

# Shuren Gabriel Yu

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## EDUCATION

### Tsinghua University

B.Eng. in Software Engineering

Beijing, China

Sep 2022 - Jun 2026 (Expected)

- **GPA:** 3.6/4.0 (3.83 in junior year)
- **Key Courses:** Artificial Intelligence, Database Systems, Computer Architecture, Probability & Statistics
- **Research Interests:** Biomedical AI, Graph Neural Networks, and Computational Neuroscience

## RESEARCH EXPERIENCE

### The Intelligent Media and Cognition Laboratory, Tsinghua University

Undergraduate Researcher | Advisor: Prof. Gao Yue

Beijing, China

Aug 2024 – Present

- Developing HyperPriv-EPN, a self-supervised framework for ependymoma survival prediction
- Processed 300+ Tiantan Hospital cases (MRI + clinical data) and standardized multimodal inputs
- Designed and implemented the text-feature pipeline (NER/RE concepts + LLM dense embeddings)
- Built MRI CNN encoder training scripts and hypergraph construction modules under the LUPi paradigm
- Benchmarking DeepHypergraph against SVM/RF/GNN baselines for OS/PFS/WHO prediction

### Computer Vision Group, Tsinghua University

Student Research Trainee | Advisor: Prof. Liu Yushen

Beijing, China

Apr 2024 – Jul 2024

- Reviewed papers on 3D scene reconstruction and view synthesis methods (NeRF, Gaussian Splatting)
- Reproduced key experiments in PyTorch to understand neural rendering frameworks

### Network Systems Group, Tsinghua University

Student Research Trainee | Advisor: Prof. Li Zhenhua

Beijing, China

July 2023 – Feb 2024

- Developed user interface for a bandwidth measurement tool in collaboration with Huawei researchers
- Integrated frontend components with underlying TCP-based testing modules built by the research team
- Presented the project at the Tsinghua Innovation Challenge Cup, recognized as a group finalist

## INTERNSHIP EXPERIENCE

### Kuaishou Technology | Leading short-video platform with 300M+ daily users

Software Engineering Intern

Beijing, China

Jun 2025 – Aug 2025

- Designed and built a pipeline for real-time AI-generated livestreams capable of interactive response
- Deployed multi-module video synthesis pipeline on multi-GPU infrastructure for internal testing
- Fine-tuned speech-driven facial animation frameworks (e.g. Wav2Lip) for realistic lip-sync
- Work led to successful internal deployment testing by Kuaishou's Kling AI group

## PROJECT EXPERIENCE

### RunningMate | Software Engineering Course Project

Team Lead

Beijing, China

Sep 2024 – Feb 2025

- Led a four-member team to design and build an app for real-time running and social activity tracking
- Implemented GPS-based route sharing and live location features for collaborative marathon tracking
- Won 2nd Prize at the National Software Innovation Contest (North China Division)

## AWARDS & HONORS

- Tsinghua University Technology and Innovation Scholarship – *Academic Excellence* Oct 2025
- Ministry of Education Student Scholarship (3rd Class) – *Twice awarded* 2024 & 2025
- Tsinghua University 3D Design & Innovation Competition – *Grand Prize (Top 1%)* Apr 2025
- National Software Innovation Competition (North China Division) – *2nd Prize* Feb 2025
- Tsinghua University Innovation Challenge Cup – *Project Finalist* Feb 2024

## SKILLS

- **Programming:** Python (PyTorch, Pandas, NumPy, Scikit-learn, SQL), C++
- **Tools & Frameworks:** Linux, Git, Matplotlib, TensorBoard
- **Languages:** English (native), Mandarin (native), Cantonese (conversational)

## ADDITIONAL INFORMATION

- **GRE:** 332 (162V / 170Q / 6.0AWA)
- **TOEFL:** 117 (R30, L30, S27, W30)
- **Interests:** running, swimming, art, cuisine, mechanical watches