

CageControl

Control waveplates inside tomography cages

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Chapter 1

Bug List

File [debug.h](#)

Printing to console does not work on Windows. Workaround: Redirect stderr to stdout and redirect stdout to a file.

File [defines.h](#)

There are no known bugs.

Namespace [helper](#)

There are no known bugs.

Class [Motor](#)

There are no known bugs.

Class [PCBMotor](#)

There are no known bugs.

Class [UDPlistener](#)

There are no known bugs.

File [version.h](#)

There are no known bugs.

Chapter 2

Namespace Index

2.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

helper	Small functions to display messages	11
------------------------	---	----

Chapter 3

Hierarchical Index

3.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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motorwrapper	42
boost::noncopyable	
Boost_serial	13
QMainWindow	
cagecontrol	21
QObject	
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std::runtime_error	
timeout_exception	50

Chapter 4

Class Index

4.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Boost_serial	13
cagecontrol	21
CQPushButton	30
ell_device	32
ell_response	33
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Motor	
Operates the PCB-motor	35
motorwrapper	42
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Boost_serial::ReadSetupParameters	48
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UDPlistener	
Used to control dinspect with UDP packages	51

Chapter 5

File Index

5.1 File List

Here is a list of all documented files with brief descriptions:

/home/peter/Development/cagecontrol/src/ boost_serial.h	??
/home/peter/Development/cagecontrol/src/ cagecontrol.h	??
/home/peter/Development/cagecontrol/src/ cqpushbutton.h	??
/home/peter/Development/cagecontrol/src/ debug.h	
Debug macros	57
/home/peter/Development/cagecontrol/src/ defines.h	
Various compile-time definitions	58
/home/peter/Development/cagecontrol/src/ elliptec.h	60
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Chapter 6

Namespace Documentation

6.1 helper Namespace Reference

contains small functions to display messages

Functions

- void [message](#) (QString msg)
message displays a message box
- void [error](#) (QString msg)
error displays an error-messagebox and writes a debug_error message to stdout
- void [warning](#) (QString msg)
warning displays warning-messagebox and writes a debug_warning message to stdout
- void [info](#) (QString msg)
info displays an info-messagebox and writes a debug_info message to stdout
- std::string **str_tolower** (std::string s)

6.1.1 Detailed Description

contains small functions to display messages

Bug There are no known bugs.

6.1.2 Function Documentation

6.1.2.1 error()

```
void helper::error (  
    QString msg )
```

error displays an error-messagebox and writes a debug_error message to stdout

Parameters

<i>msg</i>	the message to be displayed
------------	-----------------------------

6.1.2.2 info()

```
void helper::info (  
    QString msg )
```

info displays an info-messagebox and writes a debug_info message to stdout

Parameters

<i>msg</i>	the message to be displayed
------------	-----------------------------

6.1.2.3 message()

```
void helper::message (  
    QString msg )
```

message displays a message box

Parameters

<i>msg</i>	the message to be displayed
------------	-----------------------------

6.1.2.4 warning()

```
void helper::warning (  
    QString msg )
```

warning displays warning-messagebox and writes a debug_warning message to stdout

Parameters

<i>msg</i>	the message to be displayed
------------	-----------------------------

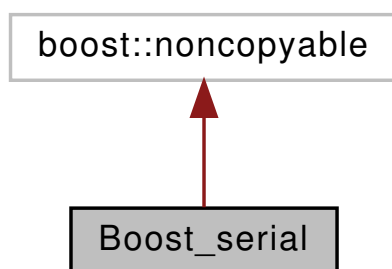
Chapter 7

Class Documentation

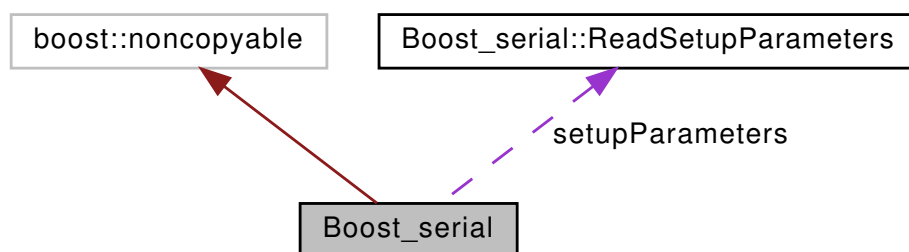
7.1 Boost_serial Class Reference

```
#include <boost_serial.h>
```

Inheritance diagram for Boost_serial:



Collaboration diagram for Boost_serial:



Classes

- class [ReadSetupParameters](#)

Public Member Functions

- [Boost_serial](#) (const std::string &devname, unsigned int baud_rate, boost::asio::serial_port_base::parity opt_parity=boost::asio::serial_port_base::parity(boost::asio::serial_port_base::parity::none), boost::asio::serial_port_base::character_size opt_csize=boost::asio::serial_port_base::character_size(8), boost::asio::serial_port_base::flow_control opt_flow=boost::asio::serial_port_base::flow_control(boost::asio::serial_port_base::flow_control::none), boost::asio::serial_port_base::stop_bits opt_stop=boost::asio::serial_port_base::stop_bits(boost::asio::serial_port_base::stop_bits::one))
- void [open](#) (const std::string &devname, unsigned int baud_rate, boost::asio::serial_port_base::parity opt_parity=boost::asio::serial_port_base::parity(boost::asio::serial_port_base::parity::none), boost::asio::serial_port_base::character_size opt_csize=boost::asio::serial_port_base::character_size(8), boost::asio::serial_port_base::flow_control opt_flow=boost::asio::serial_port_base::flow_control(boost::asio::serial_port_base::flow_control::none), boost::asio::serial_port_base::stop_bits opt_stop=boost::asio::serial_port_base::stop_bits(boost::asio::serial_port_base::stop_bits::one))
- bool [isOpen](#) () const
- void [close](#) ()
- void [setTimeout](#) (const boost::posix_time::time_duration &t)
- void [write](#) (const char *data, size_t size)
- void [write](#) (const std::vector< char > &data)
- void [writeString](#) (const std::string &s)
- void [read](#) (char *data, size_t size)
- std::vector< char > [read](#) (size_t size)
- std::string [readString](#) (size_t size)
- std::string [readStringUntil](#) (const std::string &delim="\n")

Private Types

- enum [ReadResult](#) { [resultInProgress](#) , [resultSuccess](#) , [resultError](#) , [resultTimeoutExpired](#) }

Private Member Functions

- void [performReadSetup](#) (const [ReadSetupParameters](#) ¶m)
- void [timeoutExpired](#) (const boost::system::error_code &error)
- void [readCompleted](#) (const boost::system::error_code &error, const size_t [bytesTransferred](#))

Private Attributes

- boost::asio::io_service [io](#)
Io service object.
- boost::asio::serial_port [port](#)
Serial port object.
- boost::asio::deadline_timer [timer](#)
Timer for timeout.
- boost::posix_time::time_duration [timeout](#)
Read/write timeout.
- boost::asio::streambuf [readData](#)
Holds eventual read but not consumed.
- enum [ReadResult](#) [result](#)
Used by read with timeout.
- size_t [bytesTransferred](#)
Used by async read callback.
- [ReadSetupParameters](#) [setupParameters](#)
Global because used in the OSX fix.

7.1.1 Detailed Description

Serial port class, with timeout on read operations.

7.1.2 Member Enumeration Documentation

7.1.2.1 ReadResult

```
enum Boost_serial::ReadResult [private]
```

Possible outcome of a read. Set by callbacks, read from main code

7.1.3 Constructor & Destructor Documentation

7.1.3.1 Boost_serial()

```
Boost_serial::Boost_serial (
    const std::string & devname,
    unsigned int baud_rate,
    boost::asio::serial_port_base::parity opt_parity = boost::asio::serial_port_base::
::parity(boost::asio::serial_port_base::parity::none),
    boost::asio::serial_port_base::character_size opt_csize = boost::asio::serial_
port_base::character_size(8),
    boost::asio::serial_port_base::flow_control opt_flow = boost::asio::serial_port_
base::flow_control(boost::asio::serial_port_base::flow_control::none),
    boost::asio::serial_port_base::stop_bits opt_stop = boost::asio::serial_port_
base::stop_bits(boost::asio::serial_port_base::stop_bits::one) )
```

Opens a serial device. By default timeout is disabled.

Parameters

<i>devname</i>	serial device name, example "/dev/ttyS0" or "COM1"
<i>baud_rate</i>	serial baud rate
<i>opt_parity</i>	serial parity, default none
<i>opt_csize</i>	serial character size, default 8bit
<i>opt_flow</i>	serial flow control, default none
<i>opt_stop</i>	serial stop bits, default 1

Exceptions

<i>boost::system::system_error</i>	if cannot open the serial device
------------------------------------	----------------------------------

7.1.4 Member Function Documentation

7.1.4.1 close()

```
void Boost_serial::close ( )
```

Close the serial device

Exceptions

<i>boost::system::system_error</i>	if any error
------------------------------------	--------------

7.1.4.2 isOpen()

```
bool Boost_serial::isOpen ( ) const
```

Returns

true if serial device is open

7.1.4.3 open()

```
void Boost_serial::open (
    const std::string & devname,
    unsigned int baud_rate,
    boost::asio::serial_port_base::parity opt_parity = boost::asio::serial_port_base::parity(
        boost::asio::serial_port_base::parity::none),
    boost::asio::serial_port_base::character_size opt_csize = boost::asio::serial_port_base::character_size(8),
    boost::asio::serial_port_base::flow_control opt_flow = boost::asio::serial_port_base::flow_control(
        boost::asio::serial_port_base::flow_control::none),
    boost::asio::serial_port_base::stop_bits opt_stop = boost::asio::serial_port_base::stop_bits(
        boost::asio::serial_port_base::stop_bits::one) )
```

Opens a serial device.

Parameters

<i>devname</i>	serial device name, example "/dev/ttyS0" or "COM1"
<i>baud_rate</i>	serial baud rate
<i>opt_parity</i>	serial parity, default none
<i>opt_csize</i>	serial character size, default 8bit
<i>opt_flow</i>	serial flow control, default none
<i>opt_stop</i>	serial stop bits, default 1

Exceptions

<i>boost::system::system_error</i>	if cannot open the serial device
------------------------------------	----------------------------------

7.1.4.4 performReadSetup()

```
void Boost_serial::performReadSetup (
    const ReadSetupParameters & param ) [private]
```

This member function sets up a read operation, both reading a specified number of characters and reading until a delimiter string.

