

**# of fired RPCs**

7 bits (0-72)

x # fired RPCs

**RPC ID**

**# fired columns**

7 bits (0-71)

3 bits (1-7)

x # fired columns

**column ID**

**# fired boards**

3 bits (0-6)

3 bits (0-4)

x # fired boards

**board ID in column**

**NBP pattern**

**BP pattern**

2 bits (0-3)

16 bits

16 bits