

Fermi-Hubbard Model simulation

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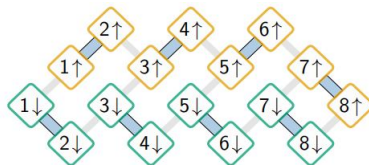
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Introduction

The Google Quantum AI group employed a fast calibration method to simulate 8 fermions in 1-D, on a superconducting quantum processor, in a highly excited regime. They observed a phenomenon known as spin-charge separation.



Our aim is reproducing those results computationally.

Fermi-Hubbard Model

The Fermi-Hubbard model on a one-dimensional lattice with open boundary conditions is defined by the Hamiltonian:

$$H = -J \sum_{j=1}^{L-1} \sum_{\nu=\uparrow,\downarrow} a_{j,\nu}^{\dagger} a_{j+1,\nu} + h.c. \\ + U \sum_{j=1}^L n_{j,\uparrow} n_{j,\downarrow} + \sum_{j=1}^L \sum_{\nu=\uparrow,\downarrow} \epsilon_{j,\nu} n_{j,\nu}$$

where $a_{j,\nu}$ and $a_{j,\nu}^{\dagger}$ are the fermionic annihilation and creation operators associated to site number j and spin state, $n_{j,\nu} = a_{j,\nu}^{\dagger} a_{j,\nu}$ are the number operators.

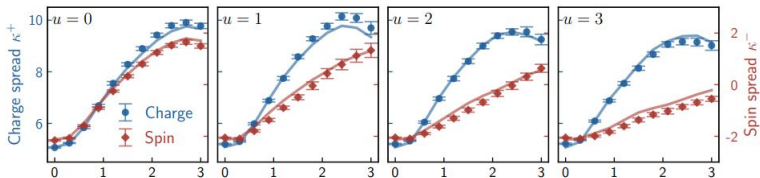
Fermi-Hubbard Model

A remarkable property of the one-dimensional Fermi-Hubbard model is spin-charge separation. In order to quantify the degree that charge and spin densities spread from the middle of the chain it is used

$$\kappa_t^\pm = \sum_{j=1}^L \left| j - \frac{L+1}{2} \right| \rho_{j,t}^\pm$$

where $\rho_{j,t}^\pm$ are the charge and spin densities at site j and time t , defined as

$$\rho_j^\pm = \langle n_{j,\uparrow} \rangle \pm \langle n_{j,\downarrow} \rangle$$



- N fermions can be represented with anticommuting fermionic operators $\{a_j\}_{j=1,\dots,N}$ satisfying the canonical anticommutation relations

$$\{a_p, a_q\} = 0$$

$$\{a_p, a_q^\dagger\} = \delta_{p,q}$$

- Qubit operators are written in terms of Pauli matrices X, Y, Z

$$\text{One qubit} \rightarrow \{(1,0)^T, (0,1)^T\} \implies a = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$$

$$\frac{1}{2}(X + iY) = a$$

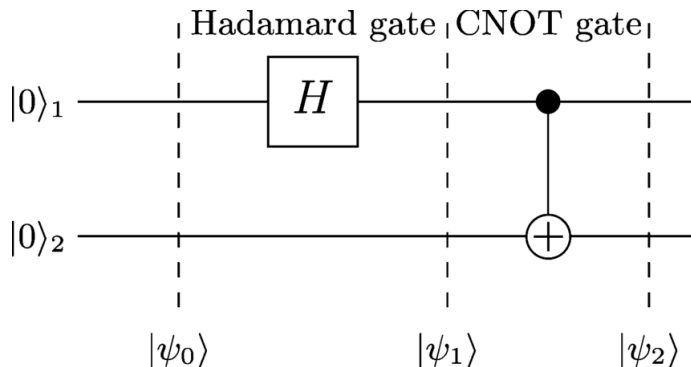
Generalizing to more than one qubit: parity is needed to reproduce anticommutation relations

$$Z|1\rangle = -|1\rangle \rightarrow a_j = Z_{(1)} \otimes Z_{(2)} \cdots \otimes a \otimes \mathbb{I}_{(2N-1)} \cdots \otimes \mathbb{I}_{(2N)}$$

counting how many qubits precede the j -th one.

