To install k6, we go to official site, and get the K6 binary files

Then We Create Basic JS-Script Using K6-modules:

Then We Run The Script Using: k6 run script-name-here.js

• Example: k6 run k6-script-01.js

VUs: In K6 means: *Virtual Users* that are visiting the websites. Like *Robots OR Scrapers* That Visits The Site.

<u>Latency</u>: In Simple Terms; The <u>Time Between</u> Asking Sites OR APIs To Get My Data And The Time To Response. (The <u>Total Time</u> Of <u>Request And Response</u>)

<u>Throughput</u>: How Many Our Servers, Sites, ...etc Can *Handle Requests During Period Of Times*.

- Ex: Our Sites Can Handle 100-Requests During 1-Hour.
- We Can Call It The Website Capacity.

<u>Iterations In K6</u>: *Repeating The Same Action Multiple Times* To Check Our Site Response Measures (Latency, Request Time, Response Time, Exceptions, Failures).

To override the default options of k6:

When the number of iteration, and number of request, not equal, that means we have extra requests for each vus

If there is time, and vus finish from their jobs that specify in the function, then k6 will start new iteration for vus.

Note: in this way may we have delay between iteration and to handle it we need sleep-function.

```
8 export default function() {
9     http.get('https://quickpizza.grafana.com/')
10 }
```

The sleep function make the vu sleep between the requests of our previous function (delay between requests of each vu)

After set the sleep function

```
| PROBLEMS OUTPUT DEBUG CONSOLE | TERMINAL | PORTS GITLENS | POSTMAN CONSOLE | Cond | Terminal | Ports | Terminal | Ports | Postman console | Postman consol
```

The http_req_duration means: the total time of our request.

The p means percent; that means p(95) that 95% of request are faster p(95)=346.02ms (The value means the biggest one, so the vu faster)

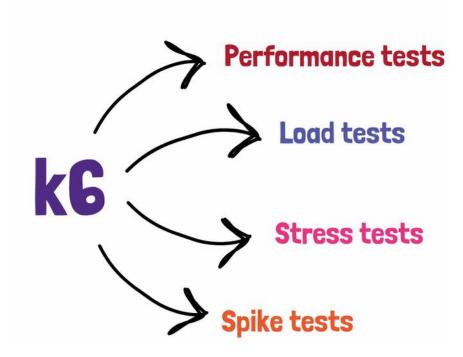
Service-Level Objective (SLO)

Availability:

The application will be available 99.8% of the time

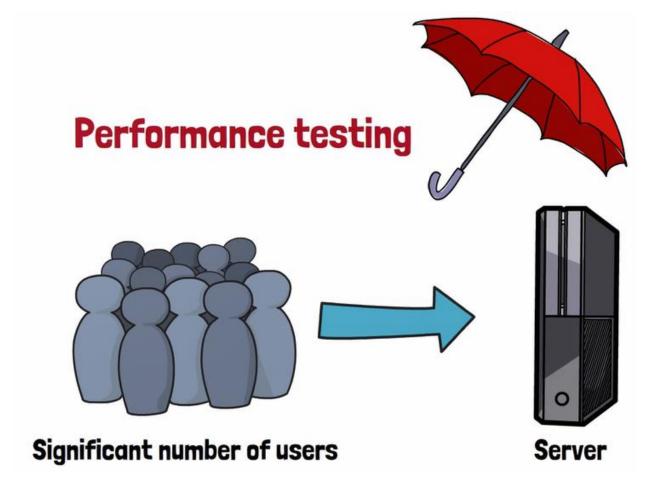
Response Time:

90% of responses are within 0.5 seconds of receiving a request 95% of responses are within 0.9 seconds of receiving a request 99% of responses are within 2.5 seconds of receiving a request

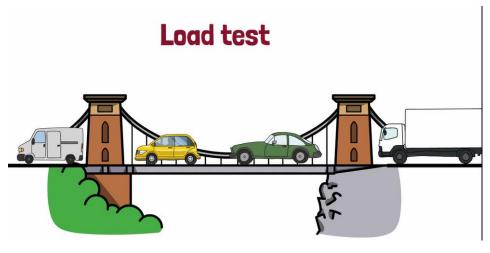


The number of users that want to use our service/site/app at once

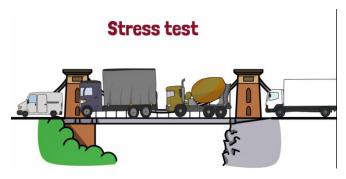
Performance testing is the umbrella for all tests.



