

CS16 Practice Midterm Solutions

March 8, 2019

1 Recurrence and Induction

(a) Recurrence relation for T .

- $T(1) = c_0$
- $T(n) = T(\frac{n}{2}) + c_1 n$

(b) Use plug-n-chug with $n = 1, 2, 4$, and 8 to conjecture a big-O solution to the recurrence.

- (i) $T(1) = c_0$
- (ii) $T(2) = T(1) + c_1 * 2 = 2c_1 + c_0$
- (iii) $T(4) = T(2) + c_1 * 4 = 4c_1 + 2c_1 + c_0 = 6c_1 + c_0$
- (iv) $T(8) = T(4) + c_1 * 8 = 8c_1 + 6c_1 + c_0 = 14c_1 + c_0$

We can see that $T(n)$ is a linear function, with recurrence relation $T(n) = c_0 + (2n - 2)c_1$ which makes **transform** $O(n)$.

(c) Here's a recurrence relation for a different function, S :

- $S(1) = 1$
- $S(n) = n^2 + S(\frac{n}{2})$

The solution to this recurrence (for n a power of 2) is:

$$S(n) = \frac{4n^2 - 1}{3}$$

Proof by Induction

Base case:

$$S(1) = \frac{4 * 1^2 - 1}{3}$$
$$S(1) = 1$$

Assume true for $n = k$ (Inductive assumption):

$$S(k) = \frac{4k^2 - 1}{3}$$

Show true for $n = 2k$ (General case):

$$S(2k) = (2k)^2 + S(k) = 4k^2 + \frac{4k^2 - 1}{3} = \frac{16k^2 - 1}{3} = \frac{4(2k)^2 - 1}{3}$$
$$S(2k) = \frac{4(2k)^2 - 1}{3}$$

Since $P(k) \rightarrow P(2k)$, and $P(1)$ is true, $P(k)$ is true where $n = 2^k$ for some non-negative integer k .

(d) The function S is $O(n^3)$ and $\Omega(n^2/2)$.

2 Tree Traversal

Here is one recursive solution to find the minimum fullness of any sub-tree of a given tree.

```
function findMinFullness(tree):
    """findMinFullness: tree -> double
    Purpose: Given a tree, find the minimum fullness of its subtrees
    """
    if tree is empty:
        throw empty tree exception
    return minFullnessHelper(tree.root())

function minFullnessHelper(node):
    """minFullnessHelper: node -> double
    Purpose: Find the minimum fullness of a tree whose root is node
    """
    node.height = 0
    node.size = 1
    minFullness = infinity
    if node.hasLeft():
        minFullness = min(minFullnessHelper(node.left), minFullness)
        node.height = max(height, (node.left).height + 1)
        node.size += node.left.size()
    if node.hasRight():
        minFullness = min(minFullnessHelper(node.right), minFullness)
        node.height = max(height, (node.right).height + 1)
        node.size += node.right.size()
    fullSize = 2 ^ (node.height + 1) - 1
    return min(minFullness, (node.size) / fullSize)
```

3 Tree Induction

- (a) A (0,2) binary tree T is one in which every node has out-degree zero or two, i.e., it has either two children or it's a leaf. Give a recursive definition of a (0,2) binary tree.

Base case: 1 node without any children is a (0,2) tree

Recursive definition: A (0,2) tree is a binary tree where both the left and right children are (0,2) binary trees

- (b) Prove by induction that the number of nodes in a regular binary tree is one more than the number of edges.

$P(n)$: For a tree of size n , there are $n-1$ edges.

Base case: $P(1) = 0$. This is trivially true, because a tree with only one node has no edges

Assumption: $P(k)$ is true, i.e for a tree of size k , there are $k-1$ edges

Inductive step: Prove that $P(k+1)$ is also true:

Take any tree with $k + 1$ nodes. In any binary tree, there must be at least one leaf node. We

can choose any of those leaf nodes and delete it. This means we will also delete the edge connecting it to its parent. Now we are left with a tree of size k . By our inductive assumption, this tree has $k - 1$ edges. Since we had to remove one edge (and one node) to reduce our tree of size $k + 1$ to one of size k , we have shown that the number of edges in a tree of size $k + 1$ is $k - 1 + 1 = k$.

Alternatively, consider a tree with k nodes, to add a node to the tree, it must be connected to the tree by one new edge. Now the tree with k nodes had $k - 1$ edges by the inductive assumption, therefore the addition of one node with one edge takes the number of edges to k , and the number of nodes to $k + 1$.

Conclusion: Since we have proven $P(1)$ and shown that $P(k) \rightarrow P(k+1)$, we have shown that for every binary tree with one or more nodes, the number of edges is one less than the number of nodes, i.e. that $P(n)$ is true.

