

George Hum

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Computer Science Graduate w/ **First Class Honours** @ The University of Sheffield (**Graduate VISA**)

EDUCATION

University of Sheffield

Sep. 2022 – July 2025

Bachelor of Sciences in Computer Science

Sheffield, UK

- Achieved First Class Honours with an **80% final average**.

WORK EXPERIENCE

Goodlord

July 2024 – Aug 2024

Full-stack Software Engineer Intern

Sheffield, UK

- Co-owned end-to-end development of new, full-stack agency signup **data collection system** using **React (TypeScript)** and **Symfony (PHP)**, migrating from legacy system and reducing support team workload.
- Improved customer product understanding and **reduced support volume** by delivering **UI/UX improvements** focused on clearer microcopy and instructional text.
- Conducted company's **first ever A/B test** on user response to alternative product placement using **Mixpanel tracking**, identifying **key reasoning behind poor CTA conversion rates**.
- Applied **Agile** practices: leading regular group **stand-ups and sizing meetings**, engaging in **pair programming**, emphasising **test-driven development**, and identifying core **business and tech specs**.
- Prepared features for all use-cases through robust **unit and end-to-end tests** using **Jest** and **PHPUnit**.

PROJECTS

K-TOOL Engineering | *Website*

July 2025 – Sep. 2025

- Freelanced a complete **corporate website** for a precision manufacturing company using **Next.js (TypeScript)**, **attracting international visitors across 3+ continents**.
- Integrated **long-term, comprehensive SEO strategy** to **rank highly for typical, domain-specific terms** including structured data (JSON-LD), Open Graph metadata, sitemaps, robots.txt, and **Google Search Console optimisation**.
- Implemented complete, easy-to-manage **email-based quote request system** using **Resend**, efficiently **converting visitors into real B2B clients**.
- Optimised **UI/UX** through **responsive, component-based design** and **custom animations** using **Framer Motion** and **Tailwind CSS** with **React**.

rsvpy | *App*

May 2025 – July 2025

- Built a **full-stack app** to solve a real difficulty behind **organising large-scale social events**, and collecting attendance confirmations and payments, using **Next.js (TypeScript)**.
- Created thorough **email notification system** using **Resend**, efficiently alerting attendees of sudden event changes or requesting pending payments.
- Maintaining accurate **event and respective attendee data** using **Prisma Postgres**, accommodating for large user base.

mobVis | *Source Code*

Sep. 2024 – May. 2025

- Built a **web-based visualisation interface** with generated plots for clinician gait analysis of multiple sclerosis patients, using **Next.js (TypeScript)** and **D3.js**, and **mobgap** with **FastAPI (Python)** for data-extraction.
- Conducted **user-centred, iterative design methodology** through close **collaboration** with clinicians and healthcare researchers, who expressed interest to extend work further.
- Awarded **80% final mark**, considered alongside **thorough documentation of the whole system**.

SKILLS

Languages: TypeScript/JavaScript, Python, Java, Ruby, Kotlin, SQL, PHP, HTML/CSS, RegEx

Libraries/Frameworks: Next.js, React, Tailwind, Symfony, FastAPI, JUnit, PHPUnit, React Testing Library, Jest, Mixpanel, Prisma

Developer Tools: AWS, PostgreSQL, Amazon RDS, Supabase, Postman, Jira, Git