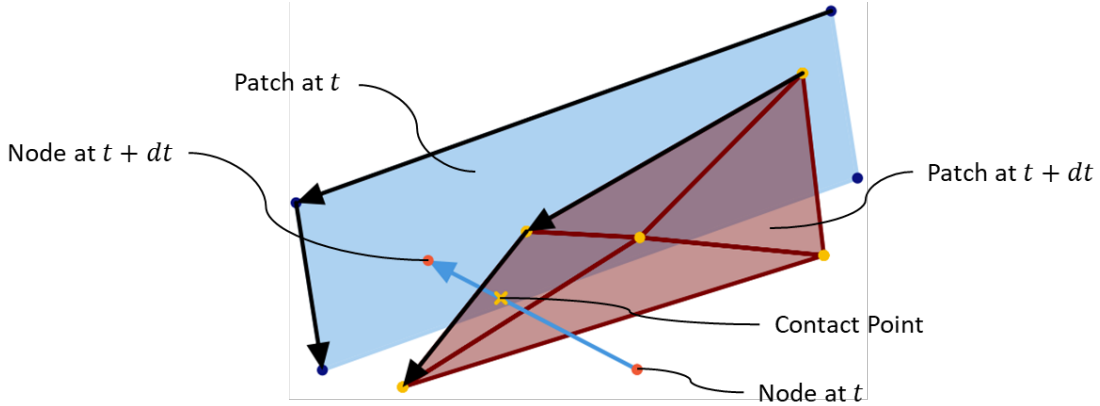


# Contact Point to Reference

March 12, 2024

```
[3]: import sympy as sp
import numpy as np

x0, x1, x2, x3 = sp.symbols('x0:4') # x values of quadrilateral points
y0, y1, y2, y3 = sp.symbols('y0:4') # y values of quadrilateral points
xc, yc = sp.symbols('x_c y_c') # x and y values of contact point
xi, eta = sp.symbols(r'xi eta') # reference coordinate variables
xi_c, eta_c = sp.symbols(r'xi_c eta_c') # reference coordinates of contact_
    ↪ point
xi_p, eta_p = sp.symbols(r'xi_p eta_p') # reference coordinates of surface_
    ↪ bound
```



This demo is provided for constructing the set of non-linear functions to solve for the  $\xi$  and  $\eta$  reference coordinates of the contact point and construct a Newton-Raphson scheme.

For mapping a reference point  $(\xi, \eta)$  to the global/actual position point  $(\vec{s})$ , we use the following

$$\vec{s} = \sum_{p=0}^{n-1} \phi_p(\xi, \eta) \vec{s}_p$$

where  $\phi_p(\xi, \eta) = \frac{1}{4}(1 + \xi_p \xi)(1 + \eta_p \eta)$  is the basis/shape function for 2D corresponding to a known reference point  $\vec{s}_p$ . The position point has components

$$\vec{s}_p = \begin{bmatrix} x_p \\ y_p \end{bmatrix}$$

At some contact point  $(\xi_c, \eta_c)$ , we can set up the following equation below to be analyzed.

```
[17]: xp, yp = sp.symbols('x_p y_p') # x and y components of a vector
phi_p = (sp.Rational(1, 4)*(1 + xi*xi_p)*(1 + eta*eta_p)).simplify() # shape_
      ↪function in 2D space
s_p = sp.Matrix([xp, yp]) # Position vector of surface point
b = sp.Matrix([xc, yc])
p, n = sp.symbols('p n')
eq1 = sp.Eq(b, sp.Sum(phi_p.subs([(xi, xi_c), (eta, eta_c)])*s_p, (p, 0, n -
      ↪1)), evaluate=False)
eq1
```

```
[17]:
```

$$\begin{bmatrix} x_c \\ y_c \end{bmatrix} = \sum_{p=0}^{n-1} \begin{bmatrix} \frac{x_p(\eta_c\eta_p+1)(\xi_c\xi_p+1)}{4} \\ \frac{y_p(\eta_c\eta_p+1)(\xi_c\xi_p+1)}{4} \end{bmatrix}$$

```
[18]: # evaluating
eq1.doit()
```

```
[18]:
```

