## **Ecamm Live Remote API**

# **Locating the Service**

```
searchForServicesOfType:@" ecammliveremote. tcp." inDomain:@"local."
```

Once discovered, check to ensure that it has discovered the local host, as it could potentially discover Ecamm Live running on other Macs.

### Commands

All requests are HTTP **GET** requests.

Requests with *get* prefix retrieve information from Ecamm Live and return JSON. Sometimes with parameters sent URL-encoded in the query string.

Requests with *set* prefix make changes to Ecamm Live, usually with parameters sent URL-encoded in the query string. They do not return anything but "Done".

#### **Display Info**

getInfo

**Returns:** Dictionary containing strings for ButtonLabel, PauseButtonLabel,

CurrentScene, Mute, and Viewers

getButtonLabel

**Returns:** Label for Start button. *string* 

getPauseButtonLabel

Returns: Label for Pause button. string

setClickButton

Clicks the start or record button.

Parameters: None

setClickPauseButton

Clicks the pause recording button.

Parameters: None

#### **Scenes**

getSceneList

**Returns:** An array of Scene info dictionaries.

getSceneDict

**Returns:** A dictionary of Scene info dictionaries.

getSceneImage

Parameters: id - The scene's UUID.

Returns: icon: The Scene's last thumbnail image, as a Base 64 encoded JPG.

getCurrentScene

Returns: UUID of the current Scene.

setScene

Switch to a Scene.

Parameters: id - The scene's UUID.

setNext

Go to next Scene.

setPrev

Go to previous Scene.

Mute

getMute

Returns: Mute status (yes I no) string

setMute

Toggles mute status.

**Concurrent Viewers** 

getViewers

Returns: Number of concurrent viewers. string

**Cameras** 

getInputs

Returns: An array of camera inputs.

getDefaultCamera

Returns: UUID of the default camera string

setInput

Pick a camera.

Parameters: id - UUID of a camera to use.

**Source Mode** 

getCurrentMode

Returns: Current source mode (cam I screen I video) string

setMode

Parameters: mode - Mode to use. (cam I screen I video) string

PIP

setPIP

Toggle PIP visibility.

Video Playback Mode

getVideoList

Returns: An array of recently used video files.

getVideoDict

**Returns:** A dictionary of recently used video files.

setVideo

Parameters: id - File path of of video to play. string

getVideoImage

**Parameters:** *id* - A file path to a video.

Returns: icon: The videos' thumbnail image, as a Base 64 encoded JPG.

**Overlays** 

get0verlayList

**Returns:** An array of Overlay info dictionaries.

getOverlayDict

**Returns:** A dictionary of Overlay info dictionaries.

get0verlayImage

Parameters: id - The Overlay's UUID.

Returns: icon: The Overlay's thumbnail image, as a Base 64 encoded JPG.

set0verlay

Toggle an overlay's visibility.

Parameters: id - UUID of the Overlay. string

setHideComment

Hide the most recent comment Overlay. (Adding in v3.4.)

**SoundEffects** 

getSoundList

**Returns:** An array of Sound Effect info dictionaries.

getSoundDict

**Returns:** A dictionary of Sound Effect info dictionaries.

setSound

Play a sound.

**Parameters:** id - a UUID **OR** file path to a sound effect. string

volume - Volume level 0 to 100. string

action - Playback behavior. (stop I loop I restart) string

setSoundVolume

Set the volume level of the currently playing sound. **Parameters:** *volume* - Volume level 0 to 100. *string* 

setSoundStop

Stop the currently playing sound. (Adding in v3.4.)