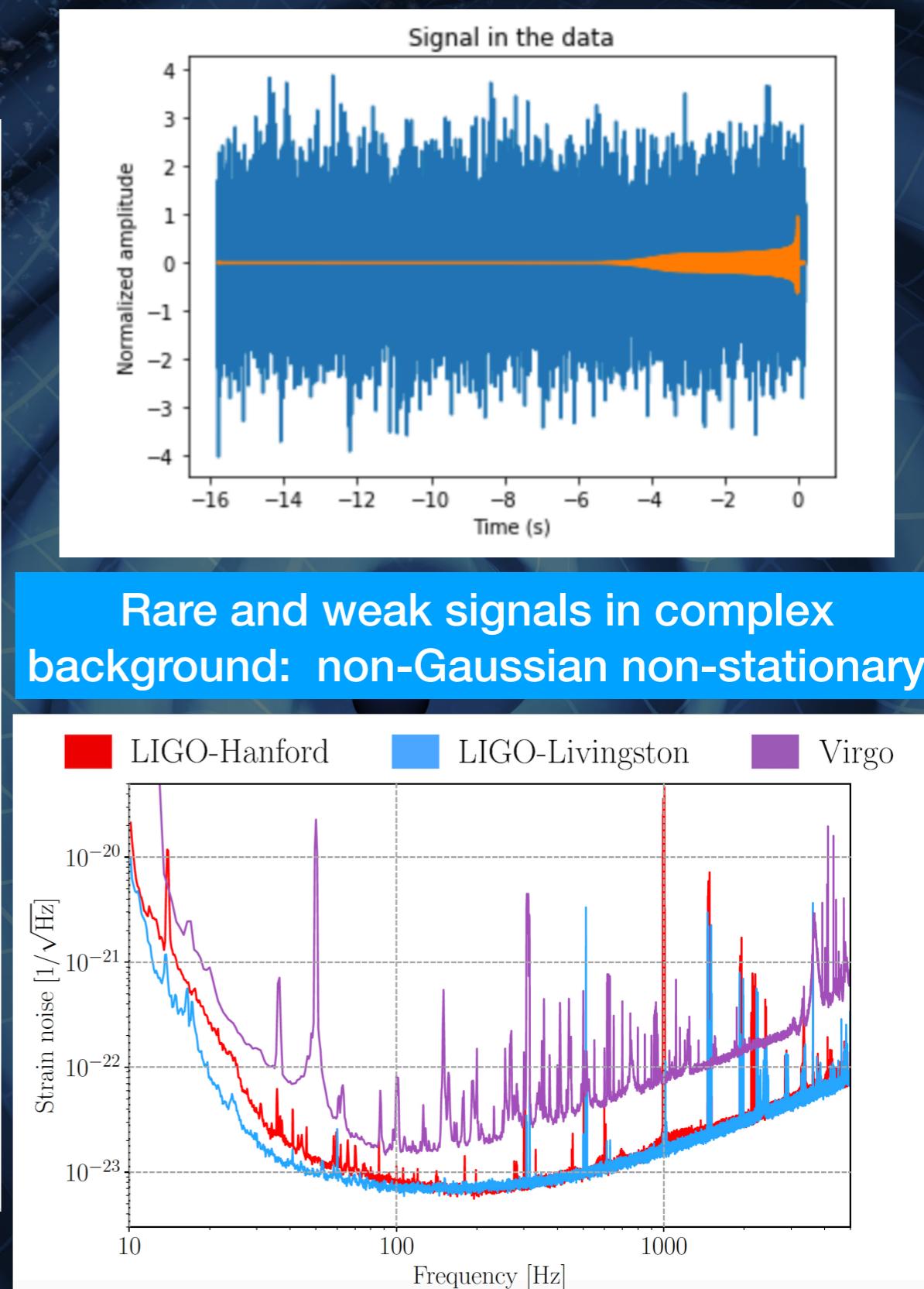
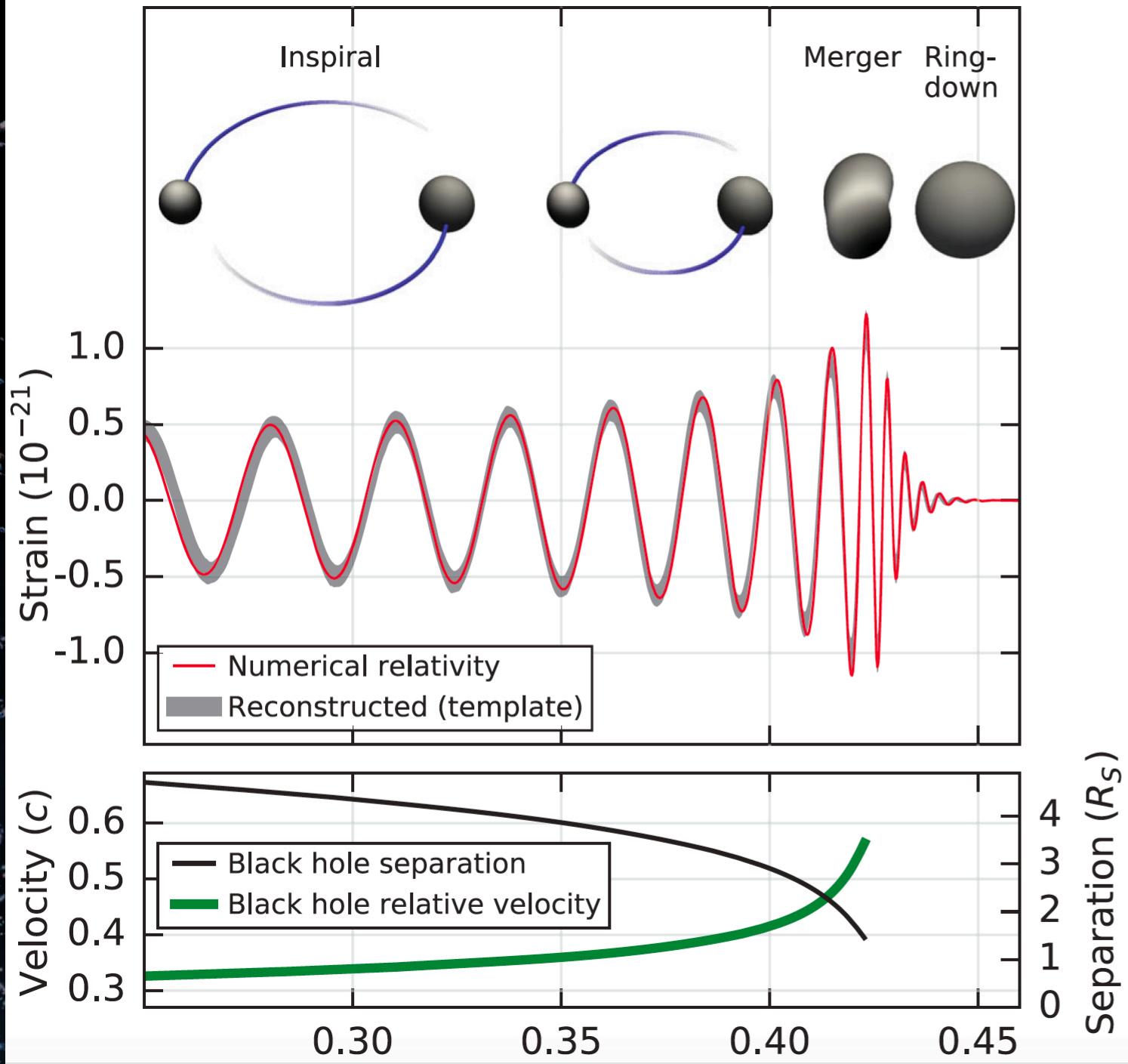


