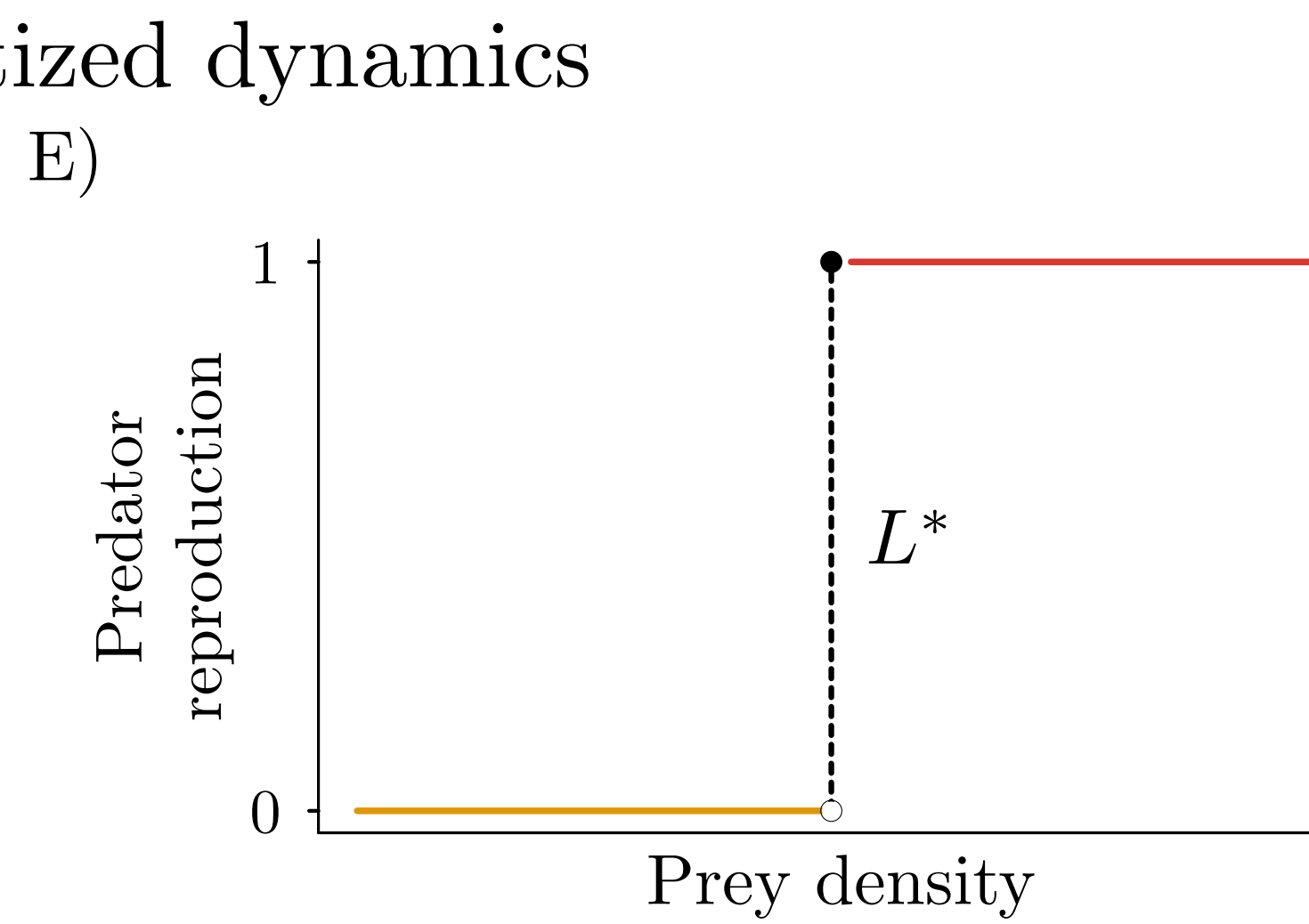
