Anton Borkovskij

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Skills

- Javascript, Typescript
- React.JS, Redux
- HTML
- CSS, SCSS
- Webpack, Parcel
- Git
- Figma
- Responsive/adaptative web design
- Unit tests (Jest, React Testing Library)

Languages

English – Intermediate (B1)

Polish – Beginner (A1)

Russian – Native

Soft skills

- Attentive to details
- Easy learning
- Responsible

Hobbies

Assembling PCs, looking for bugs in apps & games, cheating in PC games, reading sci-fi. Travel, ride a motorcycle, off-road driving.

Profile

I worked as a mining master, but computers and IT have always been a hobby of mine since childhood. I learned how to build and configure computers, write programs and small games, look for bugs in applications, games and even BIOS.

I've completely changed my field of work and am currently working as a Front-end developer.

Education

2000 – 2005
Belarusian National Technical University
Faculty of Natural Resources & Ecology
Specialization: Mining Engineer
Bachelor of Engineering Science

Courses

August 2021 – September 2021
The Rolling Scopes School, **React**
Creating apps using functional component & hooks. React-Router.

February 2021 – August 2021
The Rolling Scopes School, **JavaScript/Front-End**
Creating pages/apps using HTML, CSS, JS, Typescript, Webpack, Figma. Code review.

September 2020 – April 2021
Coding School TeachMeSkills, **Front End Developer**
Creating web applications using HTML, CSS, SCSS, JS, TS, React, Redux, Figma, Webpack or Parcel. Responsive/adaptive web design. Writing unit tests.

Work experience

September 2021 – now
Fresh Lime Soft LLC, Front-end (React) developer

May 2012 – September 2021
JSC "Nerudprom", senior mining master

February 2010 – May 2012
JSC "Nerudprom", chief of precinct

September 2005 – February 2010
JSC "Nerudprom", mining master

PROJECT EXPERIENCE

Project Name	**JoVE**
Duration	5 Months (June 2022 - October 2022)
Project description	JoVE is the world-leading producer and provider of science videos with the mission to improve scientific research and education. Millions of scientists, educators and students at thousands of universities, colleges, hospitals and bio pharmaceutical companies worldwide use JoVE for their research, teaching and learning.
Project role	Front-end developer
Project team size	10+ team members
Tasks performed	- Create pages - Bugfixes - App caching & optimization
Environment	- React.js - Redux - TypeScript - React-Query - Axios - Chakra UI - Formik + Yup

Project Name	**Raise the Grade**
Duration	8 + 2 Months (October 2021 - May 2022, November 2022 – December 2022)
Project description	Web application for registering for food safety course. This application included different admin and client functionality. Admins were able to create classes and register new Clients, and Clients in their turn register their students for the course. After passing exam, students were given certificates and Client could download it from the system.
Project role	Front-end developer
Project team size	8 team members
Tasks performed	- Creating components according to the design - Creating page layouts and functionality - Connecting pages with back-end - Bugfixes - Redesign - Adding new features
Environment	- React.js - Redux - Redux-Thunk - TypeScript - React Hook Form + Yup - Module CSS

Project Name	**Anytime Soccer**
Duration	1 Month (January 2023)
Project description	Web application for registering for food safety course. This application included different admin and client functionality. Admins were able to create classes and register new Clients, and Clients in their turn register their students for the course. After passing exam, students were given certificates and Client could download it from the system.
Project role	Front-end developer
Project team size	3 team members
Tasks performed	- Bugfixes - Adding new features - Optimization
Environment	- React.js - Redux - Redux-Thunk - Formik + Yup - SASS