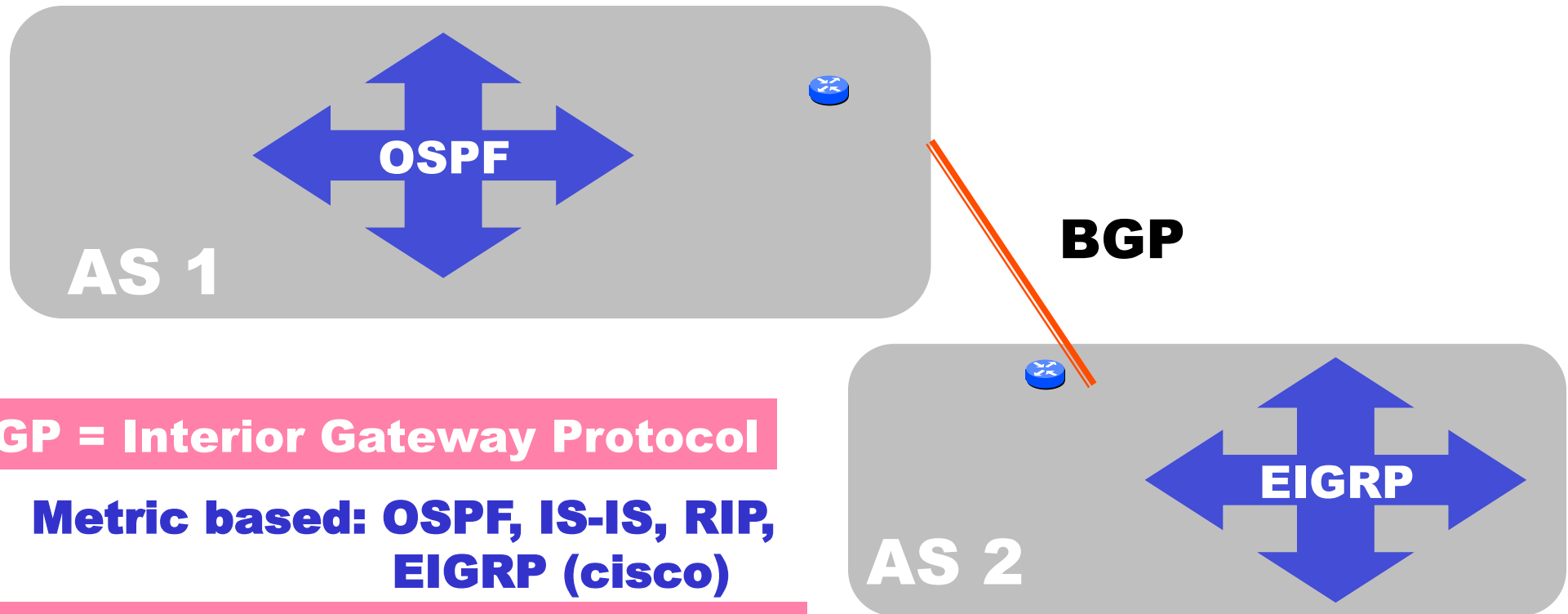


# Inter-Domain Routing & BGP

# Outline

**The glue that holds the Internet together : interdomain routing with The Border Gateway Protocol (BGP)**

# Architecture of Dynamic Routing



**IGP = Interior Gateway Protocol**

**Metric based: OSPF, IS-IS, RIP,  
EIGRP (cisco)**

**EGP = Exterior Gateway Protocol**

**Policy based: BGP**

**The Routing Domain of BGP is the entire Internet**

# Technology of Distributed Routing

## Link State

- **Topology information is flooded within the routing domain**
- **Best end-to-end paths are computed locally at each router.**
- **Best end-to-end paths determine next-hops.**
- **Based on minimizing some notion of distance**
- **Works only if policy is shared and uniform**
- **Examples: OSPF, IS-IS**

## Vectoring

- **Each router knows little about network topology**
- **Only best next-hops are chosen by each router for each destination network.**
- **Best end-to-end paths result from composition of all next-hop choices**
- **Does not require any notion of distance**
- **Does not require uniform policies at all routers**
- **Examples: RIP, BGP**

# The Gang of Four

**Link State**

**Vectoring**

**IGP**

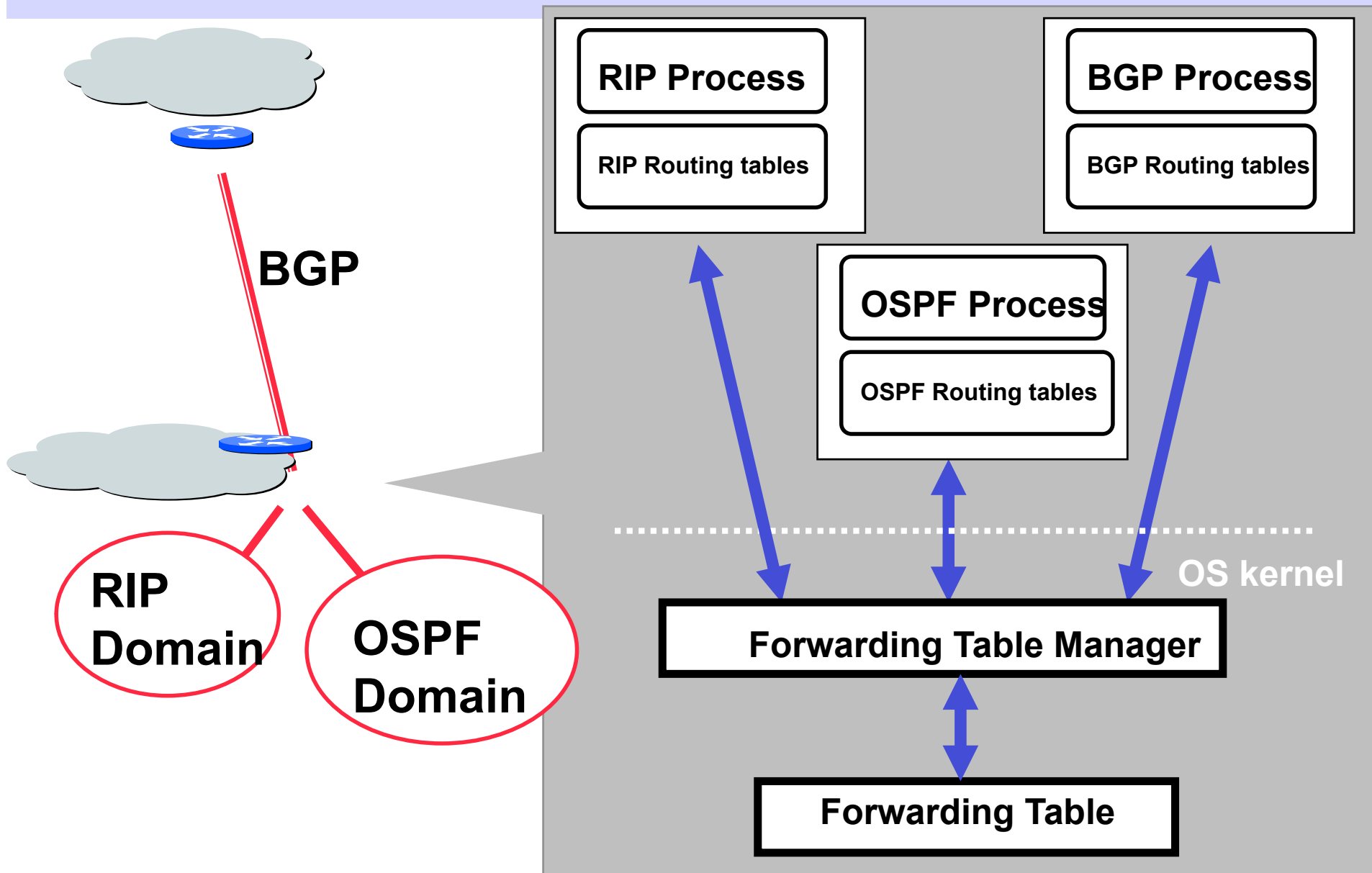
**OSPF**  
**IS-IS**

**RIP**

**EGP**

**BGP**

# Many Routing Processes Can Run on a Single Router



# Internet Hierarchy

- ❖ What is an Autonomous System (AS)?
  - A set of routers under a single technical administration, using an *intra-domain routing protocol* (IGP) and common metrics to route packets within the AS and using an *inter-domain routing protocol* (EGP) to route packets to other ASes
  - Sometimes ASes use multiple intra-domain routing protocols and metrics, but appear as a single AS to other ASes
- ❖ Each AS is assigned a unique ID

# **AS Numbers (ASNs)**

**ASNs are 16 bit values.  
64512 through 65535 are “private”**

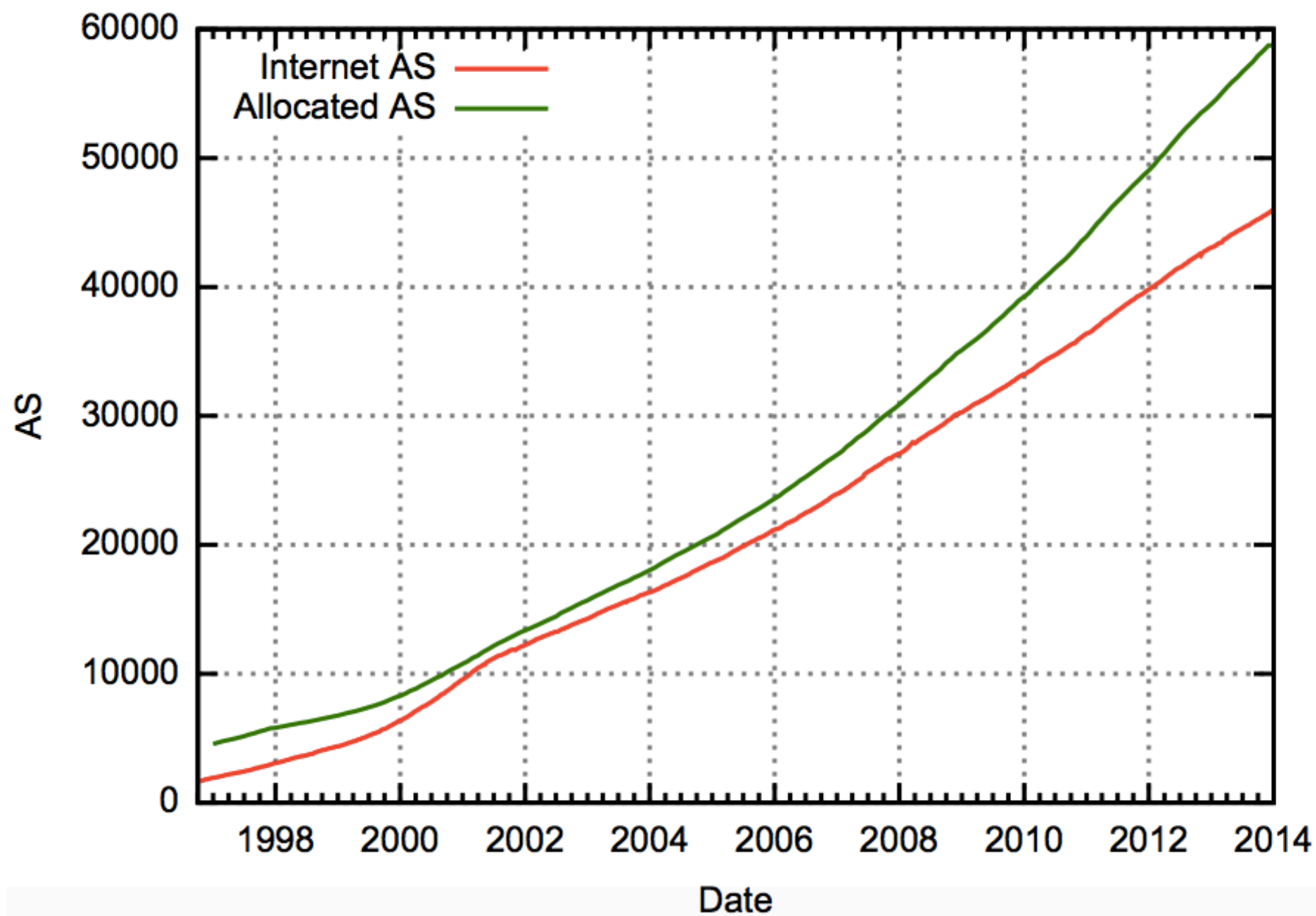
**Currently over 12,000 in use.**

- **Yale: 29**
- **MIT: 3**
- **Harvard: 11**
- **Genuity: 1**
- **AT&T: 7018, 6341, 5074, ...**
- **UUNET: 701, 702, 284, 12199, ...**
- **Sprint: 1239, 1240, 6211, 6242, ...**
- **...**