# Neural networks for gravitational-wave trigger selection in single-detector periods

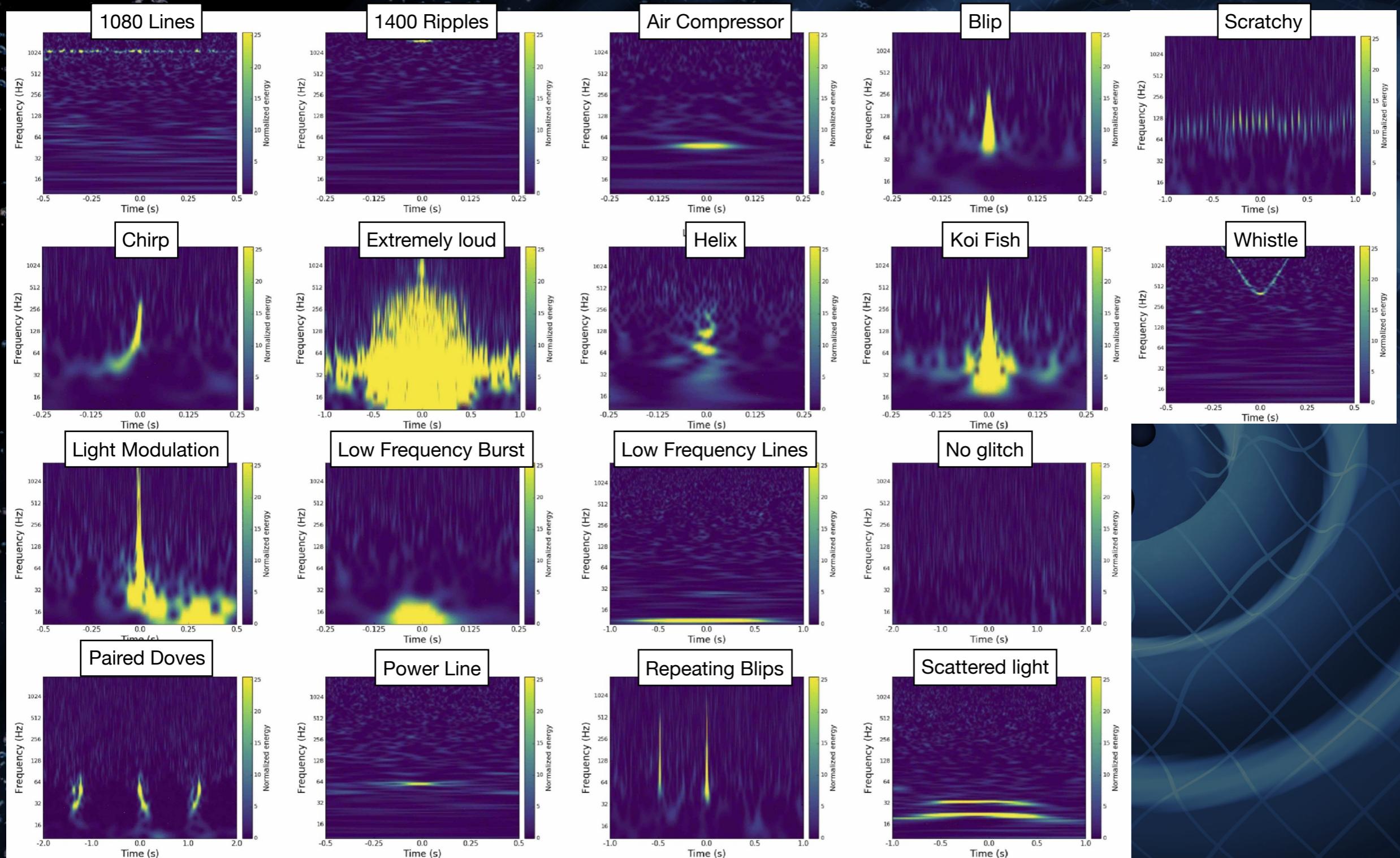
A. Trovato\* with M. Bejger and E. Chassande-Mottin,  
\*APC, CNRS/IN2P3, Université de Paris



# Gravitational waves detection problem



# Glitches zoo



★ Credits: Gravity Spy dataset

# GW data representation for ML

## ⦿ Spectrograms representation [e.g. CQG 35 (2018) 095016, Information Sciences 444 (2018) 172]

- ✓ Deep-learning performs well on images (reuse standard solutions)
- ✓ Disadvantages:
  - ▶ Volume of data (big images)
  - ▶ Spectrogram parameters/choice dependent
  - ▶ Risk of loosing information due to manipulation

## ⦿ Time series representation [e.g. Phys. Lett. B 778 (2018) 64, Phys. Rev. D100 (2019) 063015]

- ✓ full information & reduced volume of data
- ✓ Multi-detector searches, attempt to make high-confidence detection

## ⦿ This work:

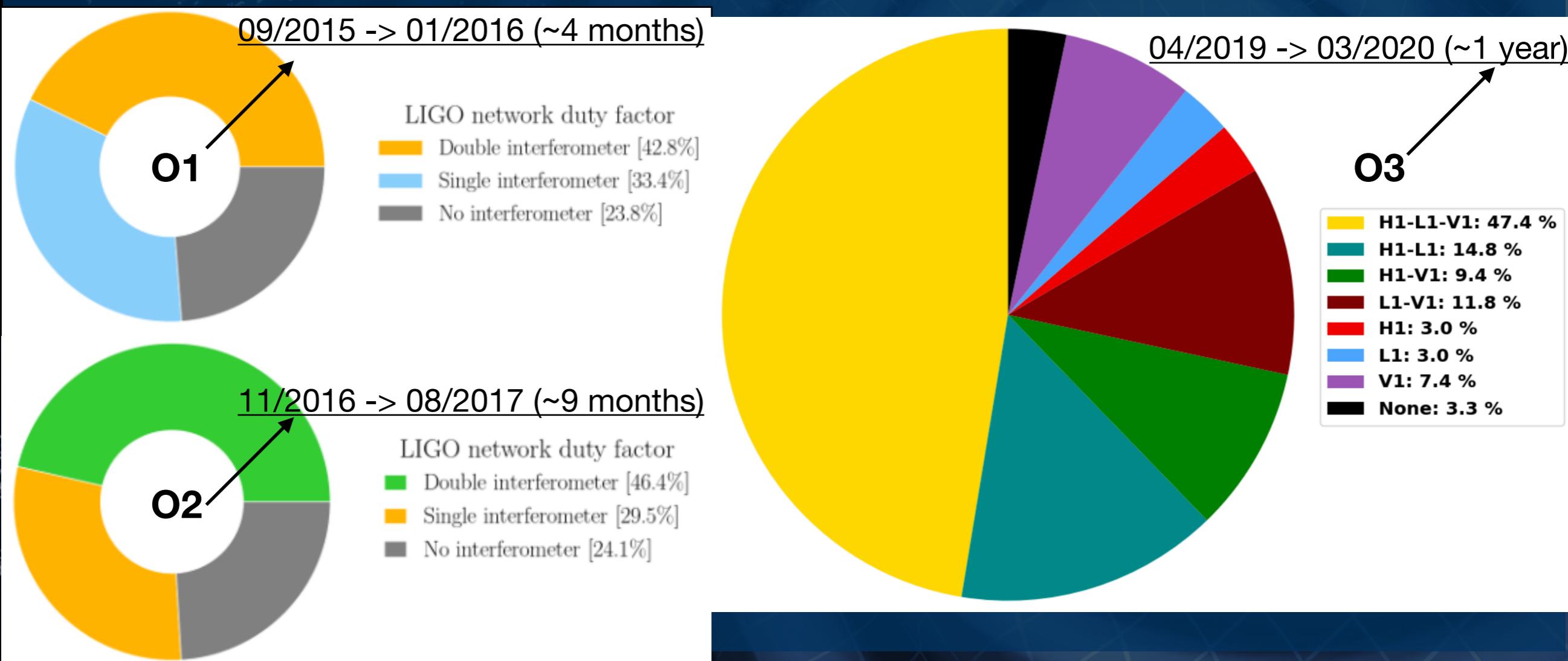
- ✓ time-series representation, single detector, trigger pre-selection

# Single-detector time

- Glitch impact on sensitivity is larger during single-detector periods as coincidence with additional detector is impossible. Can machine learning help?