\uparrow, \downarrow spin on a site: 2 qubits per site needed

Quantum Circuits



Computation modelled as a sequence of gates acting on qubits

Implementing the operators

$$c_j = Z_{(1)} \otimes Z_{(2)} \cdots \otimes \frac{X_j + iY_j}{2} \otimes \mathbb{I}_{(2N-1)} \cdots \otimes \mathbb{I}_{(2N)}$$

$$n_j = \mathbb{I}_{(1)} \otimes \cdots \otimes \frac{\mathbb{I} - Z}{2}_{(j)} \otimes \cdots \otimes \mathbb{I}_{(2N)}$$

In terms of a matrix representation, $a = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$ and $n = a^\dagger a = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$

Brief Hardware Overview

Programs written in Cirq can run on quantum computers in Google's labs in Santa Barbara, CA.



The experiment ran on a processor called Google Rainbow.

Time evolution is implemented with

- CPHASE(ϕ), $\phi = \frac{\tau U}{\hbar}$

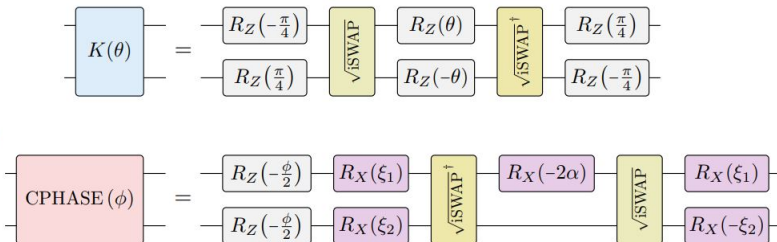
$$e^{-i\phi} = \begin{cases} e^{-i\frac{U}{\hbar}\tau \cdot n_j n_{j+1}} & \text{if } n_j = n_{j+1} = 1 \\ 1 & \text{otherwise} \end{cases}$$

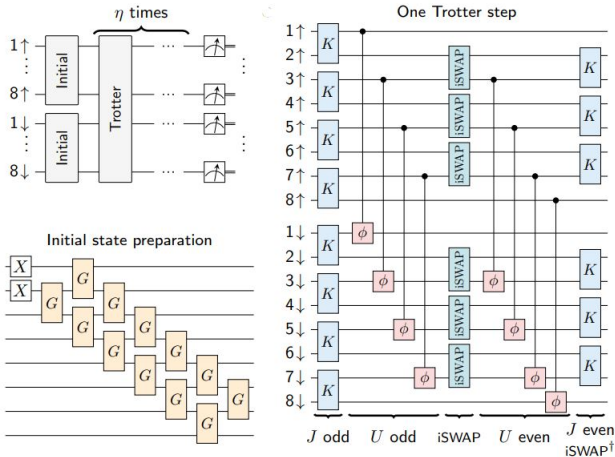
- K(θ), custom gate to implement hopping
- CPHASE(φ), $\varphi \approx (0.138 \pm 0.015)$ rad, to implement a parasitic phase $V n_{j,\nu} n_{j+1,\nu}$ between first neighbours.

Gates decomposition for the experiment

$$\begin{aligned}
 K &= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \theta & -i \sin \theta & 0 \\ 0 & -i \sin \theta & \cos \theta & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} & \text{CNOT} &= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & e^{-i\phi} \end{pmatrix} \\
 G &= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \theta & -\sin \theta & 0 \\ 0 & \sin \theta & \cos \theta & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} & \text{iSWAP} &= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & i & 0 \\ 0 & i & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}
 \end{aligned}$$

Implemented with the native processor operations





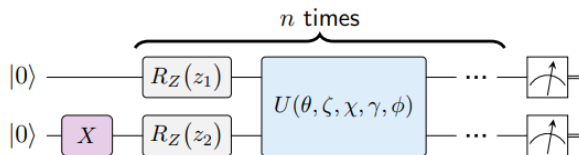
- ➊ Hopping and on-site interaction for odd sites
- ➋ iSWAP changing odd and even qubits
- ➌ hopping interaction as before and swap the qubits back

Calibrating quantum circuits

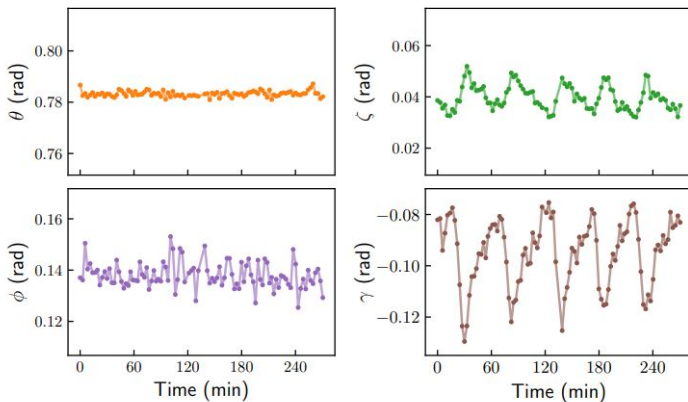
- high accuracy (system errors add up quickly)
- faster than drifts
- have the same structure as the circuit to calibrate, to capture crosstalking between gates

Floquet Calibration

Very fast calibration, $O(1min)$ per calibrated moment



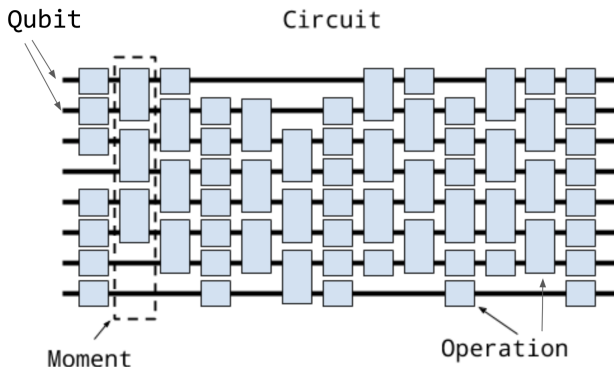
The gate to calibrate, $U(\theta, \zeta, \chi, \gamma, \phi)$, is repeated many times to add up even tiny errors reaching $\approx 10^{-3} \text{ rad}$ precision on gate parameters.



Circuits are represented as a *Circuit* object, which is a set of *Moments*:

- ① *Qubits*
- ② *Operation*: an effect on a subset of *Qubits*
- ③ *Moment*: set of *Operations* acting on the same time slice

Gates acting on *Qubits* define an *Operation*.



- *FermionOperator* Specified in the basis of a^\dagger, a , encoded in a *tuple* of 2-tuples

$$(j \in \mathbb{N}, \gamma \in \mathbb{Z}_2) \rightarrow \begin{cases} a_j^\dagger & \text{if } \gamma = 1 \\ a_j & \text{if } \gamma = 0 \end{cases}$$

$$((4, 1), (8, 0), (2, 0)) \rightarrow a_4^\dagger a_8 a_2$$

- *get_sparse_operator*: converts a *FermionOperator* or *QubitOperator* to a *scipy.sparse.csc* matrix.

- Qubit operator: same as FermionOperator, but the possible actions are 'X', 'Y', and 'Z' instead of 1 and 0

```
op = of.QubitOperator(((1, 'X'), (2, 'Y'), (3, 'Z')))  
op += of.QubitOperator('X3 Z4', 3.0)
```

```
print(op)
```

```
1.0 [X1 Y2 Z3] +  
3.0 [X3 Z4]
```

More efficient than Cirq's *Simulator* because it exploits symmetries.

- *Wavefunction*: Direct sum of fixed N, S_z sectors, specified with a *tuple* of 3-tuple $[N_{el}, S_z, N_{orbitals}]$

The quantum state $|0111\rangle_{\uparrow} |0111\rangle_{\downarrow}$ would be in $[6, 0, 4]$

- *evolve_fqe_givens_sector*: evolves a *Wavefunction* through a unitary $N \times N$ *np.ndarray*

α, β are \uparrow, \downarrow qubits, respectively. Theory and more details can be found in [4].

1 Experiment parameters

```
N = 8
N_qubits = 2*N

#Preparing Operators for FQE

#-----Hopping term-----
J = 1.
hopping_fqe = np.diag([-J]*(N-1), k = 1) + np.diag([-J]*(N-1), k = -1)

#-----Interaction potential-----
L = 4
m = 4.5
sigma = 1

#do it only for the up qubits
sites = np.arange(1, N+1)
potential_fqe = np.diag([-L * np.exp(-0.5 * (site-m)**2 / sigma**2)
                        for site in sites])
```

2 Wave function initialization

```
init_wave = fqe.Wavefunction([[4, 0, N]])
init_wave.set_wfn(strategy = 'hartree-fock')
init_wave.print_wfn()

ham_down = hopping_fqe
ham_up = ham_down + potential_fqe

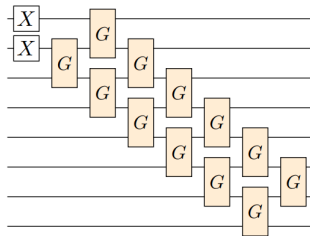
_, eig_up = np.linalg.eigh(ham_up)
_, eig_down = np.linalg.eigh(ham_down)

init_wave = evolve_fqe_givens_sector(
    init_wave, eig_up, sector='alpha')
init_wave = evolve_fqe_givens_sector(
    init_wave, eig_down, sector='beta')

#check normalization
assert np.isclose(np.linalg.norm(fqe.to_cirq(init_wave)), 1)

#-----
#to cirq; apparatus to express operators
initial = fqe.to_cirq(init_wave)
```

- The state lies in the sector $S_z = 0, Q = 4: N \uparrow = N \downarrow = 2$
- FQE prepares the state filling particle orbitals;



3 Number operator and Hamiltonian initialization

$\mathbb{I} \otimes n = \text{diag}(01|01)$: $\mathbb{I} \otimes$ repeats the diagonal
 $n \otimes \mathbb{I} = \text{diag}(00|11)$; $\otimes \mathbb{I}$ doubles the half diagonals.

```
#constructing number operator
nops = []
for ii in range(N_qubits): #2*N to do it for all qubits
    diag = [0] * 2**(N_qubits-ii-1) + [1] * 2**(N_qubits-ii-1)
    diag = diag * 2**ii
    nops.append(diag)
```

Then Hamiltonian is defined by the hopping term and interaction term separately:

```
H_J = [op + op.hermitian_conjugated(op) for op in (
    FermionOperator(((jj,1), (jj+2,0)), coefficient = -J)
    for jj in range(N_qubits - 2))]
hop = sum(H_J)

if(U!=0):
    H_U = [op for op in (
        FermionOperator(((jj,1), (jj,0), (jj+1, 1), (jj+1,0)), coefficient = U )
        for jj in range(0, N_qubits, 2))]
    coulomb = sum(H_U)
```

Trotter step

3 Temporal evolution and computation of expectation values

```
for step in range(trotter_steps):  
  
    wave = scipy.sparse.linalg.expm_multiply(-1.j * of.get_sparse_operator(hop) * dt, wave)  
  
    if (U!=0):  
        wave = scipy.sparse.linalg.expm_multiply(-1.j * of.get_sparse_operator(coulomb) * dt, wave)  
  
    real_times.append(t)  
    t += dt  
  
    charge = []  
    spin = []
```

Hopping (H_1) and Coulomb (H_2) time evolutions are implemented separately at each time step,

$$H = H_1 + H_2 \rightarrow \exp(-iH\epsilon) \approx \prod_{j=1}^2 \exp(-iH_j\epsilon)$$

Expected values computation

Charge and spin densities computation:

```
for i in range(N):  
    nup = (np.conj(wave) * wave) @ nops[2*i]  
    ndown = (np.conj(wave) * wave) @ nops[2*i + 1]  
  
    charge.append(nup + ndown)  
    spin.append(nup - ndown)
```

Charge and spin densities spread function and computation:

```
def spread(vec, N):  
    spreading = 0  
    for ii in range(N):  
        spreading += abs((ii+1) - (N+1)/2) * vec[ii]  
  
    return spreading
```

```
for jj in range(N):  
    nup = (np.conj(wave) * wave) @ nops[2*jj]  
    ndown = (np.conj(wave) * wave) @ nops[2*jj + 1]  
  
    charge.append(nup + ndown)  
    spin.append(nup - ndown)  
  
times.append(t)  
charge_spread.append(spread(charge, N))  
spin_spread.append(spread(spin, N))
```

