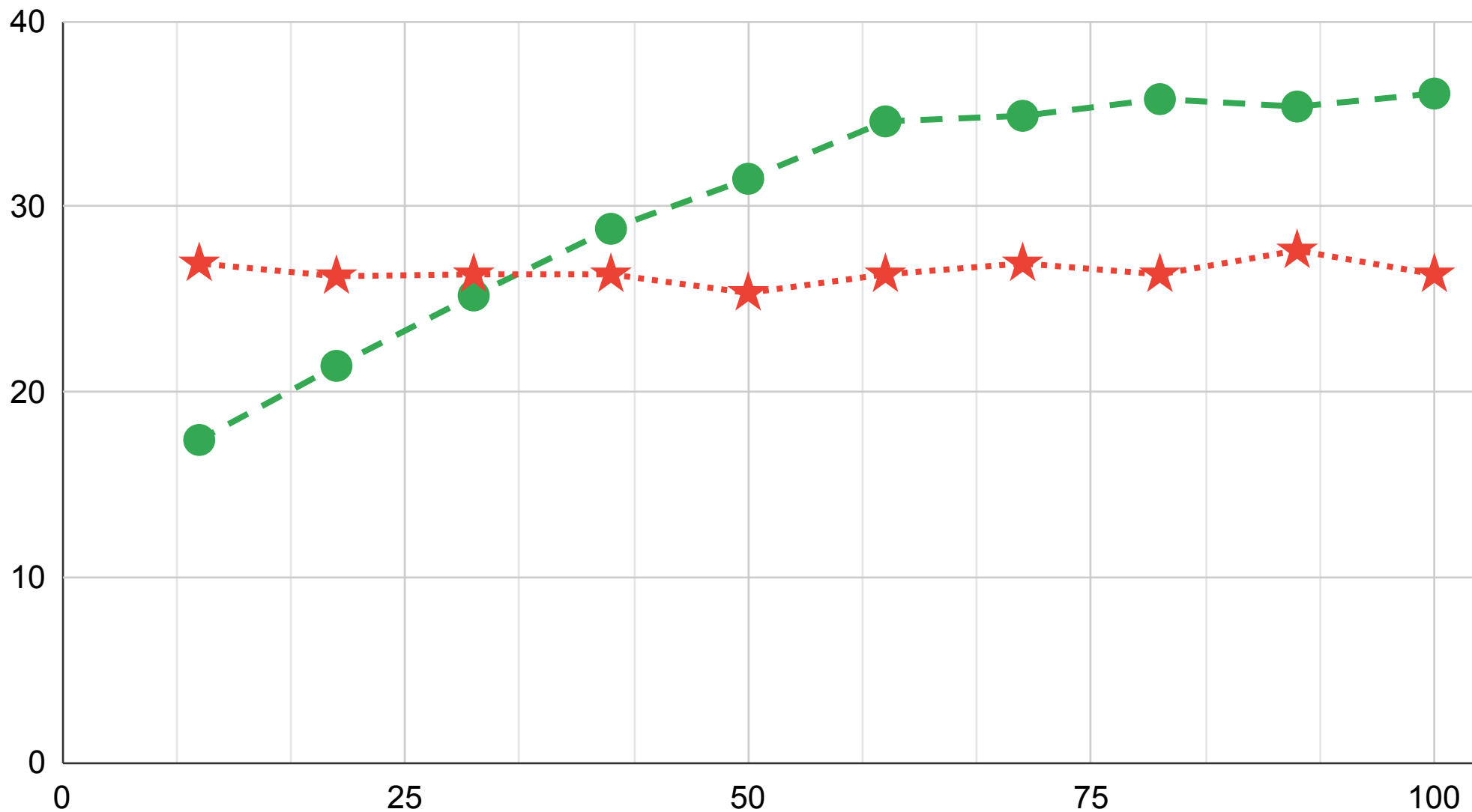


Runtime for 200M random accesses (in sec)

● PrefixSum-based NULL compression ★ Uncompressed



Percentage of not-NULLs