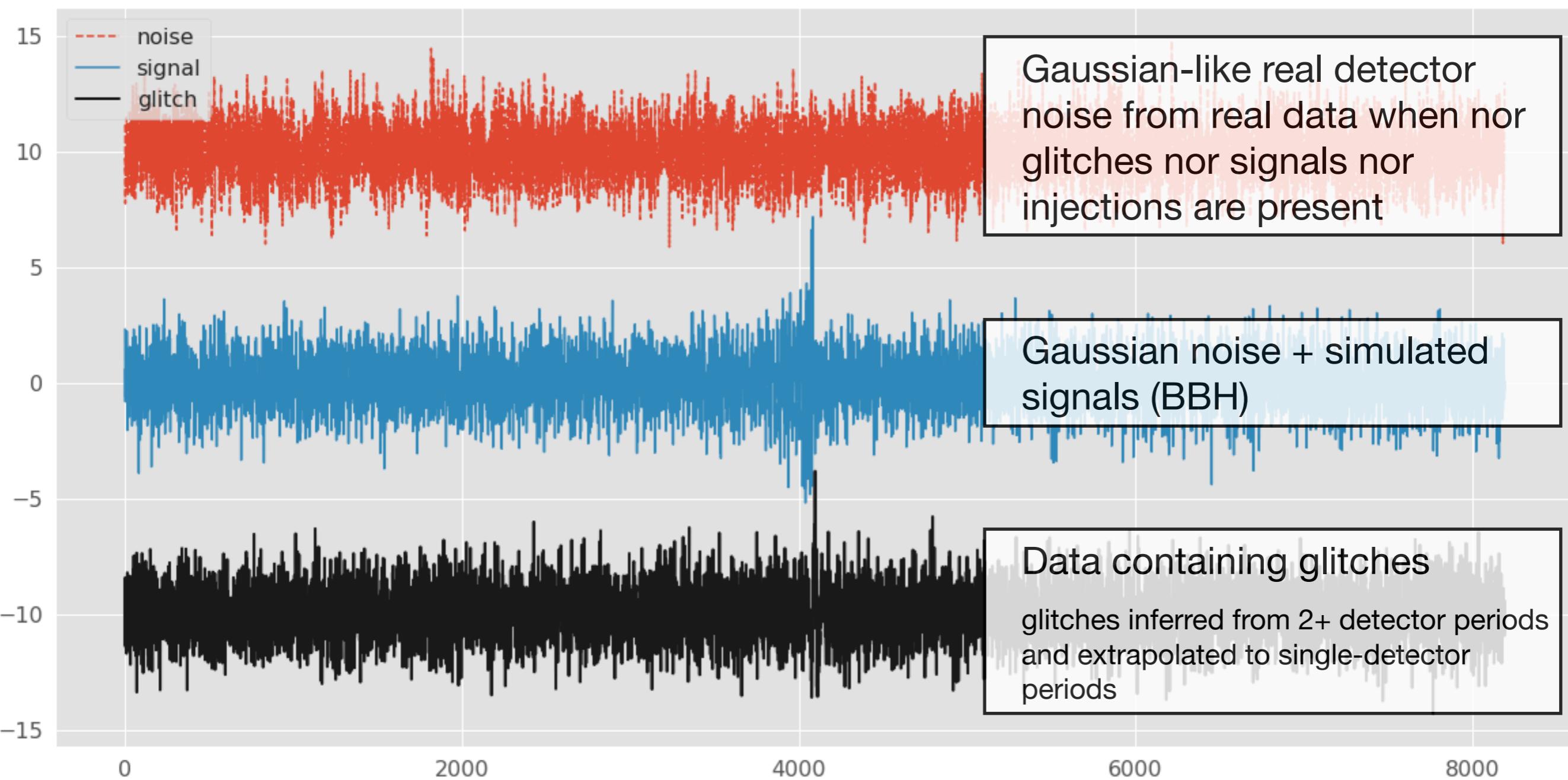
- Single-detector time:

- ✓ 2.7 months in O1+O2; 1.6 month in O3



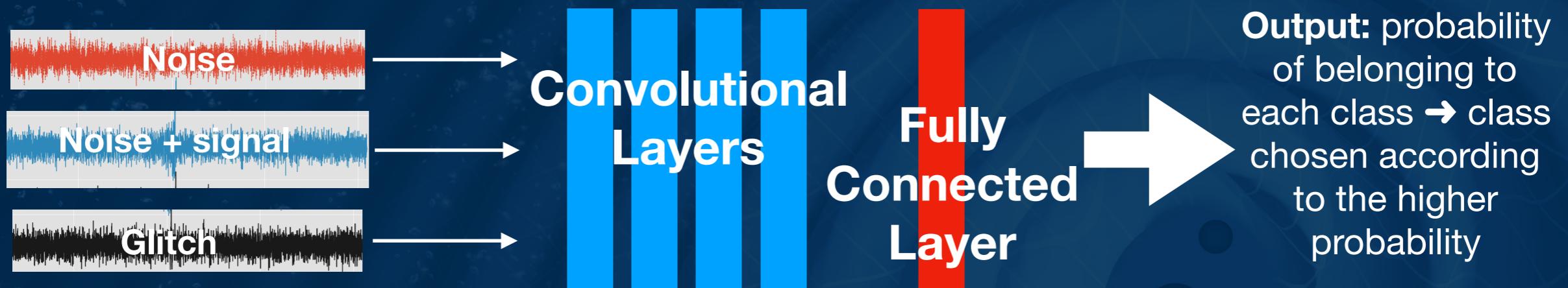
# Training data: 3 classes

Segments of glitches and “clean” noise data samples from the one month of LIGO O1 run (downsampled to 2048 Hz), whitened by the amplitude spectral density of the noise.