4 Pseudocode

Suppose you have a stack and you want to know whether it's "almost empty". Write pseudocode for a method that returns "true" if the stack is either empty or has just one item in it. The Stack class you're enhancing does not keep track of its current size, n , but has an *isEmpty()* function. Your method should be $O(1)$, i.e., constant time.

```
def nearly_empty(stack):
    """nearly_empty: stack -> boolean
    Purpose: returns true if stack has 0 or 1 elements, otherwise false
    """
    if stack.isEmpty():    // n == 0
        return true
    popped = stack.pop()
    isNearlyEmpty = false
    if stack.isEmpty():    // n == 1
        isNearlyEmpty = true
    stack.push(popped)
    return isNearlyEmpty
```

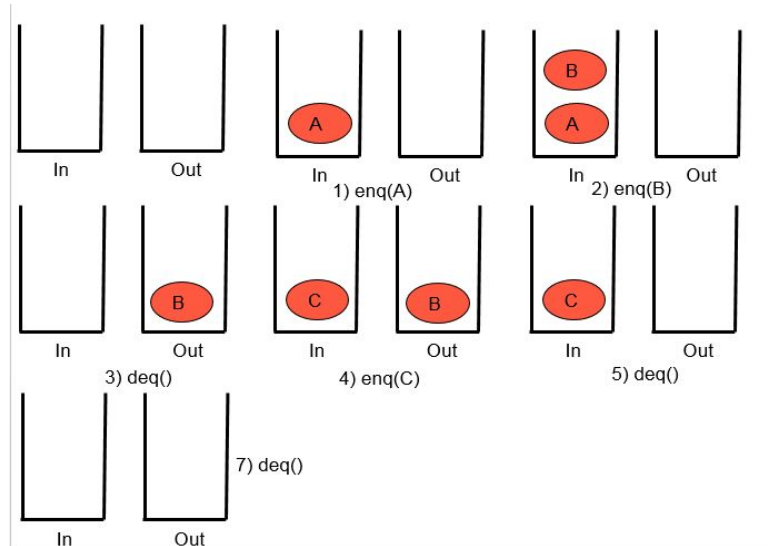
5 Amortized Analysis

As you saw in Homework 1, you can implement a queue with very little additional work by using two stacks, *in* and *out*. They both start out empty. To enqueue an item, you push it onto *in*. To dequeue an item, you pop it from *out*. Of course, that depends on *out* containing something! If *out* is empty, you first "pour" all the items from *in* into *out*, and then pop from *out*. This is what "pouring" looks like:

```
def pour():
    while not in.empty():
        out.push(in.pop())
```

- Draw a picture to indicate the state of the stacks *in* and *out* in an empty queue to which the following operations are applied: *enq(A)*, *enq(B)*, *deq()*, *enq(C)*, *deq()*, *deq()*. You should draw a total of seven pictures, the first and last showing two empty stacks.
- Explain why enqueueing is worst-case $O(1)$ and dequeuing is worst-case $O(n)$, where n is the number of items in the queue.

Enqueueing is worst case $O(1)$ because it is only a *push()* on the first stack (and, of course, a push is



a constant time operation). Dequeuing is worst case $O(n)$ because if the out stack is empty, every element in the queue will have to be moved from the in to the out stack before it can be popped from the out stack.

- (c) Explain why the amortized cost of dequeuing, in any sequence of n operations on an empty queue, is $O(1)$.

Though pour step is $O(n)$, the next n dequeue operations will be constant since we've moved those elements to the out stack. So for n operations, the amortized cost of dequeuing is $O(1)$.

6 Master Theorem

What is the big-O running time of a recursive algorithm that splits a problem of size n into 3 subproblems each of size $2n/3$, recursively solves the three subproblems, and then combines the solutions in time $O(n^2)$?

$$T(n) = 3T(2n/3) + \Theta(n^2)$$

$$a = 3, b = \frac{3}{2}, d = 2$$

$$b^d = \frac{9}{4}$$

$$a > b^d$$

$$O(n^{\log_{\frac{3}{2}} 3})$$

7 Hashing

What is a good hash function? What's a bad one? What are hashtables and how do they work?

A good hash function uniformly distributes the inputs across all buckets, regardless of whether or not the input is random. A bad hash function is deterministic and can be fooled! Hashtables are arrays of arrays (or linked lists) that map keys to (key,value) pairs using a hash function.

8 Sorting

You are given two arrays of integers, A and B, both sorted in increasing order. A has enough empty space at the end to include all the elements of B within it. Write pseudocode for a method to merge B into A such that all the elements in the merged array A are sorted in increasing order as well.

Example: A = [1,3,5,7...] and B = [2,4,6] then your method should return the array [1,2,3,4,5,6,7].

Solution: This can be accomplished by using merge sort. Look at the merge sort pseudocode for help! Here's the pseudocode solution:

```
def merge(A,B):

    m = A.size
    n = B.size
    assert len(A) == m + n // Make sure that there's space in A to hold B

    k = m + n - 1 // Index of end of A. Alternatively could be len(A) - 1
    i = m - 1 // Index of last non-None element in A
    j = n - 1 // Index of last non-None element in B

    while(i >= 0 and j >= 0):
        if(a[i] > b[j]):
            a[k] = a[i]
            i -= 1
        else:
            a[k] = b[j]
            j -= 1
        k -= 1

    while(j >= 0):
        a[k] = b[j]
        k -= 1
        j -= 1

    return a
```

Try hand simulating with your own examples!

