

Powerful Change

Change is everywhere

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Accenture Technology Challenge

1. The topic of the application

Moving abroad - make it easy. Volunteering Portal

You will need to develop an Expat application that aims to help people who decide to move and work in other countries integrate more easily into the new environment. With the help of this application, the users should be able to quickly find out more information about the country and city that they have moved to, meet, and talk with other people from their native country that followed the same path as theirs, find out information about local customs, points of interests and even important legal matters that they should follow in their new town.

The topic can be extended as much as possible; the boundaries are set only by your creativity. Therefore, feel free to make this app as nice as possible. Try to come up with as many ideas you can.

2. Detailed requirements*

Below is a summary list of requirements that you and your team should implement:

1. The application can either be a Web portal or a smartphone application. You choose the environment that suits you best
2. A user should be able to login into the application. This can be done using regular account or Facebook/Google account or by creating new account.
3. The user should be able to select which Expat community he/she would like to join based on the new location (e.g., I will start working in London and my hometown is Bucharest. The community should contain people from Bucharest/Romania that have moved to London).
4. The community should have common sections that everyone can view and propose changes for them, sections such as (you can choose one or more from the list below):
 - a. Places to visit
 - b. Places to eat
 - c. Local customs
 - d. Local laws
 - e. Any other sections that you see fit
5. The users should be able to post questions and other users can reply to these questions. *Optional: The users can upvote/downvote questions and answers*
6. *The users should be able to post events in the application to which other users can join. The creators will need to specify a date, a time, a title, a description, and a location for the event*
7. *Implement a gamification idea in the application so that users that contribute with more information get rewarded with points/experience/level and even a special title.*

**Legend:*

Requirements in black – mandatory

Requirements in blue – optional

3. Judging of the team

At the end of the 12 hours of coding, at least one member of the team must be present and able to provide proof of solving the task in a 5-minute (3" presenting+ 2" questions) presentation (pitch).

The main criteria based on which the winners will be designated are the following:

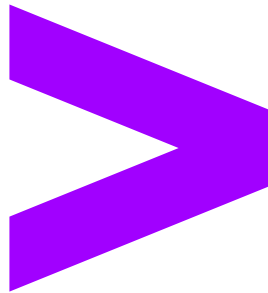
- respecting the given theme
- covering the mandatory requirements given in the theme's query
- covering the optional requirements given in the theme's query
- creativity/ originality in approaching the theme
- graphic design of the application.

4. Mentorship

Ask questions to more experienced participants and mentors. This is especially useful if you encounter roadblocks but can be equally important for a team to improve or validate a certain route for solving a problem.

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