Devise::OmniauthCallbacksController

- + failure(): void
- + passthru(): void
- after omniauth failure path for(): void
- failed strategy(): void
- failure_message(): void
- translation_scope(): void

Devise::SessionsController

- + creat(): void
- + destroy(): void
- + new(): void
- auth_options(): void
- serialize options(): void
- sing in params(): void
- translation_scope(): void

Devise::UnlocksController

- + creat(): void
- + new(): void
- + show(): void
- after sending unlock instrutions path for(): void
- after unlock path for(): void
- translation scope(): void

ApplicationController

DeviseController

- clean_up_passwords(): void
- devise i18n options(): void
- devise_mapping(): void
- find message(): void
- navigational_formats(): void
- require no authentication(): void
- resource(): void
- resource_class(): void
- resource_name(): void
- resource_params(): void
- respond with navigational(): void
- scope_name(): void
- set_flash_message(): void
- set_minimum_password_length(): void
- signed in resource(): void
- successfully sent?(): void
- translation_scope(): void
- assert is devise resource!(): void

Devise::RegistrationsController

- + cancel(): void
- + creat(): void
- + destroy(): void
- + edit(): void
- + new(): void
- + update(): void
- update_resource(): void
- after inactive sign up path for(): void
- after update path for(): void
- authenticate scope!(): void
- build_resource(): void
- sing up(): void
- sign up params(): void
- translation_scope(): void
- update needs_coonfirmation?(): void
- account_update_params(): void

WelcomeController

+ index(): void

Devise::ConfirmationsController

NotesController

+ creat(): void + destroy(): void + edit(): void

+ index(): void + new(): void

+ show(): void

+ update(): void

- find note(): void

- note params(): void

- + creat(): void
- + new(): void
- + show(): void
- after confirmation path for(): void
- after resending confirmations instructions path for(): void
- translation scope(): void

Devise::PasswordsController

- + creat(): void
- + edit(): void
- + new(): void
- + update(): void
- after resetting password path for(): void
- after sending reset password instructions path for(): void
- assert reset token passed(): void
- translation scope(): void
- unlockable?(): void