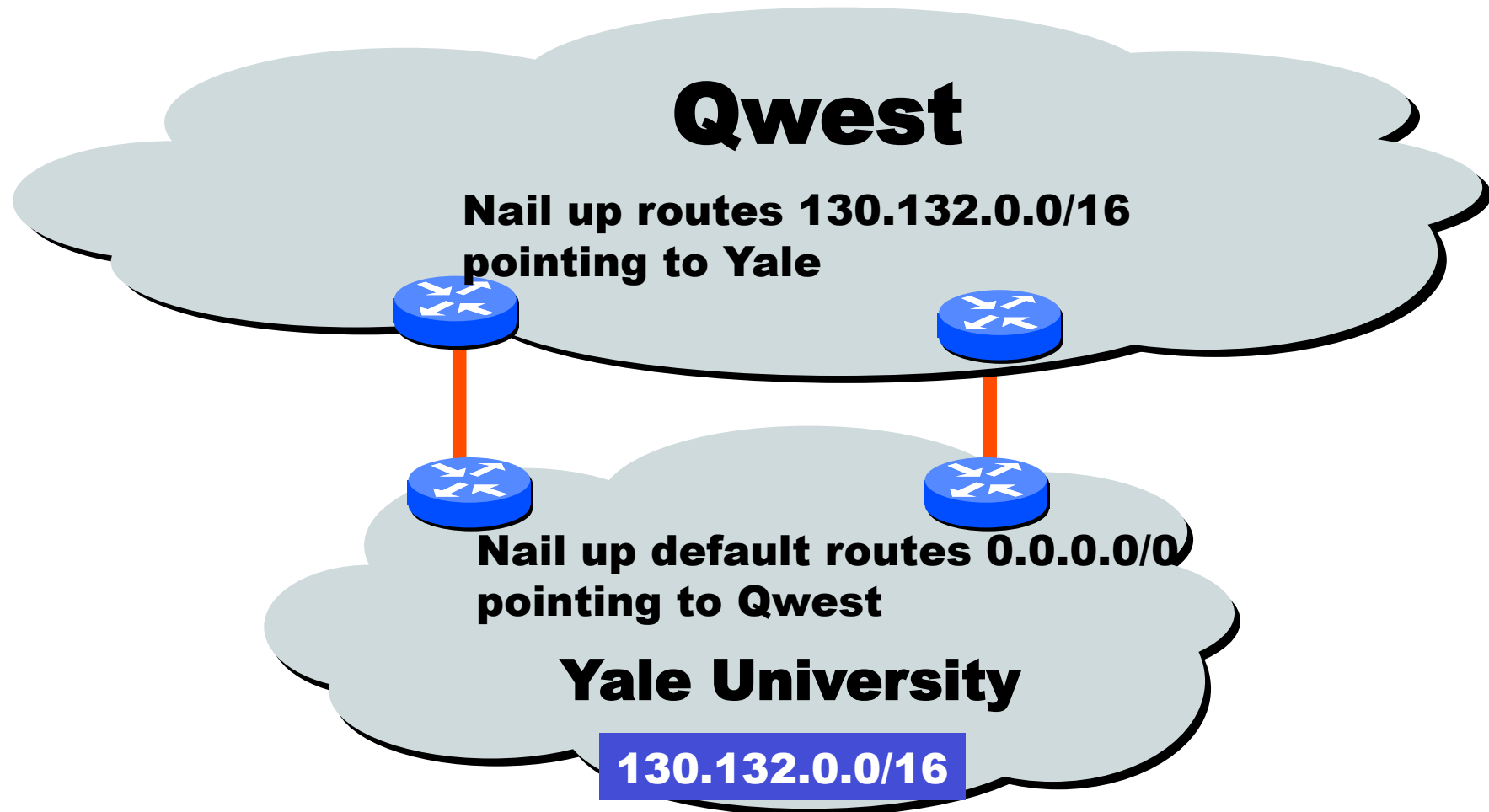
**ASNs represent units of routing policy**



# AS announced on the Internet

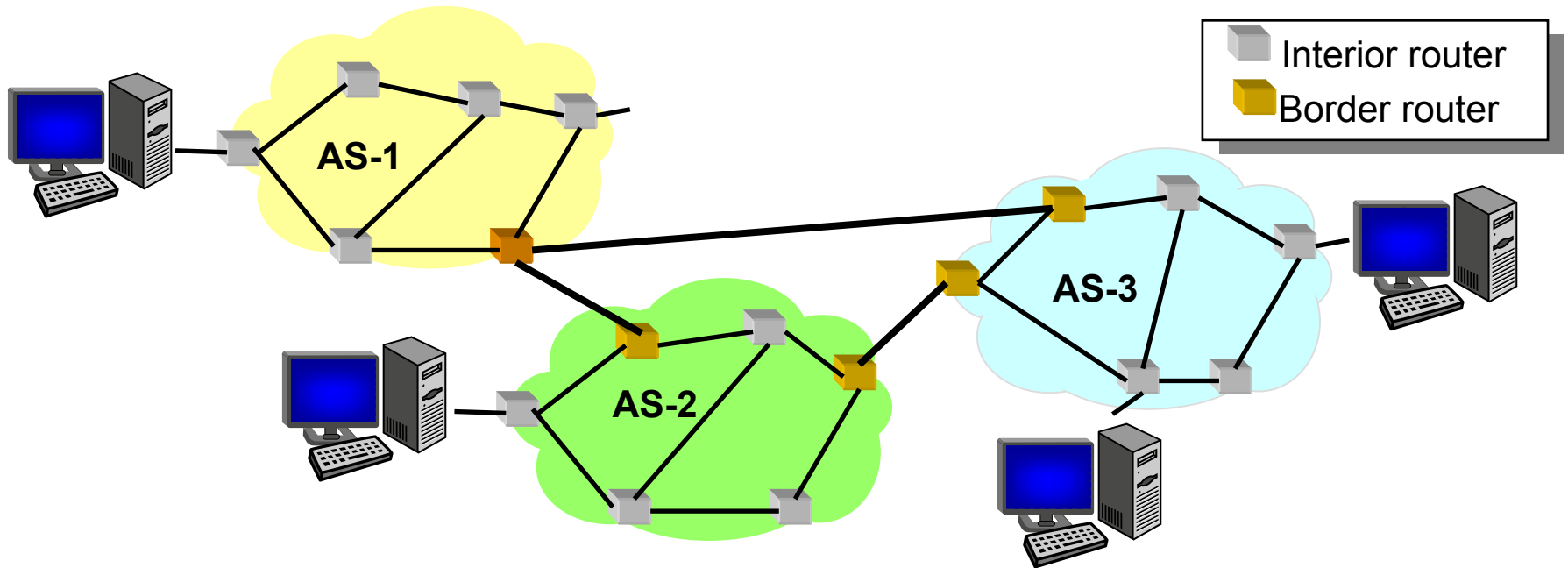


# Autonomous Routing Domains Don't Always Need BGP or an ASN



**Static routing is the most common way of connecting an autonomous routing domain to the Internet. This helps explain why BGP is a mystery to many ...**

# Picture of the Internet



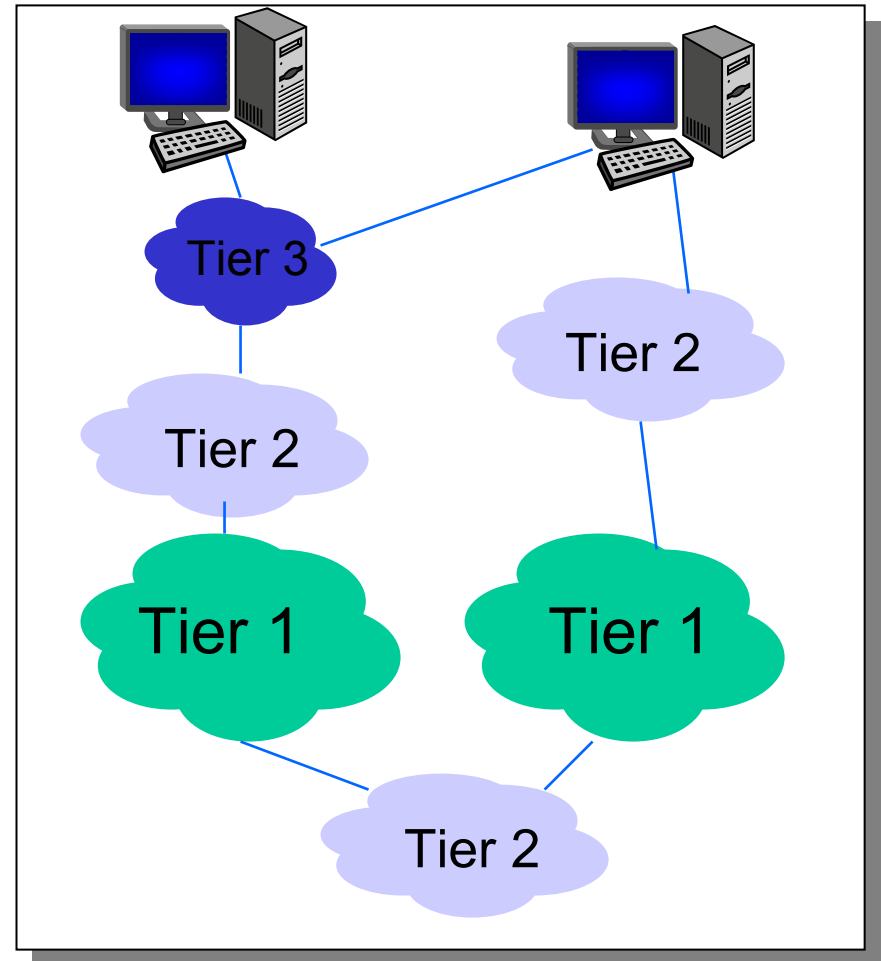
Figures by MIT OpenCourseWare.

- ❖ Intra-domain routing inside an AS
- ❖ Inter-domain routing between ASes

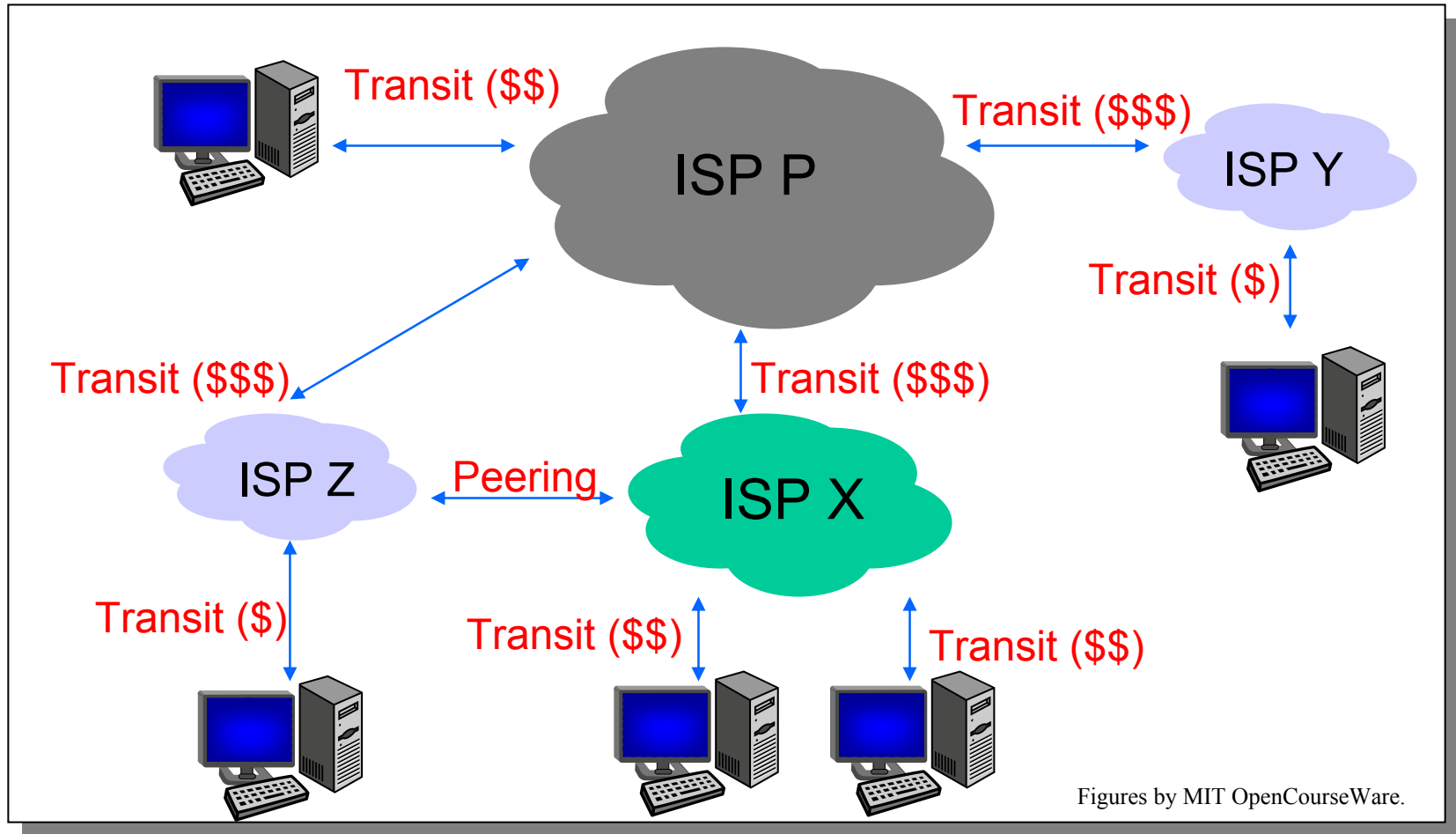
# A Logical View of the Internet

Figures by MIT OpenCourseWare.

- ❖ Internet connectivity is provided by commercial entities called ISPs, who compete for profit yet have to cooperate to provide connectivity
  - Each ISP has its own AS (sometimes multiple ASes)
- ❖ Not all ISPs are created equal
  - Tier 1 ISP
    - "Default-free" global reachability info
  - Tier 2 ISP
    - Regional or country-wide
  - Tier 3 ISP
    - Local



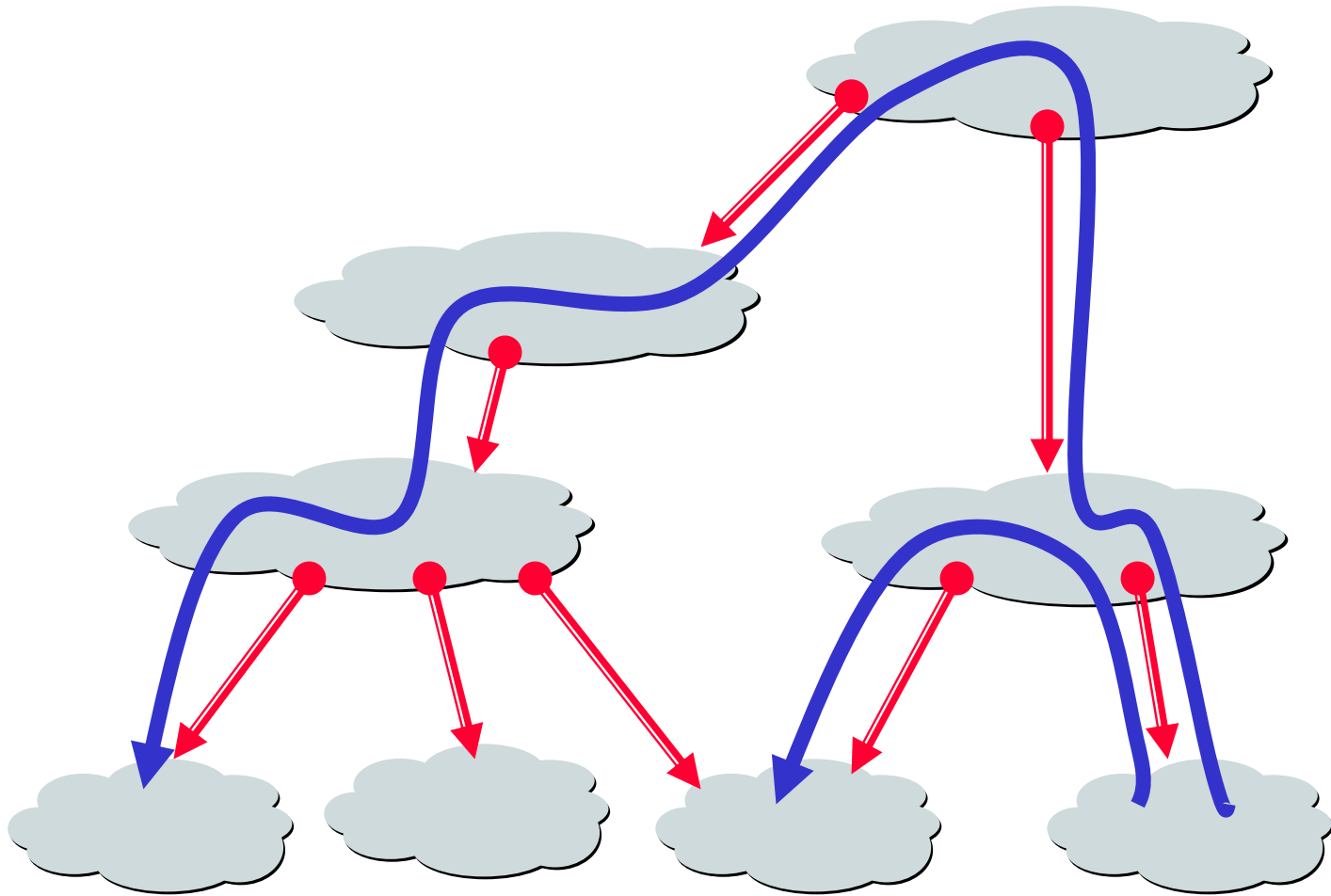
# Inter-AS Relationship: Transit vs. Peering



