# **Elevator System Design Documentation**

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If diagrams are illegible, please refer to the following google drive folder for better quality images:

https://drive.google.com/drive/folders/14XFY6Ivh8G8\_682I5zHYOJpsyeSxc\_pW?usp=sharing For any issues with any further links, please email me at gabemartell@cmail.carleton.ca or message me on discord skrtskrtgod#0001

## **Explanation/Introduction**

To accommodate for the GUI interface of this assignment, my design documentation and ideas in Assignment 2 have been changed slightly.

- → Building
- → Floor Control Panel
- → Floor Sensors
- → Elevator Car
- → Elevator Door
- → Elevator Door Sensors
- → Elevator Control Panel (Main Window)
- → Audio System
- → Display System
- → Control System

Instead of 11 classes, the total classes in this implementation ended at 10, ultimately removing the Passenger class. As the user were to be in-charge of the elevator's weight, level, and other components relevant to the car, I found that the passenger did not fit in with this GUI-driven application. As I stated in my documentation in the previous assignment, the Passenger would've been viable if it "...envisioned a simulation where it will be run within some 'main.cpp' application." For this assignment, it's reimagined that the user *is* the passenger.

And, in addition, the elevator car control panel is now present in the "MainWindow", so all of the functions in the Elevator Control Panel class before are transferred and expanded upon in the Main Window class. The Floor Control Panel is also present in the Main Window, however, it has its own functions (IlluminateButton, etc...) and information where it can work as its own class. However, the connection isn't "airtight" as the Floor Control Panel can still be controlled from the Main Window. Yet, the MainWindow is predominantly controlling of the elevator car, so for this design we will associate it with the *Car Control Panel* 

As for all previous thoughts on this design, seen in Assignment 2, they stay true. The Control System still acts as the *mediator* for all actions. I was *unable* to achieve asynchronous action in this design, but nonetheless, all calls and signals, no matter the quantity, are still sent and handled at the Control Center. Despite the Main Window also reading the signals, it will always handle everything by calling the Control System.

Allocation Strategies still exist in this design, as seen in the code. MoveCar() is a function heavily used for different types of reasons. MoveCar() can be called from the Car Control Panel, Floor Control Panel, or any emergency where cars are moved to the building's designated safe floor.

The demo video can be found here. (14 minutes)

#### **Use Cases**

## Use Case 1: Call the Elevator

# **Primary Actor:**

Passenger

Scope:

Elevator System

Level:

User Goal

#### Stakeholders and Interests:

Passenger/Caller - wants to call the elevator to then go on it

Car - wants to pick up the passenger on their current floor to transport them

Elevator Control System - receives requests to indicate what the elevator should do

Elevator Floor Control Panel - the control panel on each floor, sends requests to the elevator control computer

## **Pre-Conditions:**

The passenger/caller intends to ride the elevator to a desired floor

#### Minimal Guarantee:

None.

#### Success Guarantee:

The car is in transit towards the passenger requesting the elevator

#### Main Success Scenario:

- 1. Passenger call the car by pressing their desired direction button (Up or Down) on elevator floor control panel
- 2. Elevator's floor control panel direction button illuminates
- 3. Elevator's floor control panel sends request to the elevator control system to move cab to caller's floor
- 4. Elevator control system acknowledges and accepts the request to transport car to specific floor
- 5. Car transports to designated floor
- 6. Elevator control system updates its position by updating the display to show its current level
- 7. Elevator control system detects the requested floor has been reached through it's sensor
- 8. Car sensor sends a request to the control system to stop

# **Extension**:

- 1a. The car is already on the caller's floor
  - 1a1. Elevator control system opens doors and becomes available for use
- 3a. The elevator is already in use
  - 3a1. Car intersects with the caller's floor mid-transit
    - 3a1a. Elevator control system acknowledges this, Elevator is stopped and passenger is picked up
    - 3a1b. Elevator control system did not process this in time, (The car <u>just</u> passed the caller's floor) skips the caller's floor and delivers current passengers; passenger waits

3a2. Car does not intersect with the caller's floor mid-transit3a2a. Elevator completes delivery of current passengers, and then goes to next

### Use Case 2: Arrive to Destination

#### Primary Actor:

Car

#### Scope:

**Elevator System** 

#### Level:

User Goal

#### **Stakeholders and Interests:**

Car- wants to pick up/unload passengers on the requested floor

request; passenger waits

Elevator Control System - handles requests to indicate what the elevator should do

Passenger - wants to get off/on the elevator at the requested floor

#### **Pre-Conditions:**

A request has been made to the elevator computer indicating the car to stop.

#### Minimal Guarantee:

None.

#### Success Guarantee:

The car is stopped at the desired floor, and most importantly, allows passengers to enter or exit the car.

#### Main Success Scenario:

- 1. Elevator control system stops at the designated floor
- 2. Elevator control system rings its bell to indicate arrival
- 3. Elevator control system opens both landing and cab doors for 10 seconds
- 4. Car unloads passengers onto current floor
- 5. Car loads passengers from current floor
- 6. Elevator control system rings its bell to indicate departure after the 10 seconds (from Step 7)
- 7. Elevator control system closes both landing and cab doors

#### **Extension**:

- 3a. A passenger holds the "Open Door" button on the cab control panel
  - 3a1. Elevator control system halts all movement requests and car doors remains open until button is released
- 3b. A passenger holds the "Close Door" button on the cab control panel
  - 3b1. Car forcefully closes doors until button is released
- 4a. No passengers want to get off at this floor
- 5a. No passengers want to enter the elevator
- 7a. A passenger holds the "Open Door" button on the cab control panel
  - 7a1. Elevator control system halts all movement requests and car doors remains open until button is released
- 7b. A passenger holds the "Close Door" button on the cab control panel
  - 7b1. Car forcefully closes doors until button is released

#### **Use Case 3:** Ride the Elevator

#### Primary Actor:

Passenger

Scope:

Elevator System

Level:

User Goal

#### Stakeholders and Interests:

Passenger - wants to ride the elevator to their desired floor

Car - wants to bring the passenger to their desired floor

Elevator Control System - recognizes what floor the passenger desires to arrive at

#### **Pre-Conditions:**

The passenger has called, and entered, the elevator

#### Minimal Guarantee:

None

#### Success Guarantee:

The elevator travels to and stops at the passenger's requested floor

#### Main Success Scenario:

- 1. The passenger presses on their desired floor symbolized by a button on the elevator's cab control panel
- 2. The button sends a request to the elevator control system
- 3. Elevator control system acknowledges and accepts the request to transport car to specific floor
- 4. Car transports to designated floor
- 5. Elevator control system updates its position by updating the display to show its current level
- 6. Car detects the requested floor has been reached through its sensor
- 7. Elevator sensor sends a request to the control system to stop

#### **Extension**:

- 1a. The passenger's desired floor is the one they're currently on
  - 1a1. The elevator does not move, the passenger gets off
- 1b. The passenger's desired floor has been already pressed
- 4a. The elevator intersects with a floor where the elevator has been called
  - 4a1. The elevator stops, and Arrive to Destination for the caller, the elevator then continues
  - 4a2. The elevator ignores the caller and continues

# Use Case 4: Press the Help Button

#### **Primary Actor:**

Passenger

Scope:

**Elevator Control Panel** 

Level:

Summary

#### Stakeholders and Interests:

Passenger - wants to receive help

Elevator Control System - wants to contact help when requested to

Building Safety Service - wants to ensure the passengers are safe

Emergency Services - wants to respond to and ensure safety for the passengers

#### **Pre-Conditions:**

The passenger decides that help is required within their elevator.

#### Minimal Guarantee:

None.

#### Success Guarantee:

Building Safety Service dispatches help to the elevator passengers that requested it

#### Main Success Scenario:

- 1. Passenger presses the button labeled "Help" on the elevator's cab control panel
- 2. The control panel sends a "Help" request to the elevator's control system
- 3. Elevator control system receives the "Help" alarm
- 4. Elevator control system creates a voice connection within the cab
- 5. Elevator control system calls the Building Safety Service
- 6. Building Safety Service answer the call made by the elevator's control system within 5 seconds
- 7. Passenger provides information that indicate help being needed
- 8. Building Safety Service dispatch help responders to the elevator

#### Extension:

- 1a. The passenger has accidentally pressed the "Help" button
  - 1a1. Passenger tells Building Safety Service of the accident
- 6a. The Building Safety Service is unable to answer; five seconds have passed
  - 6a1. Emergency Services (911) are called.
- 7a. Passenger is unresponsive
  - 7a1. Emergency Services (911) are called.

# **Use Case 5:** Initiate Fire Safety Features

#### Primary Actor:

Elevator Control System

Scope:

**Elevator Safety Features** 

Level:

User Goal

## Stakeholders and Interests:

Elevator Control System - follow safety features

Car - wants to move to the safest floor level to ensure passenger safety

Passengers - to ensure their safety from the fire

#### **Pre-Conditions:**

A fire alarm signal has been sent from the building or elevator to the elevator control system.

### Minimal Guarantee:

None.

#### Success Guarantee:

The elevator control system successfully and efficiently follows fire safety protocol and ensures that all passengers are safe from the elevators.

#### Main Success Scenario:

- 1. Elevator control system responds to the fire alarm signal
- 2. Car transits to a designated safe floor
- 3. Elevator control system presents audio information to the passengers about emergency situation
- 4. Elevator control system presents text on the display to inform passengers of emergency
- 5. Car detects the safest floor has been reached through its sensor
- 6. Car sensor sends a request to the control system to stop
- 7. Car stops at respective floor
- 8. Elevator control system opens the landing and cab doors
- 9. Elevator control system notify passengers to disembark the elevator to reach safety

# Use Case 6: Initiate Fire Safety Features

#### **Primary Actor:**

Elevator Control System

#### Scope:

**Elevator Safety Features** 

#### Level:

User Goal

#### **Stakeholders and Interests:**

Elevator Control System - follow safety protocol to ensure passenger safety

Car - wants to move to the safest floor level to ensure passenger safety

Passengers - to ensure their safety from the fire

#### **Pre-Conditions:**

A "Fire" alarm signal has been sent from the building or elevator to the elevator control system.

#### Minimal Guarantee:

None.

### Success Guarantee:

The elevator control system successfully and efficiently follows fire safety protocol and ensures that all passengers are safe from the elevators.

#### Main Success Scenario:

- 1. Elevator control system responds to the "Fire" alarm signal
- 2. Car transits to a designated safe floor
- 3. Elevator control system presents audio information to the passengers about emergency situation
- 4. Elevator control system presents text on the display to inform passengers of emergency
- 5. Car detects the safest floor has been reached through its sensor
- 6. Car's sensor sends a request to the control system to stop
- 7. Car stops at respective floor
- 8. Elevator control system opens the landing and cab doors
- 9. Elevator control system notify passengers to disembark the elevator to reach safety

# Use Case 7: Initiate Overload Safety Features

#### Primary Actor:

**Elevator Control System** 

### Scope:

**Elevator Safety Features** 

#### Level:

User Goal

#### **Stakeholders and Interests:**

Elevator Control System - follow safety features; wants to lower capacity to ensure passenger safety Passengers - to lower the capacity weight so that the elevator can be safely used

#### **Pre-Conditions:**

The elevator cargo weight has been exceeded, sending an "Overload" alarm signal.

#### Minimal Guarantee:

None

#### **Success Guarantee:**

The elevator control system follows its safety protocol, having the current weight being reduced to a safer weight

# Main Success Scenario:

- 1. Elevator control system responds to the "Overload" signal
- 2. Elevator control system halts the affected elevator's movement
- 3. Elevator control system keeps the landing and cab doors open
- 4. Elevator control system presents audio to the passengers about reducing elevator weight
- 5. Elevator control system presents text on the display to inform passengers elevator weight
- 6. Passengers disembark until the elevator weight is at a suitable, safe capacity
- 7. Elevator control system determines that elevator is at suitable weight
- 8. Elevator control system is back to usual usage

#### **Extension**:

7a. Elevator control system determines that elevator is still not at suitable weight

7a1. Movement remains halted and the door remains open until elevator is underneath threshold; "Overload" signal is sent to the control system.

# Use Case 8: Initiate Power Outage Safety Features

#### **Primary Actor:**

**Elevator Control System** 

#### Scope:

**Elevator Safety Features** 

#### Level:

User Goal

#### **Stakeholders and Interests:**

Elevator Control System - follow safety protocol to ensure passenger safety

Car - wants to move to the safest floor level to ensure passenger safety

Passengers - to ensure their safety from the fire

#### **Pre-Conditions:**

A "Power Out" alarm signal has been sent to the elevator control system; the backup battery is operational and sufficient

#### Minimal Guarantee:

None.

#### Success Guarantee:

The elevator control system successfully and efficiently follows power outage safety protocol and ensures that all passengers are safe from the elevators.

#### Main Success Scenario:

- 1. Car control system responds to the "Power Out" alarm signal
- 10. Car transits to a designated safe floor
- 11. Elevator control system presents audio information to the passengers about power outage
- 12. Elevator control system presents text on the display to inform passengers of outage
- 13. Car detects the safest floor has been reached through its sensor
- 14. Car's sensor sends a request to the control system to stop
- 15. Car stops at respective floor
- 16. Elevator control system opens the landing and cab doors
- 17. Elevator control system notify passengers to disembark the elevator to reach safety through audio and display system.

## Use Case 9 Detect Door Obstacles

# Primary Actor:

Elevator Light Sensor

#### Scope:

Elevator System

#### Level:

Summary

#### Stakeholders and Interests:

Elevator Light Sensor - ensure that the landing and cab doors are not blocked

Elevator Control System - ensure the doors remain open until the obstacle is removed

Passenger - ensure that their obstacles and items are not blocking the doors

#### **Pre-Conditions:**

The elevator doors are closing and the sensor is activated due to a passenger's item acting as an obstacle.

#### Minimal Guarantee:

None.

#### Success Guarantee:

The elevator door sensors no longer detect any obstacle, therefore the doors are no longer blocked.

#### Main Success Scenario:

- 1. Light sensor detects an obstacle in the way of the doors while the door is closing.
- 2. Light sensor sends command to elevator control system to stop doors from closing
- 3. Elevator control system receives command from light sensor
- 4. Elevator control system stops the doors from closing and opens the doors fully.
- 5. Passenger remove obstacles blocking the doors.
- 6. Light sensor no longer detects an obstacle in the way

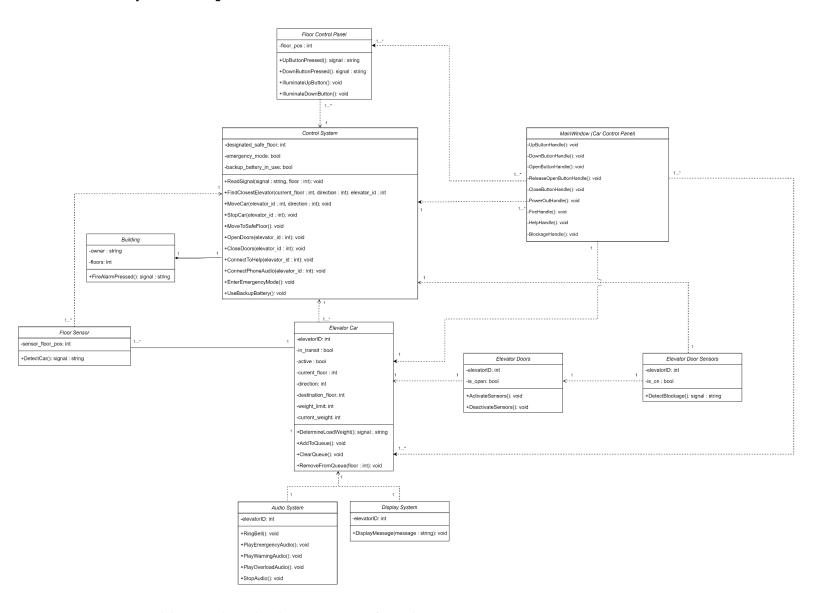
7. Elevator control system releases hold on the doors

# Extension:

- 5a. Passenger does not remove obstacle
  - 5a1. The elevator remains open
    - 5a1a. Obstacles are still not removed
    - 5a1a1. A warning is sounded on the elevator's audio system and text is displayed 5a1b. Door obstacles are removed
      - 5a1b1. Light sensor no longer detects an obstacle, the elevator is no longer on movement hold

# **UML Class Diagram**

#### **Elevator System Class Diagram**



#### How I envisioned this design is based on the following:

The building contains a control system, if the building goes, so does the control system.

The control system is depended on by the Elevator Car, Sensors and Control Panels.

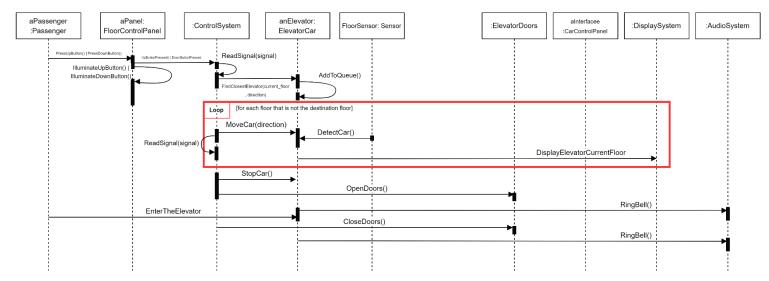
The elevator car is depended on by the Elevator Doors, Display and Audio System, and Car Control Panel.

The elevator door sensors are dependent on the elevator doors.

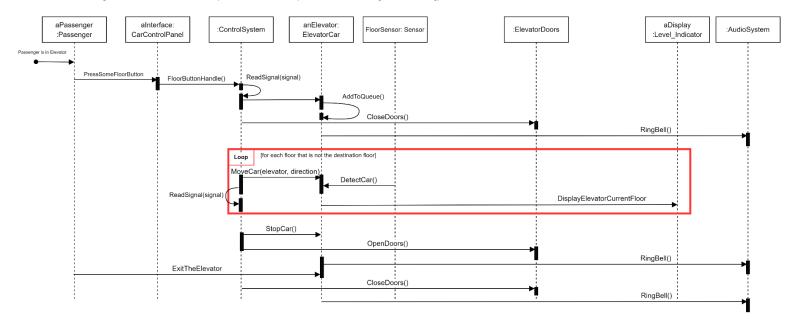
The floor control panel is depended on by the MainWindow, as some aspects of the UI interact closely with the floor control panel, despite the MainWindow being solely for the car control panel.

# **Sequence Diagrams**

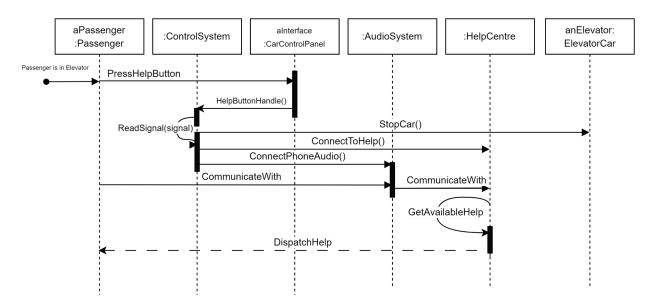
Scenario: Passenger Calls Elevator | Elevator Moves (Floor Control Panel)



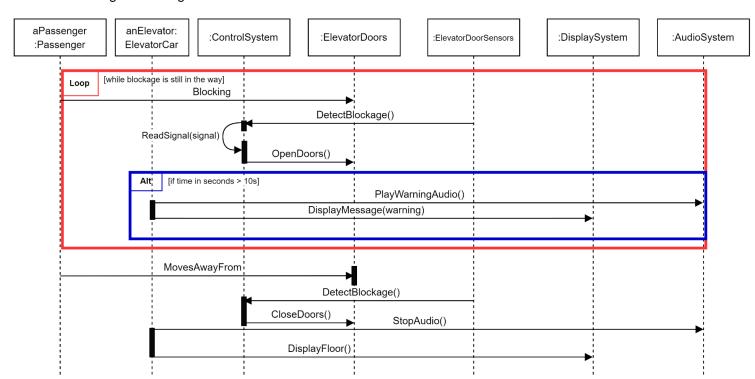
Scenario: Passenger Goes To Another Floor | Elevator Moves (Car Control Panel [QT Interface])



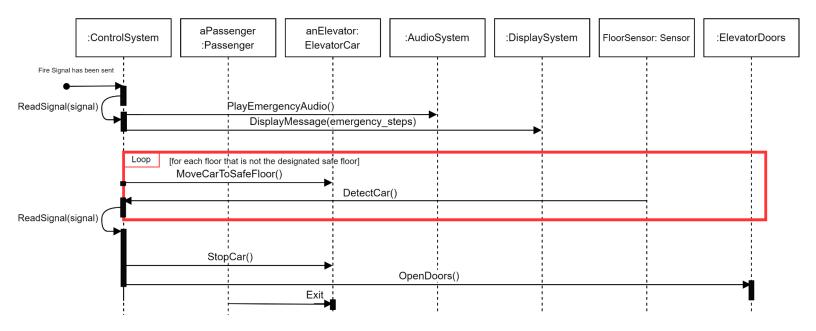
# Scenario: Passenger Presses Help Button



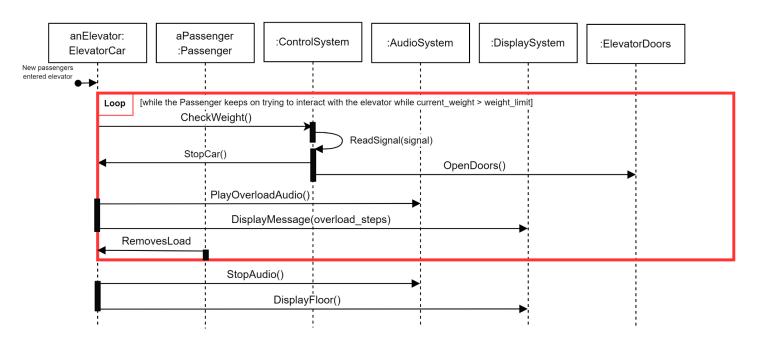
# Scenario: Passenger Blocking Elevator Doors



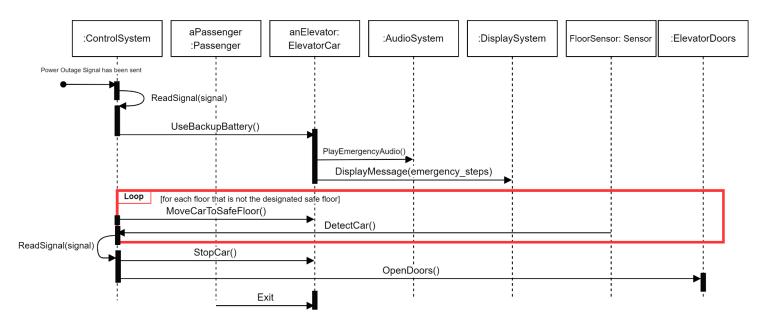
# Scenario: Fire Signal has Been Acknowledged



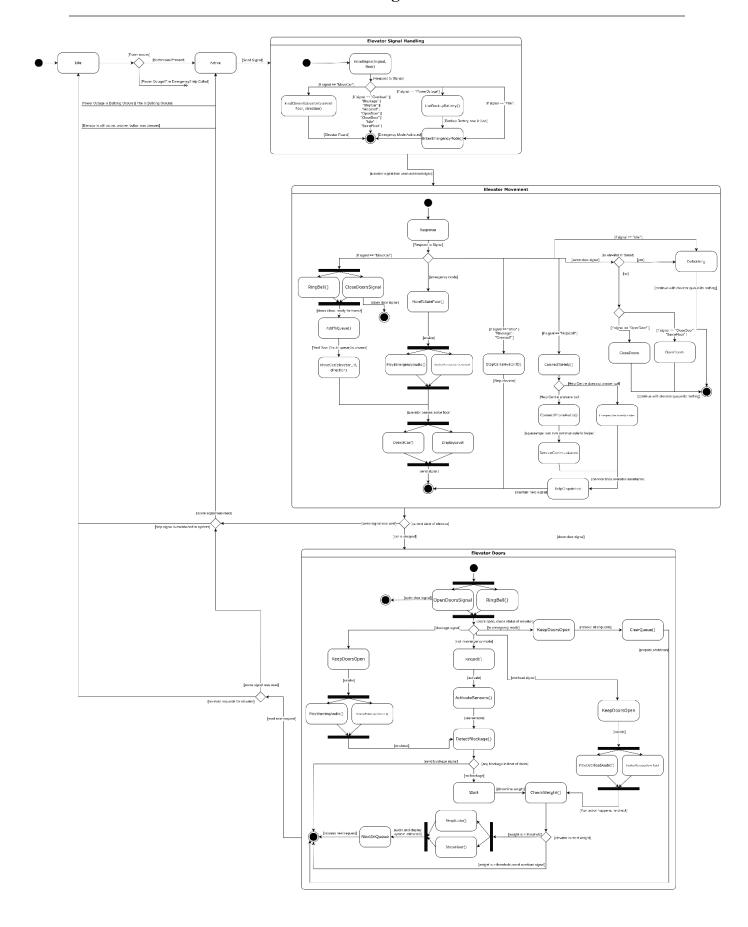
# Scenario: Elevator is over Weight Capacity



# Scenario: Fire Signal has Been Acknowledged



# **State Diagram**



# **Traceability Matrix**

ID	Requirement	Implemented By	Tested By	Description
1	The interface contains all necessary buttons that control a variety of aspects of the elevators.	MainWindow.ui	Start the simulation, observe if the Output Log, Floor Control Panel, Car Control Panel, Info Panel and External Signals Panel are visible.	This GUI-driven application allows the user to manipulate the movement and other aspects of a series of elevators - the presence of these buttons helps with the accomplishment of that.
2	All buttons on the interface can be interacted with	MainWindow.ui	Press, in some order, all buttons on the interface. Observe if the Output Log responds with text containing information.	For the user to use this application, and experience the simulation, all buttons must work so that the interaction portion of this simulation exists.
3	The control system can read <i>some</i> signal	Control System	Send <i>some</i> signal (press a button), observe respective response	The control system is the mediator of this design. All events and actions rely on the control system reading its intent, and responding with the desired outcome.
4	The control system determines the closest elevator	Control System, Car(s)	Consider elevators on different floors. Call the elevator from <i>some</i> floor control panel. Observe that the elevator that was called was the closest.	The elevator system works fluently, efficiently and quickly with all calls. The control system is able to the closest elevator for some passengers reinforces that envisionment.
5	The floor control panel buttons illuminate when pressed	Floor Control Panel	Press either the up or down button on a floor control panel	The floor control panel should illuminate the chosen direction's button
6	The elevator car can add a requested floor to its queue	Car	Produce different calls from different floors. Observe if the car reaches each floor.	The car is able to internally keep a floor queue, therefore able to reach each floor within the list.

