

# Chorer: a tool for Program Understanding [1]

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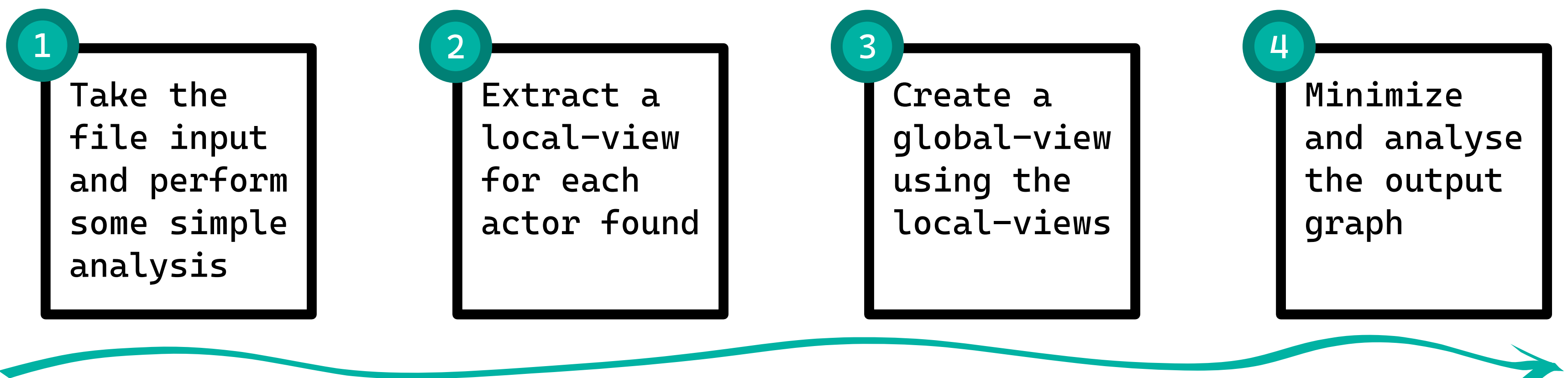
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## This tool could help you debug your program!

### The idea

We wanted to build a tool that could assist developers in analyzing existing codebases by exploiting the **Choreography Automata** [2] theory to uncover classic bugs in distributed systems, particularly in the context of *actor-based programming*. To achieve this, our extraction algorithm follows a **bottom-up approach** with **over-approximation**, ensuring that every possible behavior (good or bad) is highlighted.

