

# Gabe Wolford | Full Stack Software Developer

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## SUMMARY

Full Stack Developer specializing in React applications and front-end technologies, with expertise in Node.js, Tailwind CSS, and responsive design. Proven ability to deliver high-quality and visually appealing web applications. Skilled in building robust and scalable solutions, collaborating with cross-functional design and product teams every step of the way. Committed to staying up-to-date with the latest trends and delivering exceptional user experiences.

## SKILLS/LANGUAGES/Frameworks/TOOLS

React, Node, Express, Vite, Django, Javascript, Python, HTML, CSS, Tailwind, SASS, Bootstrap, SQL, Heroku, PostgreSQL, SQLite, MongoDB, AWS, Mongoose, Postman, Git, GitHub, Terminal, Visual Studio Code, Figma, Slack, Asana, Microsoft Office (Word, Excel, PowerPoint), Google Workspace (Analytics, Drive, Sheets, Docs, Calendar, etc.)

## PROFESSIONAL EXPERIENCE

### Small Hound | Web Developer

April 2023 - Present

- Developed and maintained responsive single page React applications following industry best practices and accessible design guidelines
- Collaborated closely with design team to implement and integrate component-based design systems in Figma, ensuring consistent and visually appealing user interfaces with cross-browser compatibility for exceptional user experiences

### General Assembly | Software Engineering Fellow

February 2023 - May 2023

- Full-stack software engineering immersive student in an intensive, twelve-week, 480+ hour program focused on product development fundamentals, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies. Developed a portfolio of individual and group projects.

### First Tube | Developer, Internal Tools

August 2020 - November 2022

- Developed robust cross-departmental internal tools, systems, and processes that allowed us to improve efficiency and scale from 7 to over 25 full-time employees
- Created, implemented, and managed a company-wide coding system that enabled our finance department to code all project expenses, track budgets, and actualize/analyze/reconcile spending for procurement through improved P&L reports, which allowed us to make data-driven decisions and protect margins averaging 35%+
- Built multi-faceted pricing models/databases and program budgeting/tracking/forecasting tools for campaigns ranging from \$6k-\$5MM+
- Helped develop proof of concept, refine and prototype a complex media analytics tool to make automated API calls to dozens of different platforms and data sources, which cut reporting time by over 50% delivering almost instant value to customer
- Created a custom invoicing system for semi-automated intake, approval, processing, and archiving of vendor invoices, saving management dozens of hours per week

### Freelance | Tour, Production, & Artist Management

June 2014 - January 2020

- Tour and Production Management for Columbus-based folk band CAAMP, growing from theater/club tours (500-7500) capacity to amphitheaters (10,000+ capacity) and the major festival circuit
- Production and Stage Management for Austin-based folk rock artist Shakey Graves, touring roughly 150 dates per year from theaters (1500-5500+ capacity), amphitheaters (10,000+ capacity, major festivals, and everything in between

## SOFTWARE DEVELOPMENT PROJECTS

### Full-Stack React Application | [Launchbreak](#) | Full Stack Developer

- Designed and developed a responsive MERN-stack app hosted on Heroku with full CRUD capabilities, using React.js, Express, MongoDB, Node, JavaScript, TailwindCSS, Figma, and VS Code
- Utilized two third-party APIs, two related models, using dozens of different components to dynamically and conditionally render HTML
- Implemented authorization and authentication using JWT

## Full-Stack Django Application | [Anomalies Anonymous](#) | Full Stack Developer

- Designed and developed a responsive full-stack Django app hosted on Heroku with full CRUD capabilities, using Python, PostgreSQL, HTML JavaScript, CSS, Bootstrap, jQuery, geocoder, crispy forms, Git/GitHub, Figma, and Visual Studio Code
- Created with multiple models in addition to the built-in User model, all with a variety of different relationships, used over 15 different views mapping routes, and close to 20 templates to dynamically render HTML with DTL and conditional statements based on user authentication and authorization
- Cleaned a dataset of over 85,000 records and turned it into a Google API endpoint to seed our database

## EDUCATION

GENERAL ASSEMBLY

*Software Engineering Immersive*

February 2023 - May 2023

POINT PARK UNIVERSITY

*Sports, Art, & Entertainment Management*

August 2014 - January 2015

PENNSYLVANIA HIGHLANDS COMMUNITY COLLEGE

*General Studies*

August 2011 - May 2012

EMBRY-RIDDLE AERONAUTICAL UNIVERSITY

*Aerospace Engineering*

August 2010 - January 2011

## CERTIFICATIONS

*Codecademy Professional Certificates*

- JavaScript, HTML, CSS, Python, Node.js, jQuery

*Coursera Professional Certificates*

- Google Data Analytics, Google UX Design, Meta Front-End Developer