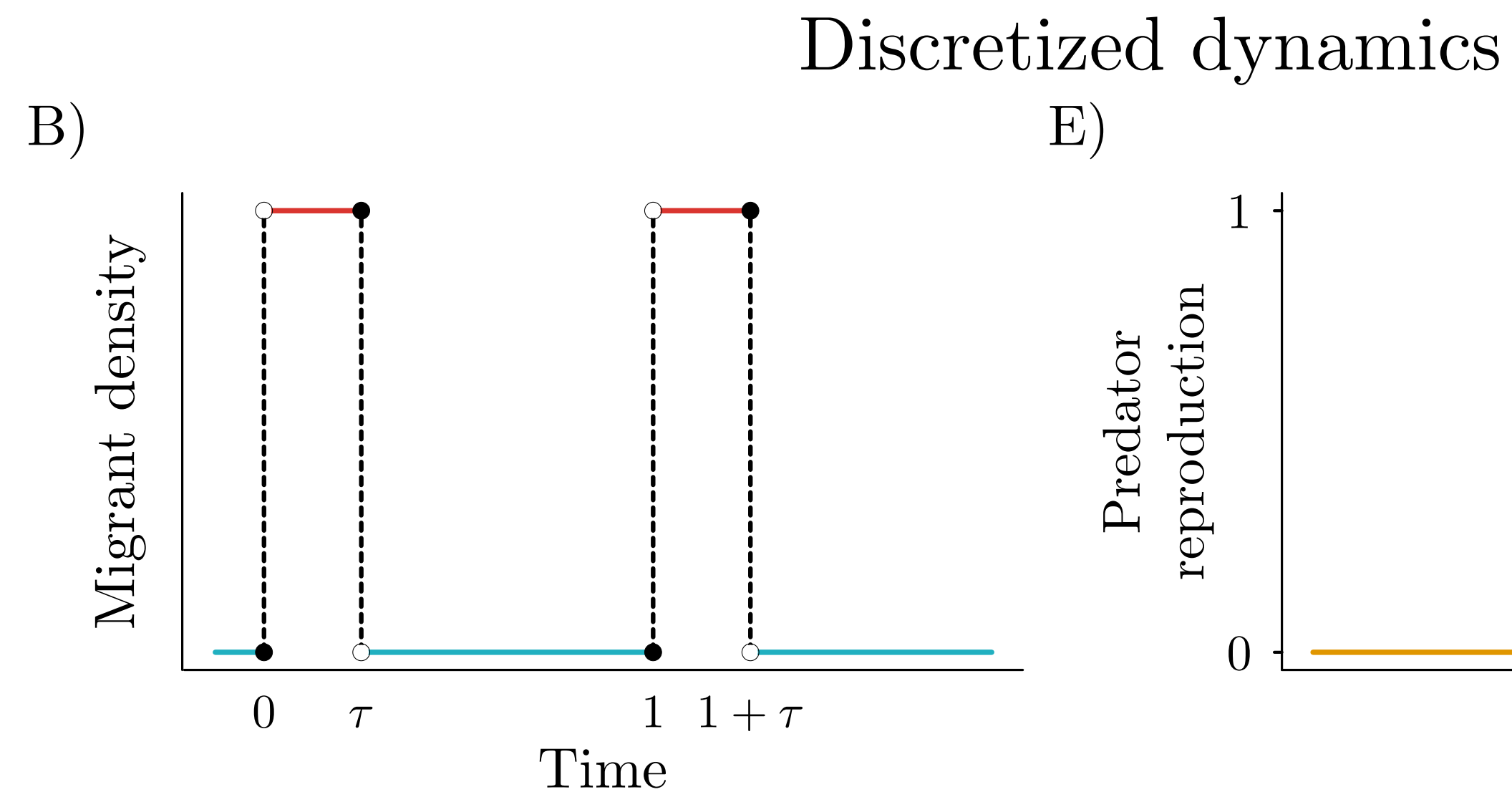
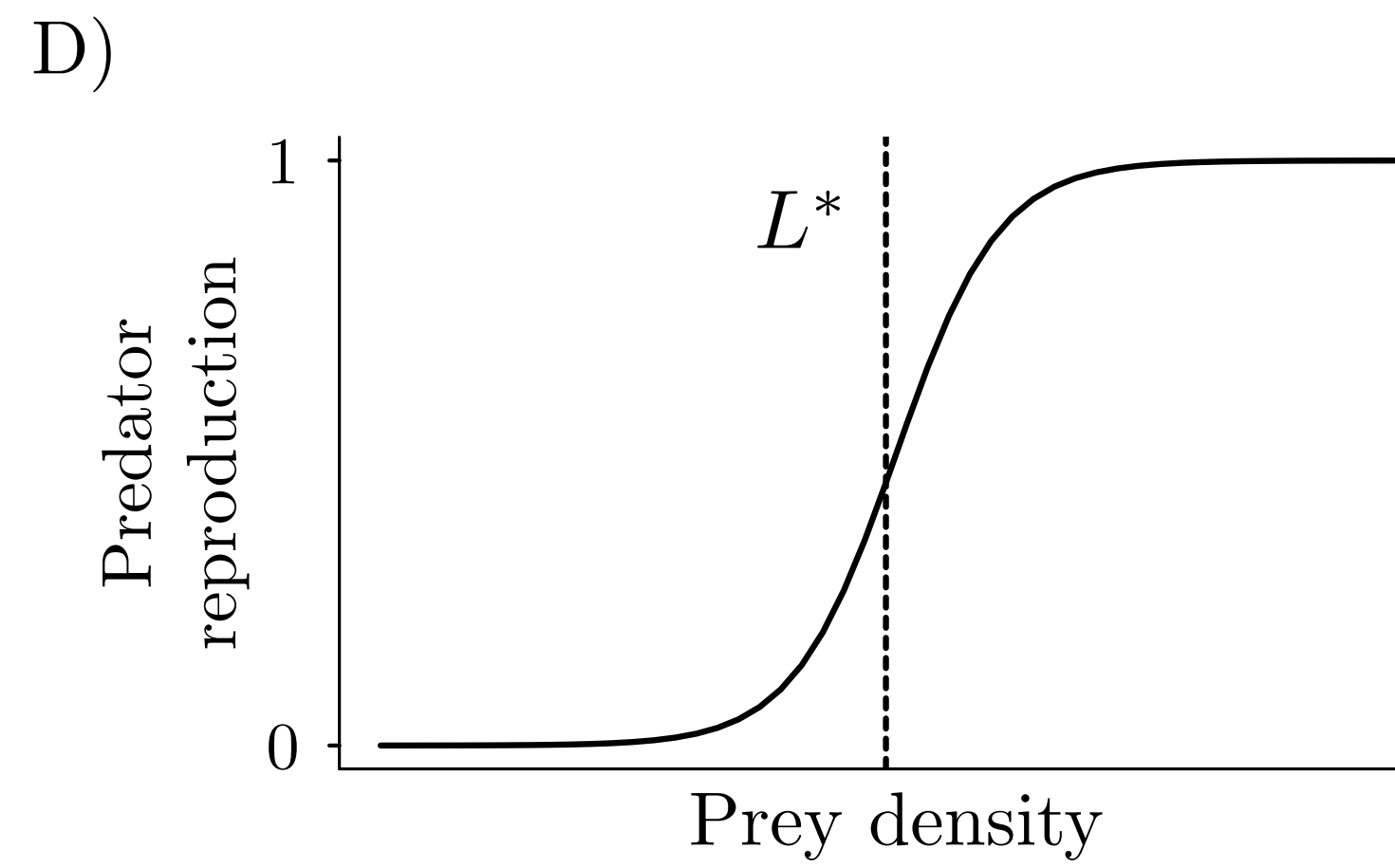
