Gabe Wolford | Software Engineer / Full Stack Developer

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SUMMARY

I'm a Full Stack Developer specializing in React applications and front-end technologies, with experience in Next.js, Node.js, Tailwind CSS, and responsive design. I have a proven ability to deliver high-quality and visually appealing web applications. Skilled in building robust and scalable solutions, collaborating with cross-functional design and product teams every step of the way. Committed to learning something new every day and staying up-to-date with the latest trends to deliver exceptional user experiences.

SKILLS/LANGUAGES/FRAMEWORKS/TOOLS

React, Next.js, Express, Node.js, Vite, Vue, Hydrogen, Django, JavaScript, Typescript, Python, HTML, CSS, PHP, Wordpress, SQL, Sanity, Shopify, Liquid, CMS, Headless CMS, Tailwind, SASS, Bootstrap, PostgreSQL, Vercel, MongoDB, AWS S3, Mongoose, Prisma, REST APIs, Postman, Git, VS Code, Figma, Slack, Asana, Jira, Notion, Microsoft Office (Word, Excel, PowerPoint), Google (Lighthouse, Admin, Search Console, Cloud, Analytics, Drive, Sheets, Docs),

PROFESSIONAL EXPERIENCE

Biiig Stretch Studio | *Owner & Developer*   *May 2023 - Present*
- One-man design-oriented development studio
- Currently offering services including, but not limited to, Full Stack Development, Front-End Development, Headless Development, Marketing & Portfolio Sites, Landing Pages, Domains & Hosting, Webmaster Services, Technical SEO, Consulting & Support, Digital Strategy & more

Islamorada Fishing Guides & Charters | *Web Developer & Webmaster*   *May 2023 - July 2023*
- Developed and migrated new mobile-first site to pixel-perfect design spec using Next.js, Sanity, React, Tailwind, EmailJS, Figma/FigmaDev Tools. Manage and maintain production deployment, domain, and hosting on Vercel
- Integrated headless CMS using Sanity Studio, allowing for admin to manage content
- Overhauled frontend architecture resulting in near perfect SEO and accessibility scores using Google Lighthouse

Small Hound | Freelance *Frontend Developer*   *April 2023 - Present*
- Developed and maintained responsive single page Next.js/React applications following industry best practices and accessible design guidelines
- Collaborated closely with design team to implement style guides and integrate component-based design systems in Figma, ensuring consistent and visually appealing user interfaces with cross-browser compatibility for exceptional user experiences

Launchbreak | *Full Stack Developer*   *March 2023 - April 2023*
- Developed a MERN stack (MongoDB, Express, React, Node) web application to track upcoming rocket launches and the latest space news
- Utilized two third-party APIs to extract and conditionally render dynamic data for each launch event
- Implemented authorization and user account creation using JWT

First Tube | *Developer, Internal Tools*   *August 2020 - November 2022*
- Developed robust cross-departmental internal tools, systems, and processes that allowed us to improve efficiency and scale from 7 to over 25 full-time employees
- Created, implemented, and managed a company-wide coding system that enabled our finance department to code all project expenses, track budgets, and actualize/analyze/reconcile spending for procurement through improved P&L reports, which allowed us to make data-driven decisions and protect margins averaging 35%+
- Built multi-faceted pricing models/databases and program budgeting/tracking/forecasting tools for campaigns ranging from $6k-$5MM+
- Helped develop proof of concept, and prototype a complex media analytics tool to make automated API calls to dozens of different platforms and data sources, which cut reporting time by over 50%
- Created custom invoicing system for automated intake, approval, processing, and archiving of vendor invoices, saving management dozens of hours per week

Freelance | *Tour, Production, & Artist Management*   *June 2014 - January 2020*
- Tour and Production Management for Columbus-based folk band CAAMP, growing from theater/club tours (500-7500) capacity to amphitheaters (10,000+ capacity) and the major festival circuit
- Production and Stage Management for Austin-based folk rock artist Shakey Graves, touring roughly 150 dates per year from theaters (1500-5500+ capacity), amphitheaters (10,000+ capacity, major festivals, and everything in between)
- Responsible for updating artist websites and webstores using a variety of different content management systems

Opus One Productions | *Production Manager/Promoter Rep*   *June 2015 - January 2017*
- Production Management for various venues (150-1250 capactiy) in the Pittsburgh area, responsible for technical production advances, show settlement/accounting, ticket audits, guest/press lists, merch management, and more
- Performed weekly updates of concert listings page and backend of show data using custom CMS built in-house
- Managed street team and intern program

EDUCATION

POINT PARK UNIVERSITY   August 2014 - January 2015
Sports, Art, & Entertainment Management

PENNSYLVANIA HIGHLANDS COMMUNITY COLLEGE   August 2011 - May 2013
General Studies

EMBRY-RIDDLE AERONAUTICAL UNIVERSITY   August 2010 - January 2011
Aerospace Engineering