Load Testing: Simulate number of users access our site in different times. (Not at once)

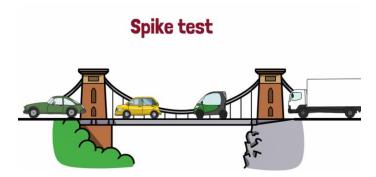


Stress Test: push the system to the limit, simulate high traffic at the same time or during different frames of time.

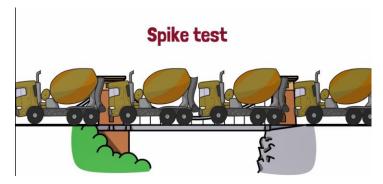


Spike Test: at any time we change the number of requests to the server (May increase or decrease the number of requests to server at the same time).

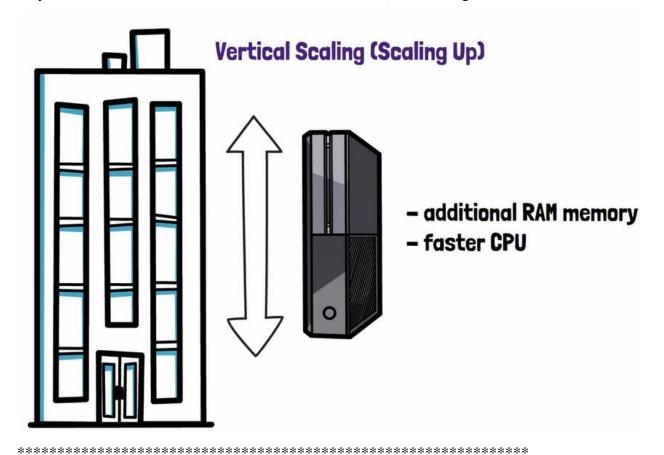
• Low traffic



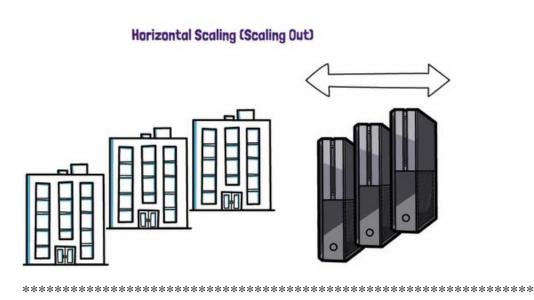
• High traffic

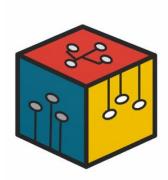


May Cause Some Core OR Ram To Be Idle At All Time (No Working).



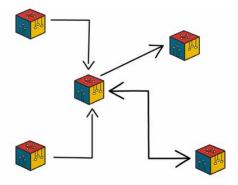
Cloud computing services: make it simple to achieve.





1onolithic architecture

Difficult to scale horizontally!

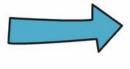


Microservices architecture

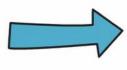
Relatively easy to scale horizontally

Smoke test











```
go
                                             Baseline values
     execution: local
Þ
       script: .\first-script.js
       output:
     data_received...... 17 kB 274 kB/s
       data_sent.
       http_req_receiving..... avg=0s
                     ..... avg=0s
       http_req_sending...
                                      min=0s
       http_req_tls_handshaking.....: avg=24.35ms min=24.35ms med=24.35ms max=24.35ms p(90)=24.35ms p(95)=24.35ms
       http_req_waiting....... avg=28.39ms min=28.39ms med=28.39ms max=28.39ms p(90)=28.39ms p(95)=28.39ms
       http_reqs...
       iteration_duration : avg=61.89ms min=61.89ms med=61.89ms max=61.89ms p(90)=61.89ms p(95)=61.89ms iterations : 1 16.156733/s
   running (00m00.1s), 0/1 VUs, 1 complete and 0 interrupted iterations
                             'PS C:\Users\valentin\k6> _
                                                                  In S. Col.2 Spaces 4 UTF-0 CRIF () twoScript A
                    = @ m × ×
```

We can use *empirical data* if we have to number of users/throughput of requests during load test.

Note 1: We may run the tests only for few minutes.

Note 2: We can also increase the number of uses during times/tests.