$$\begin{bmatrix} x_c \\ y_c \end{bmatrix} = \begin{bmatrix} n \left( \frac{\eta_c\eta_p\xi_c\xi_p}{4} + \frac{\eta_c\eta_p x_p}{4} + \frac{x_p\xi_c\xi_p}{4} + \frac{x_p}{4} \right) \\ n \left( \frac{\eta_c\eta_p\xi_c\xi_p y_p}{4} + \frac{\eta_c\eta_p y_p}{4} + \frac{\xi_c\xi_p y_p}{4} + \frac{y_p}{4} \right) \end{bmatrix}$$

```
[2]: # With the order of the quadrilateral points starting from the bottom left
      ↪going counterclockwise, the basis functions are:
phi_p = [(sp.Rational(1, 4)*(1 + xi_p*xi)*(1 + eta_p*eta)).simplify() for xi_p,
      ↪eta_p in ((-1, -1), (1, -1), (1, 1), (-1, 1))]

# Construct the matrix A
A = np.array([
    [1, x0, y0],
    [1, x1, y1],
    [1, x2, y2],
    [1, x3, y3]
]).T

# Show the matrix equation
phi_p = sp.Matrix(phi_p)
A = sp.Matrix(A)
b = sp.Matrix([1, xc, yc])

eq = sp.Eq(b, sp.MatMul(A, phi_p))
display(eq)

eq = sp.Eq(eq.lhs, eq.rhs.doit())
display(eq)
```

```
# We are not interested in the first equation
eq = sp.Eq(sp.Matrix(eq.lhs[1:]), eq.rhs[1:, :])
eq
```

$$\begin{bmatrix} 1 \\ x_c \\ y_c \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ x_0 & x_1 & x_2 & x_3 \\ y_0 & y_1 & y_2 & y_3 \end{bmatrix} \begin{bmatrix} \frac{(\eta-1)(\xi-1)}{4} \\ -\frac{(\eta-1)(\xi+1)}{4} \\ \frac{(\eta+1)(\xi+1)}{4} \\ -\frac{(\eta+1)(\xi-1)}{4} \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ x_c \\ y_c \end{bmatrix} = \begin{bmatrix} \frac{(\eta-1)(\xi-1)}{4} - \frac{(\eta-1)(\xi+1)}{4} - \frac{(\eta+1)(\xi-1)}{4} + \frac{(\eta+1)(\xi+1)}{4} \\ \frac{x_0(\eta-1)(\xi-1)}{4} - \frac{x_1(\eta-1)(\xi+1)}{4} + \frac{x_2(\eta+1)(\xi+1)}{4} - \frac{x_3(\eta+1)(\xi-1)}{4} \\ \frac{y_0(\eta-1)(\xi-1)}{4} - \frac{y_1(\eta-1)(\xi+1)}{4} + \frac{y_2(\eta+1)(\xi+1)}{4} - \frac{y_3(\eta+1)(\xi-1)}{4} \end{bmatrix}$$

[2]:

$$\begin{bmatrix} x_c \\ y_c \end{bmatrix} = \begin{bmatrix} \frac{x_0(\eta-1)(\xi-1)}{4} - \frac{x_1(\eta-1)(\xi+1)}{4} + \frac{x_2(\eta+1)(\xi+1)}{4} - \frac{x_3(\eta+1)(\xi-1)}{4} \\ \frac{y_0(\eta-1)(\xi-1)}{4} - \frac{y_1(\eta-1)(\xi+1)}{4} + \frac{y_2(\eta+1)(\xi+1)}{4} - \frac{y_3(\eta+1)(\xi-1)}{4} \end{bmatrix}$$

With two equations and two unknowns, the Newton-Raphson method can be implemented.

$$\begin{bmatrix} \xi_{i+1} \\ \eta_{i+1} \end{bmatrix} = \begin{bmatrix} \xi_i \\ \eta_i \end{bmatrix} - \mathbf{J}^{-1} \mathbf{F}$$

[3]:

```
# Construct vector function
F = eq.rhs - eq.lhs
F
```

[3]:

$$\begin{bmatrix} \frac{x_0(\eta-1)(\xi-1)}{4} - \frac{x_1(\eta-1)(\xi+1)}{4} + \frac{x_2(\eta+1)(\xi+1)}{4} - \frac{x_3(\eta+1)(\xi-1)}{4} - x_c \\ \frac{y_0(\eta-1)(\xi-1)}{4} - \frac{y_1(\eta-1)(\xi+1)}{4} + \frac{y_2(\eta+1)(\xi+1)}{4} - \frac{y_3(\eta+1)(\xi-1)}{4} - y_c \end{bmatrix}$$

[4]:

```
# Find the jacobian
jac = F.jacobian([xi, eta])
jac
```

[4]:

$$\begin{bmatrix} \frac{x_0(\eta-1)}{4} - \frac{x_1(\eta-1)}{4} + \frac{x_2(\eta+1)}{4} - \frac{x_3(\eta+1)}{4} & \frac{x_0(\xi-1)}{4} - \frac{x_1(\xi+1)}{4} + \frac{x_2(\xi+1)}{4} - \frac{x_3(\xi-1)}{4} \\ \frac{y_0(\eta-1)}{4} - \frac{y_1(\eta-1)}{4} + \frac{y_2(\eta+1)}{4} - \frac{y_3(\eta+1)}{4} & \frac{y_0(\xi-1)}{4} - \frac{y_1(\xi+1)}{4} + \frac{y_2(\xi+1)}{4} - \frac{y_3(\xi-1)}{4} \end{bmatrix}$$

