9.1 data Nat = Zero | Succ Nat The function int:: Nat -> Int transforms an argument of type Nat into an int: int :: Nat -> int int Zero=0 The function mat :: Int -> Nat transforms am Int into a result of type Nat. int (Succ x = 1+ int x nat :: Int -> Nat mat 0 = Zero mat x = Succ (mat (x-1))Now, the functions add, mul, pow, tet: mul: Nat -> Nat -> Nat add :: Nat -> Nat -> Nat mul _ Zero = Zero $add \times Zeno = X$ mul x (Succ y) = add x (mul x y) add x (Succ y) = Succ (add x y) tet :: Nat -> Nat -> Nat pow :: Nat -> Nat -> Nat tet _ Zero = Succ Zero pow_Zero= Succ Zero tet x (Succ y) = pow x (tet x y) pow x (Succ y) = mul x (pow x y) [9.2] For lists, we had folds fe [] = e and folds fe (x:xs) = f x (folds fe xs). Applying the same reasoning for the Nat type (whose constructors are Succeand Zero), we fold Nat :: (a -> a) -> a -> Nat -> a fold Nat f e Zero = e fold Nat f e (Succ x) = f (fold Nat f e x) This fold instance has 2 properties: when we have fold Nat (f e) applied to Zero, it returns the value of the accumulator, which is e, and when applied to a Succ x, it returns the value of f applied to fold Nat fex (until we get to Zero), so this is a recursive procedure. In the case of lists we have folds (:) [] = id, as (:) and [] are the constructors for lists, whereas here we have fold Not Succ Zero = id , as Succ and Zero are the constructors for the Nat type (here id :: Nat -> Nat).

The deconstructors of Nat are: · the DISCRIMINATORS: is Succ :: Nat -> Bool is Zero ... Nat → Bool is Succ Zeno = False is Zero Zero = True is Zeno _ = False is Succ _ = Time which tells if the argument we use is Zero or Succ Nat. bad rame! · the SELECTORS: succ: Nat -> Nat zero :: Nat -> Nat succ' (Succ x) = x -- succ is already defined in Haskell zero Zero = Zero which are defined only partially (zero only for zero, succ only for mon-zero arguments). Now, we'll define unfold Nat: umfoldNat :: (a -> Bool) -> (Nat -> Nat) -> (a -> a) -> a -> Nat unfold Nat done first mext x done x = Zero This was expected to be Succ 1 otherwise = first (unfold Nat done first mext (next x)) The function unfold Nat is characterised by the fact that it returns the result of first, applied to Zero in times, where is the number of times we apply next to x until done x becomes true. The identity case for unfold Nort is unfold Not is Zero Succ succ' = id, where id :: Nat -> Nat. Now, let's express int, nat, add, mul, pow, tet with fold Nat on unfold Not: nat :: int -> Nat int :: Nat -> int mat= unfoldNot (==0) Succ pred int = fold Nat (+1) 0 add :: Nat -> Nat mul :: Nat -> Nat add x = fold Nat Succ x mul x = foldNat(add x) Zero

√ tet:: Nat -s Nat

tet x = fold Nat (pow x) (succ Zero)

pow :: Nat -> Nat

pow x= foldNat (mul x) (Succ Zero)

We want to prove by induction that fold c m (xs ++ ys) = fold & (fold c m ys) xs, for all lists xs and ys (whether partial, finite or imfinite). First of all, we recall that: fold :: (a-> b-> b) -> b-> [a]-> b fold c n [] = m fold c m (x:xs) = c x (fold c m xs) (++):: [a]-> [a]-> [a] [] # ys = ys (x:xs) + ys = x:(xs + ys)A Induction over FINITE LISTS fold c (fold cm ys) [] = 1. P([]): fold cm ([] ++ ys) = and = { definition of fold } = { definition of (++)} fold c m ys fold cm ys 2. For every finite lists xs, if P(xs) then P(x:xs) P(x:xs): fold c m ((x:xs) ++ ys) = = { definition of (++)} fold cm (x: (xs++ys)) = = { definition of fold} c x (fold c m (xs # ys))= = { induction hypothesis } cx (fold c (fold c m ys) xs)= = { definition of fold} fold c (fold c m ys) (x:xs) Therefore, we proved @ for all finite lists. B Induction over PARTIAL LISTS 1. P(L): fold c m (1 ++ ys) = fold c (fold c m ys) 1= = { (++) is strict in its left argument} = 4 fold is strict in its third argument fold c m 1 = { fold is strict in its third argument}