7.1.4.5 read() [1/2]

```
void Boost_serial::read (
    char * data,
    size_t size )
```

Read some data, blocking

Parameters

<i>data</i>	array of char to be read through the serial device
<i>size</i>	array size

Returns

numbr of character actually read $0 \leq \text{return} \leq \text{size}$

Exceptions

<i>boost::system::system_error</i>	if any error
<i>timeout_exception</i>	in case of timeout

7.1.4.6 read() [2/2]

```
std::vector< char > Boost_serial::read (
    size_t size )
```

Read some data, blocking

Parameters

<i>size</i>	how much data to read
-------------	-----------------------

Returns

the receive buffer. It is empty if no data is available

Exceptions

<i>boost::system::system_error</i>	if any error
<i>timeout_exception</i>	in case of timeout

7.1.4.7 readCompleted()

```
void Boost_serial::readCompleted (
    const boost::system::error_code & error,
    const size_t bytesTransferred ) [private]
```

Callback called either if a read complete or read error occurs. If called because of read complete, sets result to resultSuccess. If called because read error, sets result to resultError.

7.1.4.8 readString()

```
std::string Boost_serial::readString (
    size_t size )
```

Read a string, blocking. Can only be used if the user is sure that the serial device will not send binary data. For binary data read, use [read\(\)](#). The returned string is empty if no data has arrived.

Parameters

<i>size</i>	how much data to read
-------------	-----------------------

Returns

a string with the received data.

Exceptions

<i>boost::system::system_error</i>	if any error
<i>timeout_exception</i>	in case of timeout

7.1.4.9 readStringUntil()

```
std::string Boost_serial::readStringUntil (
    const std::string & delim = "\n" )
```

Read a line, blocking Can only be used if the user is sure that the serial device will not send binary data. For binary data read, use [read\(\)](#) The returned string is empty if the line delimiter has not yet arrived.

Parameters

<i>delimiter</i>	line delimiter, default="\n"
------------------	------------------------------

Returns

a string with the received data. The delimiter is removed from the string.

Exceptions

<i>boost::system::system_error</i>	if any error
timeout_exception	in case of timeout

7.1.4.10 setTimeout()

```
void Boost_serial::setTimeout (
    const boost::posix_time::time_duration & t )
```

Set the timeout on read/write operations. To disable the timeout, call `setTimeout(boost::posix_time::seconds(0))`;

7.1.4.11 timeoutExpired()

```
void Boost_serial::timeoutExpired (
    const boost::system::error_code & error ) [private]
```

Callback called either when the read timeout is expired or canceled. If called because timeout expired, sets result to `resultTimeoutExpired`

7.1.4.12 write() [1/2]

```
void Boost_serial::write (
    const char * data,
    size_t size )
```

Write data

Parameters

<i>data</i>	array of char to be sent through the serial device
<i>size</i>	array size

Exceptions

<i>boost::system::system_error</i>	if any error
------------------------------------	--------------

7.1.4.13 write() [2/2]

```
void Boost_serial::write (
    const std::vector< char > & data )
```

Write data

Parameters

<i>data</i>	to be sent through the serial device
-------------	--------------------------------------

Exceptions

<i>boost::system::system_error</i>	if any error
------------------------------------	--------------

7.1.4.14 writeString()

```
void Boost_serial::writeString (
    const std::string & s )
```

Write a string. Can be used to send ASCII data to the serial device. To send binary data, use [write\(\)](#)

Parameters

<i>s</i>	string to send
----------	----------------

Exceptions

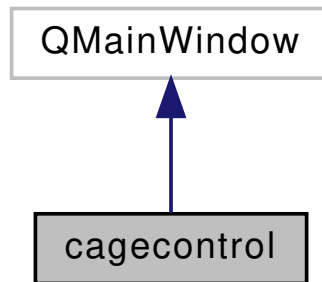
<i>boost::system::system_error</i>	if any error
------------------------------------	--------------

The documentation for this class was generated from the following files:

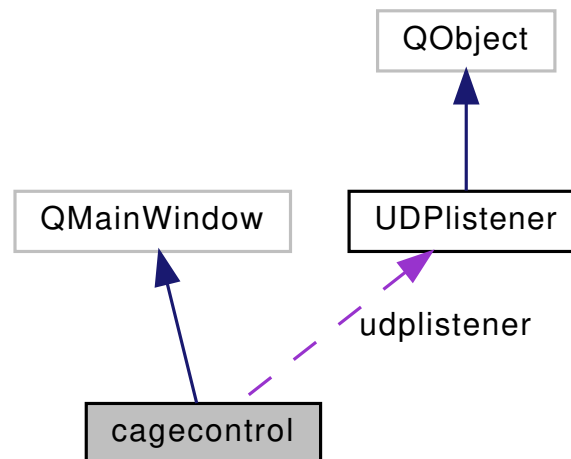
- /home/peter/Development/cagecontrol/src/boost_serial.h
- /home/peter/Development/cagecontrol/src/boost_serial.cpp

7.2 cagecontrol Class Reference

Inheritance diagram for cagecontrol:



Collaboration diagram for cagecontrol:



Public Slots

- void [slot_changeWPangles](#) (QVector< double > angles)
slot_changeWPangles sets offsetangles for all waveplates
- void [slot_changeoffsetusage](#) (bool uo_in)
slot_changeoffsetusage changes the usage of the waveplate offset
- void [slot_movemotors](#) (QString color, double HWPang, double QWPang, double QWP2ang=0)
slot_movemotors
- void [useinvertedbases](#) (QString id, bool inv)
useinvertedbases
- void [moveHV](#) (QString id)
moveHV moves cage with colorcode id to H/V basis
- void [movePM](#) (QString id)
movePM moves cage with colorcode id to P/M basis
- void [moveRL](#) (QString id)
moveRL moves cage with colorcode id to R/L basis
- void [moveANG](#) (QString id)
moveANG moves cage with colorcode id to angles set in GUI

Public Member Functions

- **cagecontrol** (QWidget *parent=nullptr)

Private Slots

- void **updatesettings** (double d)
updatesettings fills variables with data from GUI
- void **updatesettingsint** (int i)
updatesettingsint wrapper, just calls
- void **updateUI** ()
updateUI updates UI with supposedly new numbers (loaded from conf file, e.g.)

Private Member Functions

- void **setupUI** (QGridLayout *layout)
Puts together the GUI.
- void **openmotors** ()
Opens serial connections to the PCB motor controllers.
- void **changebases** ()
changebases changes bases periodically
- void **setbasesfile** ()
setbasesfile reads filename from dialog
- int **readbasesfile** ()
readbasesfile reads file containing bases
- void **updatestatus** (QString msg)
updatestatus writes message to statusbar and to a logfile
- void **LoadConfig** ()
LoadConfig loads config from a file.
- void **SaveConfig** ()
SaveConfig stores config to a file.
- void **motorGB** (QGroupBox *gb, QString id)
motorGB fills an empty QGroupBox with motor controls
- void **initconnections** ()
initconnections connects Qt Signals to slots
- void **invertall** ()
invertall convenient way to tick all 'invert' boxes. does not rotate WPs.
- void **movemotor** (QString motor, double HWPang, double QWPang, double QWP2ang=0)
movemotor moves both motors of a cage to certain angles

Private Attributes

- QString [basesfname](#)
path and filename of file containing bases
- QTimer [basestimer](#)
Runs out every.
- QDir [basesdir](#)
Directory of basesfile.
- QFile [basesf](#)
Bases file.
- int [currentbasisidx](#)
index of current basis
- int [basetime](#)
When reading bases from file: Number of seconds after which a basischange occurs.
- int [udpport](#)
Hold the UDP port to listen to for commandds.
- bool [pauseupdating](#)
Keep updateUI and updatesettings from interfering with each other.
- bool [useoffset](#)
If true, the angles in the settings-tab will be used as '0'.
- QSettings * [settings](#)
A QSettings object, used to store settings in a config file.
- UDPListener * [udplistener](#)
Listens to a UDP port, aquiires & checks commands send to it.
- QWidget * [tabs](#)
GUI tab widget.
- QWidget * [settingstab](#)
GUI tab containing settings.
- QWidget * [motorstab](#)
GUI tab containing motor controls.
- QStatusBar * [status](#)
Status bar.
- QVector< std::string > [comports](#)
Vector containing available serial ports names ports.
- QVector< QStringList > [bases](#)
vector holding all bases for automatic basis change
- QVector< bool > [invert](#)
True: invert predefined bases (H/V -> V/H, P/M->M/P, L/R->R/L)
- QVector< bool > [isthreewps](#)
True: cage has three waveplates. False: cage has two waveplates.
- QVector< [motorwrapper](#) * > [motors](#)
List of serial connections to the cages.
- QVector< int > [motorType](#)
0: PCBmotor, 1 Thorlabs Elliptec
- QVector< QString > [motorName](#)
List of colorcodes of the cages.
- QVector< QDoubleSpinBox > [HWP0sp](#)
List of QSpinBoxes to set the '0' of the HWPs.
- QVector< QDoubleSpinBox > [QWP0sp](#)
List of QSpinBoxes to set the '0' of the QWPs.
- QVector< uint8_t > [HWPmnum](#)

- Motor number of controller the HWP is connected to.*
 - `QVector< uint8_t > QWPmnum`
- Motor number of controller the first QWP is connected to.*
 - `QVector< uint8_t > QWP2mnum`
- Motor number of controller the second QWP is connected to.*
 - `QVector< double > HWP0`
- '0' of HWPs*
 - `QVector< double > QWP0`
- '0' of first QWPs*
 - `QVector< double > QWP20`
- '0' of second QWPs*
 - `QVector< double > HWPcust`
- custom set angle to rotate HWP to*
 - `QVector< double > QWPcust`
- custom set angle to rotate first QWP to*
 - `QVector< double > QWP2cust`
- custom set angle to rotate second QWP to*
 - `QVector< QGroupBox * > uiMotorGroupBoxes`
- List of Groupboxes containing cage controls.*

7.2.1 Member Function Documentation

7.2.1.1 initconnections()

```
void cagecontrol::initconnections ( ) [private]
```

initconnections connects Qt Signals to slots

Defines what happens when a button is clicked, a number is changed, et cetera

7.2.1.2 LoadConfig()

```
void cagecontrol::LoadConfig ( ) [private]
```

LoadConfig loads config from a file.

The dialog is set up with values already stored in the QSettings object. If a specific quantity does not exist there, it is set to a standard value.