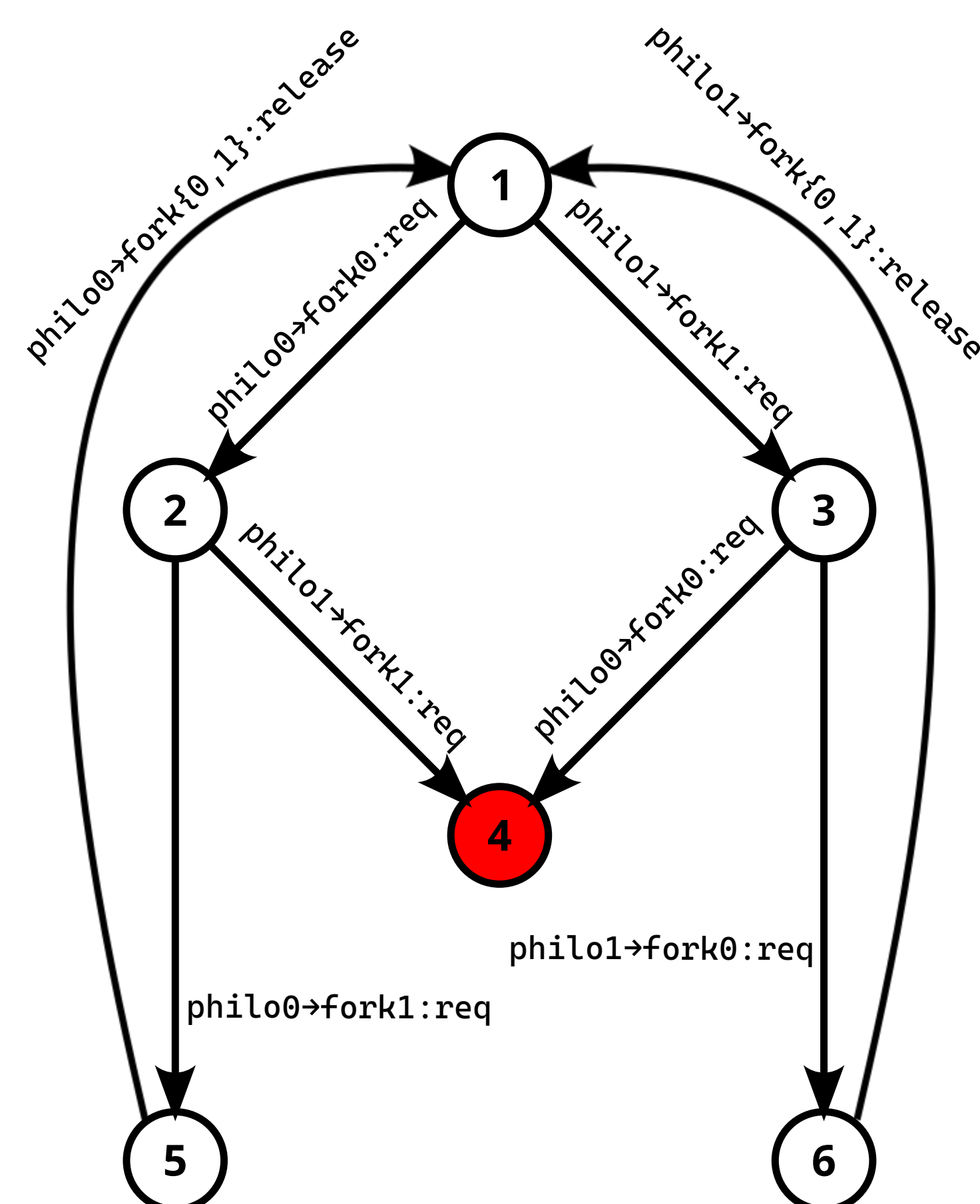
### Extraction steps



#### Pseudocode

```
philosopher(Fork1, Fork2) →  
  send req to Fork1,  
  receive ack from Fork1,  
  send req to Fork2,  
  receive ack from Fork2,  
  eat(),  
  send release to Fork1,  
  send release to Fork2,  
  philosopher(Fork1, Fork2).
```

```
fork() →  
  receive req from Phil,  
  send ack to Phil,  
  receive release from Phil,  
  fork().
```



