```
button {
padding: 1rem 2rem;
font-size: 1.5rem;
border: none;
color: white;
background: #404040;
transition: background 0.5s ease-out, box-shadow 0.5s ease-in;
box-shadow: 2px 2px blue;
}
button:hover {
background: #707070;
box-shadow: 1px 1px lightgrey;
**********************
From Here We Must Add The Transition To The Main Element Not The Class:
nav {
display: flex;
justify-content: center;
align-items: center;
background: lightgrey;
height: 10vh;
color: lightslategray;
transition: transform 1s ease-out, height 1s ease-out;
}
```

```
.nav-slide {
transform: translateY(-20vh); /* The Wrong Way */
height: 0;
}
***********************
Note (From Me): The Correct Way To Animate The List by using height and opacity without
transform.
nav {
display: flex;
justify-content: center;
align-items: center;
background: lightgrey;
height: 10vh;
color: lightslategray;
transition: all 0.5s ease-out;
 -webkit-transition: all 0.5 ease-out;
 -moz-transition: all 0.5s ease-out;
-o-transition: all 0.5s ease-out;
}
.nav-slide {
height: 0;
opacity: 0;
************************
This Will Make The Text Disappear Then Slide Transition
nav {
display: flex;
justify-content: center;
align-items: center;
```

```
background: lightgrey;
 height: 10vh;
 color: lightslategray;
 transition: all 0.5s ease-out 0.5s;
}
p {
 opacity: 1;
 transition: opacity 1s ease-out;
}
.fade {
 opacity: 0;
}
This Will Make The Text Appear After The Slide is In Place.
p {
 opacity: 1;
 transition: opacity 1s ease-out 0.5s;
.fade-02 {
 opacity: 0;
*************************************
```

To Animate SVG Images Using JS:

- Make Anu Changes In Any UI/UX Tools Like Figma.
- Group The Content That We Want.
- Export The SVG Image With Ids.
- Set The SVG Image AS Element In Our Project.

Set The Class Name For The SVG-Element.

```
<svg class="cookie" width="98" ="98" viewBox="0 0 98 98" fill="none" xmlns=http://www.w3.org/2000/svg>
```

To Make Container In Center Of Screen With position: absolute we can use transform with translate:

```
.cookie-container {
background: linear-gradient(260deg, #9b6c50 0%, #4f2626 100%);
position: absolute;
top: 50%; // important
left: 50%; // important
padding: 10px;
transform: translate(-50%, -50%);
This GSAP Code Will Make The Result is The End Show:
gsap.to('.text', { y: 140, opacity: 0, duration: 3 });
************************
This GSAP Code Will Start using From-options And Finish In To-option:
gsap.fromTo('.text', { opacity: 0, y: 20 }, { opacity: 1, y: 0, duration: 3 });
The Duration Must Be In To-Option.
************************
TimeLines In GSAP can make us combine multiple Animations (To) Inside One Command.
TimeLines Combine: The Duration, The Ease, The Defaults Values, ....etc.
*************************
```

```
const tl = gsap.timeline({
   defaults: {
     duration: 1
   }
  });
tl.fromTo('.cookie-container', { scale: 0 }, { scale: 1});
***********************
In This Way, We Can Chain The Animations Together:
const tl = gsap.timeline({
  defaults: {
   duration: 1,
  },
});
tl.fromTo(".cookie-container", { scale: 0 }, { scale: 1 });
tl.fromTo(".cookie", { opacity: 0, x: -50 }, { opacity: 1, x: 0 });
*************************
In This Way We Can Sync The Animation, By Adding < To The Animation, It Will Be Sync it With The
Previous One:
const tl = gsap.timeline({
   defaults: {
   duration: 1,
   },
  });
tl.fromTo(".cookie-container", { scale: 0 }, { scale: 1 });
tl.fromTo(
       ".cookie",
   { opacity: 0, x: -50, rotation: "-45deg" },
   { opacity: 1, x: 0, rotation: "Odeg" }
);
tl.fromTo(".text", { x: 30, opacity: 0 }, { x: 0, opacity: 1 }, '<');
*********************
```