[5]:

```
# Find the inverse of the jacobian
jac_inv = jac.inv()
jac_inv
```

[5]:

$$\begin{bmatrix} \frac{-2\xi y_0 + 2\xi y_1 - 2\xi y_2 + 2\xi y_3 + 2y_0 + 2y_1 - 2y_2 - 2y_3}{\eta x_0 y_1 - \eta x_0 y_2 - \eta x_1 y_0 + \eta x_1 y_3 + \eta x_2 y_0 - \eta x_2 y_3 - \eta x_3 y_1 + \eta x_3 y_2 + x_0 \xi y_2 - x_0 \xi y_3 - x_0 y_1 + x_0 y_3 - x_1 \xi y_2 + x_1 \xi y_3 + x_1 y_0 - x_1 y_2 - x_2 \xi y_0 + x_2 \xi y_1 + x_2 y_1 - x_2 y_3} \\ \frac{2\eta y_0 - 2\eta y_1 + 2\eta y_2 - 2\eta y_3 - 2y_0 + 2y_1 + 2y_2 - 2y_3}{\eta x_0 y_1 - \eta x_0 y_2 - \eta x_1 y_0 + \eta x_1 y_3 + \eta x_2 y_0 - \eta x_2 y_3 - \eta x_3 y_1 + \eta x_3 y_2 + x_0 \xi y_2 - x_0 \xi y_3 - x_0 y_1 + x_0 y_3 - x_1 \xi y_2 + x_1 \xi y_3 + x_1 y_0 - x_1 y_2 - x_2 \xi y_0 + x_2 \xi y_1 + x_2 y_1 - x_2 y_3} \end{bmatrix}$$

[6]:

```
# Jacobian constructor
# noinspection PyShadowingNames
def jac_inv(ref_point, *surface_points):
    x0, y0, x1, y1, x2, y2, x3, y3 = surface_points
    xi, eta = ref_point
```

```

    den = eta*x0*y1 - eta*x0*y2 - eta*x1*y0 + eta*x1*y3 + eta*x2*y0 - eta*x2*y3
    ↪ - eta*x3*y1 + eta*x3*y2 + xi*x0*y2 - xi*x0*y3 - xi*x1*y2 + xi*x1*y3
    ↪ - xi*x2*y0 + xi*x2*y1 + xi*x3*y0 - xi*x3*y1 - x0*y1 + x0*y3 + x1*y0 - x1*y2
    ↪ + x2*y1 - x2*y3 - x3*y0 + x3*y2

    return np.array([
        [-2*xi*y0 + 2*xi*y1 - 2*xi*y2 + 2*xi*y3 + 2*y0 + 2*y1 - 2*y2 - 2*y3,
        ↪ 2*xi*x0 - 2*xi*x1 + 2*xi*x2 - 2*xi*x3 - 2*x0 - 2*x1 + 2*x2 + 2*x3],
        [2*eta*y0 - 2*eta*y1 + 2*eta*y2 - 2*eta*y3 - 2*y0 + 2*y1 + 2*y2 - 2*y3,
        ↪ -2*eta*x0 + 2*eta*x1 - 2*eta*x2 + 2*eta*x3 + 2*x0 - 2*x1 - 2*x2 + 2*x3]
    ])/den

# noinspection PyShadowingNames
def F_vec(ref_point, contact_point, *surface_points):
    x0, y0, x1, y1, x2, y2, x3, y3 = surface_points
    xi, eta = ref_point
    xc, yc = contact_point
    return np.array([
        x0*(eta - 1)*(xi - 1)/4 - x1*(eta - 1)*(xi + 1)/4 + x2*(eta + 1)*(xi +
        ↪ 1)/4 - x3*(eta + 1)*(xi - 1)/4 - xc,
        y0*(eta - 1)*(xi - 1)/4 - y1*(eta - 1)*(xi + 1)/4 + y2*(eta + 1)*(xi +
        ↪ 1)/4 - y3*(eta + 1)*(xi - 1)/4 - yc
    ])

# Construct the Newton-Raphson solver function
# noinspection PyShadowingNames
def find_reference(guess, contact_point, surface_points, tol=1e-8):
    x0, y0, x1, y1, x2, y2, x3, y3 = surface_points.flatten()
    xc, yc = contact_point
    xi, eta = guess

    i = 0
    while not -tol <= np.linalg.norm(F_vec([xi, eta], contact_point, x0, y0,
    ↪ x1, y1, x2, y2, x3, y3)) <= tol:
        xi, eta = np.array([xi, eta]) - np.matmul(jac_inv([xi, eta], x0, y0,
        ↪ x1, y1, x2, y2, x3, y3), F_vec([xi, eta], [xc, yc], x0, y0, x1, y1, x2, y2,
        ↪ x3, y3))
        i += 1
        if i == 100:
            return None
    return np.array([xi, eta])

