

**Explorer**  
Caça ao tesouro

**Log de Alterações**

commit 2c718638c2b61858f9808cfe2b9a721c3d1fa766  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Tue May 11 00:13:52 2021 -0300

new game build

commit e1f07f9c74cb307221b4ca442ad4e06928048a01  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Tue May 11 00:06:28 2021 -0300

Add scene with minimap and stamina merged

commit 60a023b5b00130119b0a0270a7beccfac0a06710  
Author: gDuarteg <gabrielmdk01@gmail.com>  
Date: Mon May 10 23:48:43 2021 -0300

stamina

commit 952ac41f00a710c4ebf2542a64733548f09b4cb1  
Merge: 417f438 d93ee0a  
Author: gDuarteg <gabrielmdk01@gmail.com>  
Date: Mon May 10 23:41:09 2021 -0300

Merge branch 'main' of <https://github.com/gDuarteg/Explorer> into main

commit d93ee0afa0601a66dcc5b2d28c11c4d4b1ae0a11  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Mon May 10 23:24:29 2021 -0300

minimap showing only ingame

commit 417f438448f6abd8c36cd95ac5a0bebbc6bfa05e  
Merge: ae81bbe 9f1ce17  
Author: gDuarteg <gabrielmdk01@gmail.com>  
Date: Mon May 10 23:22:35 2021 -0300

Merge branch 'main' of <https://github.com/gDuarteg/Explorer> into main

commit ae81bbe4c2cecf59e1ab0c93af35b5f2a0b3daaa  
Author: gDuarteg <gabrielmdk01@gmail.com>

Date: Mon May 10 23:21:23 2021 -0300

stamina

commit f33fcafd2aef37c8ce18c629e0cde274afdf4a4b  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Mon May 10 23:09:10 2021 -0300

minimap

commit 9f1ce17fde40e7eb1ca80e0cb24ce6a7594d02a6  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Mon May 10 22:49:18 2021 -0300

Fix build location

commit 8522f510f4ffa4dac839fc5879de61805b380359  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Mon May 10 22:46:53 2021 -0300

built game

commit 84f2cc63355e6021844d32c8e9952ad1063d0e13  
Merge: 39f8bb3 2abbd12  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Mon May 10 22:31:36 2021 -0300

Double jump patch

commit 39f8bb3101cd961d7d4864296402d248bf35234e  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Mon May 10 21:31:07 2021 -0300

soundFx music controller

commit a7065508cb5f392645897a87014313c7991786db  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Mon May 10 21:15:42 2021 -0300

game soundFx

commit 2abbd1207a8da96d5c16958a9406a3fa437fdd13  
Author: gDuarteg <gabrielmdk01@gmail.com>  
Date: Mon May 10 20:50:58 2021 -0300

Camera zoom

commit a88be1c170a7dc475485aa2a0878b12cb263db00

Author: gDuarteg <gabrielmdk01@gmail.com>

Date: Mon May 10 19:50:08 2021 -0300

pulo duplo, pular correndo, abaixar

commit d9cb50995dc97721bdb7e46e8c1dcd3e7f2403cd

Author: guidiamond <guilherme.batista770@gmail.com>

Date: Mon May 10 19:15:29 2021 -0300

background music && music slider working

commit 140e62edbd4932f3cf66be68572d129e861f4106

Author: gDuarteg <gabrielmdk01@gmail.com>

Date: Mon May 10 18:56:47 2021 -0300

sprint

commit 3a8949defa20a388593f16af6c976977d6dc251f

Author: gDuarteg <gabrielmdk01@gmail.com>

Date: Mon May 10 18:39:38 2021 -0300

tutorial

commit 4573022d81cf23cbe55fd7e6070525764277bede

Author: gDuarteg <gabrielmdk01@gmail.com>

Date: Mon May 10 06:22:04 2021 -0300

fix

commit b34aa243b0a80822f027f85f97bc0cab54b1855c

Author: gDuarteg <gabrielmdk01@gmail.com>

Date: Mon May 10 04:19:42 2021 -0300

fix canvas

commit bec2d414f32bb8166ed76d01a6b0f07ef10cb5ba

Author: guidiamond <guilherme.batista770@gmail.com>

Date: Sun May 9 22:10:49 2021 -0300

game loop working (with bugs at endgame)