# Policy Impact on Routing

- ❖ AS relationships
  - Customer-provider
  - Peers
- ❖ Want “Valley-free” routes
  - Number links as (+1, 0, -1) for provider, peer and customer links
  - In any path, you should only see sequence of +1, followed by at most one 0, followed by sequence of -1

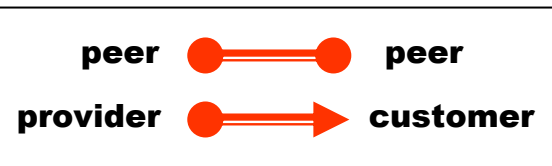
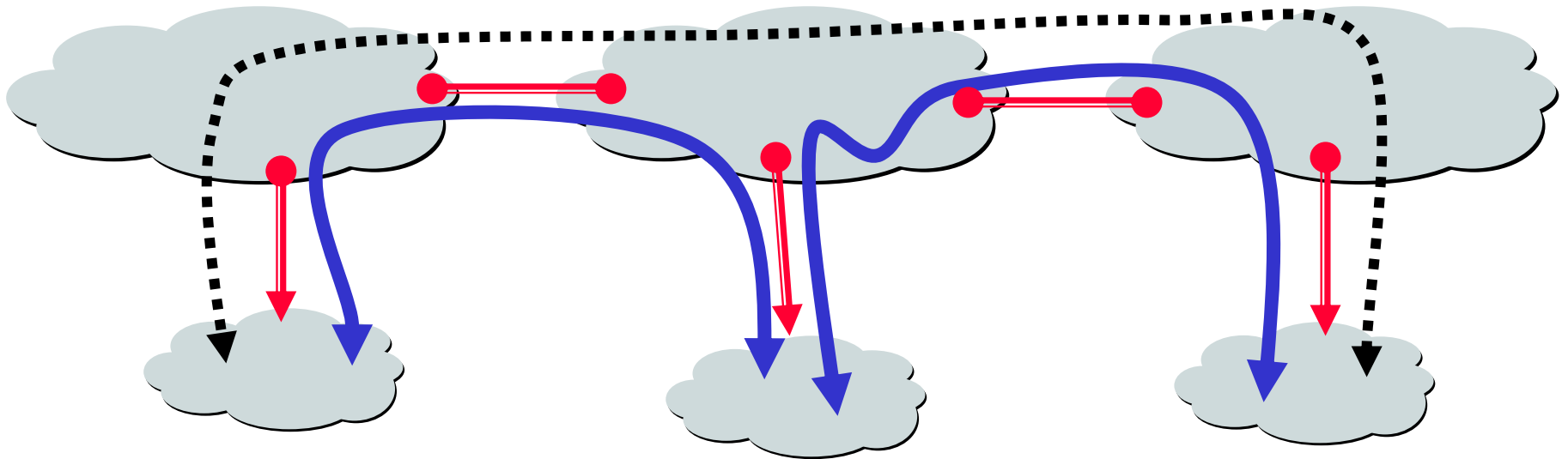
# Customer-Provider Hierarchy



provider  customer

 **IP traffic**

# The Peering Relationship



**traffic  
allowed**



**traffic NOT  
allowed**

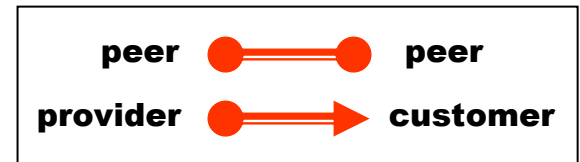
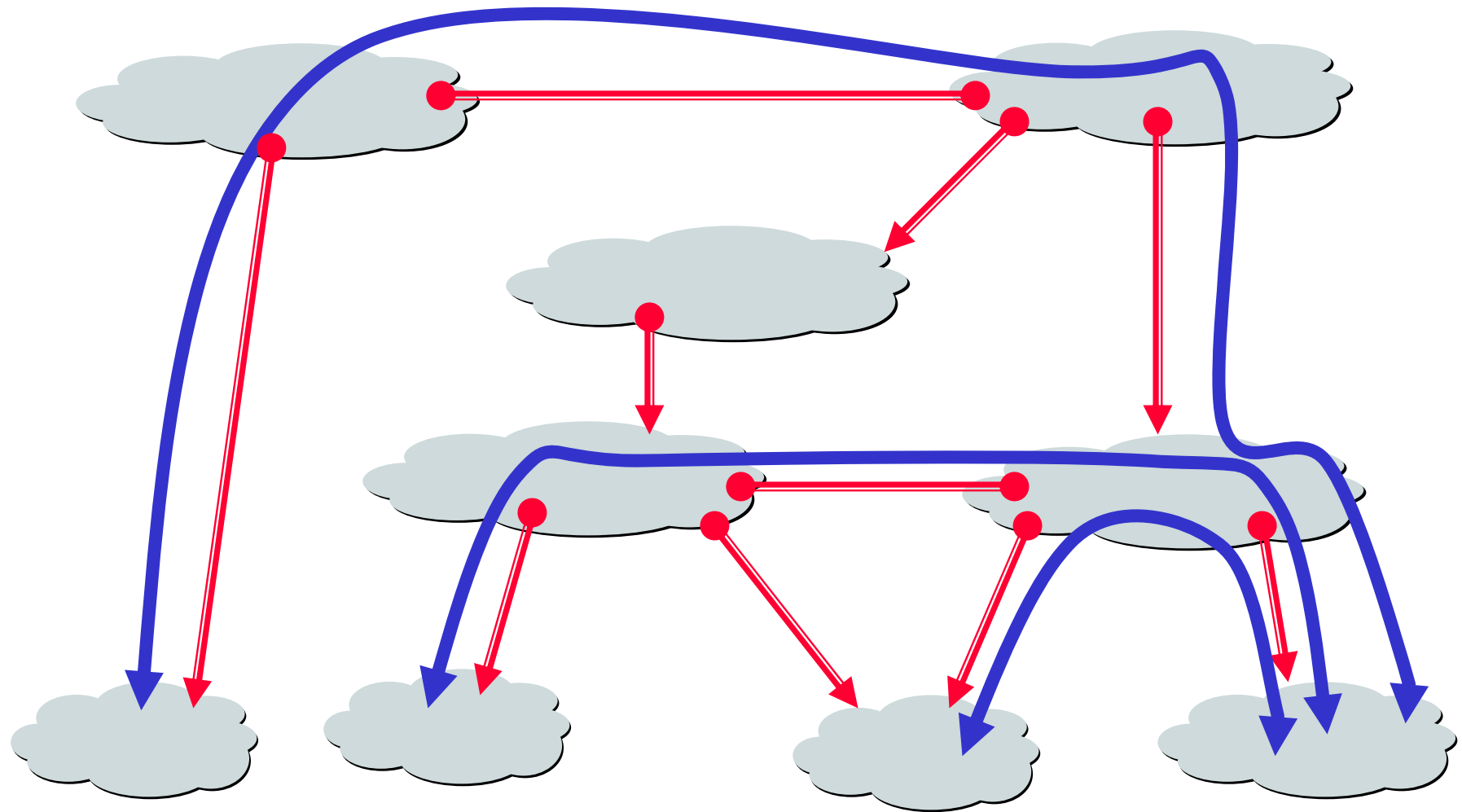
**Peers provide transit between  
their respective customers**

**Peers do not provide transit  
between peers**

**Peers (often) do not exchange \$\$\$**



# Peering Provides Shortcuts



# Policy-Based Routing

- ❖ Policies are used to force customer-provider-peer relationships, backup links, load balancing, ...
- ❖ Can't use shortest path routing
  - No universal metric - policy-based decisions
  - Main characteristic of shortest path does not hold ( $i \rightarrow x \rightarrow j$  is shortest route, then  $x \rightarrow j$  is shortest route)
- ❖ Problems with distance-vector:
  - Bellman-Ford algorithm may not converge, and may loop
- ❖ Problems with link state:
  - Metric used by different routers are not the same  $\rightarrow$  loops
  - LS database too large - entire Internet
  - May expose policies to other AS's

# BGP: Distance Vector with Path

- ❖ Each routing update carries the entire path
  - e.g.: destination 18.26/16 is reachable using {AS1, AS3, AS11}
- ❖ When AS receives a routing update
  - **Reject routes with loops**
    - To detect loops check whether my AS is already in path
- ❖ AS remembers loop-free routes
- ❖ For each destination, the AS chooses the best route according to its policies.
- ❖ AS advertises a neighbor routes to a subset of all the destinations, depending on its policy
  - E.g., I might hide from you that I know how to get to destination X, because I don't want to deliver your messages to X
- ❖ AS advertises to neighbors only those routes that it uses
  - Ensures that if  $i \rightarrow x \rightarrow j$  is the used route, then  $x \rightarrow j$  is the used route
  - *What happens if an AS advertises routes that it doesn't use?*
- ❖ Advantage:
  - Metrics are local - AS chooses path, protocol ensures no loops

# Implementing Customer/Provider and Peer/Peer relationships using BGP

- ❖ BGP provides capability for enforcing various policies
- ❖ Policies are not part of BGP: they are provided to BGP as configuration information
- ❖ BGP enforces policies by
  1. choosing paths from multiple alternatives (importing routes)
  2. controlling advertisement to other AS's (exporting routes)

# Importing Routes

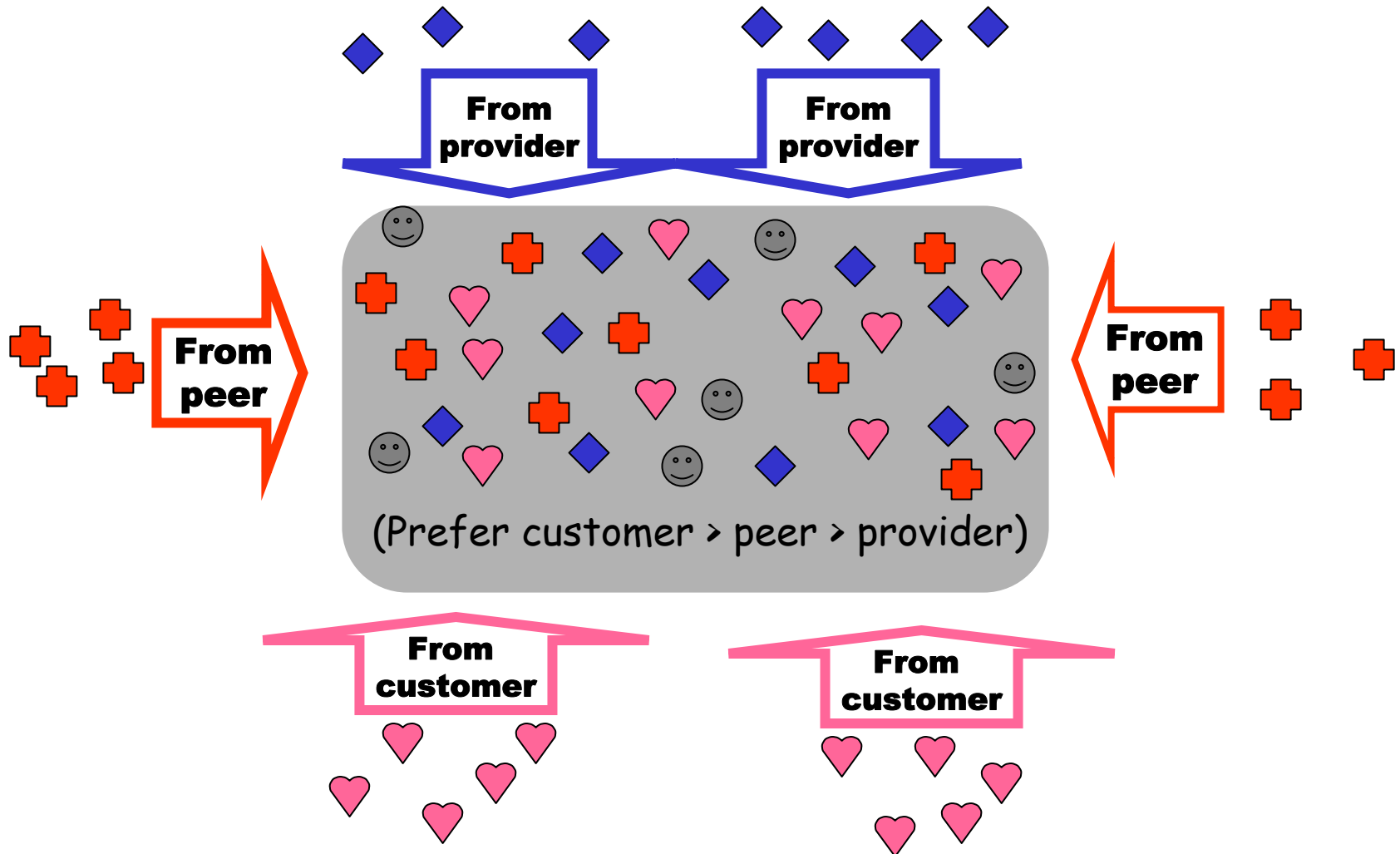
- ❖ Based on route attributes
  - First, Prefer customer > peer > provider
  - Then, Shortest AS PATH length
  - Then, look at other route attributes

# Exporting Routes

- ❖ When an AS exports a route, others can use the AS to forward packets along that route
- ❖ Rules:
  - Export customers routes to everyone
    - why?
  - Export routes to your own addresses to everyone
    - Why?
  - Don't export routes advertised to you by your provider (may advertise them to customers)
    - Why?
  - Don't export routes advertised to you by your peer (may advertise them to customers)
    - Why?

