# Group D: GetOn V1

## Case description:

Create computer simulated version of the famous Dutch card game called “Stap Op”

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  |  | Iteration 1 | | | Iteration 2 | | | Iteration 3 | | | Iteration 4 | | |
| NR | TITLE | PPs | priority | status | PPs | priority | status | PPs | priority | status | PPs | priority | status |
| 1 | Show Hand | 4 | M | Done |  |  |  |  |  |  |  |  |  |
| 2 | What’s on the table | 8 | S | Open |  |  |  |  |  |  |  |  |  |
| 3 | Observe cardpile | 2 | C | Open |  |  |  |  |  |  |  |  |  |
| 4 | Enter the Player names | 2 | C | Open |  |  |  |  |  |  |  |  |  |
| 5 | View Progress | 2 | C | Open |  |  |  |  |  |  |  |  |  |
| 6 | Play KM card | 2 | M | Done |  |  |  |  |  |  |  |  |  |
| 7 | Discar card | 1 | M | Done |  |  |  |  |  |  |  |  |  |
| 8 | View Rules | 1 | S | Done |  |  |  |  |  |  |  |  |  |
| 9 | Play Bully Card | 2 | S | Open |  |  |  |  |  |  |  |  |  |
| 10 | Draw Card Pass Turn | 2 | M | Done |  |  |  |  |  |  |  |  |  |
| 11 | Start Game | 6 | Unknown | Open |  |  |  |  |  |  |  |  |  |
| 12 | Play Repair Card | 2 | C | Open |  |  |  |  |  |  |  |  |  |
| 13 | Play GetOn card | 2 | S | Open |  |  |  |  |  |  |  |  |  |
| 14 | View Leaderboard | 6 | Unknown | Open |  |  |  |  |  |  |  |  |  |
| 15 |  |  |  |  |  |  |  |  |  |  |  |  |  |

## User stories

### ID:1 Show Hand

|  |
| --- |
| As a Player |
| I want to be able to see the cards I have available in this round |
| So that I know which cards I am able to play |
| Acceptance criteria:  All cards that the player has available are seen on the screen |
| Acceptance test (exact description):  ... |

### ID:2 What is on the table

|  |
| --- |
| As a spectator |
| I want to see all open cards on the table |
| So that I can plan my next turn |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:3 Observe Card Pile

|  |
| --- |
| As a spectator |
| I want to observe how many cards are in the stock |
| So that I know the game status and how many cards are left |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:4 Enter the players names

|  |
| --- |
| As a game master |
| I want to enter the names of players |
| So that the game can be initiated with specific players |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:5 View progress

|  |
| --- |
| As a spectator |
| I want to see the score of the players |
| So that I know who is in the lead |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:6 Play Kilometer Card

|  |
| --- |
| As a player |
| I want to play a kilometer card |
| So that I pake progress in the game |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:7 Discard Card

|  |
| --- |
| As a player |
| I want to discard a card when I am not able to play any of my cards in hand |
| So that I can get a new card |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:8 View Rules

|  |
| --- |
| As a spectator |
| I want to view the rules of the game |
| So that know what is going on |
| Acceptance criteria:  A written version of the rules of the game is displayed on the screen |
| Acceptance test (exact description):  ... |

### ID:9 Play a bully card

|  |
| --- |
| As a player |
| I want to play one of the bully cards |
| So that you hinder the other players from progressing in kilometers |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:10 Draw card and pass turn

|  |
| --- |
| As a player |
| I want to draw a card and the turn passes to the next player. |
| So that I have a new card and my turn ends so the turn of the next player starts. |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:11 Start game

|  |
| --- |
| As a game master |
| I want to start the game |
| So that the general rules are locked in |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:12 Play a repair card

|  |
| --- |
| As a player |
| I want to play a repair card |
| So that I fix the bully card that was played on me. |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:13 Play Get-on card

|  |
| --- |
| As a player |
| I want to be able to play a get on card |
| So that I get on my bike and start making progress |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### ID:14 View Leaderboard

|  |
| --- |
| As a spectator |
| I want to view the leaderboard of highest scoring players |
| So that I can compare and respect |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |

### <title...>

|  |
| --- |
| As a <actor/role...> |
| I want to ... |
| So that ... |
| Acceptance criteria:  ... |
| Acceptance test (exact description):  ... |