7.2.1.3 motorGB()

```
void cagecontrol::motorGB (
    QGroupBox * gb,
    QString id ) [private]
```

motorGB fills an empty QGroupBox with motor controls

Parameters

<i>gb</i>	empty QGroupBox
<i>id</i>	colorcode of the cage

7.2.1.4 moveANG

```
void cagecontrol::moveANG (
    QString id ) [slot]
```

moveANG moves cage with colorcode id to angles set in GUI

Parameters

<i>id</i>	colorcode of cage, or "all"
-----------	-----------------------------

7.2.1.5 moveHV

```
void cagecontrol::moveHV (
    QString id ) [slot]
```

moveHV moves cage with colorcode id to H/V basis

Parameters

<i>id</i>	colorcode of cage, or "all"
-----------	-----------------------------

7.2.1.6 movemotor()

```
void cagecontrol::movemotor (
    QString motor,
    double HWPang,
    double QWPang,
    double QWP2ang = 0 ) [private]
```

movemotor moves both motors of a cage to certain angles

Parameters

<i>motor</i>	colorcode of the cage
<i>HWPang</i>	angle of the HWP in degrees
<i>QWPang</i>	angle of the 1st QWP in degrees
<i>QWP2ang</i>	angle of the 2nd QWP in degrees. defaults to 0 because of 2/3 WP cages

7.2.1.7 movePM

```
void cagecontrol::movePM (
    QString id ) [slot]
```

movePM moves cage with colorcode id to P/M basis

Parameters

<i>id</i>	colorcode of cage, or "all"
-----------	-----------------------------

7.2.1.8 moveRL

```
void cagecontrol::moveRL (
    QString id ) [slot]
```

moveRL moves cage with colorcode id to R/L basis

Parameters

<i>id</i>	colorcode of cage, or "all"
-----------	-----------------------------

7.2.1.9 readbasesfile()

```
int cagecontrol::readbasesfile ( ) [private]
```

readbasesfile reads file containing bases

Returns

0 on success

7.2.1.10 SaveConfig()

```
void cagecontrol::SaveConfig ( ) [private]
```

SaveConfig stores config to a file.

The QSettings object is updated with the values received from the dialog and saved immediately.

7.2.1.11 slot_changeoffsetusage

```
void cagecontrol::slot_changeoffsetusage (
    bool uo_in ) [slot]
```

slot_changeoffsetusage changes the usage of the waveplate offset

Parameters

<i>useoffset</i>	true if waveplate offset is to be used
------------------	--

The term 'offset' refers to the waveplate angles specified in the

See also

[settingstab](#). E.g.: 'H' of HWP specified in the [settingstab](#) is 50° and one wants to rotate the waveplate to H+10°. If ([useoffset](#)==true), one needs to rotate the motor to 10°. If ([useoffset](#)==false), one needs to rotate the motor to 60°.

7.2.1.12 slot_changeWPangles

```
void cagecontrol::slot_changeWPangles (
    QVector< double > angles ) [slot]
```

slot_changeWPangles sets offsetangles for all waveplates

Parameters

<i>angles</i>	vector containing all angles. Ordering: HWP0,HWP1,...,HWPn,QWP0,QWP1,...,QWPn
---------------	---

7.2.1.13 slot_movemotors

```
void cagecontrol::slot_movemotors (
    QString color,
    double HWPang,
    double QWPang,
    double QWP2ang = 0 ) [slot]
```

slot_movemotors

Parameters

<i>color</i>	colorcode of the cage, or 'all'
<i>HWPang</i>	angle of the HWP in degrees
<i>QWPang</i>	angle of the 1st QWP in degrees
<i>QWP2ang</i>	angle of the 2nd QWP in degrees. defaults to 0 because of 2/3 WP cages

7.2.1.14 updatesettings

```
void cagecontrol::updatesettings (
    double d ) [private], [slot]
```

updatesettings fills variables with data from GUI

Parameters

<i>d</i>	unused
----------	--------

7.2.1.15 updatesettingsint

```
void cagecontrol::updatesettingsint (
    int i ) [private], [slot]
```

updatesettingsint wrapper, just calls

See also

[updatesettings\(double d\)](#)

Parameters

<i>i</i>	unused
----------	--------

7.2.1.16 updatestatus()

```
void cagecontrol::updatestatus (
    QString msg ) [private]
```

updatestatus writes message to statusbar and to a logfile

Parameters

<i>msg</i>	Message to write
------------	------------------

7.2.1.17 useinvertedbases

```
void cagecontrol::useinvertedbases (
    QString id,
    bool inv ) [slot]
```

useinvertedbases

Parameters

<i>id</i>	colorcode of cage, or 'all'
<i>inv</i>	true if consecutive bases changes shall be inverted (using e.g. V/H instead of H/V)

7.2.2 Member Data Documentation

7.2.2.1 basestimer

```
QTimer cagecontrol::basestimer [private]
```

Runs out every.

See also

[basetime](#) seconds to change [bases](#)

7.2.2.2 useoffset

```
bool cagecontrol::useoffset [private]
```

If true, the angles in the settings-tab will be used as '0'.

See also

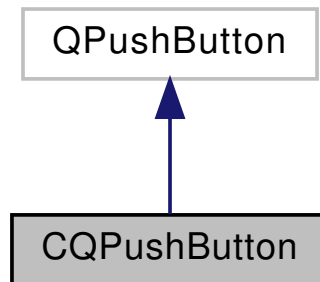
[slot_changeoffsetusage](#)

The documentation for this class was generated from the following files:

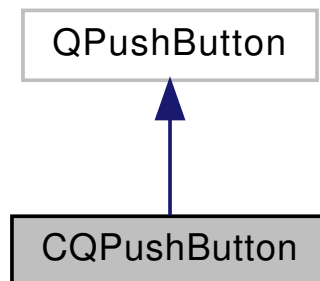
- /home/peter/Development/cagecontrol/src/cagecontrol.h
- /home/peter/Development/cagecontrol/src/cagecontrol.cpp

7.3 CQPushButton Class Reference

Inheritance diagram for CQPushButton:



Collaboration diagram for CQPushButton:



Public Slots

- void [setid](#) (QString [id](#))
Sets QString id which is sent when signal pressed_id is emitted.
- QString [getid](#) ()
Returns QString id which is sent when signal pressed_id is emitted.
- void [triggerOutput](#) ()
Function to capture Qt's standard &QAbstractButton::pressed(void) signal and emits [pressed_id\(QString\)](#) instead.

Signals

- void [pressed_id](#) (QString)
pressed_id signal emitted when button is pressed. Carries QString id.
- void [rightClicked](#) ()

Public Member Functions

- **CQPushButton** (QString ButtonText, QString [id](#)="", QWidget *parent=nullptr)

Protected Attributes

- [QString id](#)
QString to send when pressed_id is emitted.

Private Slots

- void **mousePressEvent** (QMouseEvent *e)

7.3.1 Member Function Documentation

7.3.1.1 `getId`

```
QString CQPushButton::getId ( ) [slot]
```

Returns QString id which is sent when signal pressed_id is emitted.

See also

[setId](#)
[pressed_id](#)
[id](#)

7.3.1.2 `pressed_id`

```
void CQPushButton::pressed_id (
    QString ) [signal]
```

pressed_id signal emitted when button is pressed. Carries QString id.

See also

[setId](#)
[getId](#)
[id](#)

7.3.1.3 setid

```
void CQPushButton::setid (
    QString id ) [slot]
```

Sets QString id which is sent when signal pressed_id is emitted.

See also

[getid](#)
[pressed_id](#)
[id](#)

7.3.2 Member Data Documentation

7.3.2.1 id

```
QString CQPushButton::id [protected]
```

QString to send when pressed_id is emitted.

See also

[setid](#)
[getid](#)
[pressed_id](#)

The documentation for this class was generated from the following files:

- /home/peter/Development/cagecontrol/src/cqpushbutton.h
- /home/peter/Development/cagecontrol/src/cqpushbutton.cpp

7.4 ell_device Struct Reference

Public Attributes

- std::string **address**
- uint16_t **type**
- uint64_t **serial**
- uint16_t **year**
- uint8_t **fw**
- uint8_t **hw**
- uint32_t **travel**
- uint64_t **pulses**

The documentation for this struct was generated from the following file:

- /home/peter/Development/cagecontrol/src/elliptec.h

7.5 ell_response Struct Reference

Public Attributes

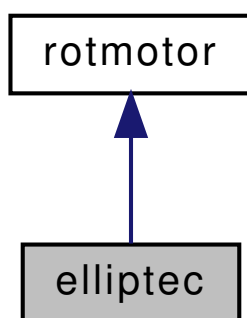
- `uint8_t address` = 0
- `std::string type` = ""
- `std::string data` = ""

The documentation for this struct was generated from the following file:

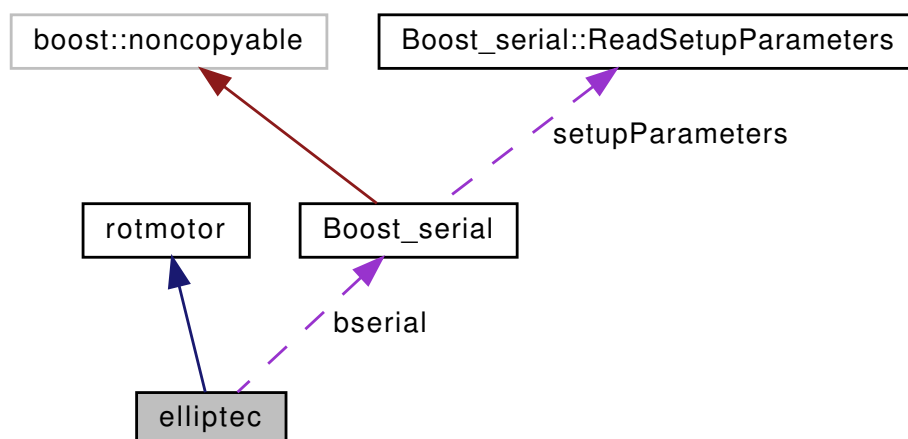
- `/home/peter/Development/cagecontrol/src/elliptec.h`

7.6 elliptec Class Reference

Inheritance diagram for elliptec:



Collaboration diagram for elliptec:



Public Member Functions

- **elliptec** (std::string devname="", std::vector< uint8_t > inmids=std::vector< uint8_t >(0), bool dohome=true, bool freqsearch=true)
Motor the constructor initializes variables and establishes the serial connection.
- void **open** (std::string port, bool dohome, bool freqsearch)
- void **close** ()
close closes the serialport connection
- bool **isopen** ()
isopen returns the state of the serial connection
- void **home** (std::string addr, std::string dir="0")
- void **move_absolute** (std::string addr, double pos)
- void **move_relative** (std::string addr, double pos)
- void **get_position** (std::string addr)
- void **get_status** (std::string addr)
- void **get_velocity** (std::string addr)
- void **set_velocity** (std::string addr, uint8_t percent)
- void **save_userdata** (std::string addr)
- void **change_address** (std::string addr, std::string newaddr)
- void **command_moveboth** (int hwp_mnum, int qwp_mnum, double hwpang, double qwpang)
- void **command_movethree** (int hwp_mnum, int qwp_mnum, int qwp2_mnum, double hwpang, double qwpang, double qwp2ang)

Private Member Functions

- std::string **query** (const std::string &data)
- void **read** ()
- void **write** (const std::string &data)
- void **getinfo** (std::string addr)
- void **get_motor1_info** (std::string addr)
- void **get_motor2_info** (std::string addr)
- void **get_motor3_info** (std::string addr)
- void **search_motor1_freq** (std::string addr)
- void **search_motor2_freq** (std::string addr)
- void **search_motor3_freq** (std::string addr)
- void **search_freq** (std::string addr)
- void **optimize_motors** (std::string addr)
- void **clean_mechanics** (std::string addr)
- void **stop_clean** (std::string addr)
- **ell_response** process_response ()
- void **handle_devinfo** (**ell_device** dev)
- void **print_dev_info** (**ell_device** dev)
- bool **devintype** (std::string type, uint8_t id)
- std::optional< **ell_device** > **devinfo_at_addr** (std::string addr)
- int64_t **deg2step** (std::string addr, double deg)
- int64_t **mm2step** (std::string addr, double mm)
- double **step2deg** (std::string addr, int64_t step)
- double **step2mm** (std::string addr, int64_t step)
- std::string **step2hex** (int64_t step)
- int64_t **hex2step** (std::string hex)
- std::string **ll2hex** (int64_t i)
- std::string **int2addr** (uint8_t id)

Private Attributes

- const uint8_t **CW** = 0
- const uint8_t **CCW** = 1
- const double **DEGERR** = 0.1
- const double **MMERR** = 0.05
- [Boost_serial](#) * **bserial**
- std::string **response**
- uint16_t **_ser_timeout**
- std::unordered_map< std::string, std::vector< uint8_t > > **devtype**
- std::vector< std::string > [mids](#)
motor ids
- std::vector< [ell_device](#) > **devices**

7.6.1 Member Function Documentation

7.6.1.1 isopen()

```
bool elliptec::isopen ( ) [virtual]
```

isopen returns the state of the serial connection

Returns

true if serial connection was established successfully, false otherwise

Implements [rotmotor](#).

The documentation for this class was generated from the following files:

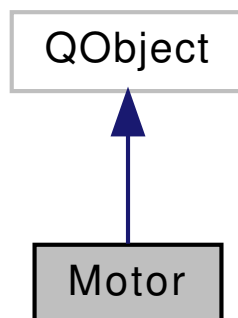
- /home/peter/Development/cagecontrol/src/[elliptec.h](#)
- /home/peter/Development/cagecontrol/src/[elliptec.cpp](#)

7.7 Motor Class Reference

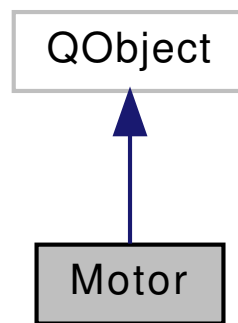
The [Motor](#) class operates the PCB-motor.

```
#include <motor.h>
```

Inheritance diagram for Motor:



Collaboration diagram for Motor:



Public Slots

- void **open** (QString port)
open establishes a connection over a serial port
- void **close** ()
close closes the serialport connection
- void **read** ()
read reads from the serial port
- void **write** (const QByteArray &data)
write writes to the serialport
- void **handleError** (QSerialPort::SerialPortError error)
handleError prints an error message of the serialport connection and closes the connection
- void **showStatusMessage** (const QString &message)
showStatusMessage fills the label in the GUI with text
- bool **isopen** ()
isopen returns the state of the serial connection
- void **command_park** ()
command_park moves the motor to the mechanical stop
- void **command_home** ()
command_home sends commands to position at the mechanical stop and afterwards go to the offset starting position, but in an inaccurate way
- void **command_info** ()
*command_info sends the command to request the **PCBMotor** information*
- void **command_help** ()
*command_help sends the command to print the **PCBMotor** help*
- void **command_frequency_sweep** ()
*command_frequency_sweep sends the **PCBMotor** command for a frequency sweep*
- void **command_singlestep** (QString dirstring)
command_singlestep moves the motor a single step in a direction specified by dirstring
- void **command_step** (uint16_t numsteps, QString dirstring)
command_step moves the motor numstep steps in a direction specified by dirstring
- void **command_microstep** (uint16_t nummsteps, QString dirstring)
command_microstep applies nummsteps micropulses to the motor
- void **stop** (bool stop)
stop Tries to stop movement if possible
- void **command_moveboth** (double ang1, double ang2)
command_moveboth moves both motors connected to the controller
- void **command_movethree** (int idx1, int idx2, int idx3, double ang1, double ang2, double ang3)
command_movethree moves three motors connected to the controller

Signals

- void `motorstatusmessage` (const QString &message)
motorstatusmessage emitted when the status of the serial connection changes, with a string indicating the actual state.
- void `ConnectionClosed` ()
emitted when serial connection is closed

Public Member Functions

- `Motor` ()
Motor the constructor initializes variables and establishes the serial connection.
- bool `sensordata` ()
sensordata returns the current `PCBMotor` optical encoder wheel sendor state

Public Attributes

- QString `publicmotorstatusmessage`
A string containing the current state of the serial connection.
- QSerialPort * `serial`
Qt serial connection interface.

Private Member Functions

- void `moveboth` ()
command_moveboth moves both motors connected to the controller
- void `movethree` ()
command_movethree moves three motors connected to the controller

Private Attributes

- QTimer `hometimer`
Used to iterate through the steps of 'go to the starting position' - but in an inaccurate way.
- QTimer `bothtimer`
Used to iterate through the steps of moving two motors of one controller.
- QTimer `threetimer`
Used to iterate through the steps of moving two motors of one controller.
- int `movebothstep`
Controls logic flow when two motors are to be moved consecutively.
- int `movethreestep`
Controls logic flow when two motors are to be moved consecutively.
- bool `serialconnectionok`
False if opening the serial connection failed.
- uint16_t `motor1steps`
number of steps the 1st motor is to be moved
- uint16_t `motor2steps`
number of steps the 2nd motor is to be moved
- uint16_t `motor3steps`
number of steps the 3rd motor is to be moved
- uint16_t `motor1idx`
controller index of motor 1
- uint16_t `motor2idx`
controller index of motor 2
- uint16_t `motor3idx`
controller index of motor 3

7.7.1 Detailed Description

The [Motor](#) class operates the PCB-motor.

Bug There are no known bugs.

The [PCBMotor](#) is controllable by sending ASCII commands over a serial connection. This class establishes such a connection and controls the movements of the motor.

7.7.2 Member Function Documentation

7.7.2.1 `command_microstep`

```
void Motor::command_microstep (
    uint16_t nummsteps,
    QString dirstring ) [slot]
```

`command_microstep` applies nummsteps micropulses to the motor

Parameters

<i>nummsteps</i>	number of micropulses to apply
<i>dirstring</i>	string containing the desired direction

`dirstring` may either be "bw" of "fw" for backward/forward movement.

7.7.2.2 `command_moveboth`

```
void Motor::command_moveboth (
    double ang1,
    double ang2 ) [slot]
```

`command_moveboth` moves both motors connected to the controller

Parameters

<i>ang1</i>	angle motor 1 is to be moved to
<i>ang2</i>	angle motor 2 is to be moved to

7.7.2.3 `command_movethree`

```
void Motor::command_movethree (
    int idx1,
```

```

    int idx2,
    int idx3,
    double ang1,
    double ang2,
    double ang3 ) [slot]

```

`command_movethree` moves three motors connected to the controller

Parameters

<i>idx1</i>	index of motor 1
<i>idx2</i>	index of motor 2
<i>idx3</i>	index of motor 3
<i>ang1</i>	angle to rotate motor 1 to
<i>ang2</i>	angle to rotate motor 2 to
<i>ang3</i>	angle to rotate motor 3 to

7.7.2.4 `command_singlestep`

```

void Motor::command_singlestep (
    QString dirstring ) [slot]

```

`command_singlestep` moves the motor a single step in a direction specified by `dirstring`

Parameters

<i>dirstring</i>	a string containing the desired movement direction
------------------	--

`Dirstring` may either be "bw" or "fw" for backward/forward movement.

7.7.2.5 `command_step`

```

void Motor::command_step (
    uint16_t numsteps,
    QString dirstring ) [slot]

```

`command_step` moves the motor `numstep` steps in a direction specified by `dirstring`

Parameters

<i>numsteps</i>	number of steps to go
<i>dirstring</i>	direction to go

`Dirstring` may either be "bw" or "fw" for backward/forward movement.

7.7.2.6 handleError

```
void Motor::handleError (
    QSerialPort::SerialPortError error ) [slot]
```

handleError prints an error message of the serialport connection and closes the connection

Parameters

<i>error</i>	
--------------	--

7.7.2.7 isopen

```
bool Motor::isopen ( ) [slot]
```

isopen returns the state of the serial connection

Returns

true if serial connection was established successfully, false otherwise

7.7.2.8 motorstatusmessage

```
void Motor::motorstatusmessage (
    const QString & message ) [signal]
```

motorstatusmessage emitted when the status of the serial connection changes, with a string indicating the actual state.

Parameters

<i>message</i>	the message
----------------	-------------

7.7.2.9 sensordata()

```
bool Motor::sensordata ( )
```

sensordata returns the current [PCBMotor](#) optical encoder wheel sendor state

Returns

the current [PCBMotor](#) optical encoder wheel sendor state

7.7.2.10 showStatusMessage

```
void Motor::showStatusMessage (
    const QString & message ) [slot]
```

showStatusMessage fills the label in the GUI with text

Parameters

<i>message</i>	the text to be shown in the label
----------------	-----------------------------------

7.7.2.11 stop

```
void Motor::stop (
    bool stop ) [slot]
```

stop Tries to stop movenents if possible

Parameters

<i>stop</i>	Input: True if movents shall be stopped if possible
-------------	---

7.7.2.12 write

```
void Motor::write (
    const QByteArray & data ) [slot]
```

write writes to the serialport

Parameters

<i>data</i>	data to be written to the serial port
-------------	---------------------------------------

7.7.3 Member Data Documentation

7.7.3.1 hometimer

```
QTimer Motor::hometimer [private]
```

Used to iterate through the steps of 'go to the starting position' - but in an inaccurate way.