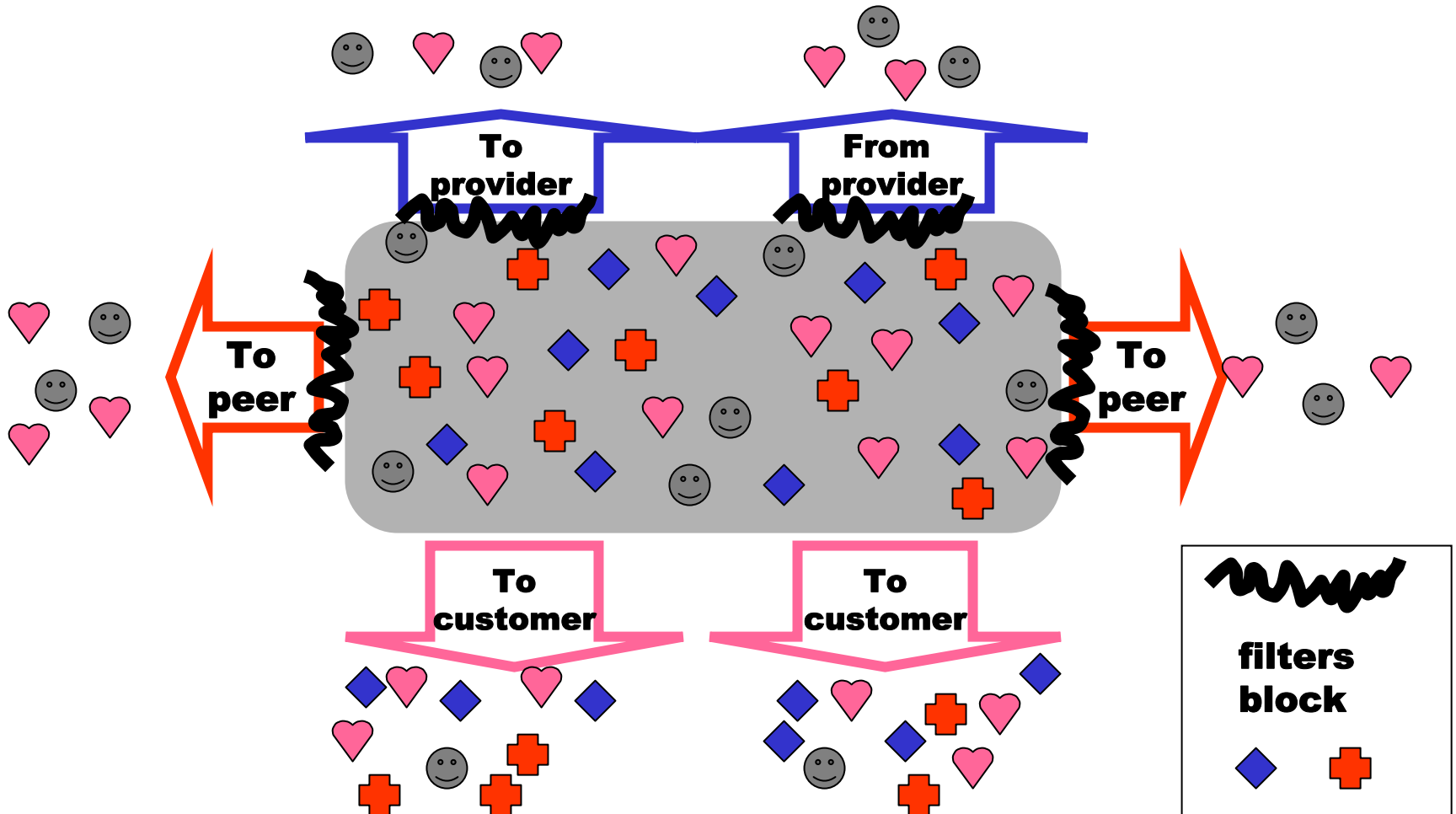
# Import Routes

◆ provider route    + peer route    ♥ customer route    ☺ ISP route



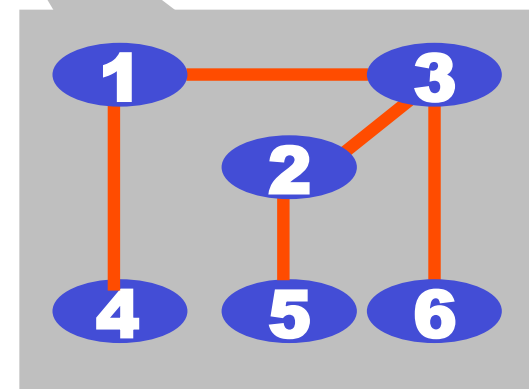
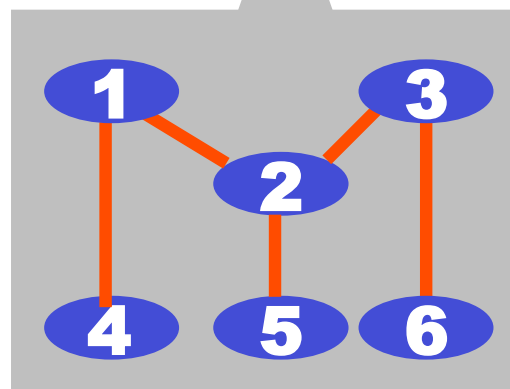
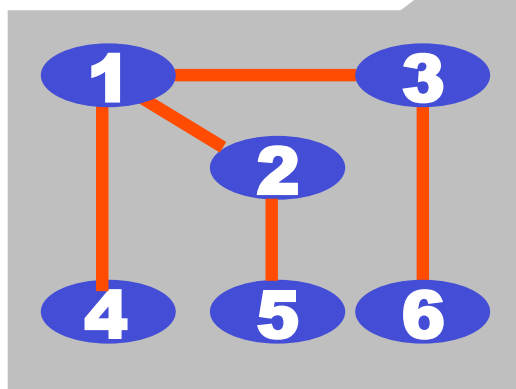
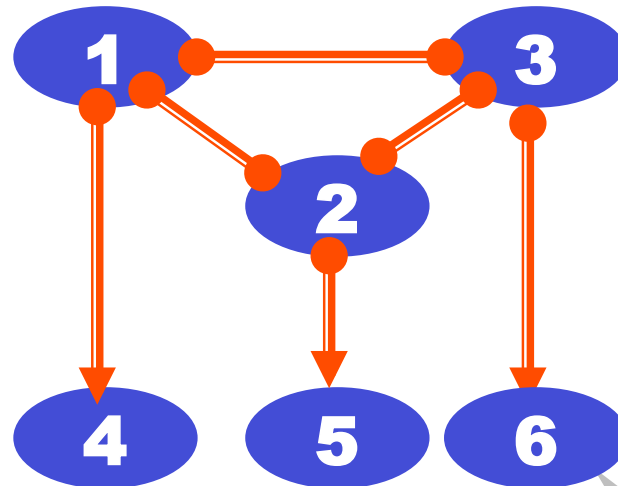
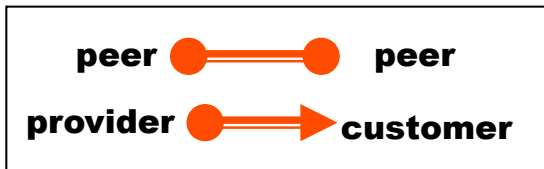
# Export Routes

◆ provider route    + peer route    ♥ customer route    ☺ ISP route





# AS Graphs Depend on Point of View

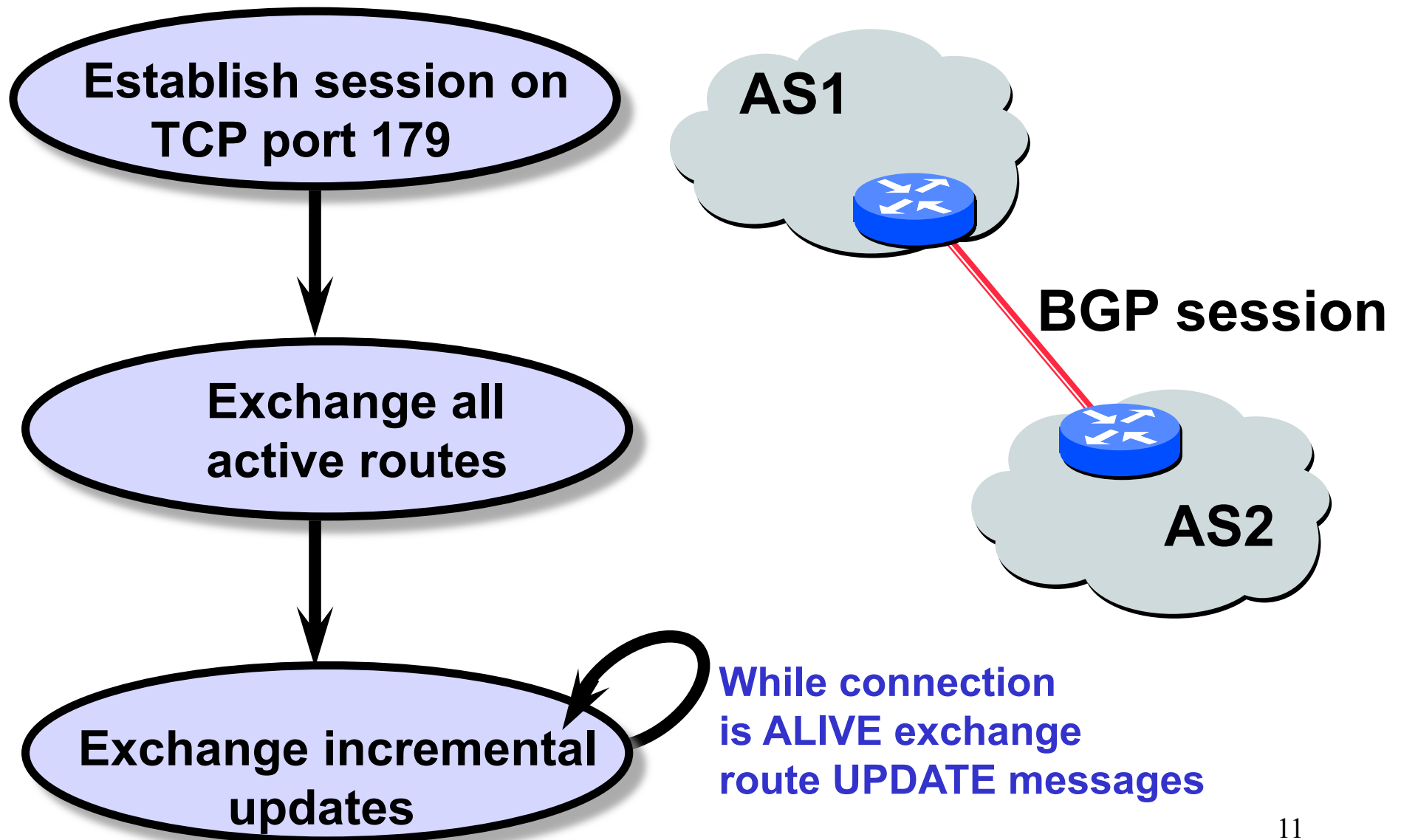


# BGP-4

- **BGP** = Border Gateway Protocol
- Is a **Policy-Based** routing protocol
- Is the **de facto EGP** of today's global Internet
- Relatively simple protocol, but configuration is complex and the entire world can see, and be impacted by, your mistakes.

- **1989 : BGP-1 [RFC 1105]**
  - Replacement for EGP (1984, RFC 904)
- **1990 : BGP-2 [RFC 1163]**
- **1991 : BGP-3 [RFC 1267]**
- **1995 : BGP-4 [RFC 1771]**
  - Support for Classless Interdomain Routing (CIDR)

# BGP Operations (Simplified)



# Four Types of BGP Messages

- **Open** : Establish a peering session.
- **Keep Alive** : Handshake at regular intervals.
- **Notification** : Shuts down a peering session.
- **Update** : Announcing new routes or withdrawing previously announced routes.

**announcement**  
**=**  
**prefix + attributes values**

# BGP Attributes

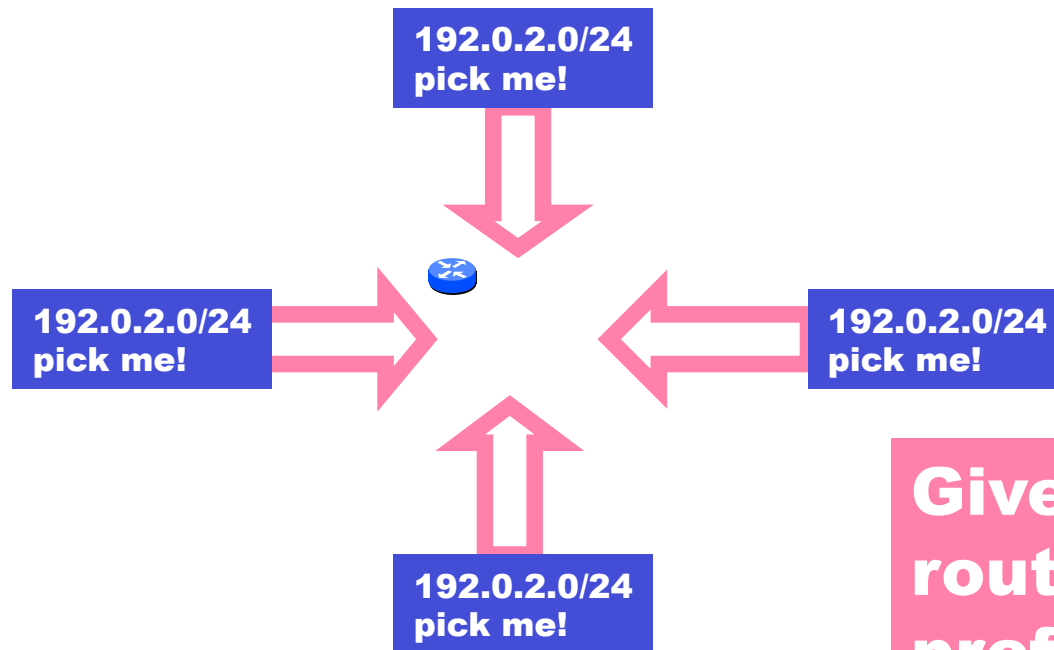
Value	Code	Reference
1	ORIGIN	[RFC1771]
2	AS_PATH	[RFC1771]
3	NEXT_HOP	[RFC1771]
4	MULTI_EXIT_DISC	[RFC1771]
5	LOCAL_PREF	[RFC1771]
6	ATOMIC_AGGREGATE	[RFC1771]
7	AGGREGATOR	[RFC1771]
8	COMMUNITY	[RFC1997]
9	ORIGINATOR_ID	[RFC2796]
10	CLUSTER_LIST	[RFC2796]
11	DPA	[Chen]
12	ADVERTISER	[RFC1863]
13	RCID_PATH / CLUSTER_ID	[RFC1863]
14	MP_REACH_NLRI	[RFC2283]
15	MP_UNREACH_NLRI	[RFC2283]
16	EXTENDED COMMUNITIES	[Rosen]
...		
255	reserved for development	

