

# IMPERATIVE PROGRAMMING HT2018

## SHEET 1

GABRIEL MOISE

### QUESTION 1

object Question1

```
{  
  /* Calculating the square of the input */  
  def square (n : Int) : Int = n*n  
  
  /* Calculating the remainder of n, when divided by 3 */  
  def divide (n : Int) : Int = n-3*(n/3)  
  
  /* Calculating the largest perfect square no more than n */  
  def largest (n : Int) : Int =  
  {  
    var i = 0  
  
    /* Invariant I : i <= floor(sqrt(n))+1, where sqrt(n) is the square root of n */  
    /* Variant : floor(n)+1-i */  
    while (i*i<=n)  
    {  
      // I  
      i = i+1  
    }  
  
    // When we get out of the while-loop, i*i>n => i=floor(sqrt(n))+1, so we decrement it  
    i = i-1  
  
    // Now, i is the largest number whose square is the greatest perfect square less than n  
    i * i  
  
    // We then print its square  
  }  
}
```

## QUESTION 2

object Question2

```
{  
  def findSum (a : Array [Int]) : Int =  
  {  
    val n = a.size  
    var i = n; var s = 0  
    // Invariant I : s = sum (a[i..n)) && 0<=n-i<=n  
    // Variant : i  
    while (i>0)  
    {  
      // I && 0<=n-i<n  
      i = i-1  
      s = s+a(i)  
      // I && 0<=n-i<=n  
    }  
    // I && i=0, so s = sum(a[0..n))  
    s  
  }  
}
```

### QUESTION 3

object Question3

```
{  
  /** Calculate the biggest element of a  
   * Post: returns the maximum of the list a */  
  def findMax(a : Array[Int]) : Int =  
  {  
    val n = a.size  
    var max = 0; var i = 0  
    // Invariant I: max = max(a[0..i]) && 0<=i<=n  
    // Variant n-i  
    while(i < n){  
      // I && i<n  
      if (max<a(i)) max = a(i)  
      // max = max(a[0..i+1]) && i<n  
      i = i+1  
      // I && i<=n  
    }  
    // I && i=n => max = max(a[0..n])  
    max  
  }  
}
```

## QUESTION 4

object Milk

```
{
  def findSum(a : Array[Int]) : Int = //We can use BigInt here instead of Int
  {
    val n = a.size
    var total = 0; var i = 0
    while (i < n)
    {
      total += a(i)
      i += 1
    }
    total
  }
  def main(args : Array[String]) =
  {
    val n = args.size
    val a = new Array[Int](n)
    // a is a bad name for the array, we can name it with something more representating to avoid confusion, such as "pints"
    // We can write here val a = args.map(x => x.toInt) instead of using a for
    /* We can check here if all the elements from the input array are positive numbers:
    i=0
    while (i<n)
      { require a(i)>=0
      i = i +1} */
    println(findSum(a))
  }
}
```

## QUESTION 5

object Question5

```
{  
  var depth = 0  
  
  def fib (n : Int) : Int = {  
    var result = 0  
  
    var i = 1  
  
    // Here, we print the number of | corresponding to depth  
    while (i <= depth) {i = i+1 ; print(" | ")}  
    println("fib("+n+")")  
    if (n==0)  
    {  
      i=1  
      while (i <= depth) {i = i+1; print(" | ")}  
      println("= 0")  
      result = 0  
    }  
    else if (n==1)  
    {  
      i=1  
      while (i <= depth) {i = i+1; print(" | ")}  
      println("= 1")  
      result = 1  
    }  
    else  
    {  
      depth = depth + 1  
      result = fib(n-1) + fib(n-2)  
      depth = depth - 1 ; i=1  
      while(i <= depth) {i = i+1; print(" | ")}  
      println("= "+result)  
    }  
    result  
  }  
}
```