In This Way By Adding <25%, This Will Sync The Animation All Together, But After The 25% Of The First One Start:

```
const tl = gsap.timeline({
    defaults: {
    duration: 1,
    ease: 'power1.inOut'
    },
    });

tl.fromTo('.cookie-container', { scale: 0 }, { scale: 1, ease: "elastic.out(1.5,0.5)", duration: 2.5 });

tl.fromTo(
    '.cookie',
    { opacity: 0, x: -50, rotation: '-45deg' },
    { opacity: 1, x: 0, rotation: '0deg' }, '<25%'
);

tl.fromTo('.text', { x: 30, opacity: 0 }, { x: 0, opacity: 1 }, '<');</pre>
```

In This Way We Can Repeat The Animation, by using:

- Attribute 1 → yoyo: true → Then It Will Repeat The Animation.
- Attribute 2 \rightarrow repeat: number \rightarrow This Will Repeat It By #number Of Times
 - \circ If We Set repeat: -1 \rightarrow This Will Make It Repeat For Ever.

```
If We Set Here The Rotation It Will Override The CSS Properties:
```

Note (To Remember): To Make The Animation Start After Specific Percent Of Parent Animation:

Here We Start The Child Animation After 25% Of Parent Start Animation:

When Image Doesn't Respect The Height And Width Of Parent We Must Set Its Height And Width to: 100%

```
.hero-section {
  height: 80vh;
  margin: 0% 10%;
}
.hero-section img {
  width: 100%;
  height: 100%;
```

The span-Element Doesn't Respect The X, Y Of GSAP, So We Must Change The Display Of It.

```
To Update The Elements One By One That Has The Same Class, We Can Use Stagger:
const logo = document.querySelector('.logo');
console.log(logo);
const letters = logo.textContent.split(");
console.log(letters);
logo.textContent = ";
letters.forEach(letter => {
   logo.innerHTML += `<span class="letter">${letter}</span>';
});
gsap.set('.letter', { display: 'inline-block' });
gsap.fromTo('.letter', { opacity: 0, y: -30 }, { opacity: 1, y: 0, stagger: 0.075, delay: 2.5 });
************************
Note (To Remember): Always To Hide The Elements That Are Outside Of Their Container Use:
overflow:hidden
************************
Note (To Remember): When Handling Flex, be attention to align-items, and justify content, else The
Content Will be Not Alignment Correctly.
*********************
When We Want Our Animation to Return To Previous State When using .fromTo We Can Add
yoyo:true
********************
To Make The SVG Transformed From Center:
gsap.set('.feather', { scale: 0, transformOrigin: 'center' });
************************
```

If We Want To Define The Stagger Duration Between The Components We Can Set: duration to stagger like: stagger: 0.5 that means 500ms.

```
tl.fromTo('.feather', { y: -5, scale: 0}, { y: 20, scale: 1.5, duration: 2.5, stagger: 0.5 }, '<50%');
*********************
If We Have Different View Of Animation Using timeline Then Try Use gsap-instead.
home.addEventListener('click', () => {
   // console.log('Home Clicked');
   gsap.fromTo('.home-svg', { scale: 1}, { scale: 0.75, yoyo: true, repeat: 1, ease: "expo.out", duration:
1 });
   gsap.fromTo('.feather', { y: -5, scale: 0}, { y: 20, scale: 1.5, duration: 2.5, stagger: 0.5 });
   gsap.fromTo('.right-feather', { x: 0 }, { x: 5 });
 });
**************************
To Change The Origin Of Rotation, Scaling, ...etc: We Can Change The transformOrigin:
gsap.set('.bell', { transformOrigin: 'top center' });
gsap.set('.ringer', { transformOrigin: 'bottom center' });
gsap.set('.wave', { opacity: 0, transformOrigin: 'bottom' });
gsap.fromTo('.bell', { rotation: -20 },
       { rotation: 0, duration: 2.5, ease: "elastic.out(2,0.2)", }
);
gsap.fromTo('.ringer',
      { rotation: -20, x: 1 },
      { rotation: 0, x:0, duration: 2.5, ease: "elastic.out(2,0.2)", }
gsap.fromTo('.wave', { opacity: 1, scale: 0 }, { opacity: 0, scale: 1.2,
duration: 2.5});
*********************
```

To Reverse The Scaling Operation We Can Set: