Informe de compatibilidad

	Funcionalidades	Funciones

ECMAScript 6 (2015)	let	let ship = {
		    x: shipX,
		    y: shipY,
		    width: shipWidth,
		    height: shipHeight
		};

	const	const boardWidth; const boardHeight;
ECMAScript 8 (2017)	ASYNC / AWAIT	loadImage() startGame()

ECMAScript 6 (2015)

Const

Chrome	Edge	Safari	Firefox	Opera
				10-11.5
4-20		3.1 - 5	2 - 12	12.1
21-40		5.1 - 9.1	2 - 12	15 - 27
41-48		10 - 10.1	13 - 35	28 - 35
49 - 131	12 - 131	11 - 18.1	36 - 133	36 -113
132	132	18.2	134	114
133 - 135		18.3 - TP	135 - 137	

let

Chrome	Edge	Safari	Firefox	Opera
4-18				10-12.1
19-40		3.1 - 9.1		15 - 27
41-48		10 - 10.1	2 - 43	28 - 35
49 - 131	12 - 131	11 - 18.1	44-133	36 -113
132	132	18.2	134	114
133 - 135		18.3 - TP	135 - 137	

Promise

Chrome	Edge	Safari	Firefox	Opera
4-31			2 - 26	10 - 18
32		3.1 - 7	27 - 28	19
33-131	12 - 131	7.1 - 18.1	29 - 133	20 - 113
132	132	18.2	134	114
133 - 135		18.3 - TP	135 - 137	

ECMAScript 8 (2017)

Async / Await

Chrome	Edge	Safari	Firefox	Opera
	12 - 13	3.1 - 10	2 - 51	
4-54	14	10.1	52 - 133	10 - 41
55 - 131	15 -131	11 - 18.1	134	42 - 113
132	132	18.2	135 - 137	114
133 - 135		18.3 - TP		

Leyenda:
- Suported
- Partial suport
- Not suported