

Sprint 3 Plan

Product name: Ulol.gg

Team Name: Ulol.gg

Sprint completion date: 2/28/2023

Revision number: 1

Revision date: 2/22/2023

Goal:

Make the entire website more appealing and clean. Fix bugs/ finalize team page. Try to incorporate more relevant data or see what data is best fit. Design of the data for the team page. Make the code more efficient with the database.

Task listing, organized by user story:

As a league player, I want to be able to see very specific information about the enemy team

-> front end team page design and creation (5)

-> design of other pages (5)

As a league player, I want the information as soon as possible.

-> efficient database retrieval (5)

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As a league competitive player, I want the website to analyze the enemy player's habits to give me an advantage

-> backend team page information analysis (5)

Team roles:

Gabriel da Silva: Product Owner

Francisco Gomez: Developer

Cesar Ramirez: Developer

Yash Bhedaru: Developer

Darren Lee: Scrum Master

Initial task assignment: (BELOW)

Gabriel da Silva:

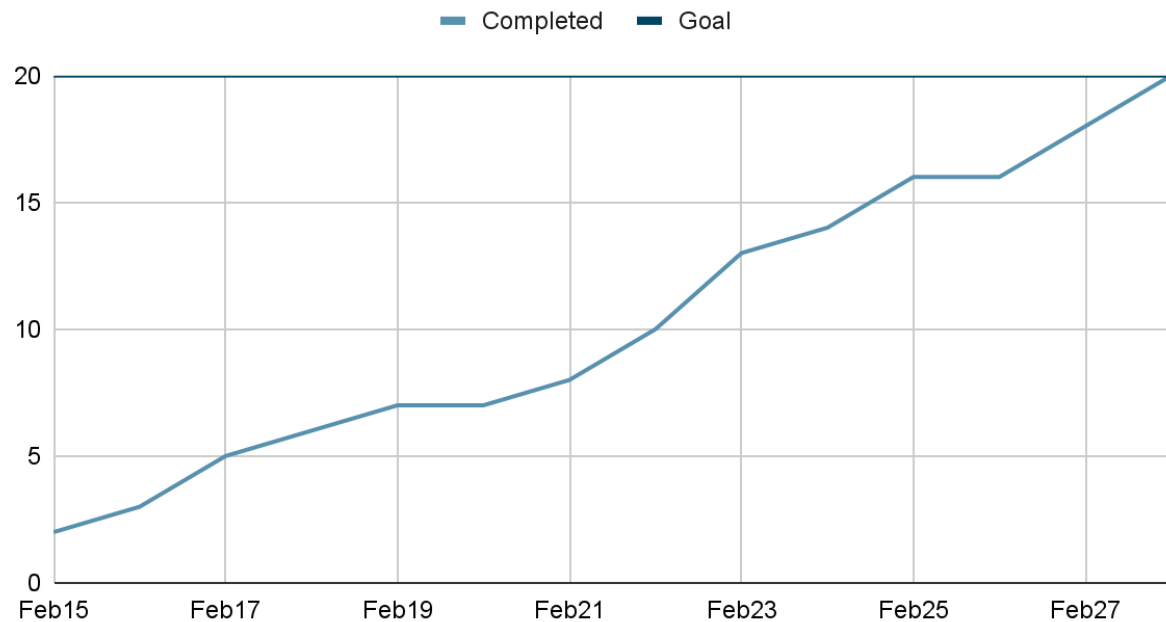
Francisco Gomez:

Cesar Ramirez:

Yash Bhedaru:

Darren Lee:

Sprint 3 Burnup Chart



Initial scrum board: <https://trello.com/b/0Rw4oUaH/scrum-board>

Scrum times:

TA Meeting: Mondays 11:00 am

Scrum meetings: Tuesdays, Wednesdays, Fridays

(Gabe)

Database efficiency

-> fix backend code and functionality

(Darren)

Team Page (Frontend)

-> what new information / design

(Cesar)

Team Page (Backend)

-> correlated backend code with said frontend functionality

(Yash and Francisco)

DESIGN

-> frontend design for entire website

