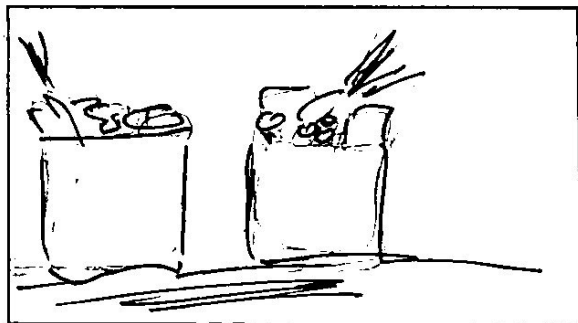


Scene No. 1 Shot No. 1



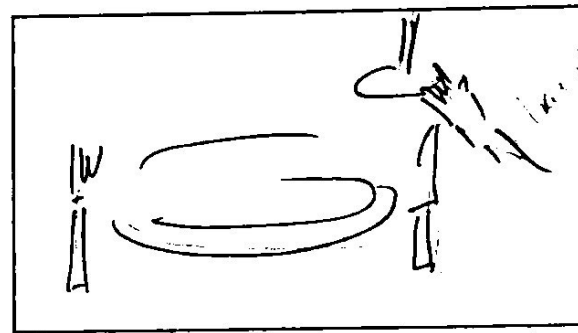
Duration 2 2/3" Shot size CLOSE-UP
 Angle NEUTRAL Camera mov. STILL
 Transition CAESURA Props BAG + FOOD
 Audio "FORKED UP! SCORE"

Scene No. 2 Shot No. 1



Duration 2 2/3" Shot size MEDIUM SH.
 Angle N Camera mov. STILL
 Transition C. Props TABLE + PLATES
 Audio -||-

Scene No. 2 Shot No. 2



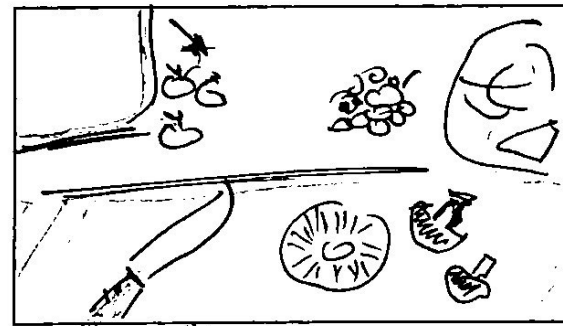
Duration 2 1/1,5" Shot size CU.
 Angle IV Camera mov. STILL
 Transition C Props UTENSILS + GLASS
 Audio -||-

Scene No. 2 Shot No. 3



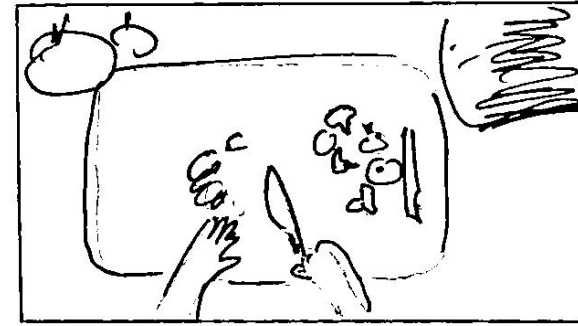
Duration ~1,5" Shot size E.C. V.
 Angle N Camera mov. STILL
 Transition C Props WINE + GLASS
 Audio -||-

Scene No. 1 Shot No. 2



Duration 2.5/3" Shot size C.U.
 Angle N Camera mov. STILL
 Transition C Props BAG + VEGGIES
 Audio -||-

Scene No. 3 Shot No. 1



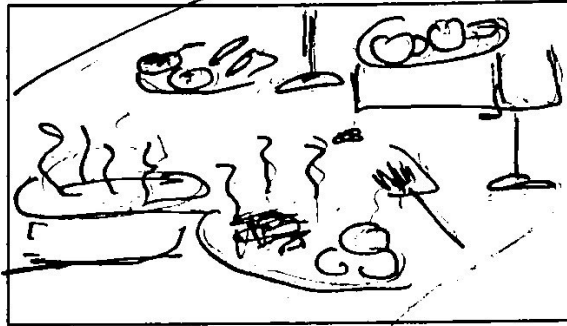
Duration 1,5"/2" Shot size C.U.
 Angle POV Camera mov. STILL
 Transition C Props KNIFE + BOARD + V
 Audio -||-

Scene No. 2 Shot No. 4



Duration 2" Shot size MLS
 Angle N Camera mov. STILL
 Transition — Props TABLE + FOOD
 Audio -||-

Scene No. 2 Shot No. 5



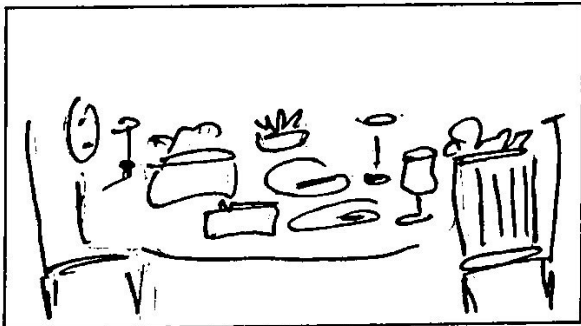
Duration 2" / 1" Shot size MLS
 Angle HIGH ANGLE Camera mov. STILL
 Transition C Props TABLE + FOOD + TABLE
 Audio -||-

Scene No. 4 Shot No. 1



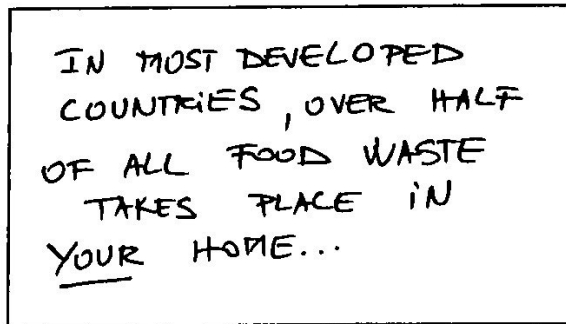
Duration 1.5" Shot size ECU
 Angle N Camera mov. STILL
 Transition C Props —
 Audio -||-

Scene No. 5 Shot No. 1



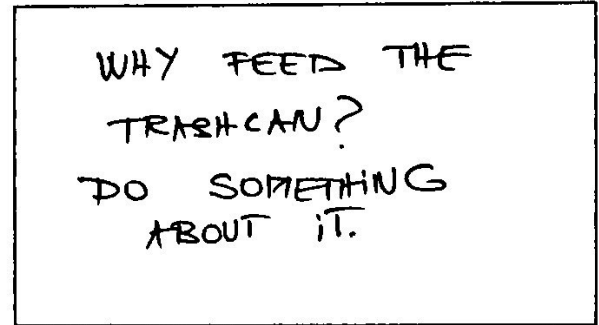
Duration 3" Shot size MLS
 Angle N Camera mov. —
 Transition WIPE Props TABLE + FOOD + TRASH CAN
 Audio -||-

Scene No. CONCLUSION Shot No. —



Duration ~ 5" Shot size —
 Angle — Camera mov. —
 Transition — Props —
 Audio -||-

Scene No. CONCL. 2 Shot No. —



Duration ~ 3" Shot size —
 Angle — Camera mov. —
 Transition — Props —
 Audio -||-

L D END CREDITS