Trotter Steps as a Quantum Circuit

```
from openfermion.circuits import trotter

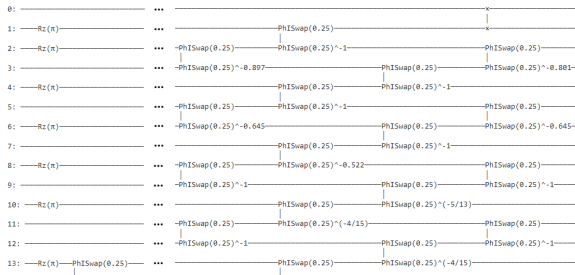
qubits = cirq.LineQubit.range(N_qubits)

circuit = cirq.Circuit(
    trotter.simulate_trotter(
        qubits, of.transforms.get_interaction_operator(hubbard_ham),
        time=0.3, n_steps=1,
        algorithm=trotter.LOW_RANK))

simulator = cirq.Simulator()
result = simulator.simulate(circuit, qubit_order=qubits, initial_state=initial)
simulated_state = result.final_state_vector

# Print circuit.
cirq.DropNegligible().optimize_circuit(circuit)
print(circuit.to_text_diagram(transpose=False))
```

Trotter step circuit[2],
simulated through Cirq



Code checks

Three main checks are implemented inside the code:

1 Wavefunction normalization

```
#check normalization
assert np.isclose(np.linalg.norm(fqe.to_cirq(init_wave)), 1)
```

2 Spin Conservation ($S_z = 0$)

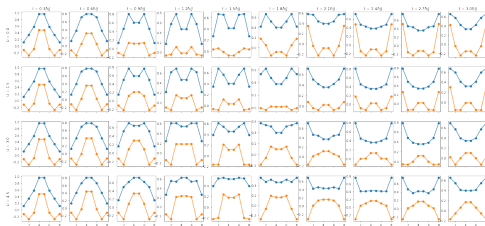
```
assert np.isclose(sum(spin), 0)
```

3 Charge conservation ($Q = 4$)

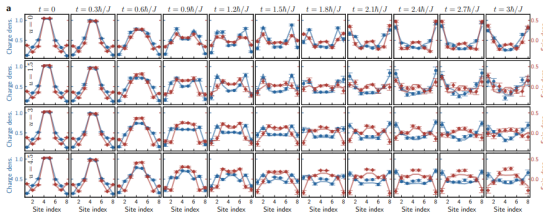
```
assert np.isclose(sum(charge), 4)
```

Results

Charge and spin densities time evolution, varying U :

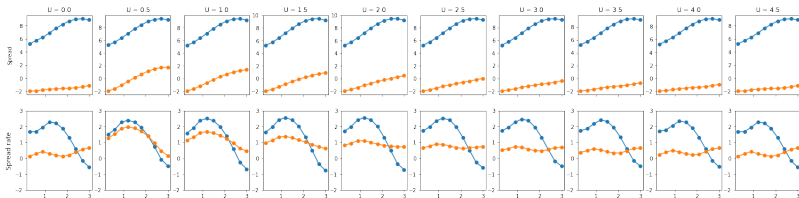


Paper results:

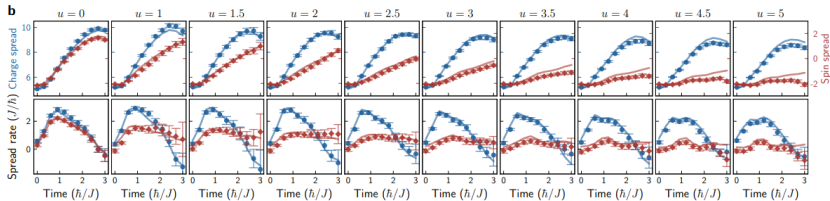


Results

Charge and spin spread time derivatives, varying U :

