Gabriel Ochoa

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Experience

Bloomberg L.P.

New York, New York

Senior Software Engineer - Network Surveillance Automation

June 2018 - Present

- Designed/Implemented systems to automate network management and monitoring
- Worked alongside Network Operation Engineers on the world's largest private network
- Mentored four full-time employees and one intern
- Assisted HR in interviewing for college and senior hire positions
- Collaborated with other senior members of the team to develop SDLC practices
- Consulted on architechture design and helped enforce SDLC standards for sister teams
- Created a django library to integrate our team's apps with Bloomberg SSO and Oauth2.0 Services
- Lead Engineer on a persistent key/value store for configuration of 150k+ network devices.
 Ingests data produced by various network teams data (~1.5 million POSTs / day, > 1TB Total)
 Used by teams across infrastructure through GUI or API (~2 million GETs / day)

Software Engineer - Network Orchestration Automation

June 2016 - June 2018

- Collected and acted on design requirements from Network Design teams
- Expanded on our provisioning technology to modernize and standardize our stack
- Originated the use of pip and pypi to create shareable libraries
- Implemented system for collecting client-defined metrics to verify state of deployed devices
- Built dashboards to display all deployed products, versions, and locations

Software Engineering Intern - Vault

Summer 2015

- Researched, Tested and Implemented C++ and Java API for an Accumulo DataBase
- Used during ingestion to process over a 1 billion cloud stored xml files
- Reduced time of business report queries by a factor of 3

Binghamton University, State University of New York

Course Assistant CS140 - Programming with Objects

Binghamton, New York Fall 2013 & Spr 2014

- Assisted students with Java lab projects and assignments.
- Led class discussions and held weekly office hours

Education

Binghamton University, State University of New York

Binghamton, New York Sept 2012 - May 2016

B.S. Computer Science

• Minor: Mathematical Sciences

Skills

Programming languages: Python, C++, Java, C#, JavaScript, C, Bash, Perl **Frameworks / Libraries:** Django/Flask, JQuery, Angular6, Unity, OpenGL

Technologies: MySQL/Postgres/SQLite, Git, SaltStack, Jenkins, Splunk, JIRA, LATEX

Certifications: Splunk Fundamentals 1 and 2

Human Languages: English (Native), Korean(Inter.), Spanish(Elem.), Mandarin Chinese (Beginner)

Personal Projects

Cosmos

An electronic platform for trading fake commodities contracts. C++, Sockets, GTest.

Deceit - Best FOSS Hack

BrickHack Spring 2016

Webapp Card Game based on Dixit (the board game). Built with Python, Flask, and Reddit API.

FriendWagon - Best Use of AWS Winner

BrickHack Spring 2015

"Uber for Road Trips". Using NodeJS, Spotify and Twilio API. Hosted on AWS.