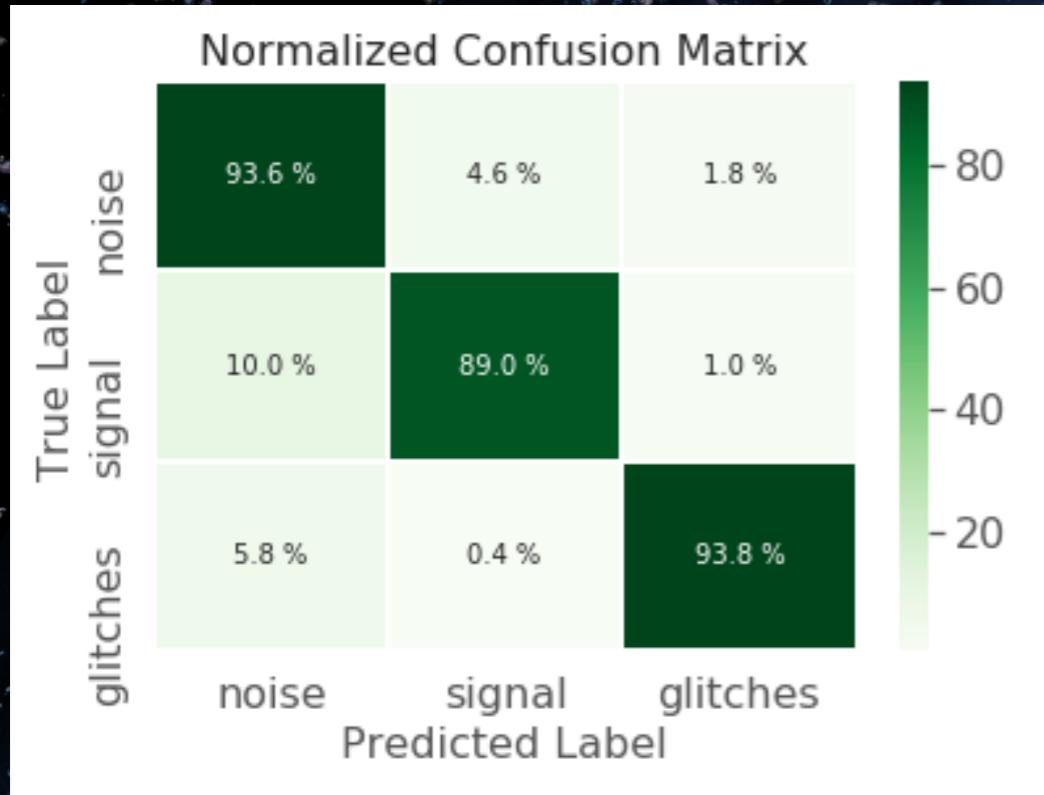
# Network used

- CNN used: small network with 4 convolution layers (with dropouts and pooling) used as classifier to distinguish the 3 classes: noise, noise+signal, glitches



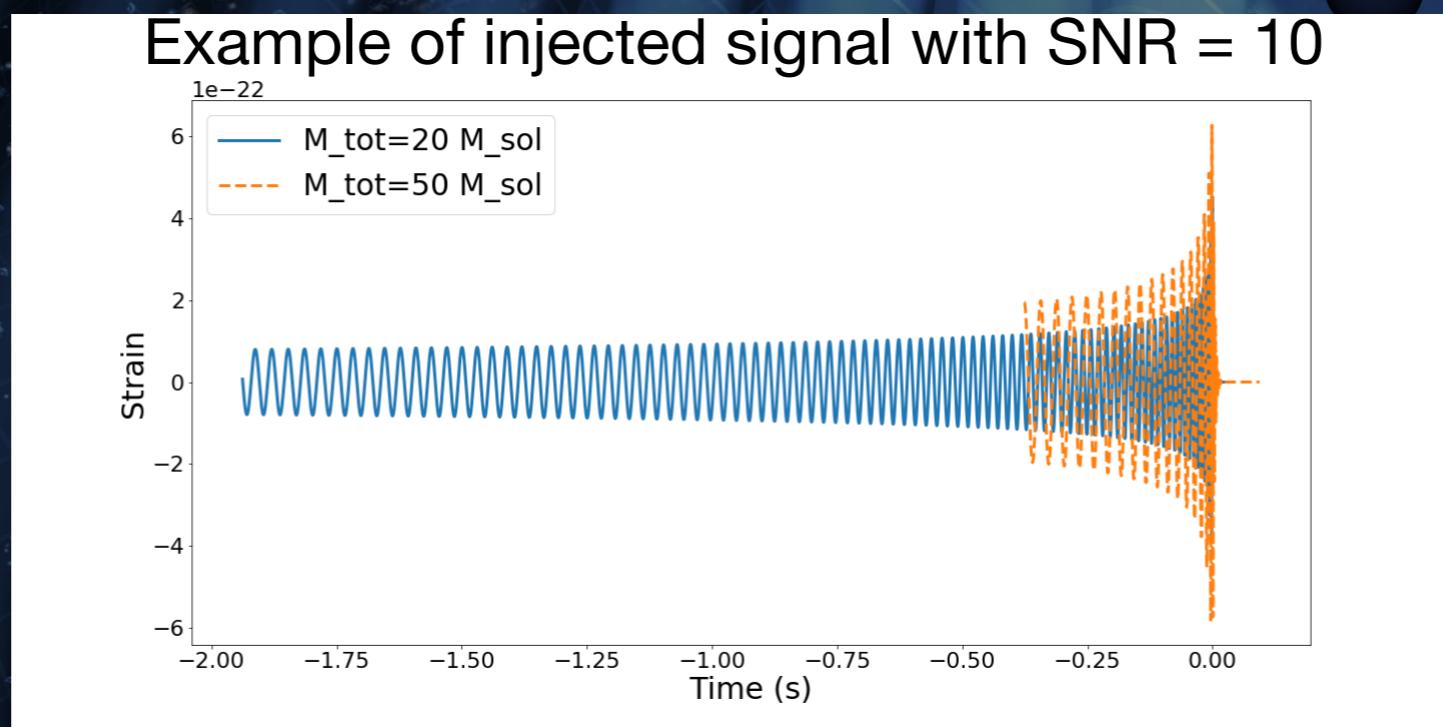
Layer #	1	2	3	4	5
Type	Conv	Conv	Conv	Conv	Dense
Filters	64	32	16	8	-
Kernel Size	16	8	8	4	-
Strides	4	2	2	1	-
Activation	relu	relu	relu	relu	softmax
Dropout	0.5	0.5	0.25	0.25	-
Max Pool	4	2	2	2	-

# Confusion matrix and dataset details



**Additional dataset details**

- ▶ **Segments length: 1 second**
- ▶ **Injected signals (BBH)**
  - >  $m_1 + m_2 \in (33, 60) M_{\odot}$
  - > SNR  $\in (8, 20)$
- ▶ **Selected glitches**
  - > SNR  $> 10$



