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| Name: | Check rules |
| Short description | A player can view the rules of the game. |
| Precondition: | The main menu has been opened. |
| Postcondition: | A player can close the rule window. |
| Error situations: | Default rules document not in data file. |
| System state in the event of an error: | State unchanged, rules do not get loaded. |
| Actors: | Player. |
| Trigger: | A player presses “View Rules” button in the main menu GUI. |
| Standard process: | (1) The main menu is opened.  (2) Press “View Rules” button in the main menu.  (3) Press “X” in the top right to close the rules window. |
| Alternative processes | None. |