**Most  
important  
attributes**

**From IANA: <http://www.iana.org/assignments/bgp-parameters>**

**Not all attributes  
need to be present in  
every announcement**

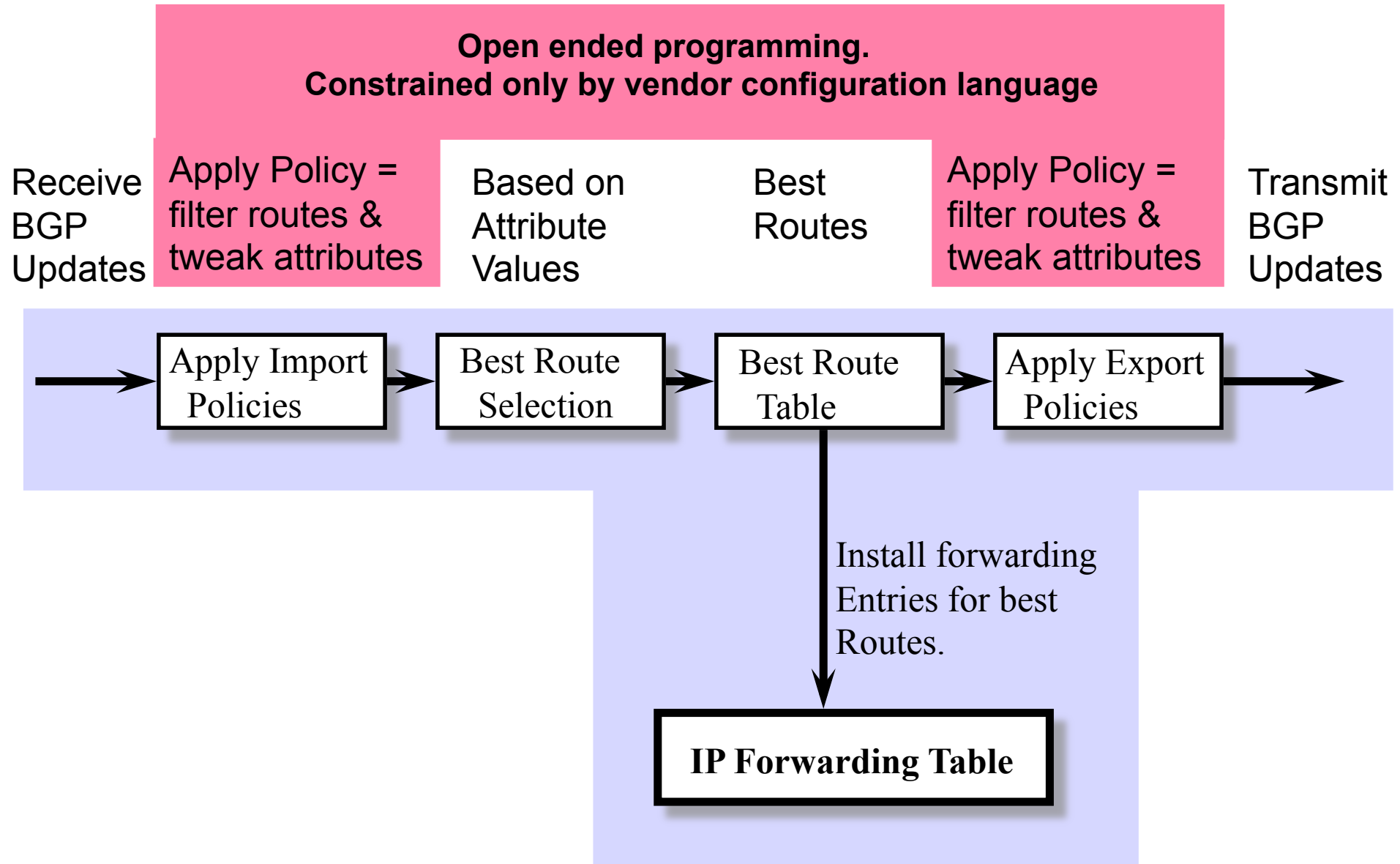
# Attributes are Used to Select Best Routes



**Given multiple routes to the same prefix, a BGP speaker must pick at most one best route**

**(Note: it could reject them all!)**

# BGP Route Processing



# Route Selection Summary



**Highest Local Preference**

**Enforce relationships**

**Shortest ASPATH**

**Lowest MED**

**i-BGP < e-BGP**

**Lowest IGP cost  
to BGP egress**

**traffic engineering**

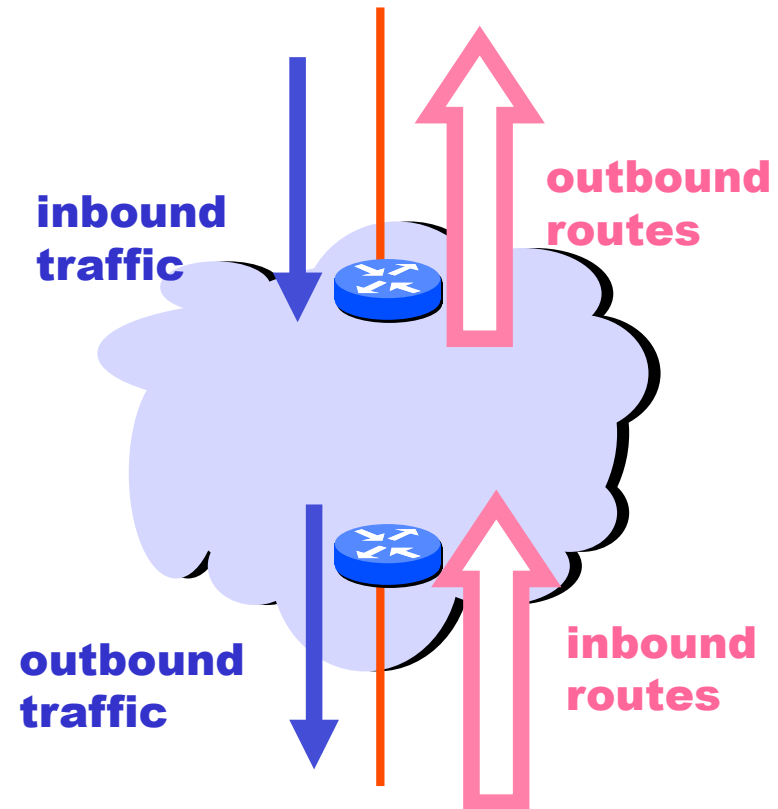
**Lowest router ID**

**Throw up hands and  
break ties**



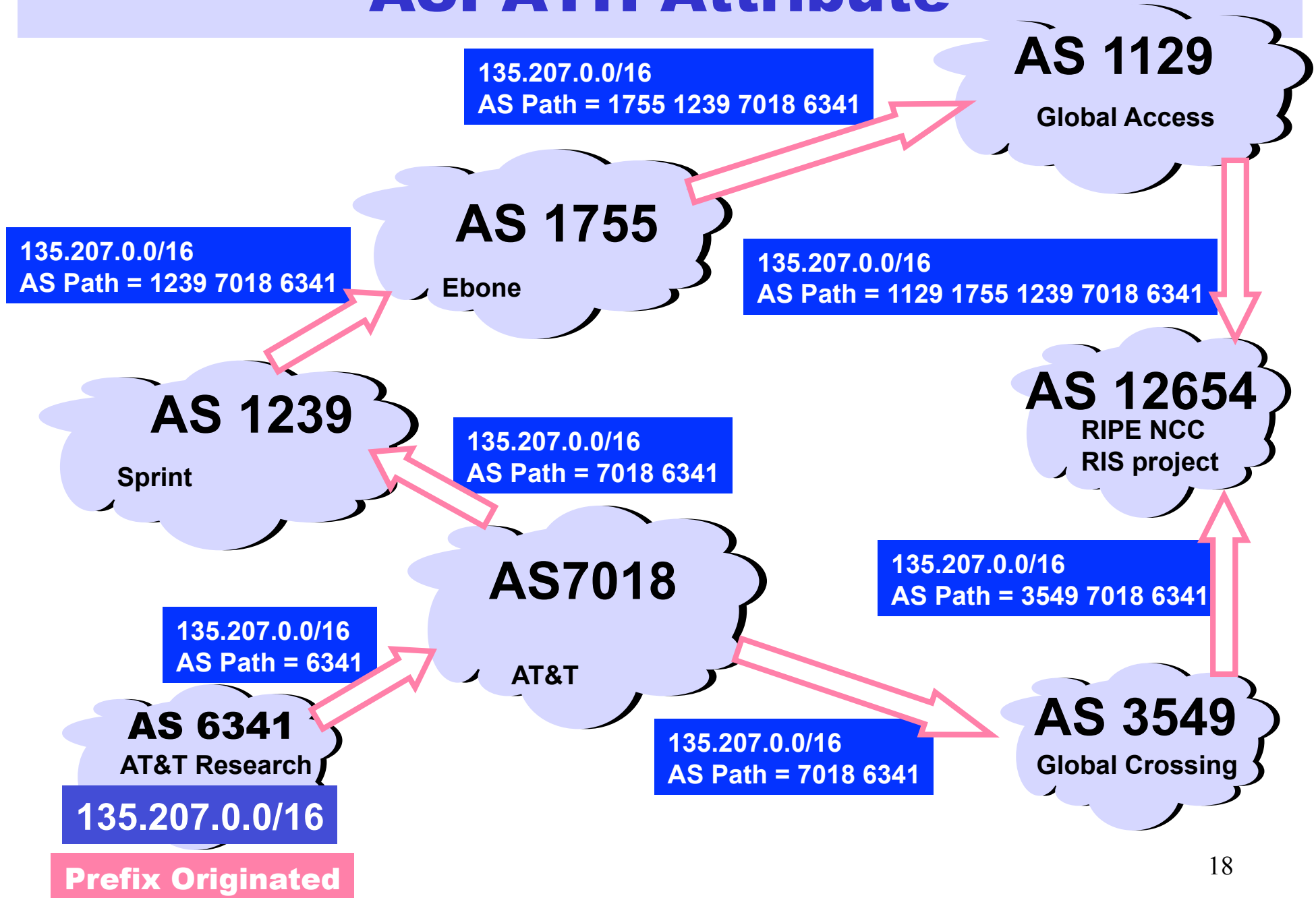
# Tweak Tweak Tweak

- **For inbound traffic**
  - **Filter outbound routes**
  - **Tweak attributes on outbound routes in the hope of influencing your neighbor's best route selection**
- **For outbound traffic**
  - **Filter inbound routes**
  - **Tweak attributes on inbound routes to influence best route selection**



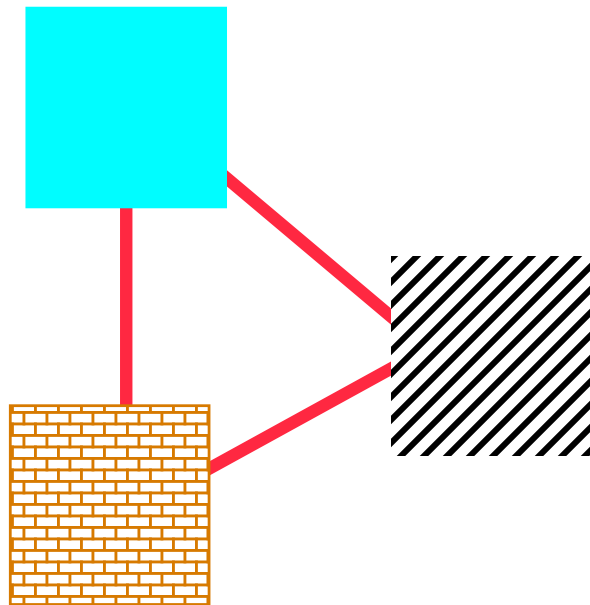
**In general, an AS has more control over outbound traffic**

