

# Gabriel Pule

Designer of beautiful, thoughtful and ease-to-use experiences

## Lead Designer

### **Agência FTB**

February 2015 - present | Garanhuns, PE - Brasil

Managing a small team to do great things. Working with illustrator, photoshop, XD, Protopie, after effects and dreamweaver, making site templates, UX/ UI for apps, researches, wireframes, prototypes and branding.

## Designer

### **Valorize Design**

March 2013 - December 2014 | Garanhuns, PE - Brasil

working with illustrator, photoshop, after effects and dreamweaver, making site templates, branding, UI/UX and VFX.

## Game Designer

### **Northeast Games Studio**

February - November 2012 | Garanhuns, PE - Brasil

Concept and scenarios for the games, also doing the UI/UX part of it.

## Researcher

### **Eleita Pesquisas**

August 2008 - April 2011 | Garanhuns, PE - Brasil

Producing and conducting public opinion surveys

[gabrielcpule.github.io/portfolio/](https://gabrielcpule.github.io/portfolio/)  
[gabrielc.pule@gmail.com](mailto:gabrielc.pule@gmail.com)

---

## BS in Computer Science

UFRPE, Garanhuns, PE

---

## Programs

Adobe XD  
Invision  
Protopie  
Axure  
Marvel  
Photoshop  
Illustrator  
After Effects  
Dreamweaver  
Unity 3D  
Unreal 4

---

## Skills

User Experience  
Interface Design  
Prototypes  
User research  
Interaction Design  
Visual Design  
Game Design  
Motion design for UI