

1.16.0 (test) - 1.19.60: Foxes that are wearing Netherite Armor will carry over the Knockback resistance to the baby.

(unsure of version range): If you downgrade to turn a block into an unknown block, break it, then update back to 1.21.30+, the unknown block in item form will turn into the item form of the exact block it was before downgrading. If you're doing this with multiple blocks at a time, be careful not to let the unknown blocks stack if you pick them up. The following blocks are confirmed to be obtainable with this method: All double slabs (including pale oak slabs, but excluding the slabs added in 1.16), all 17 candle cakes, cave vines (the tile version of glow berries), trial vault, trial spawners, tile.lit_deepslate_redstone_ore.name, torchflower crop, pitcher crop, pale oak tile signs

In preview 1.21.30.23, undyed shulker boxes can be put in bundles.

In preview 1.21.30.24, Maces could stack to 64, and only took up one slot in a bundle.

From 1.21.0 - 1.21.2 (I think), Cartographers could sometimes scam you and sell you a trial chamber map with no trial chamber on it.

If you use the glitch from 1.2.0 - 1.2.9 that lets you nestle shulker boxes, nestle a shulker multiple times, then try and put it on an item, it will glitch out your inventory and cause random items to appear in random slots. Weirdly, it consistently gives you redstone wires if you do it in 1.2, and it consistently gives you elements and piston arm collisions if you do it in 1.4.

In beta 1.2.14.2, Riptide was compatible with channeling and loyalty.

From preview 1.21.0.21-preview 1.21.0.23, Density and Breach was compatible with Sharpness, Smite, Bane of Arthropods, and each other.

In 1.21.30, any tile beds obtained before would turn into normal white beds, but would keep their stack count. Since tile beds could stack to 64, this allows for beds stacked to 64.

In 1.21.30, the item form of the camera block obtainable from GBC would convert to the normal camera item that places the entity.

In (idk), Villagers could sell Wind Burst I-III books. This allows for a Villager with a Wind Burst book trade, and Wind Burst II-III books without a repair cost.

In beta 1.16.0.51, Piglins had more health, and will keep their increased health when updating.

From 1.16.0 - 1.16.100, Zombified Piglins that spawned riding striders would be holding a Gold Sword instead of a warped fungus on a stick.

Before 1.0, no-no words weren't censored. If you named an item a no-no word, then updated, the name will be censored when you hover over it in the inventory, but the name can be seen uncensored when put in an

anvil. This is illegal because in the current version, you can't successfully rename an item a bad word, because the profanity filter will stop you from even taking it out of the anvil.

(Still needs testing) Downgrading to 0.12.1 will wipe all map data from your world. However, any map items in unloaded chunks will not be deleted. If you update back before loading those chunks, the maps will still be there, but will be 100% invisible when holding it, due to having no data.

In PE beta 1.1.0.9, colored shulker boxes could be funneled into colored shulker boxes with a hopper.

Pufferfish and raw salmon obtained before 0.15 will have a different DV, and don't stack with pufferfish and raw salmon in the current version.

In 1.11, Fisherman Villagers didn't have the boat trade

Concrete powder can be placed next to waterlogged blocks without it converting.

Downgrading to turn a trial spawner into an unknown block will remove the mob inside, and "freeze" it in the state it was in. This allows you to have trial spawners that are permanently ominous, or permanently have the orange lights around it.

In beta 1.2.13.10, any enchantment could be put on a helmet with an anvil.

Downgrading from 0.15.0 to 0.12.1 windows 10 edition beta will transform the following enchantments, which will switch back when updating: Fortune -> Power, Silk Touch -> Unbreaking, Infinity -> Luck of the Sea. This allows for several different illegals: Silk Touch on anything that can have unbreaking, Infinity on a fishing rod, Fortune and Silk touch on the same book, and Fortune IV-V on a bow or book. Sir Kelloggs discovered this one.

In 1.21.0, Maces had their durability doubled, so downgrading to 1.20.80 experimental allows you to get negative durability maces.