```

The Sandia paper also claims that the following is a valid Newton-Raphson scheme:

$$\begin{Bmatrix} \xi_{i+1} \\ \eta_{i+1} \end{Bmatrix} = \begin{bmatrix} \sum_{j=1}^4 x_j \xi_j & \sum_{j=1}^4 x_j \eta_j \\ \sum_{j=1}^4 y_j \xi_j & \sum_{j=1}^4 y_j \eta_j \end{bmatrix} \begin{Bmatrix} 4x - \sum_{j=1}^4 (1 + \xi_j \eta_j \xi_i \eta_i) x_j \\ 4y - \sum_{j=1}^4 (1 + \xi_j \eta_j \xi_i \eta_i) y_j \end{Bmatrix}$$

Both methods will be tested in the following code cells.

Consider a quadrilateral surface bound by the following points:

Label	$\xi, \eta, \zeta$	$x, y, z$
0	-1, -1, -1	0.51025339, 0.50683559, 0.99572776
1	1, -1, -1	1.17943427, 0.69225101, 1.93591633
2	1, 1, -1	0.99487331, 0.99743665, 2.97094874
3	-1, 1, -1	0.49444608, 0.99700943, 1.96411315

The contact point is (0.92088978, 0.74145551, 1.89717136). The analysis omits  $\zeta$  because we already know that the contact point is on the exterior surface. For this case,  $\zeta = -1$ . **Note: The implemented procedure needs to use those reference points that are changing.** For example, if contact is on the reference plane  $\eta = 1$ , then the process needs to solve for  $\xi$  and  $\zeta$ .

```
[7]: # Set up surface points
points = np.array([
    [0.51025339, 0.50683559, 0.99572776],
    [1.17943427, 0.69225101, 1.93591633],
    [0.99487331, 0.99743665, 2.97094874],
    [0.49444608, 0.99700943, 1.96411315]
])

contact_point = np.array([0.92088978, 0.74145551, 1.89717136]) # Contact point
↳ should be in quadrant 4 on the reference plane (+xi, -eta)
```

Before testing the `find_reference` function, the solution can be found using `sympy` for verification.

```
[8]: x0_, y0_, x1_, y1_, x2_, y2_, x3_, y3_ = points[:, :2].flatten()
xc_, yc_ = contact_point[:2]
eq_sub = eq.subs([
    (x0, x0_),
    (y0, y0_),
    (x1, x1_),
    (y1, y1_),
    (x2, x2_),
    (y2, y2_),
    (x3, x3_),
    (y3, y3_),
    (xc, xc_),
    (yc, yc_)
])
eqs = [
    sp.Eq(eq_sub.lhs[0], eq_sub.rhs[0]),
    sp.Eq(eq_sub.lhs[1], eq_sub.rhs[1])
]
sp.nsolve(eqs, (xi, eta), [0.5, -0.5])
```

[8]:

$$\begin{bmatrix} 0.34340496965211 \\ -0.398355474595736 \end{bmatrix}$$

Here is the result using the `find_reference` function.

```
[9]: find_reference([0.5, -0.5], contact_point[:2], points[:, :2])
```

```
[9]: array([ 0.34340497, -0.39835547])
```

The same result here indicates that the solving method works.

For the Sandia scheme:

```
[10]: # Reference point map
ref_map = np.array([
    [-1, -1, -1],
    [1, -1, -1],
    [1, 1, -1],
    [-1, 1, -1]
])

# noinspection PyShadowingNames
def sandia_calc(guess):
    x = points[:, 0]
    xi_ref = ref_map[:, 0]
    y = points[:, 1]
    eta_ref = ref_map[:, 1]

    xc, yc = contact_point[:2]
    xi, eta = guess

    J = np.array([
        [sum(x*xi_ref), sum(x*eta_ref)],
        [sum(y*xi_ref), sum(y*eta_ref)]
    ])

    for _ in range(30):
        p = np.array([
            4*xc - sum((1 + xi*eta*xi_ref*eta_ref)*x),
            4*yc - sum((1 + xi*eta*xi_ref*eta_ref)*y)
        ])
        xi, eta = np.matmul(J, p)

    return xi, eta

sandia_calc([0.34, -0.39])
```

```
[10]: (0.6258881729365896, -0.09832963091766227)
```

The Sandia scheme is not producing correct results.