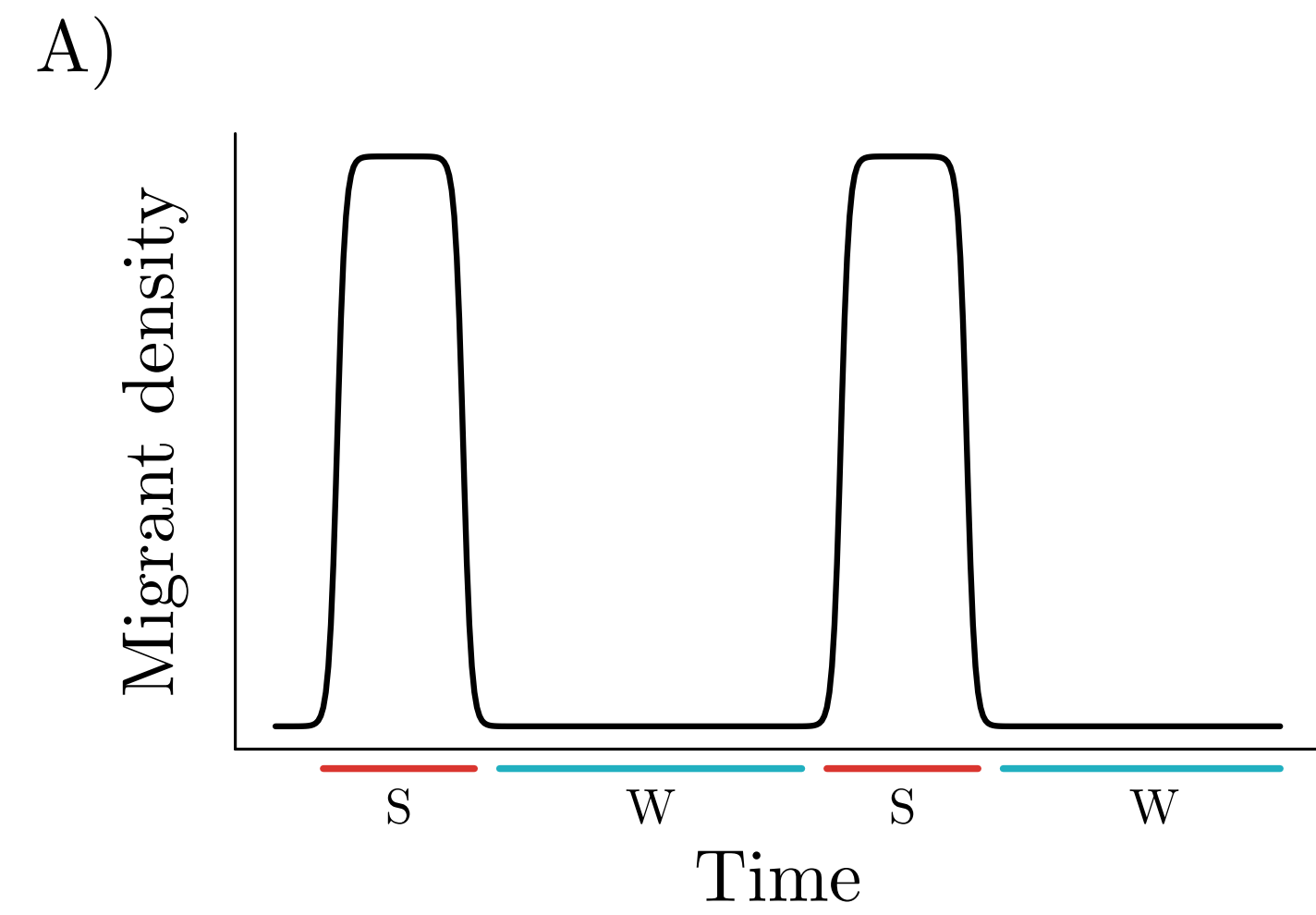


Continuous dynamics



States and switches