commit 7b2eabc57de554f817aa702c889997b0e9c7b144  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Sun May 9 20:29:24 2021 -0300

menus working and reset player position

commit 87bc3f002827e85a5a340d37e0600b87b6527047  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Sun May 9 18:27:44 2021 -0300

options menu working

commit fbe55c8922072d3f0514931b2ef0ff1ad143d570  
Author: guidiamond <guilherme.batista770@gmail.com>  
Date: Sun May 9 18:12:21 2021 -0300

main menu UI apenas

commit 55deda0531f662a1895426118d18160e642f59b4  
Author: gDuarteg <gabrielmdk01@gmail.com>  
Date: Sat May 8 05:10:33 2021 -0300

roteiros

commit 98cddbdc6e34af4a53538b2d82980c5ed0f42a9f  
Author: Gabriel Magalhães Duarte Klabin  
<38353564+gDuarteg@users.noreply.github.com>  
Date: Sat May 8 04:43:28 2021 -0300

**Initial commit**

### **Identidade do jogo (Conceito)**

Uma lenda antiga dizia que piratas invadiram o castelo da rainha e roubaram suas joias e esconderam elas em um báu nessa ilha, então você 1 minuto para encontrar o tesouro perdido antes que os nativos te percebam

### **Descrição da mecânica (Core Mechanics / System design)**

- Exploração
- Primeira pessoa
- Contra o relógio
- stamina
- pulo duplo

- zoom

### Características (Mundo do jogo)

Ilha montanhosa com uma casa

### Arte

Jogo 3d Low poly

### Música/Trilha Sonora

[https://www.youtube.com/watch?v=G-YNNJle2Vk&ab\\_channel=LizzRobinett-Vocaloid%26VGMCoverSinger](https://www.youtube.com/watch?v=G-YNNJle2Vk&ab_channel=LizzRobinett-Vocaloid%26VGMCoverSinger)

### Interface

Interação com o mouse

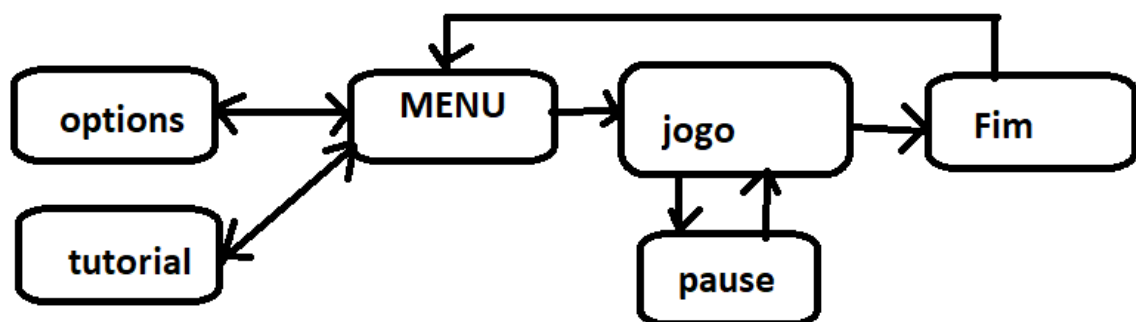
### Controles

- WASD para andar
- Mouse para câmera
- Scroll do mouse para dar zoom
- SHIFT para correr
- CTRL para abaixar
- espaço para pulo
- espaço duas vezes para pulo duplo
- espaço + Shift para pulo mais alto

### Dificuldade

Encontrar baú em apenas 1 minuto

### Fluxo do jogo



### Personagens

Player

### Cronograma e Escopo

conforme o log do github

## **Definições gerais**

First person explorer