7	The elevator is able to transit to a given floor	Control System, MainWindow	Press the direction button on a floor control panel  AND  Press the floor button on the car control panel.  Observe if the elevator moves.	The control system is able to process the signal given from <i>some</i> control panel, and elevate accordingly to the desired floor from the caller.
8	The floor sensor can detect a car	Floor Sensor	Make a call to go to some floor. Observe the sensor's call to the control system.	The floor sensor will send a "Throw" or "StopCar" signal if the desired floor was reached or not.
9	The elevator can stop	Control System, MainWindow	Make a call to go to some floor.  AND  Press the Help button.	The control system is able to process the "Stop" signal, therefore stopping the elevator car.
10	The elevator doors can open	Control System, Elevator Doors, MainWindow	Let the elevator arrive at some floor.  AND  The door open button was held on the car control panel.	The control system is able to process an open door signal and open the door
11	The elevator can ring it's bell	Car, Audio System	Observe the elevator arriving or departing to/from some floor	The elevator is able to ring a bell when the doors open or close
12	The elevator can display the floor num.	Car, Display System	Observe the display while the elevator in transit	The elevator is able to accurately display the level the passenger is at
13	The elevator door sensors remain open when blockage is detected	Elevator Door Sensors, Doors, Control System	Put some large object in between the landing and elevator doors.	The elevator door sensors can detect blockage and stop all motor function and keep the doors open until said blockage is removed.
14	Warning audio and messages are displayed when blockage is	Elevator Door Sensors, Audio System, Display System,	Continue (ID.9) testing and wait for some time.	If blockage is still detected, warning audio and messages are presented to the passengers.

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	repeatedly detected from the elevator door sensors			
15	The elevator can respond if passenger weight is unsafe	Elevator Car, Control System, MainWindow	Fill the elevator with weight accumulating to the noted max capacity.	The elevator can send signals to the control system to stop all motor functions and keep doors open if the current capacity is exceeding the threshold capacity.
16	The elevator doors can close	Control System, Elevator Doors, MainWindow	Observe a state where the elevator is ready for transit (a floor signal was sent)  AND	The control system is able to process an close door signal and close the door
			The door close button was pressed on the car control panel.	
17	The "Help" button is functional	Control System, MainWindow	Press the "Help" button on the car control panel. Observe the control system's response to the signal.	The control system, when given a "Help" signal, will contact the building safety service, or emergency services when the building safety service cannot be reached.
18	The building safety service is connected to the car's audio system	Control System, Audio System	Continue (ID.15) and observe if the building safety service phone call is connected to the audio system.	The control system will connect the call with the building safety service (or emergency services) to the audio system in the elevator.
19	The control system brings the car to the designated safe floor efficiently.	Control System, Elevator Car	Send a "Fire" or "PowerOut" signal to the control system. Observe elevator transit.	The control system will read the "Fire" or "PowerOut" signal, and respond in escorting ALL elevators to a listed designated safe floor in the building.
20	The control system utilizes the backup battery during	Control System	Send a "PowerOut" signal to the control system. Observe the backup battery.	The control system, during a power outage, will activate the backup battery - compensating for

	a power outage.			all safety procedures further on (refer to ID.17)
21	The elevator car plays emergency audio and displays text within a "Fire" or "PowerOutage" event	Elevator Car, Audio System, Display System	Send a "Fire" or "PowerOut" signal to the control system. Observe the audio and display during the event.	The control system will play emergency audio and present emergency text which guides passengers about the situation and how to proceed safely.
22	The elevator becomes "Out of Order" or Unavailable after a "Help" signal	Control System, MainWindow	Press the "Help" button, observe the Elevator status after.	If an elevator is currently getting help, it cannot be used by passengers trying to access it from the Floor Control Panels.
23	All elevators become "Out of Order" or Unavailable after a "Fire" or "PowerOutage " event.	Control System, MainWindow	Send a "Fire" or "PowerOut" signal to the control system. Observe Elevators status after.	If there is a "Fire" or "PowerOutage" within the building, all elevators (after moving to a safe floor), should all be shutdown until deemed safe later on by mechanics.