# ASPATH Attribute

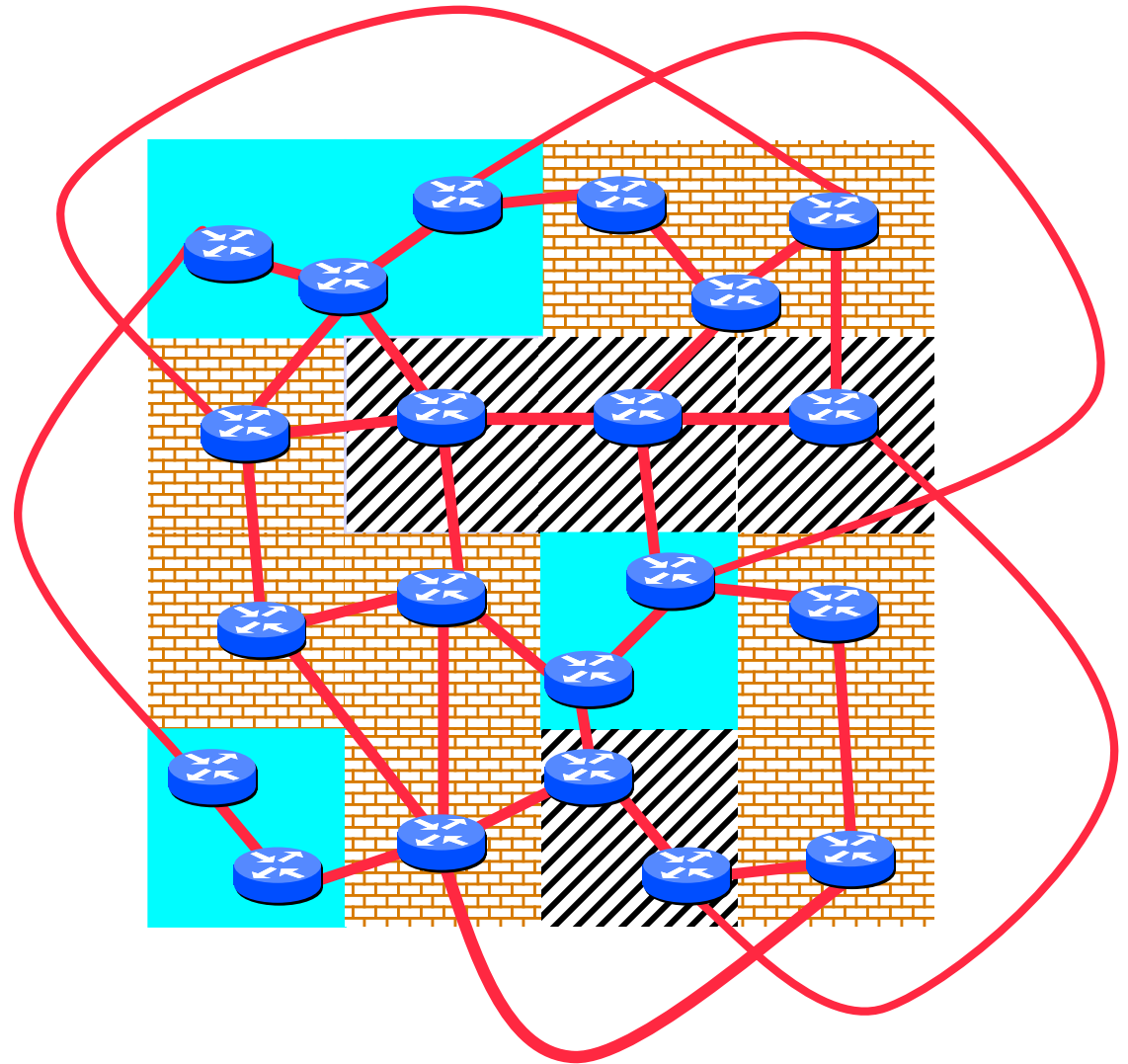


# AS Graphs Do Not Show Topology!

**BGP was designed to throw away information!**



**The AS graph  
may look like this.**

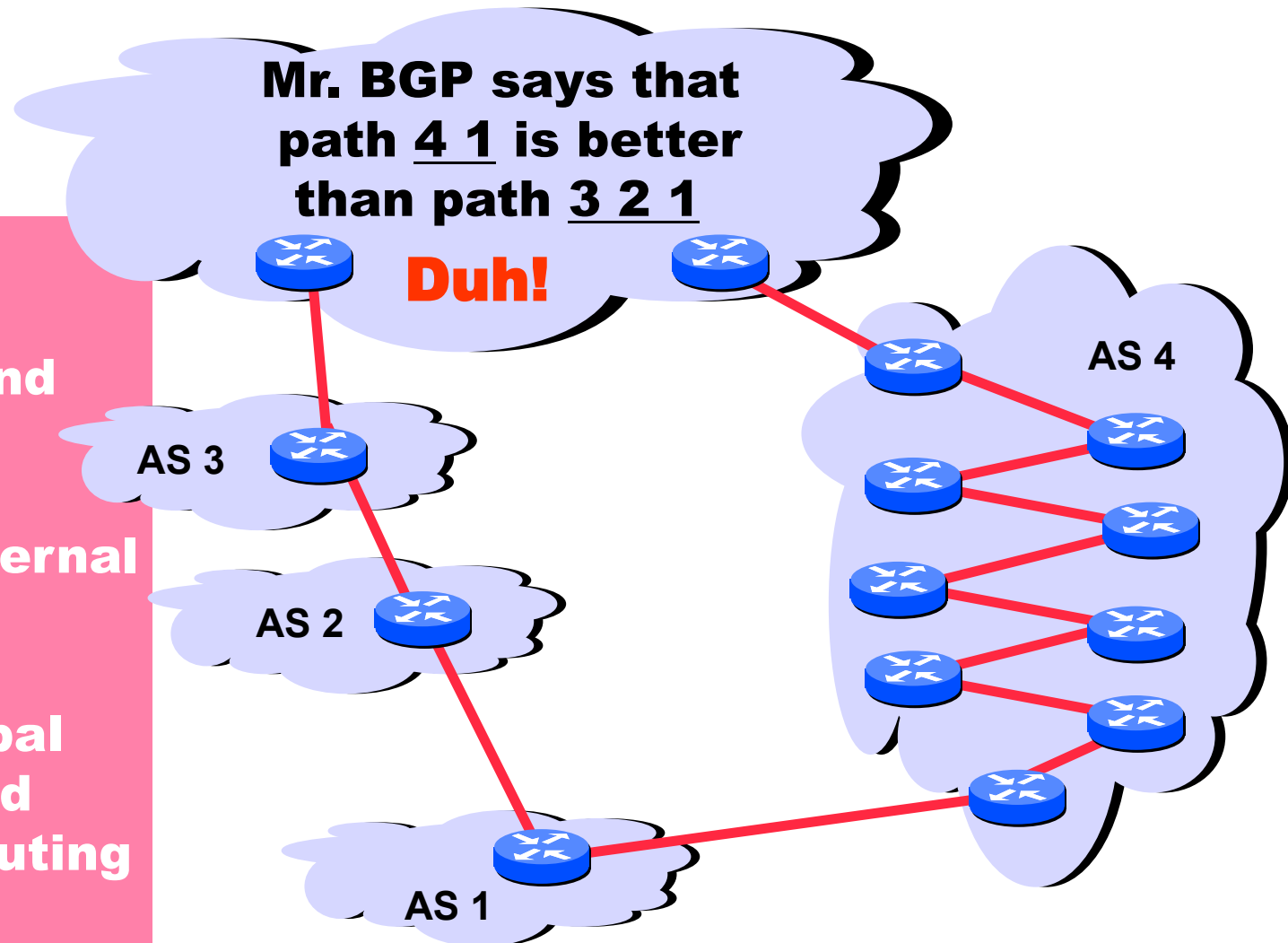


**Reality may be closer to this...**

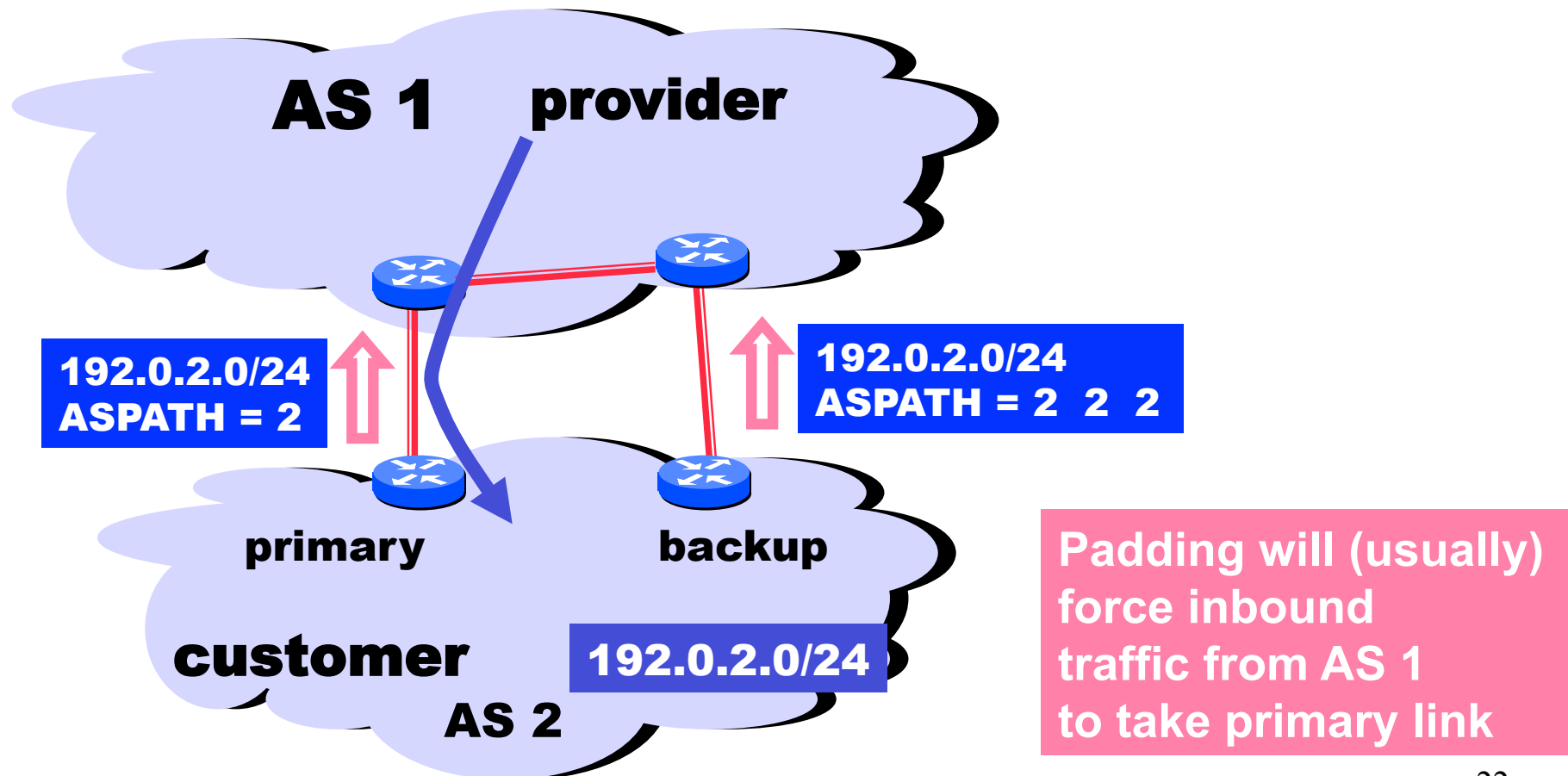
# Shorter Doesn't Always Mean Shorter

In fairness:  
could you do  
this “right” and  
still scale?

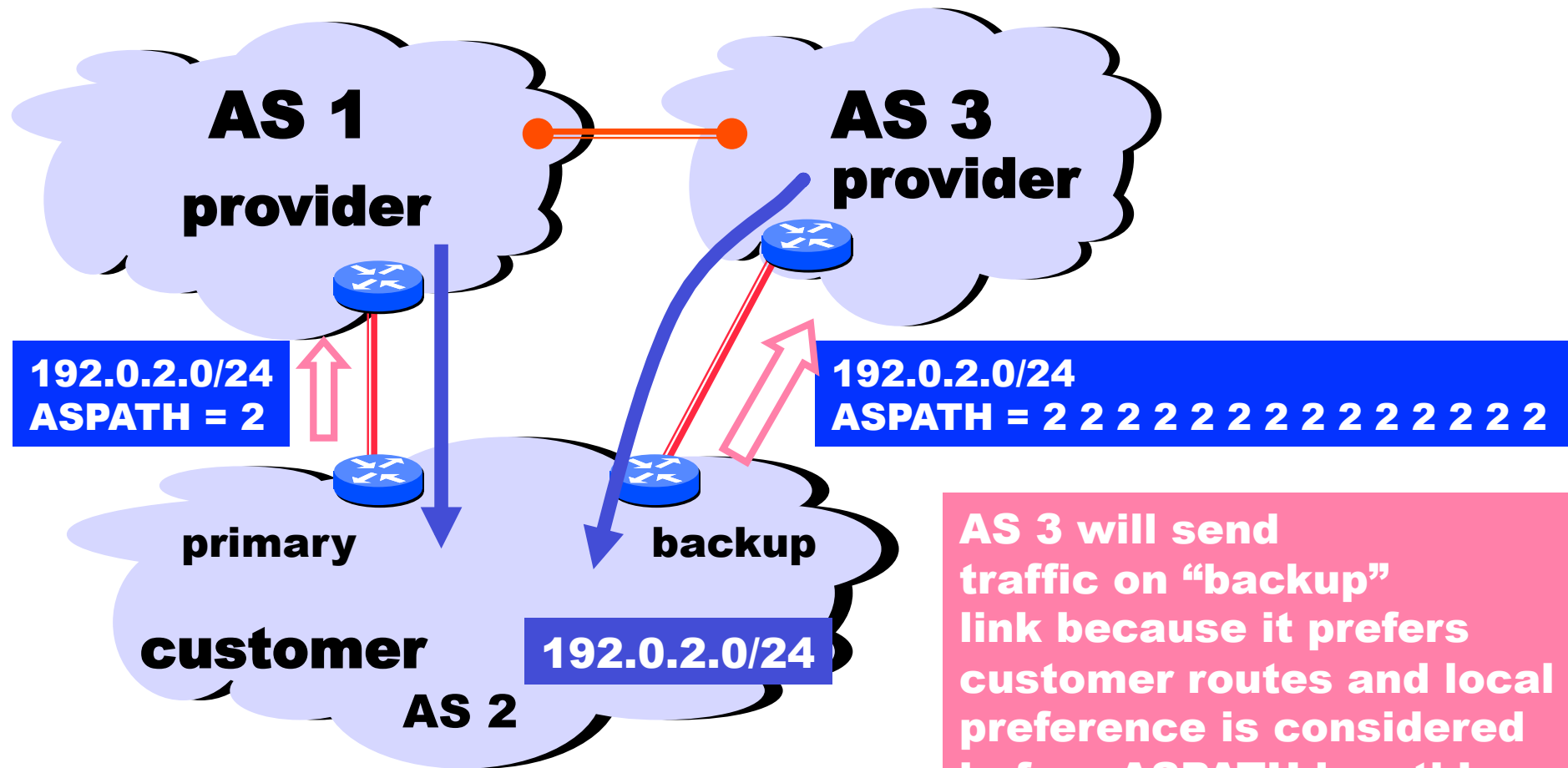
Exporting internal  
state would  
dramatically  
increase global  
instability and  
amount of routing  
state



