1. Journal Class

* Attributes
  + Entries: [List <Entry>] - Current list of entries. (Note: entry variable created by existing Entry class)
* Behaviors
  + Display(): Interates through the list of entries and displays them.
  + Add\_entry(Entry): Accepts an entry and adds it to the entries list.
  + Load\_from\_file(filename): Accepts a filename and loads the entries from that file into the entries list. Replacing the current entries in the process.
  + Write\_to\_file(filename): Accepts a filename and saves current entries list to that filename.

1. Entry Class

* Attributes
  + Date: [String] – Entry record date
  + Prompt: [String] – Entry prompt (Note: prompt will come from Prompt class)
  + Response: [String] – User response to prompt
* Behaviors
  + Display(): Displays Entry variables in consistent manner.

1. Prompt Class

* Attributes
  + Prompts: [List<String>] - A list of possible journal entry prompts
    - Examples:
* Behaviors
  + Get\_random\_prompt(): Returns a random prompt from the list of prompts.

1. Main Class

* Attributes
  + Option: [Int] – Used in loop and if statement to determine behavior.
  + Journal: [Journal] – Current existing journal.
  + Entry: [Entry] – Current entry.
  + Prompts: [Prompt] – Current prompts.
  + Prompt: [String] – Current prompt
  + Date: [String] – Current date.
* Behaviors
  + Menu(): Displays menu options and returns the corresponding int of the selected option.
* Responsibilities:
  + Main will accept user input and direct it to appropriate function or class.
  + Main will handle coordinating between Journal, Entry, and Prompt classes.