See also

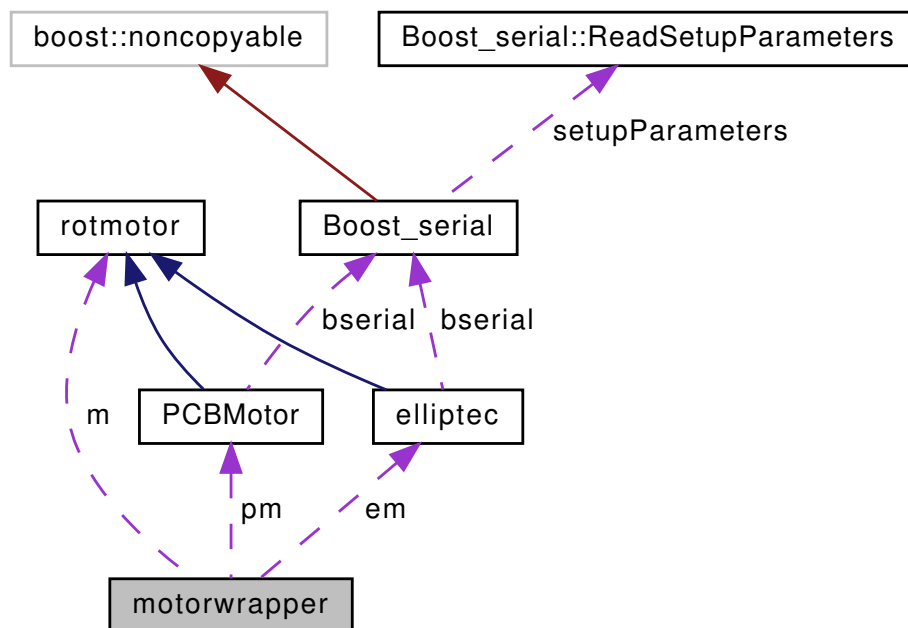
[command_home\(\)](#)

The documentation for this class was generated from the following files:

- [/home/peter/Development/cagecontrol/src/motor.h](#)
- [/home/peter/Development/cagecontrol/src/motor.cpp](#)

7.8 motorwrapper Class Reference

Collaboration diagram for motorwrapper:



Public Member Functions

- **motorwrapper** (uint8_t intype, std::string devname, std::vector< uint8_t > mids)
- void **open** (std::string port)
- void **close** ()
- void **move_absolute** (int mnum, double ang)
- void **command_moveboth** (int hwp_mnum, int qwp_mnum, double hwpang, double qwpang)
- void **command_movethree** (int hwp_mnum, int qwp_mnum, int qwp2_mnum, double hwp_ang, double qwp_ang, double qwp2_ang)

Private Attributes

- uint8_t **_devtype**
- [rotmotor](#) * **m**
- [elliptec](#) * **em**
- [PCBMotor](#) * **pm**

The documentation for this class was generated from the following files:

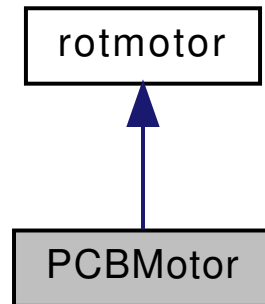
- [/home/peter/Development/cagecontrol/src/motorwrapper.h](#)
- [/home/peter/Development/cagecontrol/src/motorwrapper.cpp](#)

7.9 PCBMotor Class Reference

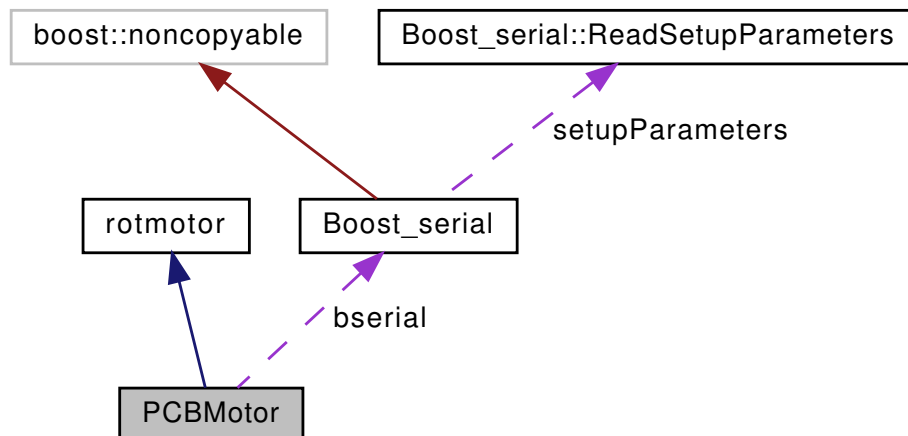
The [Motor](#) class operates the PCB-motor.

```
#include <pcbmotor.h>
```

Inheritance diagram for PCBMotor:



Collaboration diagram for PCBMotor:



Public Member Functions

- `PCBMotor` (`std::string devname=""`, `std::vector< uint8_t > mids=std::vector< uint8_t >(1)`)
Motor the constructor initializes variables and establishes the serial connection.
- `bool sensordata ()`
sensordata returns the current *PCBMotor* optical encoder wheel sendor state
- `void command_park ()`
command_park moves the motor to the mechanical stop
- `void command_home ()`
command_home sends commands to position at the mechanical stop and afterwards go to the offset starting position, but in an inaccurate way
- `void command_info ()`
command_info sends the command to request the *PCBMotor* information
- `void command_help ()`
command_help sends the command to print the *PCBMotor* help

- void `command_frequency_sweep` ()
command_frequency_sweep sends the `PCBMotor` command for a frequency sweep
- void `command_singlestep` (std::string dirstring)
command_singlestep moves the motor a single step in a direction specified by dirstring
- void `command_step` (uint16_t numsteps, std::string dirstring)
command_step moves the motor numstep steps in a direction specified by dirstring
- void `command_microstep` (uint16_t nummsteps, std::string dirstring)
command_microstep applies nummsteps micropulses to the motor
- void `stop` (bool stop)
stop Tries to stop movenents if possible
- void `command_moveboth` (int hwp_mnum, int qwp_mnum, double hwpang, double qwpang)
command_moveboth moves both motors connected to the controller
- void `command_move` (int mnum, double ang)
command_moveboth moves both motors connected to the controller
- void `command_movethree` (int hwp_mnum, int qwp_mnum, int qwp2_mnum, double hwp_ang, double qwp_ang, double qwp2_ang)
command_movethree moves three motors connected to the controller

Private Member Functions

- void `move` ()
command_moveboth moves both motors connected to the controller
- void `moveboth` ()
command_moveboth moves both motors connected to the controller
- void `movethree` ()
command_movethree moves three motors connected to the controller
- void `open` (std::string port)
- void `read` ()
- std::string `query` (const std::string &data)
- void `close` ()
close closes the serialport connection
- bool `isopen` ()
isopen returns the state of the serial connection
- void `write` (const std::string &data)
write writes to the serialport

Private Attributes

- int `movebothstep`
Controls logic flow when two motors are to be moved consecutively.
- int `movethreestep`
Controls logic flow when two motors are to be moved consecutively.
- bool `serialconnectionok`
False if opening the serial connection failed.
- uint16_t `motor1steps`
number of steps the 1st motor is to be moved
- uint16_t `motor2steps`
number of steps the 2nd motor is to be moved
- uint16_t `motor3steps`

- number of steps the 3rd motor is to be moved*
- uint16_t [motor1idx](#)
controller index of motor 1
- uint16_t [motor2idx](#)
controller index of motor 2
- uint16_t [motor3idx](#)
controller index of motor 3
- [Boost_serial](#) * **bserial**
- std::string **response**

7.9.1 Detailed Description

The [Motor](#) class operates the PCB-motor.

Bug There are no known bugs.

The [PCBMotor](#) is controllable by sending ASCII commands over a serial connection. This class establishes such a connection and controls the movements of the motor.

7.9.2 Member Function Documentation

7.9.2.1 command_microstep()

```
void PCBMotor::command_microstep (
    uint16_t nummsteps,
    std::string dirstring )
```

command_microstep applies nummsteps micropulses to the motor

Parameters

<i>nummsteps</i>	number of micropulses to apply
<i>dirstring</i>	string containing the desired direction

dirstring may either be "bw" or "fw" for backward/forward movement.

7.9.2.2 command_move()

```
void PCBMotor::command_move (
    int mnum,
    double ang )
```

command_moveboth moves both motors connected to the controller

Parameters

<i>hwp_mnum</i>	motor number of HWP
<i>hwp_mnum</i>	motor number of QWP
<i>hwpang</i>	angle HWP is to be moved to
<i>qwpang</i>	angle QWP is to be moved to

7.9.2.3 command_moveboth()

```
void PCBMotor::command_moveboth (
    int hwp_mnum,
    int qwp_mnum,
    double hwpang,
    double qwpang ) [virtual]
```

command_moveboth moves both motors connected to the controller

Parameters

<i>hwp_mnum</i>	motor number of HWP
<i>hwp_mnum</i>	motor number of QWP
<i>hwpang</i>	angle HWP is to be moved to
<i>qwpang</i>	angle QWP is to be moved to

Implements [rotmotor](#).

7.9.2.4 command_movethree()

```
void PCBMotor::command_movethree (
    int hwp_mnum,
    int qwp_mnum,
    int qwp2_mnum,
    double hwp_ang,
    double qwp_ang,
    double qwp2_ang ) [virtual]
```

command_movethree moves three motors connected to the controller

Parameters

<i>hwp_mnum</i>	index of HWP
<i>qwp_mnum</i>	index of QWP
<i>qwp2_mnum</i>	index of QWP2
<i>hwp_ang</i>	angle to rotate HWP to
<i>qwp_ang</i>	angle to rotate QWP to
<i>qwp2_ang</i>	angle to rotate QWP2 to

Implements [rotmotor](#).

7.9.2.5 command_singlestep()

```
void PCBMotor::command_singlestep (
    std::string dirstring )
```

command_singlestep moves the motor a single step in a direction specified by dirstring

Parameters

<i>dirstring</i>	a string containing the desired movement direction
------------------	--

Dirstring may either be "bw" or "fw" for backward/forward movement.

