

Gabe Morales

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A maker with a passion for technology, design, and fine details.
Software engineer. Open source contributor.

Employment History

iOS Developer, IT Consultant (2011–Present) @ Independent — McAllen, TX
Lead engineering on [KabbalahApp](#), [Torah Portion](#), [JTimes](#), [Jewish Holidays](#) and [Kabbalah Quiz](#) mobile and web products.

Part of software team developing and maintaining all Bnei Baruch apps and websites around the world.

Main responsibilities included: Design and development of all iOS apps following Agile development process.

The project was a large scale platform employing tools in several technologies as HTML5, CSS, Ruby on Rails, Objective-C, Swift.

Project Manager/Owner (2005–2011) @ VisualNoise — Monterrey, Mexico

Led and managed a team of Graphic Designers and Web Developers on integrated campaigns, promotional ads, branding and web design projects.

Developed a strong understanding of production needs, parameters for print production and small scale web development.

All projects employed tools in several technologies as HTML, CSS, Rails and Adobe Creative Suites.

Experience

Products

Designed and developed [KabbalahApp](#), an iOS application for Bnei Baruch's center.

Designed and developed [Torah Portion](#), an iOS application for the weekly Torah Portion.

Designed and developed [JTimes](#), an iOS application for the Jewish Times Episodes.

Designed and developed [Jewish Holidays](#), an iOS application for Bnei Baruch's representation on Jewish Holidays.

Programming

Started working with iOS in 2011. My previous experience has been with HTML5, CSS, Objective-C, Swift and some JavaScript. Contributed to several Objective-C open source libraries.