# Detectability across the parameter space

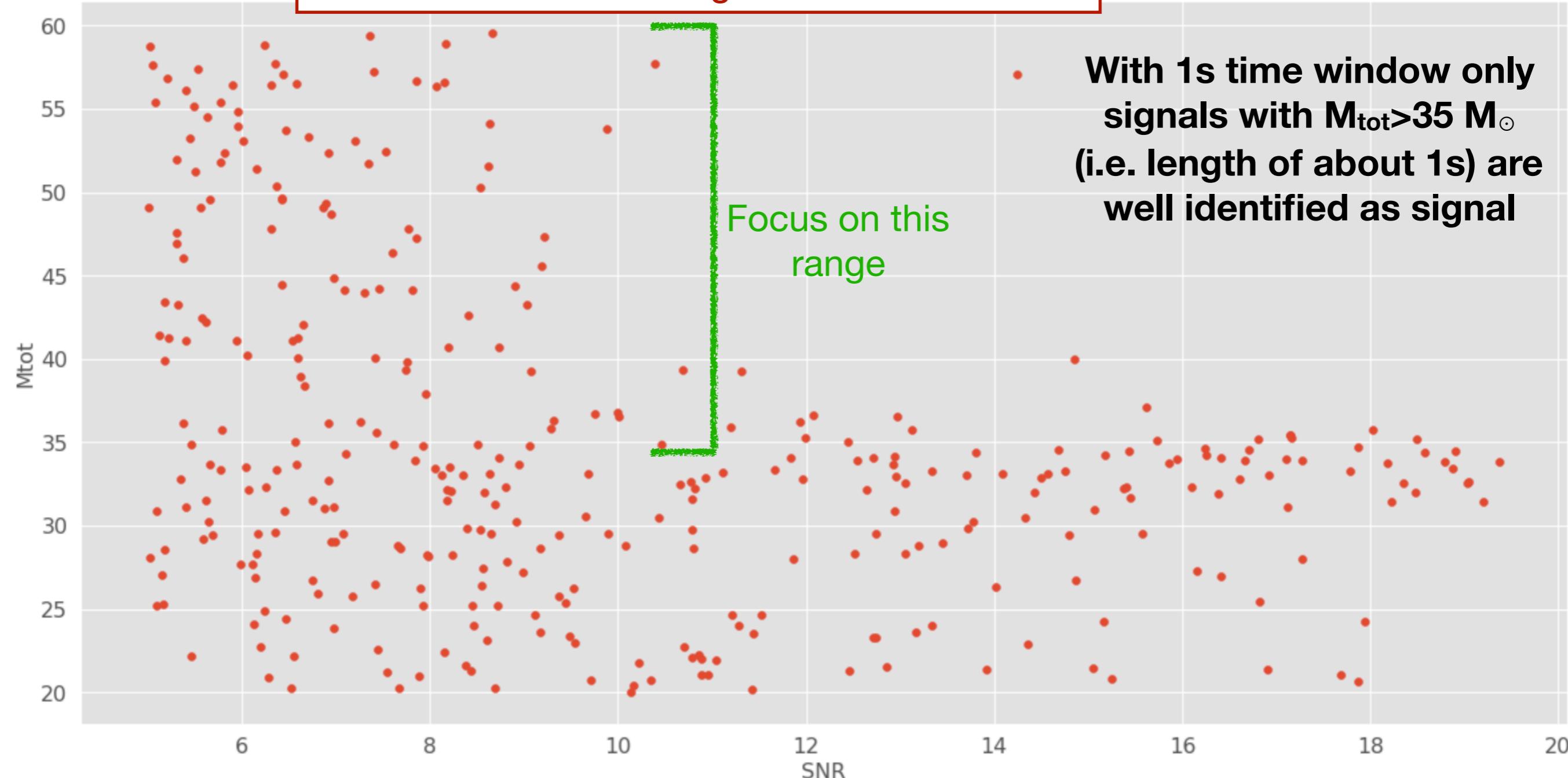
1 s time window

Signal with  $m_{\text{tot}} \in (20, 60) M_{\odot}$

Missed detections: true signals classified as noise

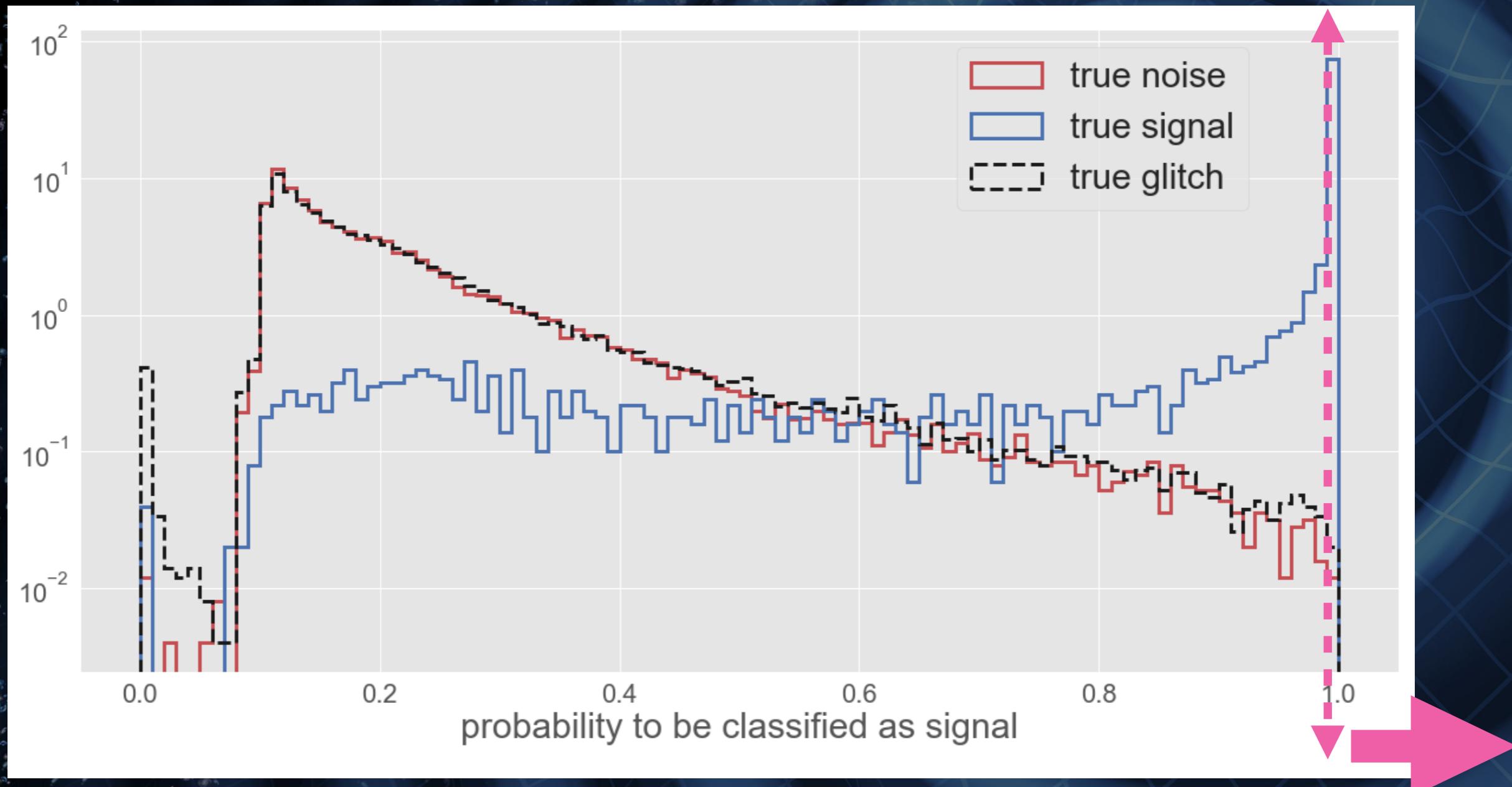
Focus on this range

- With 1s time window only signals with  $M_{\text{tot}} > 35 M_{\odot}$  (i.e. length of about 1s) are well identified as signal