7.9.2.6 command_step()

```
void PCBMotor::command_step (
    uint16_t numsteps,
    std::string dirstring )
```

command_step moves the motor numstep steps in a direction specified by dirstring

Parameters

<i>numsteps</i>	number of steps to go
<i>dirstring</i>	direction to go

Dirstring may either be "bw" or "fw" for backward/forward movement.

7.9.2.7 isopen()

```
bool PCBMotor::isopen ( ) [private], [virtual]
```

isopen returns the state of the serial connection

Returns

true if serial connection was established successfully, false otherwise

Implements [rotmotor](#).

7.9.2.8 sensordata()

```
bool PCBMotor::sensordata ( )
```

sensordata returns the current [PCBMotor](#) optical encoder wheel sendor state

Returns

the current [PCBMotor](#) optical encoder wheel sendor state

7.9.2.9 stop()

```
void PCBMotor::stop (
    bool stop )
```

stop Tries to stop movenents if possible

Parameters

<i>stop</i>	Input: True if movents shall be stopped if possible
-------------	---

7.9.2.10 write()

```
void PCBMotor::write (
    const std::string & data ) [private]
```

write writes to the serialport

Parameters

<i>data</i>	data to be written to the serial port
-------------	---------------------------------------

The documentation for this class was generated from the following files:

- [/home/peter/Development/cagecontrol/src/pcbmotor.h](#)
- [/home/peter/Development/cagecontrol/src/pcbmotor.cpp](#)

7.10 Boost_serial::ReadSetupParameters Class Reference

Public Member Functions

- **ReadSetupParameters** (const std::string &[delim](#))
- **ReadSetupParameters** (char *[data](#), size_t [size](#))

Public Attributes

- bool `fixedSize`
True if need to read a fixed number of parameters.
- std::string `delim`
String end delimiter (valid if `fixedSize=false`)
- char * `data`
Pointer to data array (valid if `fixedSize=true`)
- size_t `size`
Array size (valid if `fixedSize=true`)

7.10.1 Detailed Description

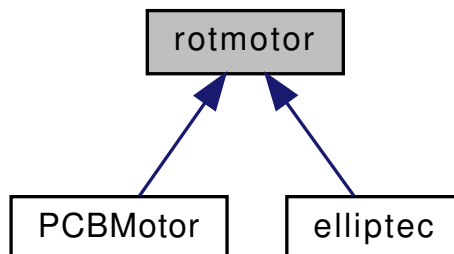
Parameters of performReadSetup. Just wrapper class, no encapsulation provided

The documentation for this class was generated from the following file:

- /home/peter/Development/cagecontrol/src/boost_serial.h

7.11 rotmotor Class Reference

Inheritance diagram for rotmotor:



Public Member Functions

- virtual void `close` ()=0
close closes the serialport connection
- virtual bool `isopen` ()=0
isopen returns the state of the serial connection
- virtual void `command_moveboth` (int a, int b, double c, double d)=0
- virtual void `command_movethree` (int a, int b, int c, double d, double e, double f)=0

7.11.1 Member Function Documentation

7.11.1.1 isopen()

```
virtual bool rotmotor::isopen ( ) [pure virtual]
```

isopen returns the state of the serial connection

Returns

true if serial connection was established successfully, false otherwise

Implemented in [PCBMotor](#), and [elliptec](#).

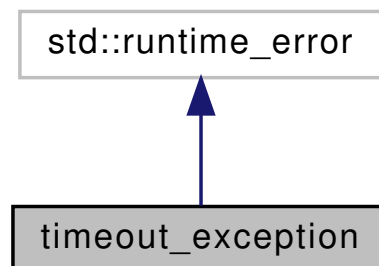
The documentation for this class was generated from the following files:

- /home/peter/Development/cagecontrol/src/rotmotor.h
- /home/peter/Development/cagecontrol/src/rotmotor.cpp

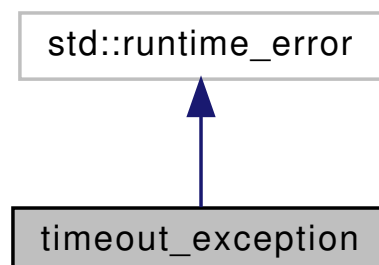
7.12 timeout_exception Class Reference

```
#include <boost_serial.h>
```

Inheritance diagram for timeout_exception:



Collaboration diagram for timeout_exception:



Public Member Functions

- **timeout_exception** (const std::string &arg)

7.12.1 Detailed Description

Thrown if timeout occurs

The documentation for this class was generated from the following file:

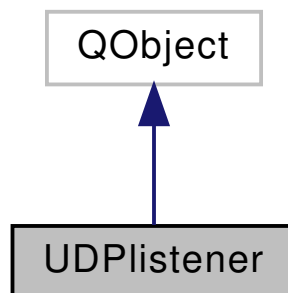
- /home/peter/Development/cagecontrol/src/boost_serial.h

7.13 UDPlistener Class Reference

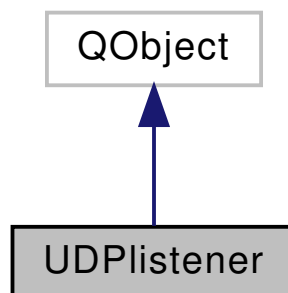
The [UDPlistener](#) class is used to control dinspect with UDP packages.

```
#include <udplistener.h>
```

Inheritance diagram for UDPlistener:



Collaboration diagram for UDPlistener:



Public Slots

- void [bind](#) ()
bind Binds to a new UDP port

Signals

- void [changeWPangles](#) (QVector< double > angles)
changeWPangles emitted when received message contains command to set waveplate characterization angles ('H')
- void [changeoffsetusage](#) (bool useoffset)
changeoffsetusage emitted when message to change usage of offset is received
- void [Move](#) (QString controller, double HWPang, double QWPang, double QWP2ang)
Move emitted when message to move the waveplates in a cage to certain angles is received.
- void [MoveHV](#) (QString controller)
MoveHV emitted when message to move cage to H/V basis is received.
- void [MovePM](#) (QString controller)
MovePM emitted when message to move cage to P/M basis is received.
- void [MoveRL](#) (QString controller)
MoveLR emitted when message to move cage to R/L basis is received.
- void [invert](#) (QString motorcolor, bool inv)
invert emitted when next bases change shall be inverted (V/H instead of H/V)
- void [showmsg](#) (QString msg)
showmsg submits QString to show in status bar

Public Member Functions

- [UDPlistener](#) (QSettings *settings, QObject *parent=0)
UDPlistener listen for commands on a UDP port and execute them.

Private Slots

- void [processPendingDatagrams](#) ()
processPendingDatagrams reads data from the UDP socket
- void [processCommands](#) (QString msg)
processCommands extracts commands out of received data and executes them

Private Attributes

- QSettings * [settings](#)
configuration
- QUdpSocket [socket](#)
the UDP socket
- uint [port](#)
port the listener listens to
- bool [alreadybound](#)
true if the listener is already listening to a port

7.13.1 Detailed Description

The [UDPlistener](#) class is used to control dinspect with UDP packages.

Bug There are no known bugs

7.13.2 Constructor & Destructor Documentation

7.13.2.1 UDPlistener()

```
UDPlistener::UDPlistener (
    QSettings * settings,
    QObject * parent = 0 ) [explicit]
```

[UDPlistener](#) listen for commands on a UDP port and execute them.

Parameters

<i>settings</i>	a pointer to a qsettings instance, used to get the port to bind to and known commands
-----------------	---

[UDPlistener](#) opens a UDP socket and binds to a port specified in qsettings. Incoming packages are analysed to check if they contain known commands. If they do, these commands are executed.

```
- move(QString, QString)
- move(QString, double, double)
- useoffset(int)
- setwpangles(many doubles)
```

7.13.3 Member Function Documentation

7.13.3.1 bind

```
void UDPlistener::bind ( ) [slot]
```

bind Binds to a new UDP port

This function checks whether the UDP socket is already bound to a specific port. If so, it closes this connection and binds to the new port. If not, it binds to the port right away.

7.13.3.2 changeoffsetusage

```
void UDPlistener::changeoffsetusage (
    bool useoffset ) [signal]
```

changeoffsetusage emitted when message to change usage of offset is received

Parameters

<i>useoffset</i>	true if waveplate offset is to be used
------------------	--

7.13.3.3 changeWPangles

```
void UDPlistener::changeWPangles (
    QVector< double > angles ) [signal]
```

changeWPangles emitted when received message contains command to set waveplate characterization angles ('H')

Parameters

<i>angles</i>	vector containing all angles. Ordering: HWP0,HWP1,...,HWPn,QWP0,QWP1,...,QWPn
---------------	---

7.13.3.4 invert

```
void UDPlistener::invert (
    QString motorcolor,
    bool inv ) [signal]
```

invert emitted when next bases change shall be inverted (V/H instead of H/V)

Parameters

<i>motorcolor</i>	either colorcode of stage, or 'all'
<i>invert</i>	use inverted bases if true; don't do so if false

7.13.3.5 Move

```
void UDPlistener::Move (
    QString controller,
    double HWPang,
    double QWPang,
    double QWP2ang ) [signal]
```

Move emitted when message to move the waveplates in a cage to certain angles is received.

Parameters

<i>controller</i>	either colorcode of cage or 'all'
<i>HWPang</i>	angle of the HWP in degree
<i>QWPang</i>	angle of the 1st QWP in degree
<i>QWP2ang</i>	angle of the 2nd QWP in degree

7.13.3.6 MoveHV

```
void UDPlistener::MoveHV (
    QString controller ) [signal]
```

MoveHV emitted when message to move cage to H/V basis is received.

Parameters

<i>controller</i>	either colorcode of stage, or 'all'
-------------------	-------------------------------------

7.13.3.7 MovePM

```
void UDPlistener::MovePM (
    QString controller ) [signal]
```

MovePM emitted when message to move cage to P/M basis is received.

Parameters

<i>controller</i>	either colorcode of stage, or 'all'
-------------------	-------------------------------------

7.13.3.8 MoveRL

```
void UDPlistener::MoveRL (
    QString controller ) [signal]
```

MoveLR emitted when message to move cage to R/L basis is received.

