```
To Begin Use Flask, We Must Install It: pip install flask
To Run The Flask Application:

    Create New File Called: app.py

  • Create app-Variable Like:
        O Code Here: app = Flask(__name__)
     Run From Terminal: flask run
The Flask Can Be Imported Like: from flask import Flask
******************************
To Get The Data From Request In Traditional Way:
from flask import request
Then We Get The Data AS Dict:
request.get_json()
****************************
To Create Dynamic Routes That Accept Params:
@store_blueprint.route('/store/<int:store_id>')
```

To Add Flask-smorest To Flask App:

- First We Run: *pip install flask-smorest*
- Then We Import It For Each Resource-Python-File:
 - O Note: Here We Create resources-Folder For Better Organization.
 - O We Write Inside The Resource File:
 - from flask_smorest import Blueprint
 - O Then We Define Our Blueprint-Object That Define The Routes For Each Resource
 - item_blueprint = Blueprint("Item", __name__, description= "The
 Item's Requests")
 - Note: The Description Is Important For Swagger Documentation
- Then For Creating Resource Class, We Need MethodView From Flask-Module:
 - o from flask.views import MethodView
- Then We Define Our Class That Represent The Resource And Inherit From *MethodView-Class*
- Note: Foreach Resource We Have These Methods: get, post, put, delete, patch

For Defining Our Swagger Configurations For Flask APP:

For Defining The Schema Of Our *Request <u>And Response</u>*, When Using flask-smorest, We Can Use marshmallow-module:

First, We Import *Marshmallow-Module* With Required Data:

```
from marshmallow import Schema, fields
```

Second, We Define Our Classes That Represent The Shape Of Request And Response:

Note: Here We Use dump_only That Means: This Field Will Populate Only In Response, And Not Required For Request.

Note: The required-attr Means The Request Must Contain This/These Field/Fields.

To Add The Shape Of Request To Our URL-Endpoint:

First, We Use Blueprints, And Method View To Define Our Resource.

Second, We Use Blueprint-object To Define The Argument Of Request Shape

Note: Here We Can Set Any Name For Request Shape in post-Method, Not Enough payload.

<u>Note</u>: Here If We Have Request Param, Then The Request Shape Will Be First In args, Then The Request-Param.

```
For Adding The Shape Of Response With Marshmallow We Can Use: @blueprint_object.response(....)
```

```
@item_blueprint.route('/item/<int:item_id>')
class ItemResource(MethodView):
   @item blueprint.response(status code=200, schema=ItemSchema)
   def get(self, item_id):
       item_data = ItemModel.get_item_by_id(item_id)
       if not item data:
           abort(404, {"message": f"No Item Found For ID {item_id}"})
       return item data
   # The Order is Important for decorator.
   @item_blueprint.arguments(schema=ItemUpdateSchema)
   @item_blueprint.response(status_code=200, schema=ItemSchema)
   def put(self, payload, item id):
       item = ItemModel.get_item_by_id(item_id=item_id)
       item.update_item_in_db(**payload)
       return item
*****************************
Note: If We Have List Of Objects Instead Of One Object, We Can Use Attribute: many=True
@item_blueprint.route('/item')
class ItemListResource(MethodView):
   @item_blueprint.response(status_code=200,
                   schema=ItemSchema(many=True))
   def get(self):
       return ItemModel.get_all_items_in_db()
***************************
```