# Shedding Inbound Traffic with ASPATH Padding Hack



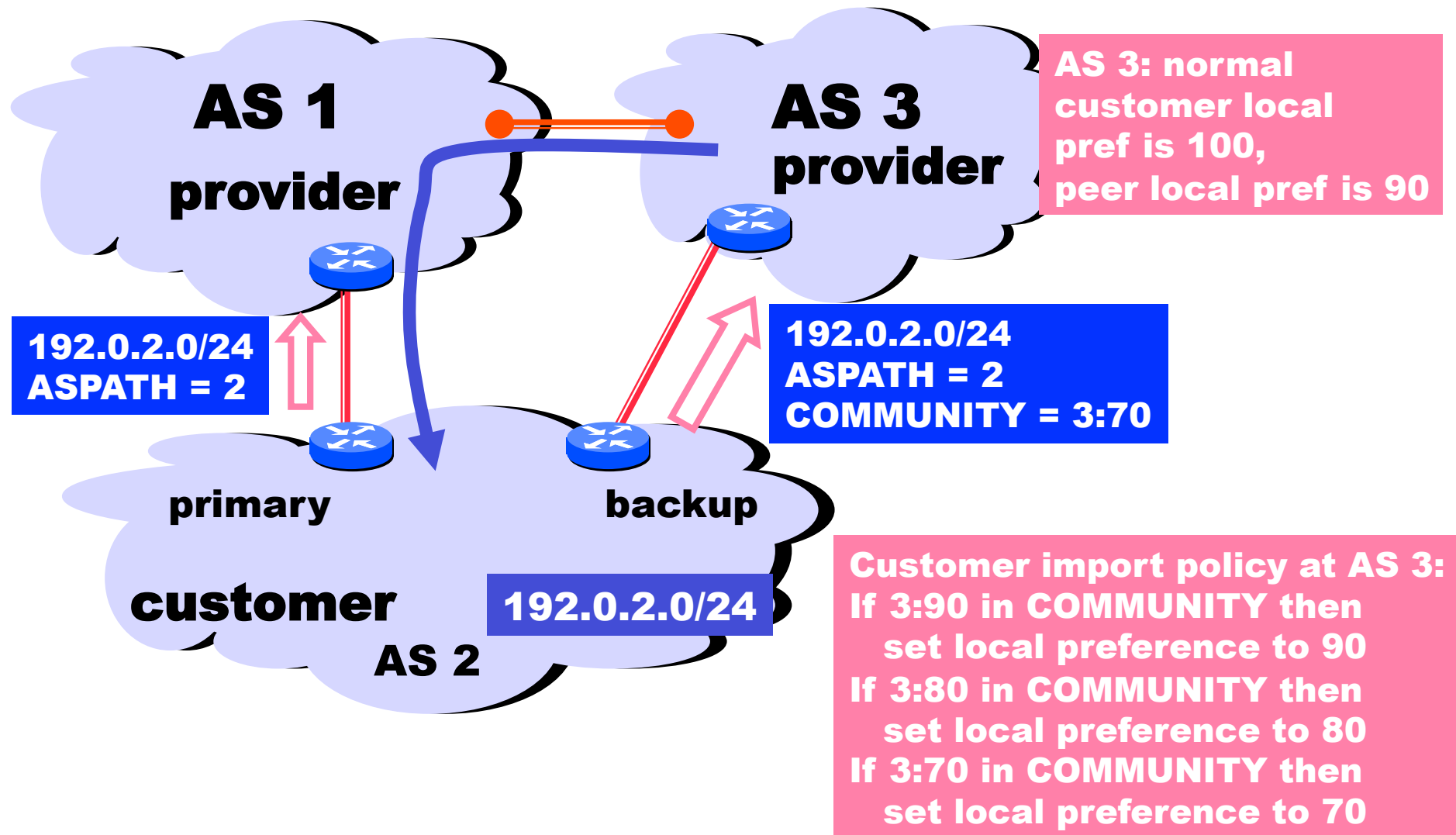
# Padding May Not Shut Off All Traffic



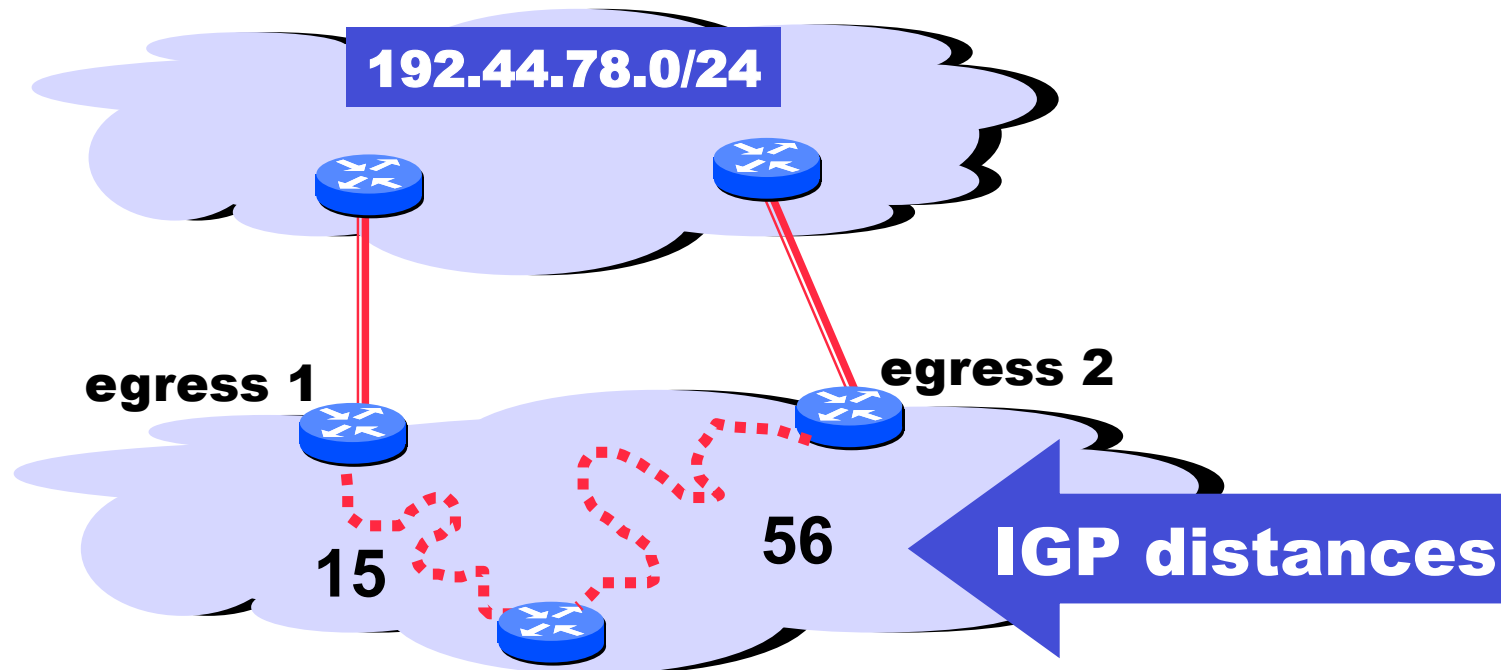
**AS 3 will send traffic on “backup” link because it prefers customer routes and local preference is considered before ASPATH length!**