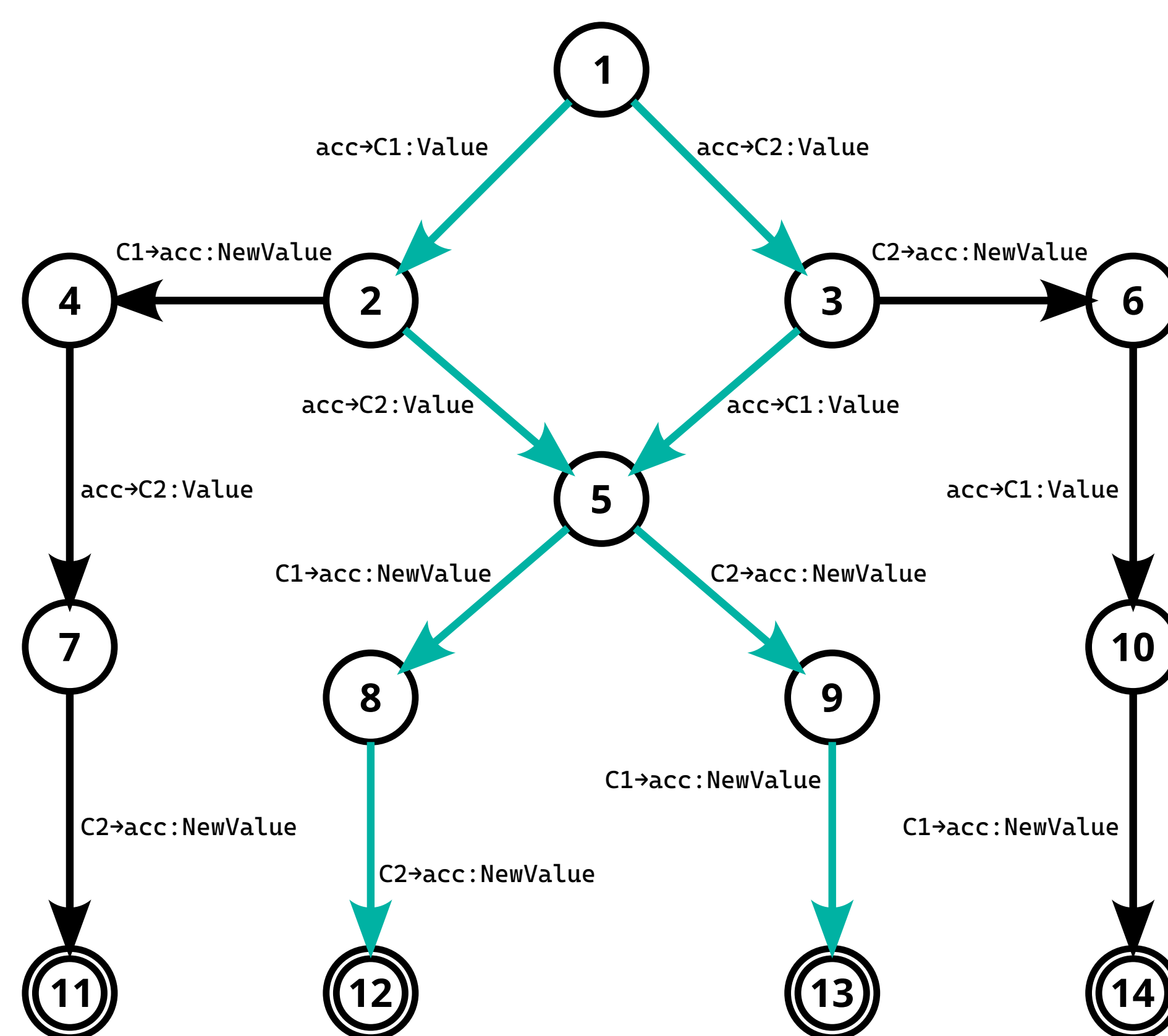
### A motivating example

On the left, you can see an implementation of the **dining philosophers** problem written in *Erlang-like* pseudocode with its corresponding Choreography Automaton extracted by the tool. The system consists of four actors: two philosophers and two forks. The **red** state highlights a **deadlock** situation, which occurs when both philosophers attempt to take the forks simultaneously.

#### Pseudocode

```
account(Value) →  
  receive  
    read from Client →  
      send Value to Client,  
      account(Value),  
      NewValue from Client →  
        account(NewValue).
```

```
client() →  
  receive read from Acc,  
  receive Value from Acc,  
  % operation on Value  
  send NewValue to Acc.
```



### Another example

We now demonstrate how the tool can highlight a **race condition**. Suppose a *banking application* attempts to read a client's credit information. If two types of client actors exist (let's call them C1 and C2) the system may encounter a race condition. This potential behavior is illustrated by the **light blue** path in the automaton.

### Conclusion

Building an effective tool that truly achieves its goals involves several challenges. The problem is inherently **undecidable**, as it would require solving termination (an already known undecidable problem). Moreover, the extraction process can produce extremely **large automata**. Significant effort has been dedicated to ensuring a correct and practical synthesis of the automaton.

#### Reference

- [1] Genovese, et al. "Choreographies for Program Understanding", International Conference on Formal Techniques for Distributed Objects, Components, and Systems. 2025.
- [2] Barbanera, et al. "Choreography automata" International Conference on Coordination Languages and Models. Cham: Springer International Publishing, 2020.

Repository



github.com/gabrielegenovese/chorer