To Create Schema That Are Made Of Nested Of Specific Another Schema, We Can Use *fields.Nested*.

```
from marshmallow import Schema, fields
class PlainItemSchema(Schema):
   id = fields.Str(dump_only=True)
   name = fields.Str(required=True)
   price = fields.Float(required=True)
class PlainStoreSchema(Schema):
   id = fields.Str(dump_only=True)
   name = fields.Str(required=True)
class ItemSchema(PlainItemSchema):
   store_id = fields.Int(required=True, load_only=True)
   # if we want to use nested schema before defining them we
   # can use lambda: lambda: StoreSchema.
   # When we use nested schema may a recursive problem happened.
   # Then we must define a plain text schema and inherit from them.
   store = fields.Nested(PlainStoreSchema(), dump only=True)
******************************
If We Want To Create Schema, That Contains List Of Nested Specific Object:
class StoreSchema(PlainStoreSchema):
   items = fields.List(fields.Nested(PlainItemSchema()), dump only=True)
******************************
To Use SQLAlchemy With Flask, We Run: pip install sqlalchemy flask-sqlalchemy
****************************
```

```
To Create SQLAlchemy Model:
Create Any db-python -file; Ex: db.py
Import The Required DB: from flask_sqlalchemy import SQLAlchemy
Create The DB-Object: db = SQLAlchemy()
Then We Create The Model-Python-File; Ex: items model.py
Then Create The Class That Inherit From db.Model, And Create The Columns, With Required Relationships:
from db import db
class StoreModel(db.Model):
    __tablename__ = 'stores'
    id = db.Column(db.Integer, primary_key=True)
    name = db.Column(db.String(80), unique=True, nullable=False, index=True)
    items = db.relationship("ItemModel", back_populates='store', lazy='dynamic')
*****************************
from db import db
# The Column.default and Column.onupdate keyword arguments also accept Python
# functions. These functions are invoked at the time of insert or update if no
# other value for that column is supplied, and the value returned is used for
# the column's value.
class ItemModel(db.Model):
    __tablename__ = 'items'
    id = db.Column(db.Integer, primary_key=True)
    name = db.Column(db.String(80), index=True, nullable=False)
    price = db.Column(db.Float(precision=2), nullable=False)
    description = db.Column(db.String)
    store_id = db.Column(db.Integer, db.ForeignKey('stores.id'),
      nullable=False)
    store= db.relationship("StoreModel", back_populates='items')
    __table_args__ = (
        db.UniqueConstraint('name', 'store_id', name="item_name_store_id_uc"),
```

To Use Flask-SQLAlchemy With Flask-APP, We Need Some Configuration For The Flask-APP:

```
app.config['SQLALCHEMY_DATABASE_URI']= db_url or os.getenv('DATABASE_URL',
'sqlite:///data.db')
app.config['SQLALCHEMY_TRACK_MODIFICATIONS'] = False
*************************
Then We Initialize The DB With The Flask-APP:
Note: We Must Use Factory Pattern To Create Flask-APP With Complete Configuration
from db import db
Then For Initialization:
db.init_app(app=app)
***********************
Then To Create The Tables For OUR Database And APP:
Note: This Way Valid Only For Flask-SQLAlchemy Database Object.
# Here we use flask-migrate to generate the
# db, so we don't need this lines any more.
with app.app_context():
      db.create_all()
****************************
```

```
To Add The Data To DB Using SQLAlchemy;
```

```
First, We Import The Models That We Need In Resource File (StoreResource): from models import StoreModel
```

Then We Define The Required Method For Saving Data Inside The Model-Class. (StoreModel)

Then We Populate The Data And Check Constraint With Exceptions, Then Add Data, And Return Result:

```
@store blueprint.arguments(schema=StoreSchema)
@store_blueprint.response(status_code=201, schema=StoreSchema)
def post(self, payload):
       store_data = StoreModel(**payload)
       if StoreModel.get store by name(store data.name):
           abort(400, description="Duplicate Store Name")
        store_data.add_store_data_to_db()
       return store data
******************************
For Getting The Data:
@classmethod
def get_store_by_name(cls, name: str):
       return cls.query.filter(StoreModel.name == name).first()
@classmethod
def get_store_by_id(cls, store_id: int):
      return cls.query.get_or_404(store_id, description=f"No Data Found for
store With store_id: {store_id}")
@classmethod
def get_all_stores_from_db(cls):
       return cls.query.all()
```

To Delete Items From DB:

```
def delete_store_from_db(self):
       db.session.delete(self)
       db.session.commit()
****************************
To Update The Data Of Specific Model, We Can Use self.attr=value Of Model Class, That Inherit From
db.Model-SQLAlchemy Class:
# The Order is Important for decorator.
   @item_blueprint.arguments(schema=ItemUpdateSchema)
   @item_blueprint.response(status_code=200, schema=ItemSchema)
   def put(self, payload, item_id):
       item = ItemModel.get_item_by_id(item_id=item_id)
       item.update_item_in_db(**payload)
       return item
def update_item_in_db(self, name: str, price: float):
       self.name = name
       self.price = price
       db.session.commit()
***************************
To Retrieve All Items From DB. We Can Use all-Method:
      @classmethod
      def get_all_items_in_db(cls):
            return cls.query.all()
And For Response We Set many=True For Blueprint-Response:
@item_blueprint.route('/item')
class ItemListResource(MethodView):
   @item_blueprint.response(status_code=200,
                   schema=ItemSchema(many=True))
   def get(self):
       return ItemModel.get_all_items_in_db()
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