**Padding in this way is often used as a form of load balancing**

# COMMUNITY Attribute to the Rescue!



# Hot Potato Routing: Go for the Closest Egress Point

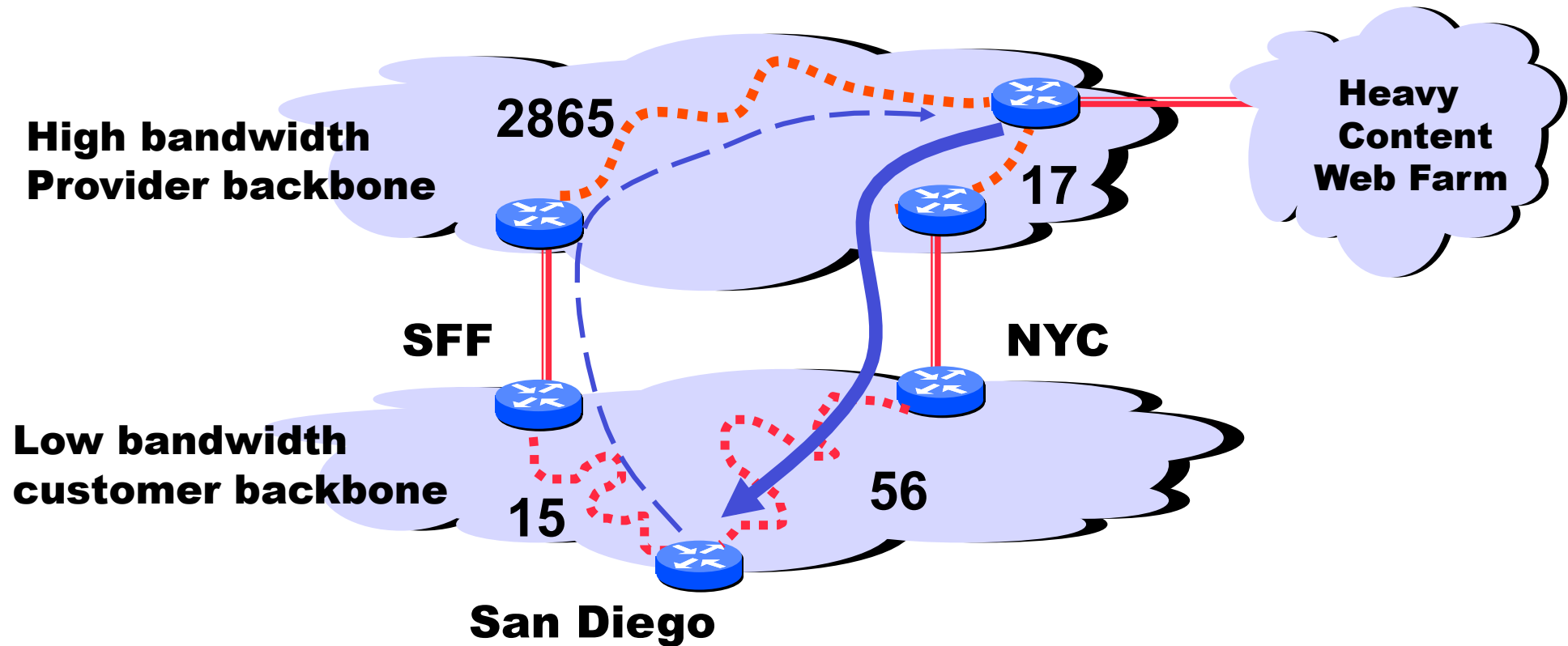


**This Router has two BGP routes to 192.44.78.0/24.**

**Hot potato: get traffic off of your network as Soon as possible. Go for egress 1!**



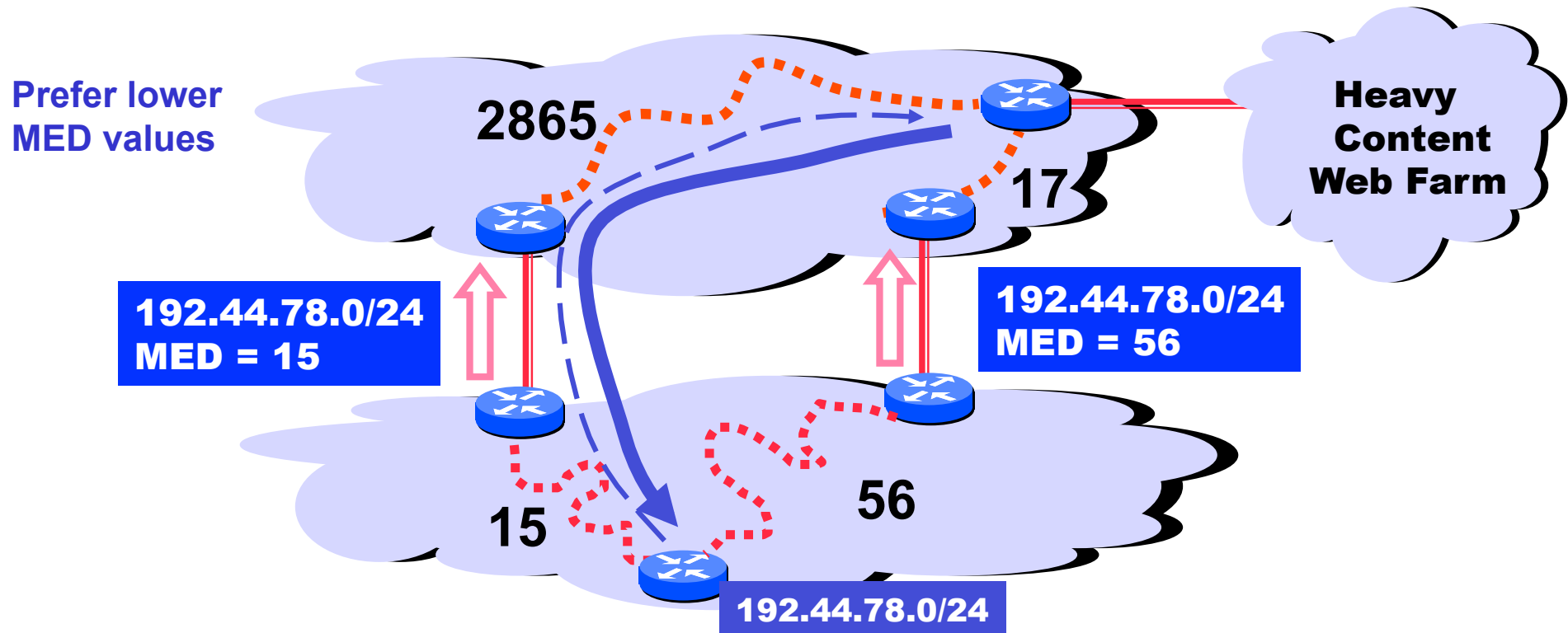
# Getting Burned by the Hot Potato



**Many customers want  
their provider to  
carry the bits!**

--- tiny http request  
— huge http reply

# Cold Potato Routing with MEDs (Multi-Exit Discriminator Attribute)



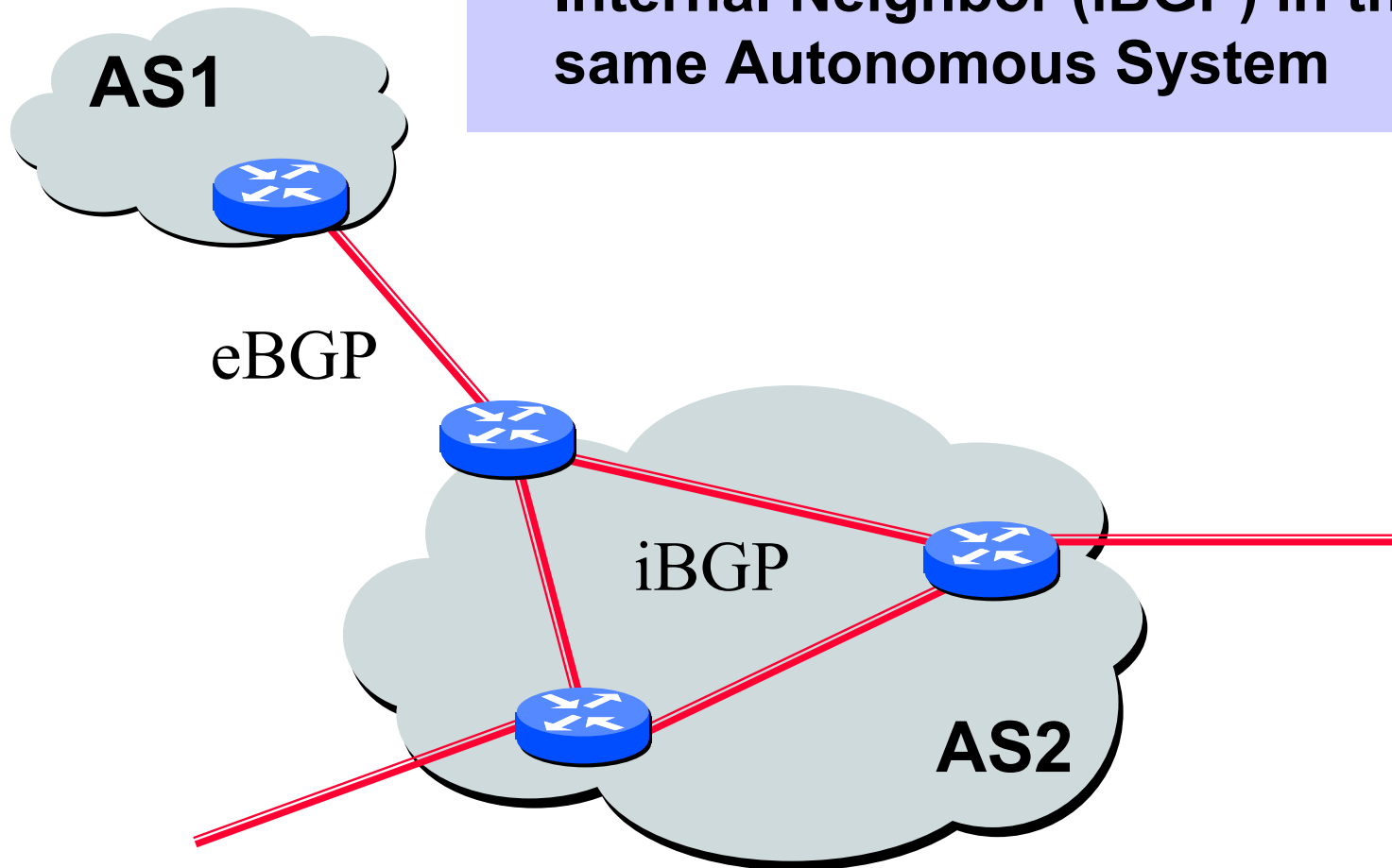
**This means that MEDs must be considered BEFORE IGP distance!**

**Note1 : some providers will not listen to MEDs**

**Note2 : MEDs need not be tied to IGP distance**

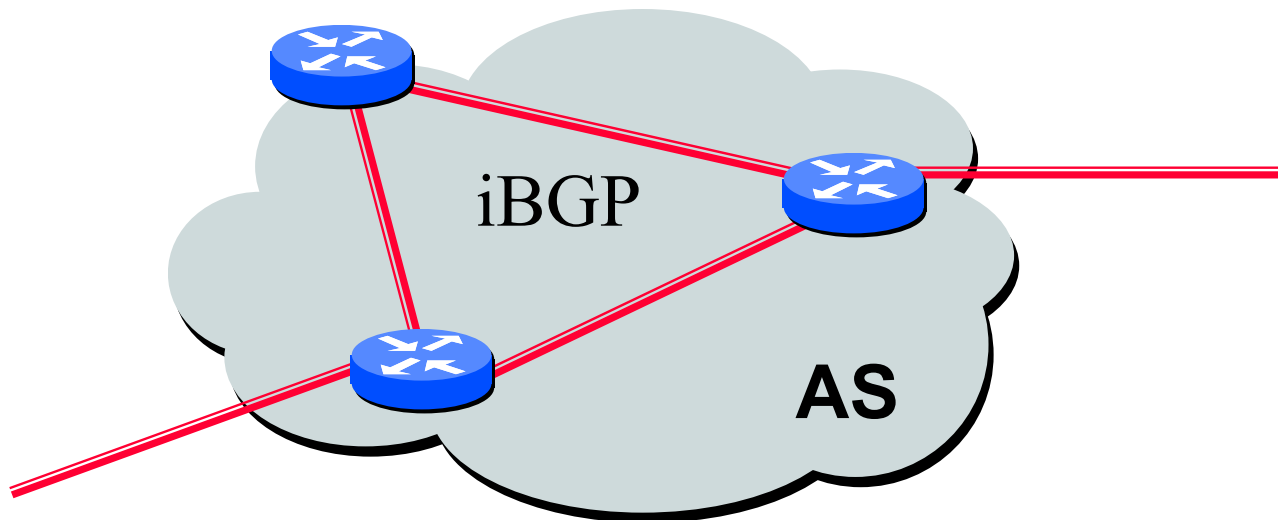
# Two Types of BGP Neighbor Relationships

- **External Neighbor (eBGP)** in a different Autonomous Systems
- **Internal Neighbor (iBGP)** in the same Autonomous System



# iBGP

- ❖ AS has more than one router participating in eBGP
- ❖ iBGP is run between BGP routers in the **same AS** to allow all of them to obtain a complete and consistent view of external routes



# Internal BGP (iBGP)

- ❖ Same messages as eBGP
- ❖ Different rules about re-advertising prefixes:
  - Prefix learned from eBGP can be advertised to iBGP neighbor and vice-versa, but
  - Prefix learned from one iBGP neighbor **cannot** be advertised to another iBGP neighbor
    - Reason: no AS PATH within the same AS and thus danger of looping.

# We learned

- ❖ Inter-domain routing uses policy
- ❖ As a result, routing is not a simple optimization of a single number which can be done using shortest path algorithms
- ❖ BGP is designed to route based on policies

# **Validity of the routing information: Origin authentication**

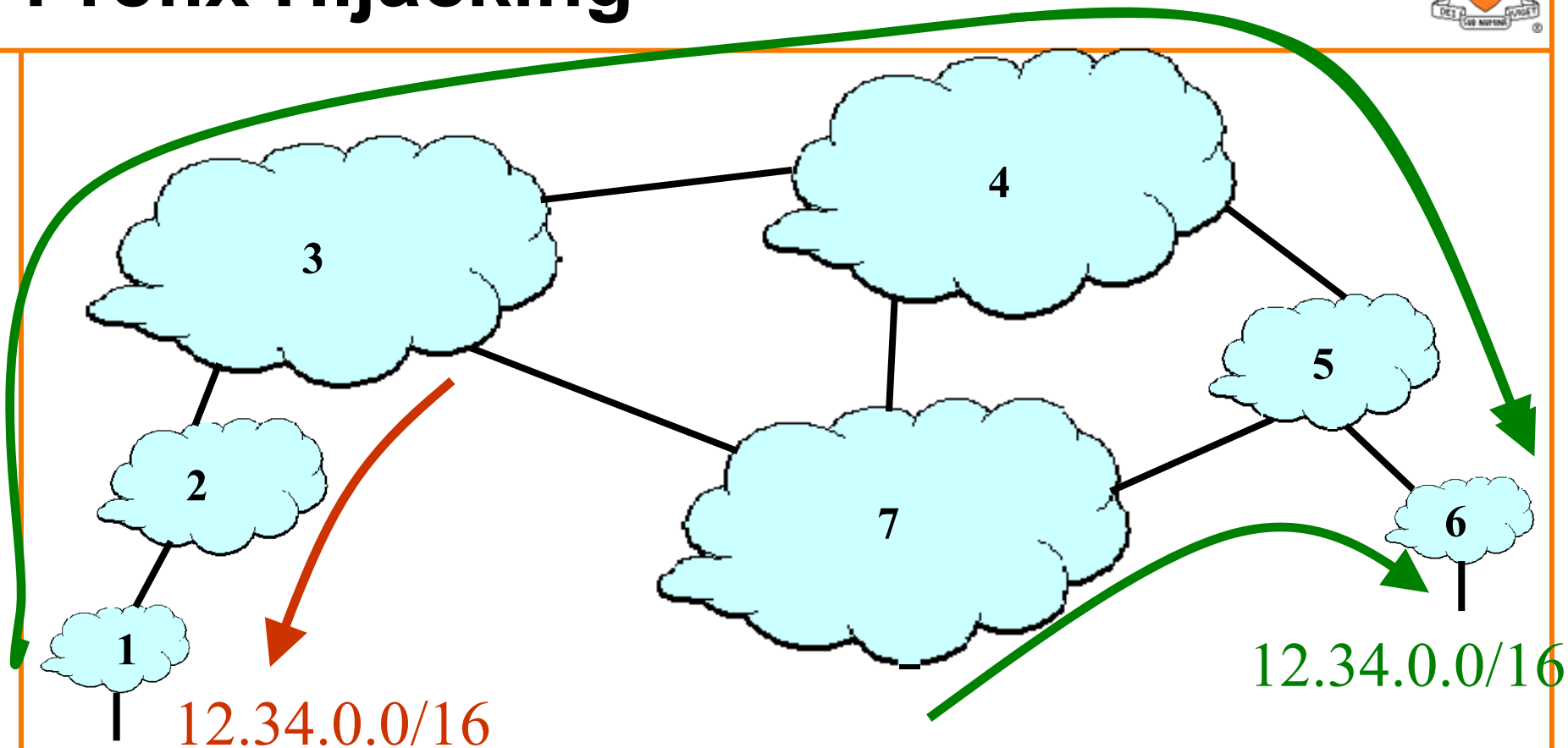
# IP Address Ownership and Hijacking



- IP address block assignment
  - Regional Internet Registries (ARIN, RIPE, APNIC)
  - Internet Service Providers
- Proper origination of a prefix into BGP
  - By the AS who owns the prefix
  - ... or, by its upstream provider(s) in its behalf
- However, what's to stop someone else?
  - Prefix hijacking: another AS originates the prefix
  - BGP does not verify that the AS is authorized
  - Registries of prefix ownership are inaccurate



# Prefix Hijacking



- **Consequences for the affected ASes**

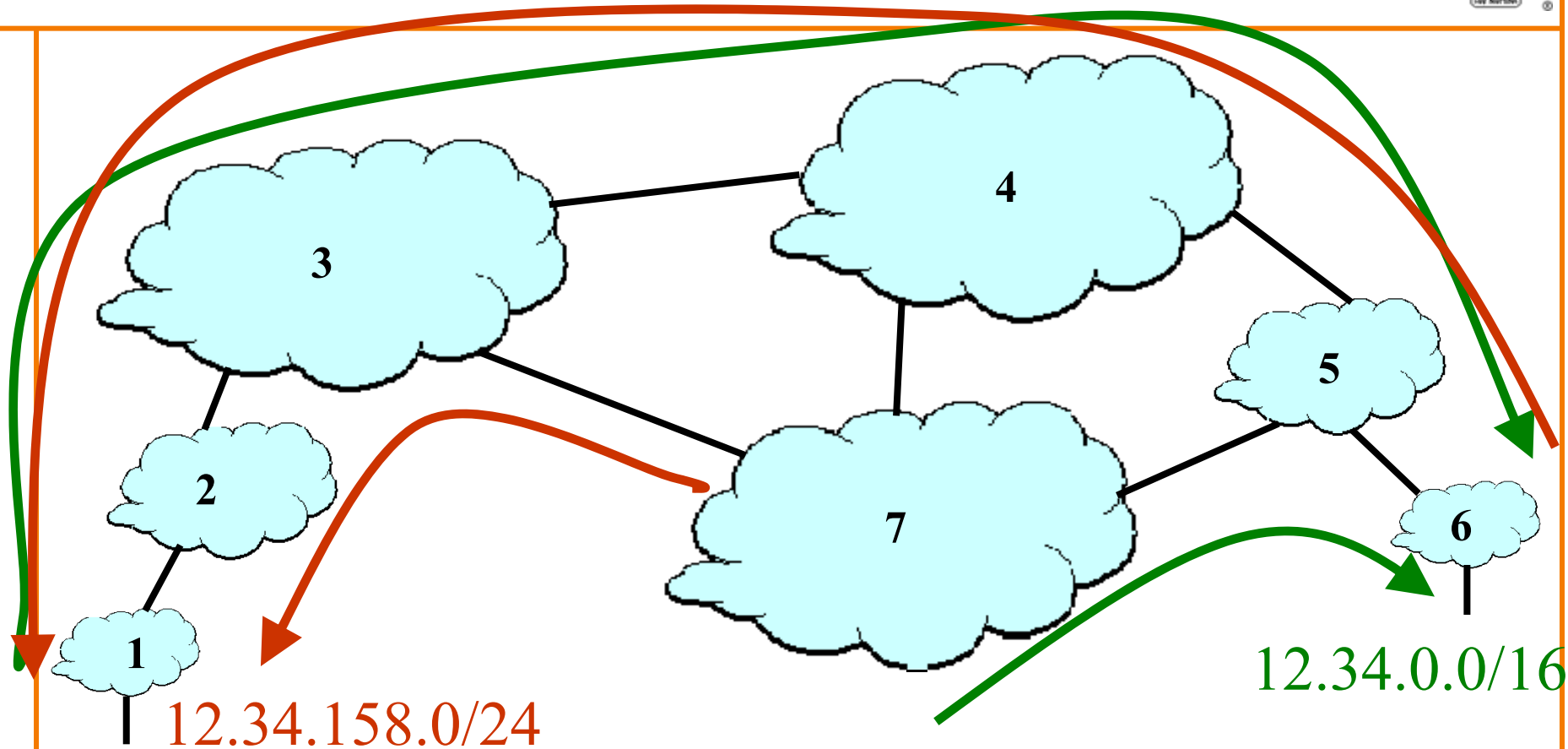
- Blackhole: data traffic is discarded
- Snooping: data traffic is inspected, and then redirected
- Impersonation: data traffic is sent to bogus destinations



# Hijacking is Hard to Debug

- Real origin AS doesn't see the problem
  - Picks its own route
  - Might not even learn the bogus route
- May not cause loss of connectivity
  - E.g., if the bogus AS snoops and redirects
  - ... may only cause performance degradation
- Or, loss of connectivity is isolated
  - E.g., only for sources in parts of the Internet
- Diagnosing prefix hijacking
  - Analyzing updates from many vantage points
  - Launching traceroute from many vantage points

# Sub-Prefix Hijacking



- Originating a more-specific prefix
  - Every AS picks the bogus route for that prefix
  - Traffic follows the longest matching prefix



# How to Hijack a Prefix

- The hijacking AS has
  - Router with eBGP session(s)
  - Configured to originate the prefix
- Getting access to the router
  - Network operator makes configuration mistake
  - Disgruntled operator launches an attack
  - Outsider breaks in to the router and reconfigures
- Getting other ASes to believe bogus route
  - Neighbor ASes not filtering the routes
  - ... e.g., by allowing only expected prefixes
  - But, specifying filters on *peering* links is hard