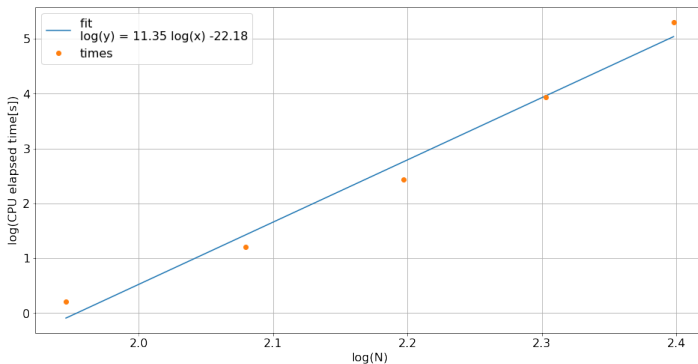


Paper results:




Efficiency analysis

Algorithm efficiency is analyzed by performing one trotter step for different values of N .



Conclusions

- Experimental results correctly reproduced.
- We employed only our classical PC: the experiment doesn't prove quantum supremacy.

 **Thank you**
for your attention

Initialization into GS of non-interacting fermionic Hamiltonian

- Prepare slater determinant state $\psi_{SD} = \prod_{j=1}^{N_{el}} a_j^\dagger |0\rangle$
- Apply various $R_{i,j}(\theta) = e^{\theta c_i^\dagger c_j - h.c.}$

$\mathcal{O}(N)$ to prepare the ground state of a non-interacting Hamiltonian[1].

Givens Rotations - FQE

In *evolve_fqe_givens_sector*, the unitary matrix gets decomposed as

$$U = G_k \dots G_1$$

where each rotation acts on the sub-space spanned by two coordinate axes. It has the form (relative to the proper axes)

$$\begin{pmatrix} \cos \theta & -e^{i\phi} \sin \theta \\ \sin \theta & e^{i\phi} \cos \theta \end{pmatrix}$$

Number Conserving 2 qubit Gate

$$U(\theta, \zeta, \chi, \gamma, \phi) = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & e^{-i(\gamma+\zeta)} \cos \theta & -ie^{-i(\gamma-\chi)} \sin \theta & 0 \\ 0 & -ie^{-i(\gamma-\chi)} \sin \theta & e^{-i(\gamma-\zeta)} \cos \theta & 0 \\ 0 & 0 & 0 & e^{-i(2\gamma+\phi)} \end{pmatrix}$$

$$U = R_Z(-\gamma, -\gamma) R_Z(\beta, -\beta) U(\theta, 0, 0, 0, \phi) R_Z(\alpha, -\alpha)$$

$$\text{with } \alpha = \frac{(\chi+\zeta)}{2}, \beta = \frac{\zeta-\chi}{2}$$

How FQE implements Time Evolution

FQE evolves states through (spatial orbitals indexed by i, j and S_z values by σ, ρ

$$H = \epsilon (\hat{g} + \hat{g}^\dagger)$$
$$\hat{g} = g \prod_{p=1}^{\#ops} \hat{a}_{i_p \sigma_p}^\dagger \prod_{q=1}^{\#ops} \hat{a}_{j_q \rho_q}$$

using the identity[3]

$$e^{-i\epsilon(\hat{g} + \hat{g}^\dagger)} = \mathbb{I} + \left[\cos(\epsilon|g|) - 1 - i\hat{g}^\dagger \frac{\sin \epsilon|g|}{|g|} \right] \hat{\mathcal{P}}_{\hat{g}\hat{g}^\dagger} \\ + \left[\cos(\epsilon|g|) - 1 - i\hat{g} \frac{\sin \epsilon|g|}{|g|} \right] \hat{\mathcal{P}}_{\hat{g}^\dagger \hat{g}}$$

where $\hat{\mathcal{P}}_{\hat{g}\hat{g}^\dagger}$ projects onto the basis of determinants not annihilated by $\hat{g}\hat{g}^\dagger$.

Jordan-Wigner transformation

Jordan-Wigner transform (JWT): fermionic transform mapping FermionOperators to QubitOperators in a way that preserves the canonical anticommutation relations.

For example the hopping term is mapped as follows:

$$a_{j,\nu}^\dagger a_{j+1,\nu} + h.c. \longrightarrow \frac{1}{2}(X_{j,\nu} X_{j+1,\nu} + Y_{j,\nu} Y_{j+1,\nu})$$

References I



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