# of fired RPCs
7 bits (0-72)

x # fired RPCs

RPC ID	# fired columns
7 bits (0-71)	3 bits (1-7)

x # fired columns

column ID	NBP pattern	# fired boards
3 bits (0-6)	16 bits	3 bits (0-4)

x # fired boards

board ID in column	BP pattern
2 bits (0-3)	16 bits