## QUESTION 6

object Question6

```
{  
  def fib (n : Int) : Int =  
  {  
    var f0 = 0 ; var f1 = 1 ; var fn = 0  
  
    if (n == 0) fn = f0  
  
    else if (n == 1) fn = f1  
  
    else  
    {  
      var i = 2 ; var fi = 1  
  
      // Invariant I : fi = the ith Fibonacci number &&  
      // f1 = the (i-1)th Fibonacci number &&  
      // f0 = the (i-2)th Fibonacci number && i<=n  
      // Variant n-i  
      while (i<n) {  
        i = i + 1  
  
        // fi = fib(i-1) && f1 = fib(i-2) && f0 = fib(i-3)  
        f0 = f1  
  
        // fi = fib(i-1) && f1 = fib(i-2) && f0 = fib(i-2)  
        f1 = fi  
  
        // fi = fib(i-1) && f1 = fib(i-1) && f0 = fib(i-2)  
        fi = f1 + f0  
  
        //using the definition that fib(i) = fib(i-1) + fib(i-2)  
        // I  
      }  
      // i = n  
      // I  
      // fi = fib(n)  
      fn = fi  
    }  
  }  
}
```

## QUESTION 7

object Question7

```
{  
  def divMod (x : Int, y : Int) : (Int,Int) =  
  {  
    var a = x ; var b = y  
    var q = 0 ; var r = 0  
    // Invariant I : a = b*(x/y-q)+(x%y)  
    // variant x/y-q  
    while (a>=b)  
    {  
      // I  
      a = a - b  
      // The LHS is smaller with b  
      q = q + 1  
      // The RHS is smaller with b, thus we have I  
    }  
    // Now, a<b, therefore x/y-q=0 (As the variant becomes 0 eventually, so q = x/y)  
    // As x/y=q we have a = x%y now, so we set r to be a and we return (q,r)  
    r = a  
    (q,r)  
  }  
}
```

## QUESTION 8

object Question8

```
{  
  def gcd (m : Int , n : Int) : Int = {  
    var a = m ; var b = n  
    // Invariant I : gcd(a,b)=gcd(m,n)  
    // variant b  
    while (b!=0) {  
      if (a>b) a = a-b // gcd(a,b) = gcd(a-b,b)  
      else b = b-a // gcd(a,b) = gcd(a,b-a)  
    }  
    // b==0 when the loop terminates  
    // I : gcd (m,n) = gcd(a,0), so gcd(m,n) = a, so we return a  
    a  
  }  
  def extended (m : Int ,n : Int) : (Int,Int) = {  
    var a = m ; var b = n  
    var x1 = 1 ; var x2 = 0 ; var y1 = 0 ; var y2 = 1  
    var q = 0 ; var r = 0  
    // Invariant I : gcd (m,n) = gcd(a,b) && a = (x1*m + x2*n) && b = (y1*m+y2*n) && (b>=0)  
    // Variant b  
    while (b!=0) {  
      // I && (b>0)  
      q = a / b ; r = a - q*b  
      var aux1 = x1 - q * y1 // The new value for y1  
      var aux2 = x2 - q * y2 // The new value for y2  
      a = b ; b = r  
      x1 = y1 ; y1 = aux1  
      x2 = y2 ; y2 = aux2  
    }  
    // I  
    // I && b==0, therefore gcd(m,n) = gcd(a,0) = a, and a = (x1*m+x2*n), so we return (x1,x2)  
    (x1,x2)  
  }  
}
```



## QUESTION 9

object Question9

```
{  
  def hits (a : Array[Int]) : Int =  
  {  
    val n = a.size  
    var h = 0 ; var i = 0 ; var max = 0  
    // Invariant I : h = hits (a[0..i)) && (0<=i<n)  
    // variant (n-i)  
    while (i<n)  
    {  
      //I  
      if (max<a(i)) {h = h+1; max = a(i)}  
      // Here, we use the fact that a hit is the biggest element we found so far in the list so it has to be greater than the current  
      maximum of the list up to that position  
      //I  
      i = i+1  
      // I && (0<=i<=n)  
    }  
    // i==n so, by knowing I is true, we know that h = hits ( a[0..n) )  
    h  
  }  
  // It runs in O(n) as we only use a while loop from i=0 to n and do 3 operations each time.  
}
```