

## **Group 2: Project 2**

*Presentation date: February 25*

- 1) Implement the gain-loss Q-learning model described in Frank et al. (2007), and show that it can account for behavioral performance, as well as neurogenetic effects, in the probabilistic selection task.
- 2) Show that the model accounts for the effects of dopaminergic medication as described in Frank et al. (2004).
- 3) How does the abstract Q-learning model relate to the biologically detailed model presented in Frank et al. (2004)?

### **References:**

Frank, M.J., Seeberg, L.C., & O'Reilly, R.C. (2004). By carrot or by stick: cognitive reinforcement learning in Parkinsonism. *Science*, 306, 1940-1943.

Frank, M.J., Moustafa, A.A., Haughey, H.M., Curran, T., & Hutchison, K.E. (2007). Genetic triple dissociation reveals multiple roles for dopamine in reinforcement learning. *Proceedings of the National Academy of Sciences*, 104, 16311-16316.