Justin Gaba

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Profile

Detail-oriented IT professional with seven years of professional experience who thrives in collaborative, team-oriented environments. Excellent communications and interpersonal skills.

Professional Experience

**Progyny – New York, NY**

**Frontend Engineer** **April 2016 – January 2017**

* Responsible for bringing UX mockups of new product designs to life using SCSS, Angular, and HTML5.
* Built company’s IOS and Android apps using Ionic.
* Architected new website with Angular 1.5, Node.js, Webpack, Browser-sync and a component based architecture**.**
* Wrote Circle CI automated tests for Ionic App and website with Appium/Selenium in Python

**ConfirmIt – New York, NY**

**Web Engineer** **May 2015 – October 2015**

* Implemented Surveys on company’s self-service platform using HTML5, CSS3, JavaScript, vue.js, JQuery, & D3.
* Fixed errors that client surveys were producing because of mistakes clients made coding the survey logic.

**Dev BootCamp – New York, NY**

**Coding Mentor**  **May 2015 – April 2016**

* Assisted Phase 1 students with intro Ruby concepts
* Helped Phase 2 students understanding the essential concepts for using Ruby as a web server with Rails, Sinatra and how to use JavaScript, JQuery, and/or Angular on the frontend
* Performed code reviews giving students necessary feedback to succeed.

**Traiana – New York, NY**

**Integration & Onboarding Engineer** **February 2012 – September 2014**

* Responsible for Onboarding clients by linking MQ connections between systems and creating mappings in Traiana’s ETL layer between the customer data feeds and Traiana’s Data Warehouse platform.
* Created a web app built with Angular to organize onboarding data in an easy-to-use UI which helped team onboard more clients per day and led to less errors in the onboarding process.
* Used SQL to pull data not accessible from the product GUI and Used Excel to analyze data from queries.

**Elite Media Graphics – Brooklyn, NY**

**Web Developer** **January 2009 – June 2010**

* Worked with HTML, JavaScript, CSS, and PHP for maintaining projects in WordPress, and Joomla frameworks.

Projects

**Flic Button for Phillips Hue |** [**Source Code**](https://github.com/gabalicious/fliclib-linux-hci) **January 2017**

* Project that connects [Flic Buttons](http://flic.io/) with Phillips Hue lighting system using a Raspberry Pi
* Wired up Flic Bluetooth buttons using their SDK and Node.js so that each time a button is pressed an http request is sent to the Phillips Hue Lighting bridge to control different lighting groups

**NHL Ultimate Hockey Team Collector |** [**Source Code**](https://github.com/gabalicious/Meteor-nhl-app) **January 2016**

* Hockey Ultimate Team Collector is a tool to help EA NHL gamers collect all the cards and redeem all the rewards.
* Built with Meteor, MongoDB and materialize CSS framework

[**Gameplan**](http://gameplan-sports.herokuapp.com/) **|** [**Source Code**](https://github.com/gabalicious/gameplan) **January 2015**

* Gameplan is a Rails app for friends to coordinate to decide on what game to go to.
* Used Bootstrap to create a responsive Design for Desktop and Mobile.
* Used the Seatgeek API to provide Gameplan with Sporting Event information

To see more projects visit <http://justingaba.com/> or <http://github.com/gabalicious>

Education

**Dev Bootcamp –** 19 Week Program Immersive Development; Topics included *Ruby*, *Sinatra*, *Rails*, *Agile Development,* RSpec, Capybara, Postgres, *JavaScript,* and *Angular.js* – October 232014 - April 3 2015

**CUNY Brooklyn College** – Brooklyn, NY - B.S. Degree in Business Management & Finance 2008-2011