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#include <pthread.h>
using namespace std;

//! \class speculator
//! \brief implements an abstract class that is the basis for instantiable child
//!       classes such as loop_speculator and critical_section_speculator.
//!       It simply encapsulates the speculator state (active or inactive) and the
//!       reference of the shared data, operations over those elements have to be
//!       implemented in the instantiable classes.
//!
//! Limitations:
//!
class _speculator
{
    protected:

        //bool value to set if the speculator is running, and mutex for a synchronized access.
        bool _is_running;
        pthread_mutex_t _is_running_mutex;

        //shared data between the sections of any speculator
        void*& _shared_data;

        //auxiliary data to reset _shared_data and possibly prevent segmentation faults.
        int _null_data;

        //scheduling option for pthreads.
        int _sched_option;

        _speculator():_shared_data((void*&) _null_data){//necessary because the compiler doesn't allow uninitialized shared data...
            _is_running=false;
            _null_data=-1;
            _sched_option=SCHED_RR;
            pthread_mutex_init (&_is_running_mutex, NULL);
        }

    public:
        virtual void*& _get_shared_data() {};
};

```