Gabriel Belcher

PROJECTS

UNO Online

https://uno-online.onrender.com/

github.com/gabrielbelcher/uno-online

- An online, real time multiplayer version of the UNO card game.
- I utilized this project to develop skills in React, TypeScript, and WebSockets.

Automated Farm Monitoring / Sheep Identification

github.com/gabrielbelcher/sheep-identification-project

- Enhance farming efficiency with automated livestock data monitoring for remote farm owners.
- Created in collaboration with Kauricone, utilizing their IoT hardware.

WORK EXPERIENCE

Tremor Audio Feb 2022 – Jun 2023

Guitar Tech & Sales

Howick, Auckland

- Tremor Audio is an independently owned music store based in Howick.
- I was brought in to help manage the store on alternative days to the owner, as well as bring experience in guitar servicing and repairs.
- I create all marketing material and graphics for social media, advertising, and in-store features.
- During the development of the new website, I created media that is used throughout the site.
 - Created SVG logos for store brands and payment methods.
 - o Filmed and edited a short video used for marketing across the store's social media.
- Oversaw the switch to new POS software, I organized the setup as well as trained the store owner and other employee.
- Ran an introductory guitar course designed for primary/intermediate kids.
 - O Successfully taught five kids the basics of guitar over five weeks.

EDUCATION

Auckland University of Technology

Bachelor of Computer and Information Science

Auckland, NZ

- Major in Software Development.
- Minor in Computational Intelligence.

SKILLS & INTERESTS

- **Skills:** TypeScript; React; HTML; CSS; Git; Java; Word, Excel; Customer relations.
- **Experience with:** WebSockets; NextJS; Node; Express; Firebase; Linux; Python.
- Interests: Web Development; CSGO; Guitar; Radiohead; Better Call Saul.

LINKS

- GitHub: github.com/gabrielbelcher
- **LinkedIn:** linkedin.com/in/gabrielbelcher/