Gabriel Lipkowitz







Research interests Interactive 3D design, 3D user interface design, Spatial design, XR design, Human-

computer interaction

Professional Experience Assistant Professor (incoming) Singapore, SG

Division of Industrial Design

November 2024

National University of Singapore

Education Stanford University Stanford, CA

PhD in Mechanical Engineering 2020 – 2024

Imperial College London London, UK

MSc in Applied Computational Science and Engineering 2019 – 2020

Graduated with highest honors

Princeton University Princeton, NJ

Bachelor of Arts 2015 – 2019

Graduated summa cum laude

Major Awards and Graduate Research Fellowship (National Science Foundation) 2020 - 2024 Fellowships Fulbright Scholarship (US/UK Fulbright Commission) 2019-2020

Sigma Xi Thesis Award (Princeton University) 2019

Research
Publications
Palimpsest: a spatial user interface toolkit for cohering tracked physical entities
and interactive 3D content

(Conferences) Lipkowitz, G.

Accepted: ACM Symposium on User Interface Software and Technology, Demonstration,

2024.

RubiXR: Demonstration of dynamic task augmentation through co-design of interactive 3D content and 3D user interfaces

Lipkowitz, G.

Accepted: ACM Symposium on Spatial User Interaction, Demonstration, 2024.

Palette-PrintAR: augmented reality design and simulation for multicolor resin 3D printing

Lipkowitz, G., Shagfeh, E.S.G., and DeSimone, J.M.

ACM Conference on Human Factors in Computing Systems, Full Paper, 2024.

Palette-PrintAR: an augmented reality fluidic design tool for multicolor resin 3D printing

Lipkowitz, G., Shaqfeh, E.S.G., and DeSimone, J.M.

ACM Symposium on User Interface Software and Technology, Late-Breaking Work, 2023.

Printing atom-efficiently: faster fabrication of farther unsupported overhangs by fluid dynamics simulation

Lipkowitz, G., Krishna, N. Coates, I., Shaqfeh, E.S.G., and DeSimone, J. M. ACM Symposium on Computational Fabrication, Full paper, 2023.

Paraflow: A Computational Design Tool for Support-free Multimaterial 3D Printing Lipkowitz, G., Shaqfeh, E.S.G. and DeSimone., J.M.

ACM Conference on Human Factors in Computing Systems, Extended Abstracts, 2023.

Interactive Fluid Dynamics Simulation with Real-time Visualization for Augmented Resin 3D Printing

Lipkowitz, G., DeSimone, J.M.

International Solid Freeform Fabrication Symposium, Full Paper, 2023.

Generative co-design for microfluidics-accelerated 3D printing

Lipkowitz, G., Shaqfeh, E.S.G., DeSimone, J.M.

ACM Symposium on Computational Fabrication, Demonstration track, 2022.

Digital Microfluidic Design for Injection Continuous Liquid Interface Production of 3D Objects

Lipkowitz, G., ..., Shaqfeh, E.S.G., DeSimone, J.M.D

International Solid Freeform Fabrication Symposium, Full Paper, 2022.

Research Publications (Journals)

Injection continuous liquid interface production of 3D objects

Lipkowitz, G., Samuelsen, T., Hsiao, K., Lee, B., ... DeSimone, J. M. *Science Advances*, *2022*.

Growing three-dimensional objects with light

Lipkowitz, G.*, Saccone, M.*, ..., and DeSimone, J.M.

* Authors contributed equally to this work.

Proceedings of the National Academy of Sciences, 2024.

Computational design for injection continuous liquid interface production

Lipkowitz, G., Krishna, N., Coates, I., Shaqfeh, E.S.G., and DeSimone, J.M. *Advanced Manufacturing, 2024.*

Single-digit-micrometer-resolution continuous liquid interface production

Hsiao, K., Lee, B. J., Samuelsen, T., Lipkowitz, G., ..., DeSimone, J. M. Science Advances, 2022.

Characterization of a 30 μm pixel size CLIP-based 3D printer and its enhancement through dynamic printing optimization

Lee B.J., Hsiao K., Lipkowitz, G., Samuelsen T., Tate L., DeSimone J.M. *Additive Manufacturing, 2022.*

Teaching

CS12SI: Spatial Computing Workshop

Spring 2024

Course instructor

Department of Computer Science, Stanford University

CS11SI: How to Build VR: Intro. to Virtual Reality Design

Fall 2023

Course project advisor

Department of Computer Science, Stanford University

CEE 220C: Parametric Design and Optimization

Spring 2022

Teaching assistant

Department of Civil and Environmental Engineering, Stanford University

CEE 220A: Building Modeling for Design and Construction

Summer 2022

Head teaching assistant

Department of Civil and Environmental Engineering, Stanford University

Biodesign collaboratory teaching associate

Spring 2022 - 2024

Byers Center for Biodesign, Stanford University

Graduate teaching assistant

Spring 2023 - 2024

Uytengsu Undergraduate Teaching Lab, Stanford University

Exhibits	G-code is my love language Fabrication lead	San Jose State U	Jniversity (Nov. 2023 - Feb	. 2024)
Industry work	Extended Reality Project Incubate Student project advisor	or	Stanford CA, USA (Nov	. 2023)
	Immerse the Bay XR Hackathon Hackathon Organizer		Stanford CA, USA (Oct	. 2023)
	Methods and Systems for Making	structures	2023	
	Patent issued <u>Lipkowitz, G.</u> Dulay, M., Samuelsen, T. Shaqfeh, E.S.G., DeSimone, J.M. Polym. Structures having a Micro-void space and Methods for Making Patent pending			
				2023
	Coates, I. <u>Lipkowitz, G.</u> DeSimone,	J.M.		
Invited Talks & Presentations	Programme in Design and AI, SUTE Dept. of Computer Science, Universide Dept. of Mechanical Engineering, U ACM Conf. on Human Factors in Computerion of Industrial Design, NUS Dept. of Math and Science, Pratt Institute Dept. of Computer Science, Dartmon ACM Symposium on Computational International Solid Freeform Fabrical Foundations of Data Science Invited eWEAR Annual Symposium GRC Additive Manufacturing of Soft	ity of Bath niv. of Michigan mputing Systems stitute uth Fabrication tion Symposium I Lecture	Singapore, SG (Jul Bath, UK (Jun Ann Arbor, MI, USA (Apr Hawaii, HI USA (May Singapore, SG (Apr New York, NY USA (Apr Dartmouth MA, USA (Feb New York, NY USA (Oct Austin, TX USA (Aug Berkeley, CA USA (Aug Stanford, CA USA (Aug	. 2024) . 2024) . 2024) . 2024) . 2024) . 2024) . 2023) . 2023) . 2023) . 2023)

Academic Service Peer reviewer, *Nature* 2023-2024

Session chair, Solid Freeform Fabrication Symposium

2023
Peer reviewer, Nature Communications
2022
Peer reviewer, Science Advances
Peer reviewer, Solid Freeform Fabrication Symposium
2023
Peer reviewer, ACM Symposium on Computational Fabrication
2023

Technical Skills Programming languages

Proficient in: C#, C++, Python, Swift

3D Modeling / Game Engines

Proficient in: Blender, Unity, Rhino/Grasshopper

Familiar with: Unreal Engine, Bezi