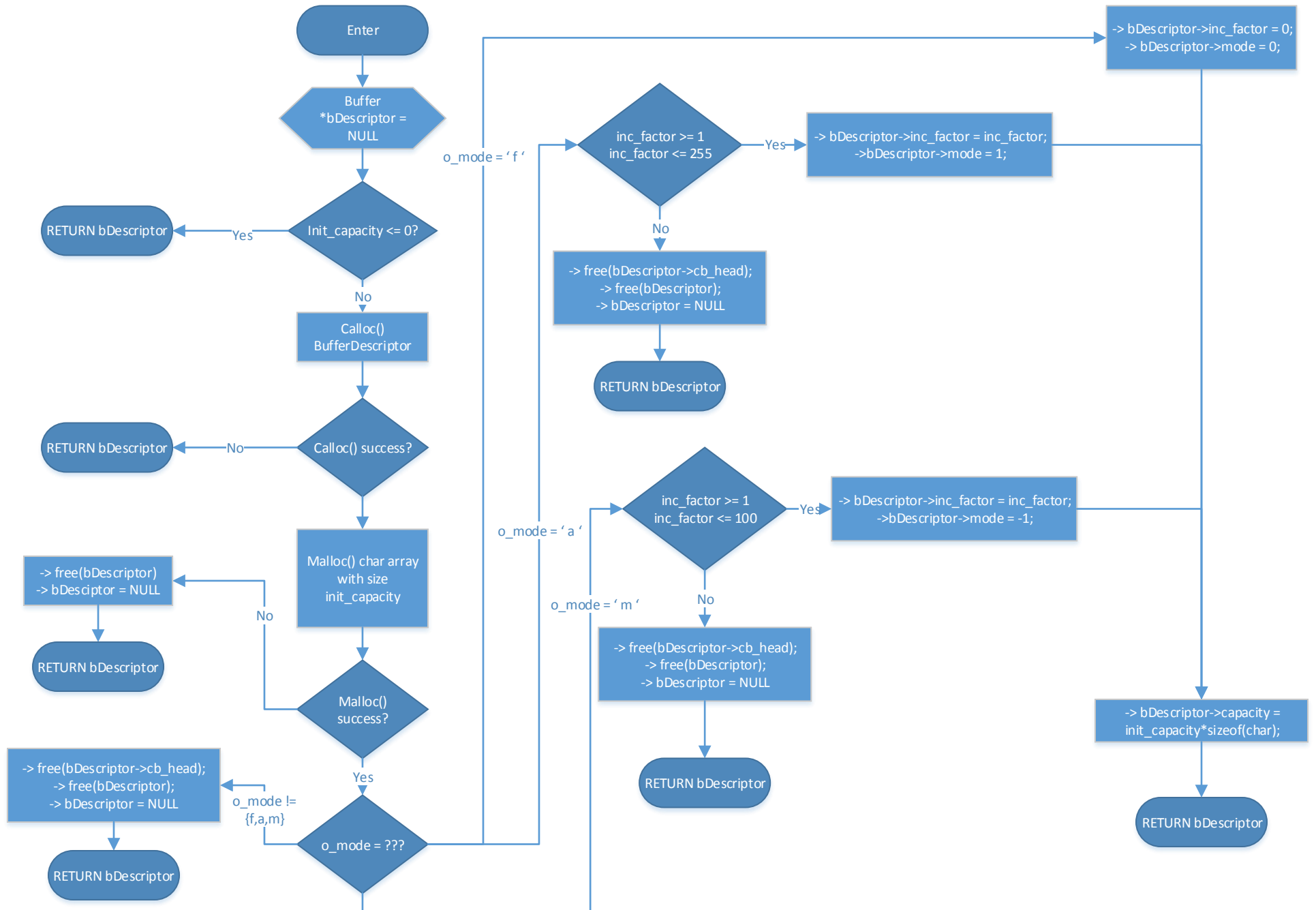


Buffer\* b\_create(short init\_capacity, char inc\_factor, char o\_mode)



# pBuffer b\_addc(pBuffer const pBD, char symbol)

