

gas
<pre> + gas() + startpoint: vector&lt;double&gt; + endpoint: vector&lt;double&gt; + aislelocations:vector&lt;vector&lt;double&gt;&gt; + currpos: vector&lt;double&gt; - nh: ros::NodeHandle - scansub : ros::Subscriber - velpub : ros::Publisher - move : geometry_msgs::Twist - dis_t: float - rot : float - vel : float - right : bool - left : bool + objectfound:bool + ~gas() </pre>
<pre> + navigate(): void + collectobject():void + findobject():void + stoprobot():void + hasdestreached():bool + LaserCallback():void </pre>