

Java quickstart

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0.1 Hello World

```
public class HelloWorld {
    public static void main(String[] args) {
        System.out.println("Hello World!");
    }
}
```

0.2 Rettangolo

```
public class Rettangolo {
    private int w, h;

    public Rettangolo(int width, int height) {
        w = width;
        h = height;
    }

    public int getPermieter() { return (this.w+this.h)*2; }
    public int getArea() { return this.w*this.h; }
}
```

public class

```
public class Rettangolo {
    private int area, perimetro;

    public Rettangolo(int width, int height) {
        this.area = width*height;
        this.perimetro = (width+height)*2;
    }

    public int getPerimetro() { return perimetro; }
    public int getArea() { return area; }
}
```

public class