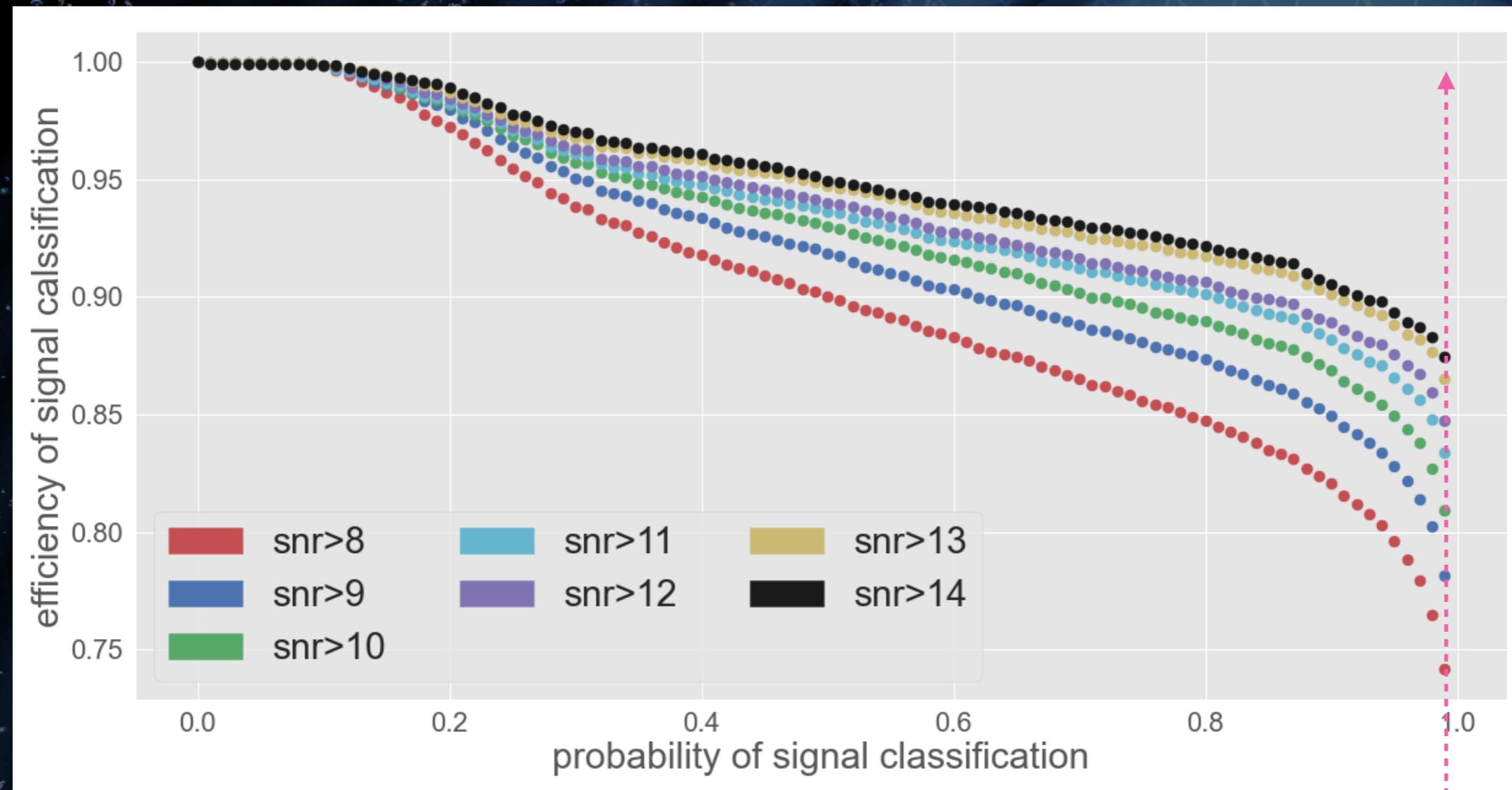
# Probabilities of classification

Test: use the probability of the signal classification as statistic to distinguish signal vs noise+glitches



# Efficiency

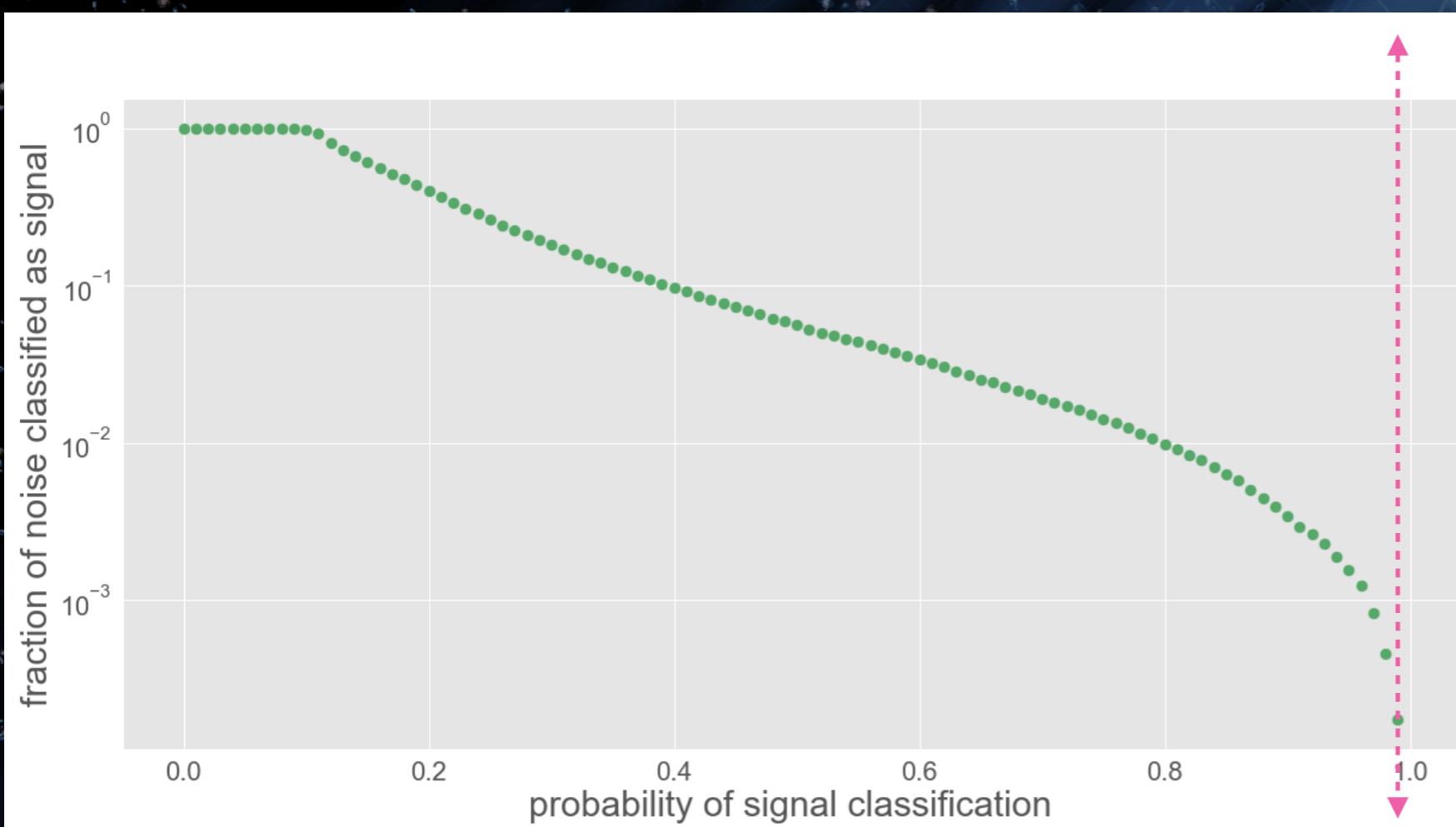
Efficiency = Fraction of signal well classified w.r.t. all the signals present in the dataset



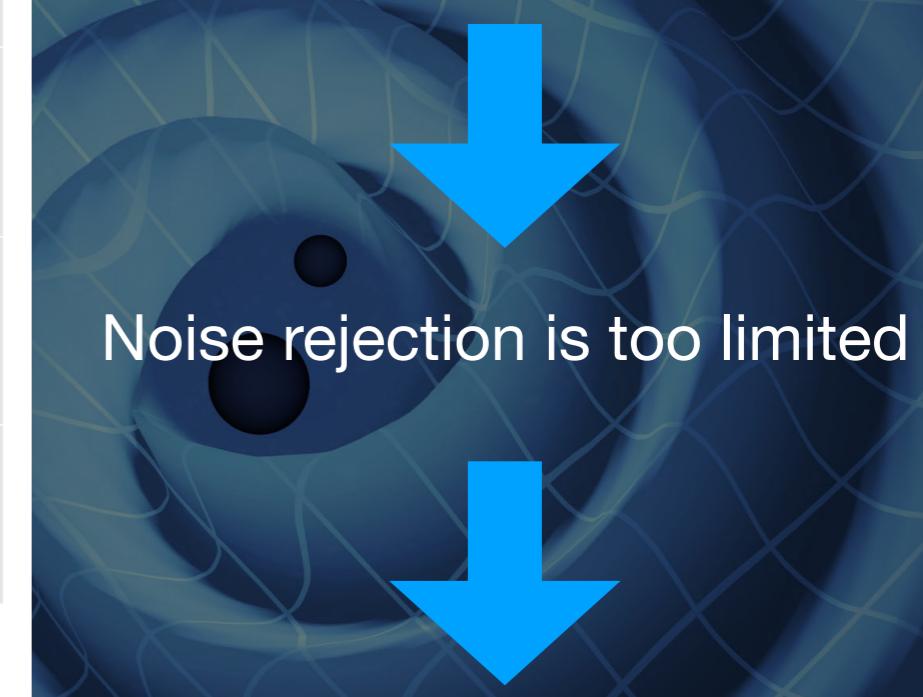
With a stringent cut on `probab_signal>0.99`, reasonable efficiency around 80-90% for signals with SNR>10

# False Alarm Rate

FAR = Fraction of noise+glitches classified as signals  
w.r.t. all the noise+glitches present in the dataset



With a stringent cut on  
probab\_signal>0.99,  
FAR  $\approx 1/83$  min) → this means  
about 2000 false alarms in O1!



