## Loops & Collections



#### Learning Objectives

- Explain looping structures and their uses in JavaScript
- Experiment with JavaScript loops
- Identify the need for JavaScript Arrays and Objects
- **Practice** using them
- **Experiment** with iteration

## Agenda

- Loops
- JavaScript Arrays
- JavaScript Objects

## Review



# Loops



#### What are they?

- A piece of code that can execute over and over again
- There are three main parts of any loop:
  - A starting point
  - An increment, or step
  - An ending point
  - You always need these things!
- You get access to the current value
- We can use other JS functionality in a loop (e.g. conditionals, call functions)

#### Start, Step, End



### Types of Loops

- The for loop
- The while loop

#### The while loop

```
while ( CONDITION ) {
    CODE TO EXECUTE
}
```

```
var num = 0;
while ( num < 5 ) {
    console.log( num );
    num = num + 1;
}</pre>
```

#### The for loop

```
for ( start; end; increment ) {
    CODE TO EXECUTE
}
```

```
for ( var i = 0; i < 10; i += 1 ) {
    console.log( i );
}

for ( var current = 5; current > 0; current -= 1 ) {
    console.log( current );
}
```

## Exercise!

For Loop Exercises

## Collections



#### What are they?

A collection is a way to group similar, or related, data in JavaScript

#### Two main types:

- Arrays (ordered and unnamed)
- Objects (unordered and named)

### What are they like?

- An array is like a todo list
- An object is like a dictionary

# Arrays



#### What are they?

- An array is an ordered list
- It can be filled with any data type
- Each item is accessible through an **index** (a number)
  - The first item is accessed through index 0 (often called zero-based)
- They are able to be **iterated** through (meaning looped through)

#### **Creating Arrays**

```
var emptyArray = [];
var randomNumbers = [ 12, 42, 1, 3, 92 ];
var rainbowColours = ['red', 'orange', 'yellow', 'green'];
var weirdInstruments = [
    "Badgermin",
    "The Great Stalacpipe Organ",
    "Stylophone",
    "Ondes Martenot",
    "Sharpischord",
    "Hydraulophone",
    "Pyrophone"
];
```

### **Accessing Elements**

```
var weirdInstruments = [
    "Badgermin",
    "The Great Stalacpipe Organ",
    "Stylophone",
    "Ondes Martenot",
    "Sharpischord",
    "Hydraulophone",
    "Pyrophone"
];

weirdInstruments[0];
weirdInstruments[5];
weirdInstruments[ weirdInstruments.length - 1 ];
```

### Reassigning Elements

```
var weirdInstruments = [
    "Badgermin",
    "The Great Stalacpipe Organ",
    "Stylophone",
    "Ondes Martenot",
    "Sharpischord",
    "Hydraulophone",
    "Pyrophone"
];

weirdInstruments[0] = "Roli Seaboard";
weirdInstruments[5] = "Makey Makey Banana Piano";
weirdInstruments[ weirdInstruments.length - 1 ] = "OP1";
```

### Looping through Arrays

```
var ordinals = [
    "Zeroth",
    "First",
    "Second",
    "Third"
];
ordinals[0];
ordinals[1];
ordinals[2];
ordinals[3];
// Fair bit of consistency there!
```

### Looping through Arrays

```
var ordinals = [
    "Zeroth",
    "First",
    "Second",
    "Third"
];

for ( var index = 0; index <= 3; index += 1 ) {
    var currentElement = ordinals[index];
    console.log( currentElement );
}</pre>
```

### Looping through Arrays

```
var ordinals = [
   "Zeroth",
   "First",
   "Second",
   "Third"
];

for ( var index = 0; index <= ordinals.length; index += 1 ) {
   var currentElement = ordinals[index];
   console.log( currentElement );
}</pre>
```

#### Properties & Methods

```
var ordinals = [
    "First",
    "Second",
    "Third"
];
ordinals.length; // => 3
ordinals.pop(); // Remove the last element
ordinals.push( "Third" ); // Add "Third" to the end

ordinals.shift(); // Remove the first element
ordinals.unshift( "First" ); // Add "First" to the start

ordinals.indexOf( "Second" ); // Get the index of "Second" => 1
```

#### Exercise!

JavaScript Array Exercises

#### Resources

- CodeAcademy
- Array Documentation
- Speaking Javascript: Arrays
- <u>Eloquent Javascript: Arrays</u>
- <u>Javascript.info's Description</u>

# Objects



#### What are they?

- Like a dictionary
- A collection of key-value pairs
- It's not index-based (like arrays), it is accessible through words
- They are unordered

### Why use them?

- Encapsulation and modularity
  - Ways to group functionality
- Give names to values
- Work with large amounts of data effectively

### **Creating Objects**

```
var emptyObject = {};
var movie = {
    name: "Satantango",
    director: "Bela Tarr",
    duration: 432
};
var bookSeries = {
    name: "In Search of Lost Time",
    author: "Marcel Proust",
    books: [
        "Swann's Way",
        "In the Shadow of Young Girls in Flower",
        "The Guermantes Way",
        "Sodom and Gomorrah",
        "The Prisoner",
        "The Fugitive",
        "Time Regained"
};
```

### **Accessing Values**

```
var movie = {
    name: "Satantango",
    director: "Bela Tarr",
    duration: 432
};

var movieName = movie.name;
var movieDirector = movie.director;
var movieDuration = movie.duration;
```

### **Changing Values**

```
var movie = {
    name: "Satantango",
    director: "Bela Tarr",
    duration: 432
};

movie.name = "Sátántangó";
movie.director = "Béla Tarr";
movie.duration = 534;
```

### Adding new values

```
var movie = {
    name: "Satantango",
    director: "Bela Tarr",
    duration: 432
};

movie.language = "Hungarian";
movie.rating = 21412523224616982; // Out of 5
movie.parts = 12;
```

#### **Nested Objects**

```
var explorer = {
    firstName: "Jacques",
    lastName: "Cousteau",
    birth: {
        day: 11,
        month: 6,
        year: 1910
    }
};

var birthDay = explorer.birth.day;
var birthMonth = explorer.birth.month;
var birthYear = explorer.birth.year;
```

#### **Complex Data Structures**

#### Exercise!

<u>Loops, Arrays and Objects - All together now</u>

#### Resources

- <u>Sitepoint</u>
- Speaking JavaScript
- <u>Eloquent JavaScript</u>
- Code Academy
- JavaScript.info

#### Homework

- Finish off the <u>Loop Exercises</u>
- Finish off the <u>Array Exercises</u>
- Finish off the Object Exercises
- Prepare for Milestone 1

#### **Next Lesson**

- More JavaScript
  - JavaScript Plugins
  - jQuery
  - JS and Webpages

# Q & A



#### Feedback Time

Lesson 11: Loops and Collections

https://ga.co/fewd32syd

## Thanks!

