Client Feedback for Smart City Project

Sprint 1 – Team 98

Document Control							
Version	Date	Author		Reviewer			
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2. About This Document

2.1 Purpose of Document

The purpose of this document is to provide feedback for Smart City Project Sprint 1 of Release 1 to Team 98 developer team.

2.2 Scope

The scope of this document is project Smart City Sprint 1 of Release 1. Particularly around how the development team met the agreed goals stated in their Sprint 1 plan from a client perspective.

2.3 Audience

This document is relevant to all members of Team 98 particularly the development team as well as teaching team of IFB299 semester two 2017 highlighting Benjamin Saljooghi the team's tutor.

3. Client Feedback

Overall the developer team has done a great success by completing almost all tasks from their promised Sprint 1 from Release 1. The developer team communication with the client about the project status was always up to date with detailed technical information and access to meeting minutes.

At the end of Sprint 1 the team has provided a fully functional site demonstration. This included but was not limited to user registration, the demonstration of the content view three user type as well as the administrator interface. Once the administrator interface is completed, it will allow administrators to manage the site, its content as well as create future administrators and expand the site if needed – as described in the project requirement.

The basic site design and content has been uploaded however fine tuning the site for scalability and more robustness is still needed as well as expanding the design elements to be more user friendly and adaptable on different end user platforms such as mobile devices. As per initial discussions, sprint and release planning the above mentioned functions and features will be developed and implemented in the coming sprints and releases.

4. Summary

- Good communication with developer team
- Successful sprint 1 with almost all tasks completed
- Sprint 1 final product demo was success
- Sprint 1 final product does not cause backlog in Sprint 2