Justin Gaba

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Profile

Detail-oriented IT professional with seven years of professional experience who thrives in collaborative, team-oriented environments. Excellent communications and interpersonal skills.

Professional Experience

Progyny – New York, NY
Frontend Engineer   **April 2016 – January 2017**

- Responsible for bringing UX mockups of new product designs to life using SCSS, Angular, and HTML5.
- Built company's IOS and Android apps using Ionic.
- Architected new website with Angular 1.5, Node.js, Webpack, Browser-sync and a component based architecture.
- Wrote Circle CI automated tests for Ionic App and website with Appium/Selenium in Python

ConfirmIt – New York, NY
Web Engineer   **May 2015 – October 2015**

- Implemented Surveys on company's self-service platform using HTML5, CSS3, JavaScript, vue.js, JQuery, & D3.
- Fixed errors that client surveys were producing because of mistakes clients made coding the survey logic.

Dev BootCamp – New York, NY
Coding Mentor   **May 2015 – April 2016**

- Assisted Phase 1 students with intro Ruby concepts
- Helped Phase 2 students understanding the essential concepts for using Ruby as a web server with Rails, Sinatra and how to use JavaScript, JQuery, and/or Angular on the frontend
- Performed code reviews giving students necessary feedback to succeed.

Traiana – New York, NY
Integration & Onboarding Engineer   **February 2012 – September 2014**

- Responsible for Onboarding clients by linking MQ connections between systems and creating mappings in Traiana's ETL layer between the customer data feeds and Traiana's Data Warehouse platform.
- Created a web app built with Angular to organize onboarding data in an easy-to-use UI which helped team onboard more clients per day and led to less errors in the onboarding process.
- Used SQL to pull data not accessible from the product GUI and Used Excel to analyze data from queries.

Elite Media Graphics – Brooklyn, NY
Web Developer   **January 2009 – June 2010**

- Worked with HTML, JavaScript, CSS, and PHP for maintaining projects in WordPress, and Joomla frameworks.

Projects

Flic Button for Phillips Hue | Source Code   **January 2017**
- Project that connects Flic Buttons with Phillips Hue lighting system using a Raspberry Pi
- Wired up Flic Bluetooth buttons using their SDK and Node.js so that each time a button is pressed an http request is sent to the Phillips Hue Lighting bridge to control different lighting groups

NHL Ultimate Hockey Team Collector | Source Code   **January 2016**
- Hockey Ultimate Team Collector is a tool to help EA NHL gamers collect all the cards and redeem all the rewards.
- Built with Meteor, MongoDB and materialize CSS framework

Gameplan | Source Code   **January 2015**
- Gameplan is a Rails app for friends to coordinate to decide on what game to go to.
- Used Bootstrap to create a responsive Design for Desktop and Mobile.
- Used the Seatgeek API to provide Gameplan with Sporting Event information

To see more projects visit http://justingaba.com/ or http://github.com/gabalicious

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Education

<u>Dev Bootcamp</u> – 19 Week Program Immersive Development; Topics included *Ruby*, *Sinatra*, *Rails*, *Agile Development,* RSpec, Capybara, Postgres, *JavaScript,* and *Angular.js* – October 23 2014 - April 3 2015

<u>CUNY Brooklyn College</u> – Brooklyn, NY - B.S. Degree in Business Management & Finance 2008-2011