Noise rejection is too limited

Trigger pre-selection (rather  
than high-confidence detection)

Results similar to other  
works on the subject

e.g. arXiv:1904.08693\*,  
1701.00008\*\*, arXiv:1711.03121

\*FAR of 1/40 minutes with detection ratio of 86%

\*\*FAR of 0.6% and 100% sensitivity for SNR>10

# Conclusion and perspectives

- ➊ GW signal classifier from single-detector time-series
  - ✓ Able to reach correct classification to the percent scale
  - ✓ However, not sufficient for high-confidence detection (too many false alarms)
  - ✓ Due to large class imbalance in the observations (signal very rare, noise very common)
  
- ➋ Can noise rejection be improved? Can we optimize the CNN with this objective specifically?
  - ✓ Focus on the imbalance between classes
  - ✓ Explore different metrics: e.g. max Recall at fixed Precision
  - ✓ Suggestions are welcome



# Backup slides



# Precision and recall

Choose a relevant class: e.g. signal

$$\text{Precision} = \frac{tp}{tp + fp}$$

Fraction of signal well classified w.r.t. those classified as signal

$$\text{Recall} = \frac{tp}{tp + fn}$$

Fraction of signal well classified w.r.t. all the signals present in the sample

$$\text{Accuracy} = \frac{tp + tn}{tp + tn + fp + fn}$$

can be a misleading metric for imbalanced data sets

# CNN with different settings

- CNN used: small network with 4 convolution layers (with dropouts and pooling) used as classifier to distinguish the 3 classes: noise, noise+signal, glitches
- We tested the CNN changing:
  - ✓ Length of the input time window: 4 s, 2 s, 1 s
  - ✓ Parameters of the injected BBH signal: mainly masses and SNR
  - ✓ Cuts of the SNR of the glitches
  - ✓ Parameters of the network itself (# filters, kernel size, stride, dropout, pooling, ...)
  - ✓ Tested various decision statistics from which an "answer" is obtained

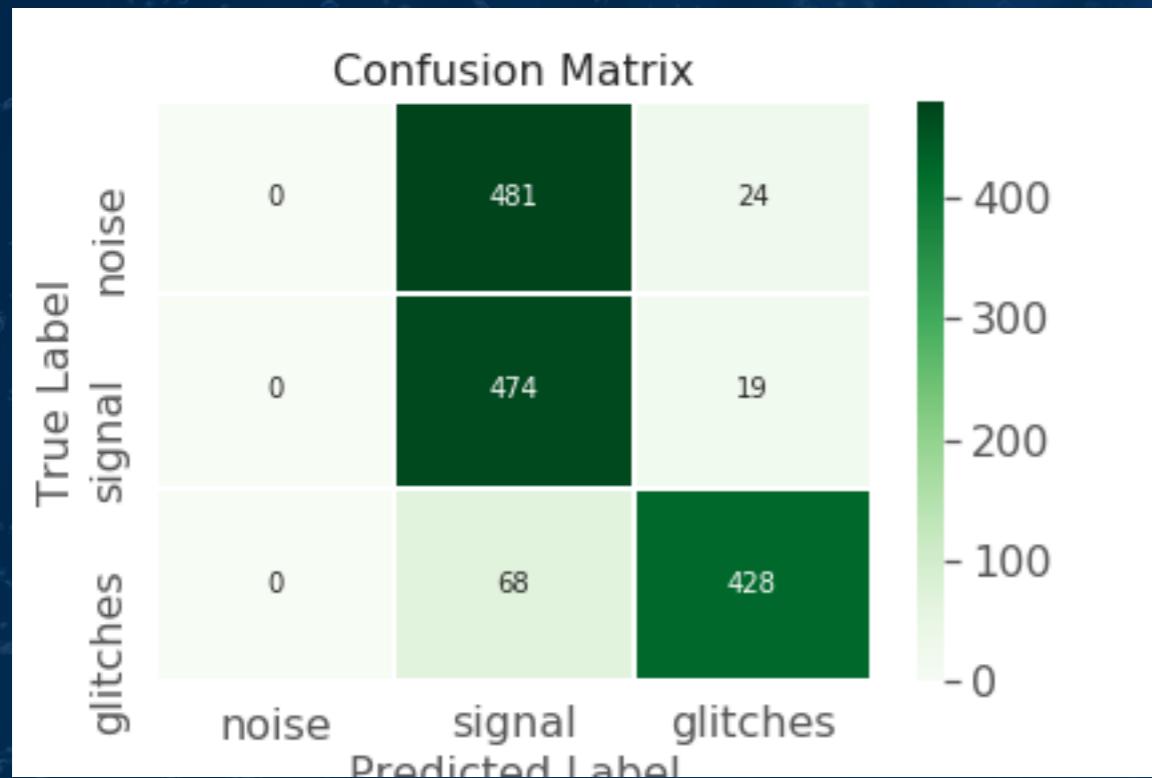


I'll show the effect of some of these tests

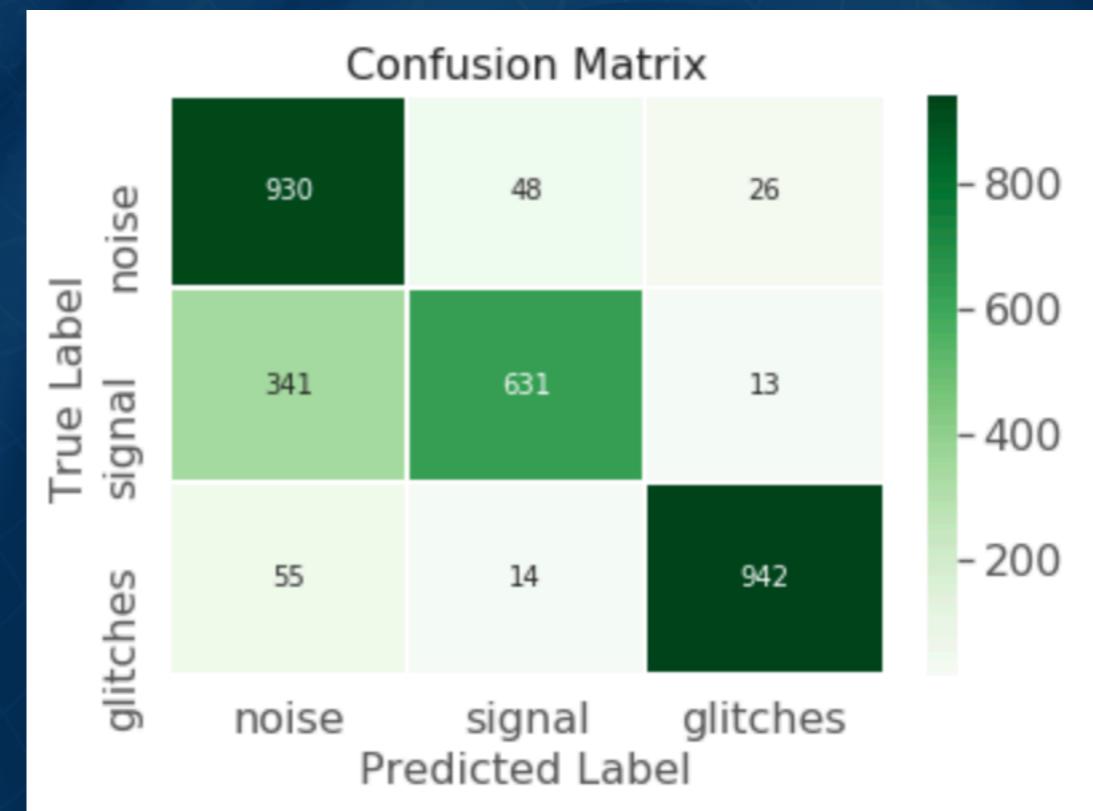
# Length of the time window (I)