9 Search

If we knew n we could use binary search to find b (or find out it does not exist) in $O(\log n)$ time. As pointed out in the problem, we do not know n . We can, however, check if n is at most some integer i by checking whether $f(i+1)$ evaluates to -1 or not. Observe that n must lie between two consecutive powers of 2; if $k = \lfloor \log_2 n \rfloor$, then $n \in [2^k, 2^{k+1})$. Therefore, we can find an upper bound on n by checking increasing powers k of 2 and stop as soon as $f(2^k)$ evaluates to -1 . By the observation above, this will take exactly $\lfloor \log_2 n \rfloor + 1$ which is $O(\log n)$ steps. Moreover, the bound 2^k we find is at most twice as large as n , so performing binary search for b in the range $[1, 2^k)$ instead of $[1, n)$ takes just $O(\log n)$ steps as well. When implementing that binary search we should be careful, though, since f is not exactly increasing in $[1, 2^k)$ (it is until n , but then it becomes just -1). We can overcome this by treating -1 as if it were $+\infty$.

Note that once we find the upper bound 2^k we could first binary search for n in the range $[1, 2^k)$ and then search for b in $[1, n]$. That would be less efficient, though not asymptotically less efficient.

One possible solution:

```

def find(f,p):
    curr = 1
    while (f(curr) < p and f(curr) > 0):
        curr = curr * 2
    return search(curr/2, curr)

def search(low,high,f,p):
    if f(low) == p return true
    if f(high) == p return true
    if low + 1 == high return false
    if f((high-low)/2 + low) > p
        return search(low, (high-low)/2 + low, f, p)
    return search((high-low)/2 + low, high, f, p)

```

Another possible solution:

```

def find(f,p):
    """
    Consumes: f -> function
              p -> integer
    Produces: boolean
    Purpose: Finds if there exists an integer b such that f(b) = p
    """

    return search(f,p,1,0.5)

def search(f,p,c,i)
    """
    Consumes: f -> function
              p -> integer (goal value)
              c -> integer (current test value)
              i -> integer (interval value)
    Produces: boolean
    Purpose: Find's if there exists an integer b such that f(b) = p
    """

    if i < 0.5
        return false
    elif f(c) == p
        return true
    elif f(c) == -1 or f(c) > p
        return search(f,p,c-i,i/4)
    else
        return search(f,p,c+i,2i)

```

10 Dynamic Programming

A naive solution of this problem could be to partition the rope of length n into two parts of length i and $n - i$. We recurse only for rod length $n - i$. Finally we take the maximum of all values.

```

def ropeCut(prices, length):
    """
    Consumes: prices -> list of prices for each length of rope
              length -> length of the rope we have
    Produces: integer
    Purpose: Determines the maximum profit possible from our given rope
    """

```

```

"""

# base case
if length == 0:
    return 0

int maxValue = negative infinity

for i from 1 to length:
    # recurse for length - i remaining rope
    int cost = prices[i - 1] + ropeCut(prices, length - i)

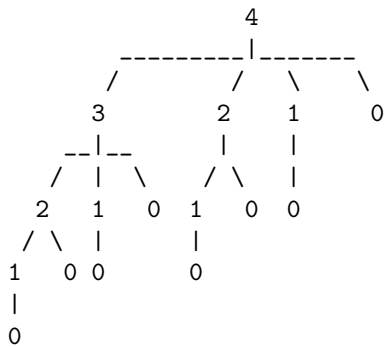
    # find maximum profit
    if cost > maxValue:
        maxValue = cost

return maxValue

```

The time complexity of this solution is $O(n^n)$.

This problem can be broken down into smaller subproblems that can further be broken down into even smaller subproblems. For a rope of length 4, we end up with a recursion tree like this:



As you can see, the same subproblems are computed multiple times. Knowing that, we can solve this problem starting at the bottom of the tree, solve the smaller subproblems first, and work our way up from there. The following approach computes $T[i]$, an array that stores the maximum profit achieved from rope of length i where $1 \leq i \leq n$, and uses smaller values of i already computed.

```

def ropeCut(prices, length):
    """
    Consumes: prices -> list of prices for each length of rope
              length -> length of the rope we have
    Produces: integer
    Purpose: Determines the maximum profit possible from our given rope
    """

    # initialize array of length + 1 size
    int[] T = new int[length + 1]

    for i from 0 to length of T:
        # initialize each element to 0
        T[i] = 0

    for i from 1 to length:
        for j from 1 to i:
            T[i] = max(T[i], prices[j - 1] + T[i - j])

```

```
# return the best profit for our rope  
return T[length]
```

The time complexity of this solution is $O(n^2)$, much better!

If you're not too confident about dynamic programming, be sure to look back at HW3 for some more review! You can also google Dynamic Programming practice problems to find some problems for practice.