Parameters

<i>controller</i>	either colorcode of stage, or 'all'
-------------------	-------------------------------------

7.13.3.9 processCommands

```
void UDPlistener::processCommands (
    QString msg ) [private], [slot]
```

processCommands extracts commands out of received data and executes them

Parameters

<i>msg</i>	input: the received message
------------	-----------------------------

7.13.3.10 showmsg

```
void UDPlistener::showmsg (  
    QString msg ) [signal]
```

showmsg submits QString to show in status bar

Parameters

<i>msg</i>	message
------------	---------

The documentation for this class was generated from the following files:

- [/home/peter/Development/cagecontrol/src/udplistener.h](#)
- [/home/peter/Development/cagecontrol/src/udplistener.cpp](#)

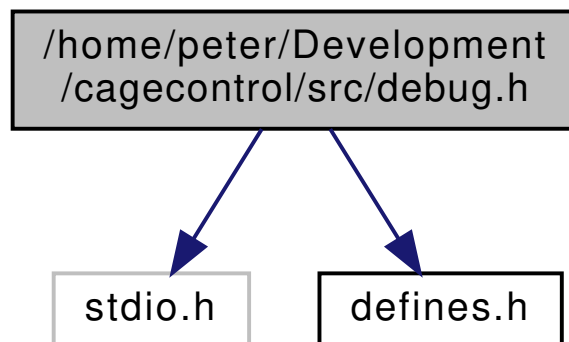
Chapter 8

File Documentation

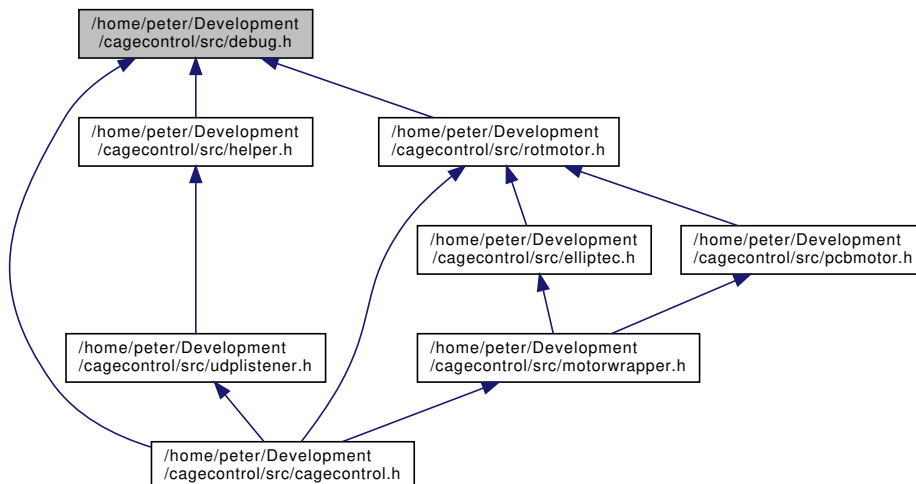
8.1 /home/peter/Development/cagecontrol/src/debug.h File Reference

contains debug macros

```
#include "stdio.h"
#include "defines.h"
Include dependency graph for debug.h:
```



This graph shows which files directly or indirectly include this file:



8.1.1 Detailed Description

contains debug macros

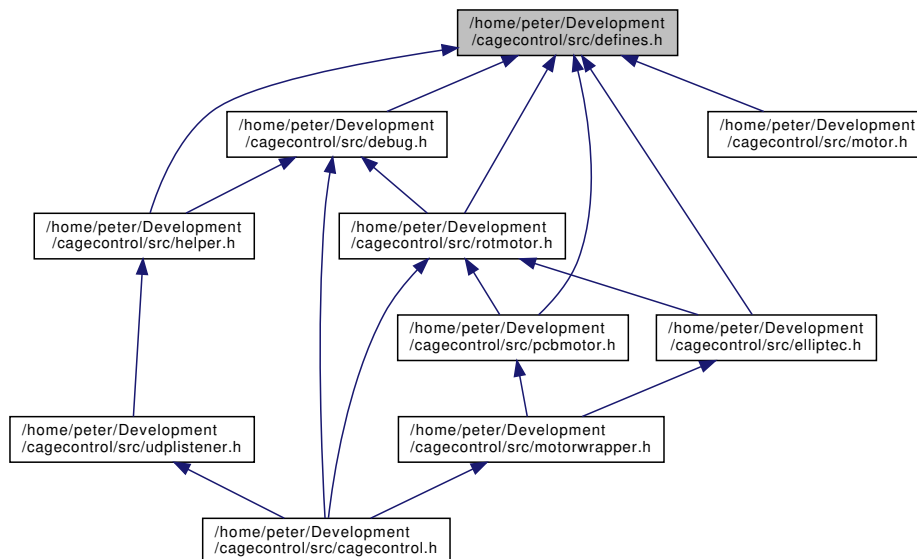
Bug Printing to console does not work on Windows. Workaround: Redirect stderr to stdout and redirect stdout to a file.

This file defines macros to style and simplify output to console.

8.2 /home/peter/Development/cagecontrol/src/defines.h File Reference

Various compile-time definitions.

This graph shows which files directly or indirectly include this file:



Macros

- `#define` `UNUSED(expr)` `do { (void)(expr); } while (0)`
- `#define` `DEBUG` `True`
- `#define` `DEBUGERROR` `1`
- `#define` `DEBUGWARNING` `1`
- `#define` `DEBUGINFO` `1`
- `#define` `EPS` `0.0000001`
- `#define` `PI` `3.14159265358979323846`
- `#define` `DEGTORAD` `PI/180`
- `#define` `RADTODEG` `180/PI`

8.2.1 Detailed Description

Various compile-time definitions.

Bug There are no known bugs.

Contains definitions of various kind - mathematical, version constants, debug-variables, ...

8.2.2 Macro Definition Documentation

8.2.2.1 DEBUG

```
#define DEBUG True
```

Enables the execution of various debug-paths used during development.
default: FALSE.

8.2.2.2 DEBUGERROR

```
#define DEBUGERROR 1
```

If set to TRUE, enables the execution of the `DEBUG_ERROR()` makro which is used to write error messages (critical) to stdout.
default: true

8.2.2.3 DEBUGINFO

```
#define DEBUGINFO 1
```

If set to TRUE, enables the execution of the `DEBUG_INFO()` makro which is used to write usefull information to stdout.
default: true

8.2.2.4 DEBUGWARNING

```
#define DEBUGWARNING 1
```

If set to TRUE, enables the execution of the `DEBUG_WARNING()` makro which is used to write warnings about unexpected behaviour to stdout.
default: true

8.2.2.5 DEGTORAD

```
#define DEGTORAD PI/180
```

Conversion factor from degree to radians. $\text{PI}/180$

8.2.2.6 EPS

```
#define EPS 0.0000001
```

'epsilon' used to check floatingpoint variables in if-conditions.
default: 0.0000001

8.2.2.7 PI

```
#define PI 3.14159265358979323846
```

Pi.
default: 3.14159265358979323846

8.2.2.8 RADTODEG

```
#define RADTODEG 180/PI
```

Conversion factor from radians to degree. $180/\text{PI}$

8.2.2.9 UNUSED

```
#define UNUSED(  
    expr ) do { (void)(expr); } while (0)
```

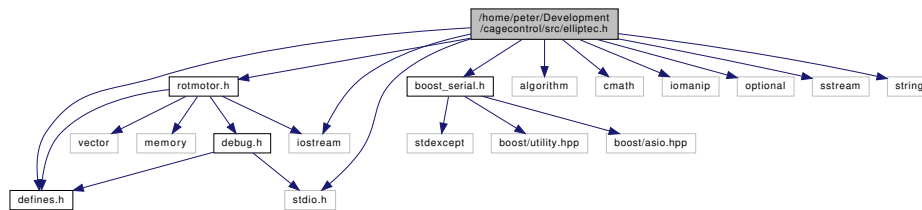
Use [UNUSED\(var\)](#) in function $f(\dots, \text{type var}, \dots)$ to silence compiler warnings about unused parameter var.

8.3 /home/peter/Development/cagecontrol/src/elliptec.h File Reference

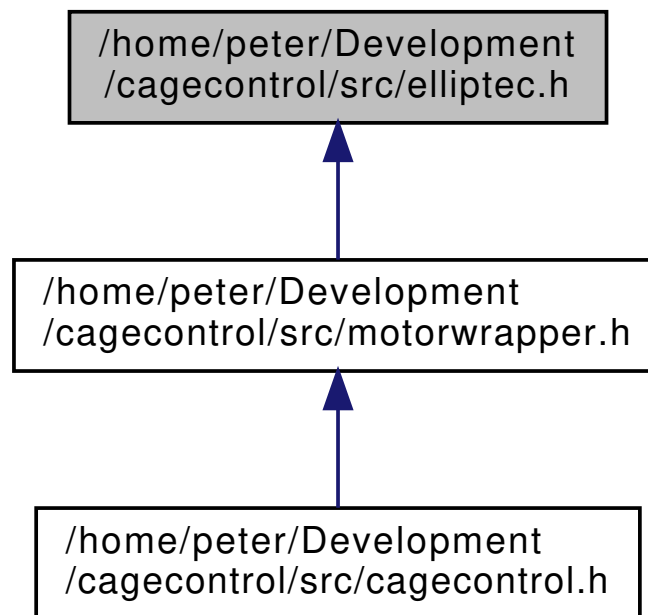
```
#include "defines.h"  
#include "rotmotor.h"  
#include "boost_serial.h"  
#include <algorithm>  
#include <cmath>  
#include <iostream>  
#include <iomanip>  
#include <optional>  
#include <sstream>  
#include <stdio.h>
```

```
#include <string>
```

Include dependency graph for elliptec.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct [ell_device](#)
- struct [ell_response](#)
- class [elliptec](#)

Enumerations

- enum **ell_errors** {
OK = 0 , **COMM_TIMEOUT** = 1 , **MECH_TIMEOUT** = 2 , **COMMAND_ERR** = 3 ,
VAL_OUT_OF_RANGE = 4 , **MOD_ISOLATED** = 5 , **MOD_OUT_OF_ISOL** = 6 , **INIT_ERROR** = 7 ,
THERMAL_ERROR = 8 , **BUSY** = 9 , **SENSOR_ERROR** = 10 , **MOTOR_ERROR** = 11 ,
OUT_OF_RANGE = 12 , **OVER_CURRENT** = 13 , **GENERAL_ERROR** = 14 }

Variables

- const std::vector< std::string > **error_msgs**
- const std::unordered_map< std::string, std::vector< uint8_t > > **dt**

8.3.1 Variable Documentation

8.3.1.1 dt

```
const std::unordered_map<std::string, std::vector<uint8_t> > dt
```

Initial value:

```
= {  
{"rotary", std::vector<uint8_t>({8, 14, 18})},  
{"linear", std::vector<uint8_t>({7, 10, 17, 20})},  
{"linrot", std::vector<uint8_t>({7, 8, 10, 14, 17, 18, 20})},  
{"indexed", std::vector<uint8_t>({6, 9, 12})},  
{"hasclean", std::vector<uint8_t>({14, 17, 18, 20})}  
}
```