- Length of the time window (= size of the input data segment) coupled with the masses of the simulated signals
- ✓ Signals with  $m_1, m_2 \in (10, 30) M_{\odot}$ ,  $5 < \text{SNR} < 20$  ; glitches with  $\text{SNR} > 10$

4 s time window



1 s time window



CNN:

Conv1D  
(500, 5)

MaxPooling1D  
(3)

Conv1D  
(250, 5)

Conv1D  
(500, 5)

MaxPooling1D  
(3)

Conv1D  
(150, 5)

MaxPooling1D  
(3)

Dropout  
(0.5)

# Tuning the network

## Network that seems to work better

Layer (type)	Output Shape	Param #
reshape (Reshape)	(None, 2048, 1)	0
conv1d (Conv1D)	(None, 509, 64)	1088
dropout (Dropout)	(None, 509, 64)	0
max_pooling1d (MaxPooling1D)	(None, 127, 64)	0
conv1d_1 (Conv1D)	(None, 60, 32)	16416
dropout_1 (Dropout)	(None, 60, 32)	0
max_pooling1d_1 (MaxPooling1)	(None, 30, 32)	0
conv1d_2 (Conv1D)	(None, 12, 16)	4112
dropout_2 (Dropout)	(None, 12, 16)	0
max_pooling1d_2 (MaxPooling1)	(None, 6, 16)	0
conv1d_3 (Conv1D)	(None, 3, 8)	520
dropout_3 (Dropout)	(None, 3, 8)	0
max_pooling1d_3 (MaxPooling1)	(None, 1, 8)	0
global_average_pooling1d (Gl)	(None, 8)	0
dropout_4 (Dropout)	(None, 8)	0
dense (Dense)	(None, 3)	27
<hr/>		
Total params: 22,163		
Trainable params: 22,163		
Non-trainable params: 0		
<hr/>		
None		

## Tuning class weights

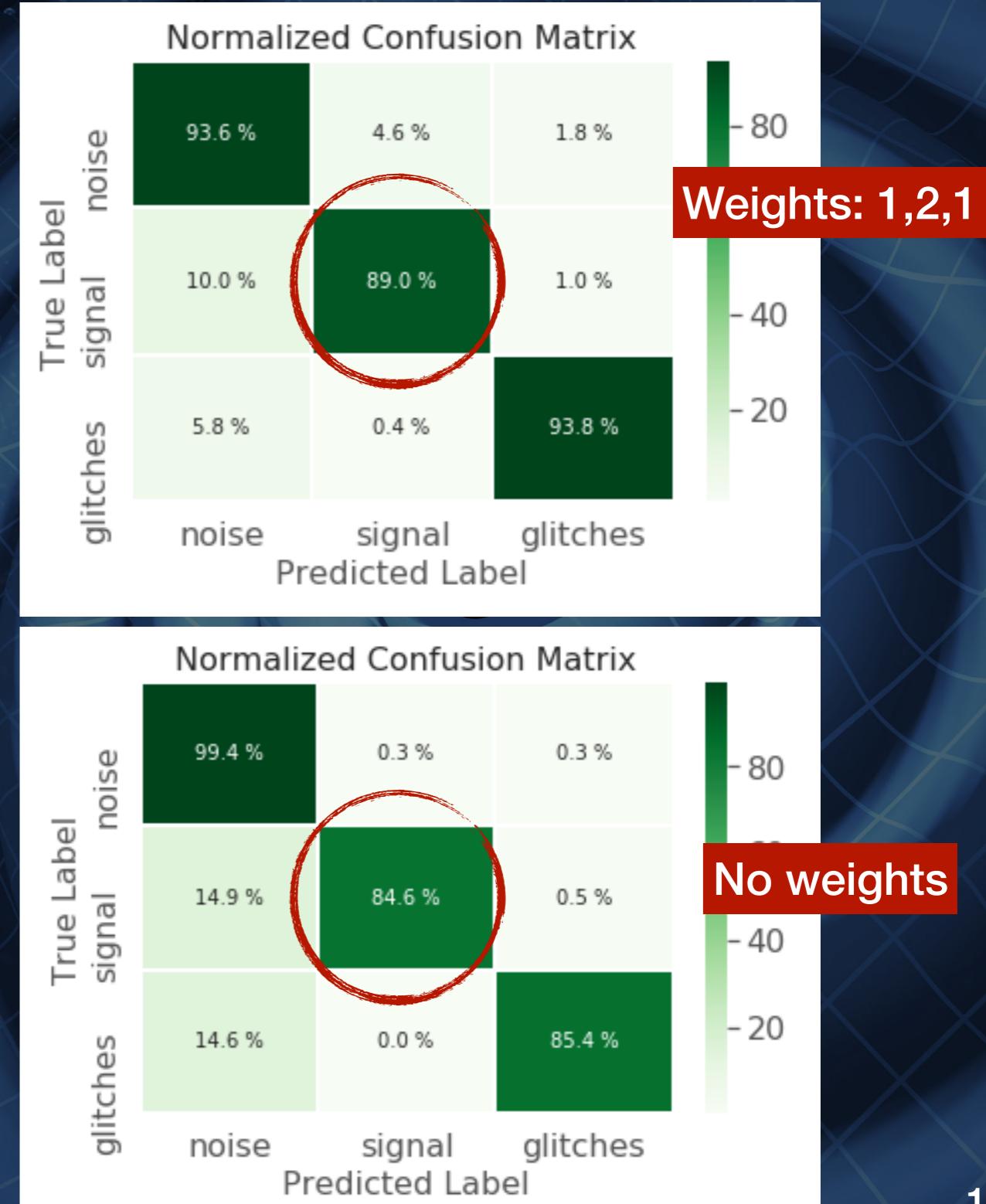
- ★ **Unbalanced datasets:** identification of the signal which is a rare event
- ★ **class\_weights:** the loss function assign higher value to the classes with higher weight, i.e. the loss becomes a weighted average, where the weight of each sample is specified by class\_weight and its corresponding class.

# Tuning the network

Network that seems to work better

Layer (type)	Output Shape	Param #
<hr/>		
reshape (Reshape)	(None, 2048, 1)	0
conv1d (Conv1D)	(None, 509, 64)	1088
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max_pooling1d (MaxPooling1D)	(None, 127, 64)	0
conv1d_1 (Conv1D)	(None, 60, 32)	16416
dropout_1 (Dropout)	(None, 60, 32)	0
max_pooling1d_1 (MaxPooling1)	(None, 30, 32)	0
conv1d_2 (Conv1D)	(None, 12, 16)	4112
dropout_2 (Dropout)	(None, 12, 16)	0
max_pooling1d_2 (MaxPooling1)	(None, 6, 16)	0
conv1d_3 (Conv1D)	(None, 3, 8)	520
dropout_3 (Dropout)	(None, 3, 8)	0
max_pooling1d_3 (MaxPooling1)	(None, 1, 8)	0
global_average_pooling1d (Gl	(None, 8)	0
dropout_4 (Dropout)	(None, 8)	0
dense (Dense)	(None, 3)	27
<hr/>		
Total params:	22,163	
Trainable params:	22,163	
Non-trainable params:	0	
<hr/>		
None		

Tuning class weights



# Length of the time window (II)

A network working with windows of 1s could be combined with another one with 2 s windows, each optimised for different ranges in masses

True signals classified as noise (prob to be noise higher than the other prob)

In this case a time window  
of 2 s was used

