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| Name: | Check rules |
| Short description | A person of type spectator or player or game-master can view the rules of the game. |
| Precondition: | 1. The rules have been set if desired, otherwise default rules are used. 2. For player, game has been started. |
| Postcondition: | The person can close the rule window. |
| Error situations: | Default rules document not in data file. |
| System state in the event of an error: | State unchanged, rules do not get loaded. |
| Actors: | Person |
| Trigger: | Spectator presses “View Rules” button in the main game GUI. |
| Standard process: | 1. Window opens displaying default rules |
| Alternative processes | n/a |