8.3.1.2 error_msgs

```
const std::vector<std::string> error_msgs
```

Initial value:

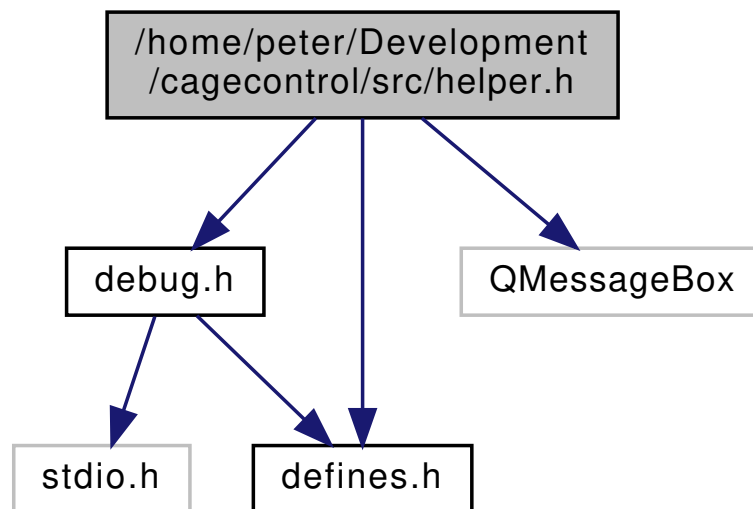
```
= {  
    "OK, no error",  
    "Communication time out",  
    "Mechanical time out",  
    "Command error or not supported",  
    "Value out of range",  
    "Module isolated",  
    "Module out of isolation",  
    "Initializing error",  
    "Thermal error",  
    "Busy",  
    "Sensor Error (May appear during self test. If code persists there is an error)",  
    "Motor Error (May appear during self test. If code persists there is an error)",  
    "Out of Range (e.g. stage has been instructed to move beyond its travel range)",  
    "Over Current error",  
}
```

8.4 /home/peter/Development/cagecontrol/src/helper.h File Reference

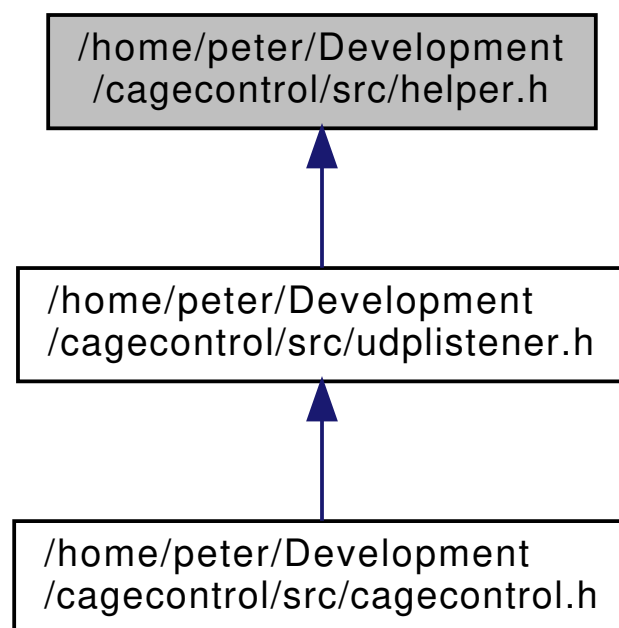
```
#include "debug.h"  
#include "defines.h"
```

```
#include <QMessageBox>
```

Include dependency graph for helper.h:



This graph shows which files directly or indirectly include this file:



Namespaces

- [helper](#)
contains small functions to display messages

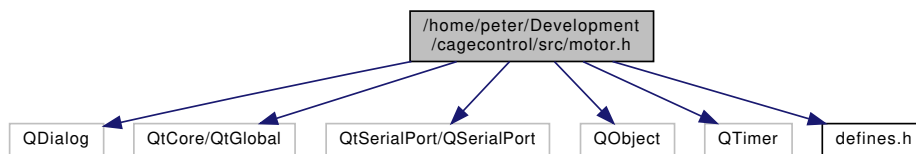
Functions

- void [helper::message](#) (QString msg)

- message displays a message box*
- void [helper::error](#) (QString msg)
error displays an error-messagebox and writes a debug_error message to stdout
- void [helper::warning](#) (QString msg)
warning displays warning-messagebox and writes a debug_warning message to stdout
- void [helper::info](#) (QString msg)
info displays an info-messagebox and writes a debug_info message to stdout
- std::string [helper::str_tolower](#) (std::string s)

8.5 /home/peter/Development/cagecontrol/src/motor.h File Reference

```
#include <QDialog>
#include <QtCore/QtGlobal>
#include <QtSerialPort/QSerialPort>
#include <QObject>
#include <QTimer>
#include "defines.h"
Include dependency graph for motor.h:
```

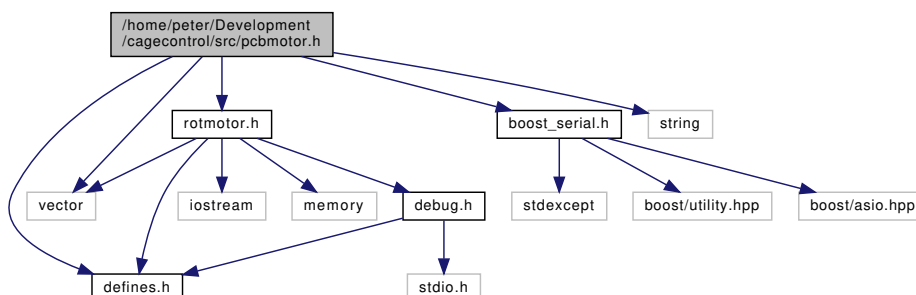


Classes

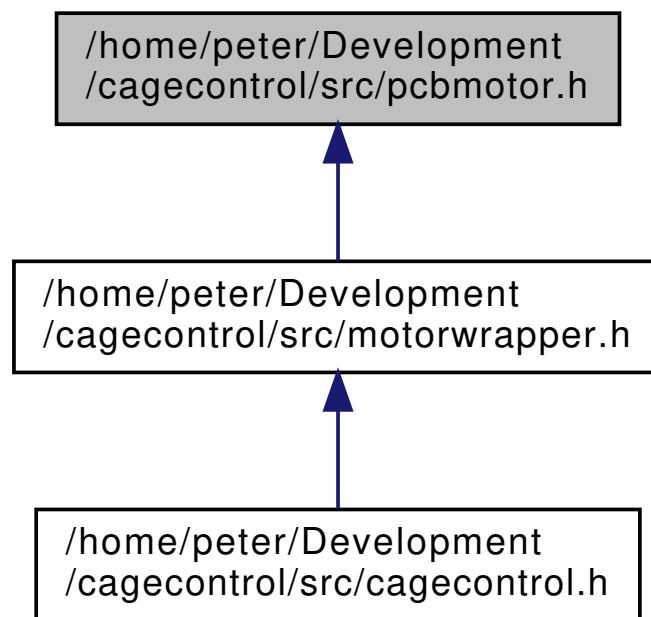
- class [Motor](#)
The [Motor](#) class operates the PCB-motor.

8.6 /home/peter/Development/cagecontrol/src/pcbmotor.h File Reference

```
#include "defines.h"
#include "rotmotor.h"
#include "boost_serial.h"
#include <string>
#include <vector>
Include dependency graph for pcbmotor.h:
```



This graph shows which files directly or indirectly include this file:



Classes

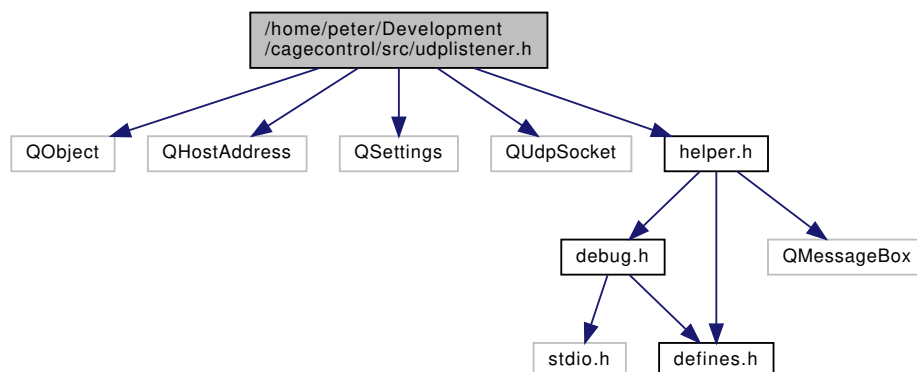
- class [PCBMotor](#)

The [Motor](#) class operates the PCB-motor.

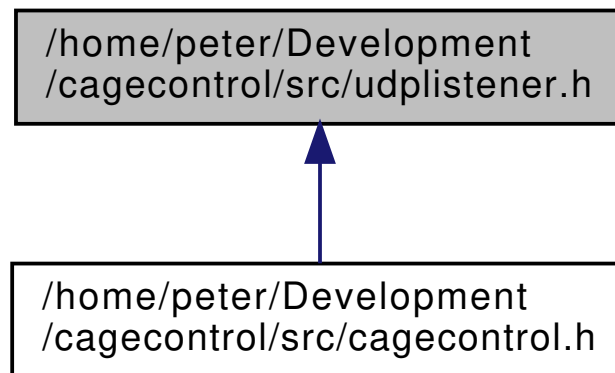
8.7 /home/peter/Development/cagecontrol/src/udplistener.h File Reference

```
#include <QObject>
#include <QHostAddress>
#include <QSettings>
#include <QUdpSocket>
#include "helper.h"
```

Include dependency graph for `udplistener.h`:



This graph shows which files directly or indirectly include this file:



Classes

- class [UDPlistener](#)

The [UDPlistener](#) class is used to control dinspect with UDP packages.

8.8 /home/peter/Development/cagecontrol/src/version.h File Reference

This file contains information about the code version.

Macros

- `#define VERSION_GIT "v0.1-21-g6ad7527"`
The git commit description.
- `#define VERSION_GIT_DATE 201812201517`
The date of the git commit.
- `#define VERSION_BUILD_DATE 201812201519`
The builddate.

8.8.1 Detailed Description

This file contains information about the code version.

Author

Peter Schiansky

Bug There are no known bugs.

The definitions in this file are used to fill the about-dialog with information about the code: The git commit description, the commit date and the builddate.

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