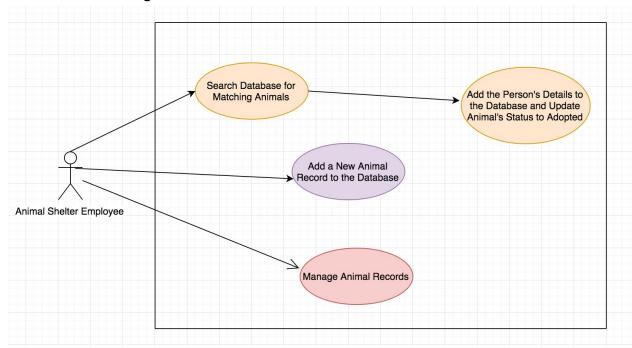
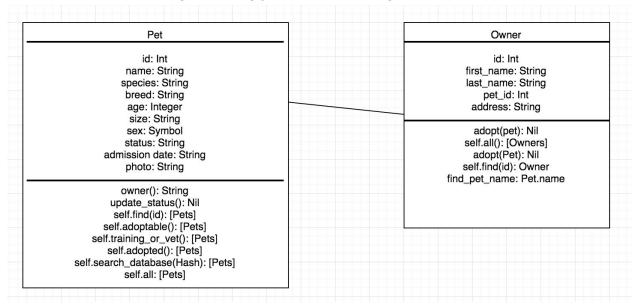
# **Evidence for Analysis and Design Unit.**

Gabriela Lewandowska Cohort 15 18.09.2017

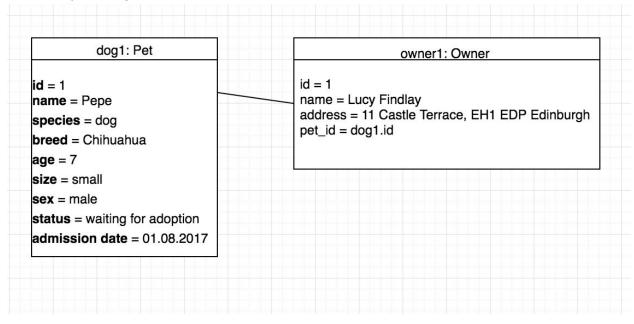
AD - 1 Use case Diagram



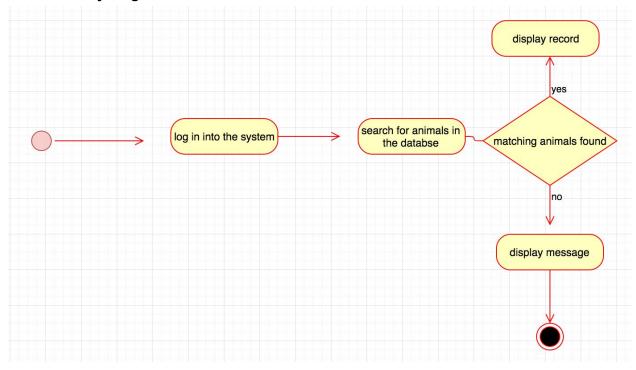
## AD - 2 Create a Class diagram using your Use case diagram.



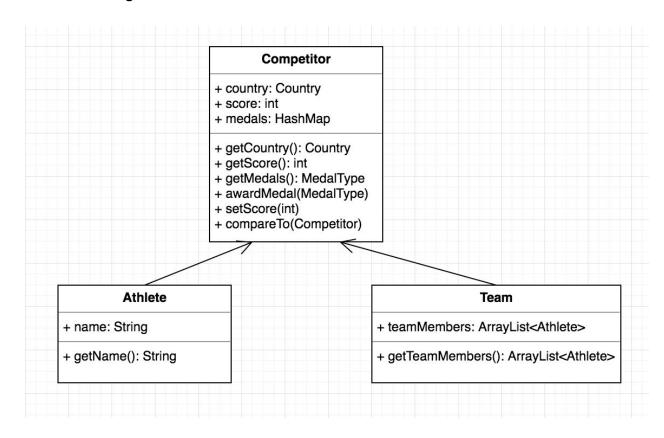
#### AD - 3 Object diagram



AD - 4 Activity diagram



## AD - 5 Inheritance diagram



# **AD - 6 Implementations Constraints**

| Constraints                         | Possible effect of constraint  | Details  |
|-------------------------------------|--|--|
| Hardware and software platforms     | The app will display differently on screens of different sizes.  | I was not able to implement responsive design due to time constraints.   |
| Performance requirements            | Performance decreases as the number of items that have to be loaded increses.  | The app slows down when the database is expanded.  |
| Persistent storage and transactions | Database does not store changes introduced via browser after Sinatra session is terminated.                          | It is not a problem since the app was created for demonstration purposes only and should work properly once it runs on an actual server. |
| Budgets                             | There was no budget assigned to this project.  | Personal project for a CodeClan course.  |
| Time                                | I only had a week to work on the project and as a result I did not manage to implement all the features I wanted to. | I am going to continue working on<br>the project in order to implement all<br>the features I had originally intended<br>it to have.      |