2. For every partial list xs, if P(xs) then P(x:xs) Here, we use the same reasoning as we did at \$12. and we get the same result. Therefore, we proved & for all partial lists. (C) INFINITE LISTS As & holds for all finite and partial lists, and since it is an equation between Haskell expressions it is chain complete and also holds for infinite lists. 10.2 First, we want to prove that (++ bs) is a fold using fold fusion: (++ bs) = (#+ bs) == { writing it as a fold } = { composing with id} (++bs). id = fold ha You're missey the point pers: Don'ts supposed = { fold (:) []=id} to use susion, not industra, (+bs). fold (:) [] Now, we study these two applied to I, [], (x:xs), where the inductive hypothesis holds for xs. fold ha 1= 1. ((+bs). fold (:) []) = = {strictness of fold} = { definition of composition} (+ bs) (fold (:) [] L)= = { the strictness of fold } (++ ps) T = = { definition of (++ bs)} 1 +65= = { strictness (in the 1stang.) of (+)} So, this equality holds anyways. fold ha [] = 2. ((++bs) fold (:) []) [] = = {definition of composition} = Idefinition of fold ? (++ bs) (fold (:) [] [] = = { definition of fold} (#bs) [] = = { definition of (+ bs)} [] ++ bs =
{definition of (+)}
bs

from the equality for [], we need a = bs. 3. ((++ bs). fold (:) []) (x:xs) = f h a (x:xs) = = { definition of composition} = {definition of fold} hx (fold haxs) = (#bs) (fold (:)[] (x:xs))= = { inductive hypothesis} = { fold (:) []=id} h x (((++ bs). fold (:) []) xs)= (++ bs) (x: xs) = = { definition of composition} = { definition of (++bs)} h x ((++bs)(fold (:) [] xs))= (X: xs) + bs = = { fold (:) [] = id} = { definition of (++)} h x ((++ bs) xs) = X: (xs++ bs) = { definition of (++bs)} (h x) (xs + bs) From the equality, we get h x = (x:), so h = (:). trom 1, 2 and 3 we conclude that: (++ bs) = fold (:) bs Now, we want to deduce without resent to induction that Fold c m (xs ++ ys) = fold c (fold c m ys) xs We already proved that (++ 65) = fold (:) bs and therefore we'll replace XS ++ YS with (++ys) xs and then with fold (:) ys xs So, we basically need to prove that fold cm (fold (:) ys xs) = fold c (fold cm ys) xs (fold c m). (fold (:) ys) = fold c (fold c m ys) (++) Now, let f = fold c n g = (:) a = YS b = fold c m ys We want to prove that f. (fold g a) = fold h b, which is the fold fusion for f. for this to be true, it needs to have 3 properties: 1) f must be strict, but since f = fold cm, which is strict (fold cm L = L), 5. this is True

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2) b=fa, where b=fold c m ys1
                    f = foldem => b = fa, so this is also true
 3) h \times f = f \cdot g \times
   (c x). (fold c m) = (fold c m). ((:) x), or
  ((cx). (fold cm)) ys = ((fold cm). ((:)x)) ys
   Edefinition of composition?
    (cx) (fold cm ys) = (fold cm) ((:) x ys)
    {definition of fold + definition of (:)}
    fold c m (x:ys) = fold c m (x:ys), which is time
  So, we proved (**), therefore (*) must be also true.
10.3 We want to use fold fusion to show that filter is a fold.
                                        filter p=
XPfilter p=
                                      = { expressing it with fold}
= { composing with id = fold (:) [] }
                                       fold h b
  (filter p). (fold (:) [])
       We necall that:
  filter:: (a -> Bool) -> [a] -> [a]
  filter _ [] = []
  filter p (x:xs)=[x|px] + filter p xs
        Now, for the fold fusion, we need to have 3 properties:
 1) ((filter p). (fold (:) []) 1
                                               fold h b 1 =
                                             = {strictness of fold}
 = { definition of composition}
   (filter p) (fold (:) [] 1) =
  = { structuress of fold}
                                                   Again, you should be
    filter p 1 =
                                                    using Ension here.
   = { Strictness of filtu }
     So, this property is true.
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2) ((filty p). (fold (:) [])) [] =
                                                  fold h b [] =
                                                 = { definition of fold }
 = { definition of composition}
                                                   b
  (filty p) (fold (:) [] []) =
  = { definition of fold }
   filter p [] =
  = { definition of filter}
    Therefore, b=[].
3) (filty p). (fold (:) []) = fold h b []
    h x. f = f. g x
   (h x). (filter p) = (filter p). ((:) x), therefore, it must be true for all arguments ys
                                           ((filter p). ((:)x)) ys =
  (h x). (filtup) ys =
= { definition of composition}
                                         = { definition of composition}
 (hx) (filtupys)
                                           (filterp). ((:) x ys) =
                                         = { definition of (:) }
                                           filtur p (x:ys) =
                                         = { definition of filter}
                                           [x|px] + filter pys
   Therefore, h x = if p x then ([x]#) doe([]#)
   So, filter p = fold h [], where h is defined above.
   Now, we want to deduce that
       filter p (XS ++ ys) = filter p xs ++ filter p ys.
   First, we'll define h x im a similar way, but more explicit:
        h :: a -> [a] -> [a]
        h x xs = if (p x) then x: xs
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Ŧ.

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Now, we start from the night side:
   filter p xs ++ filter p ys=
 = { definition of (++ bs)}
 (++ filter p ys) (filter p xs)=
 = { writing filter p as a fold }
 (++ filter p ys) (fold h [] xs) =
 = { definition of composition}
 ((++ filter p ys). (fold h [])) xs
 Now, we'll use fold fusion for (++ filter p ys). (fold h [])
   (++ filter p ys). (fold h []) = fold h' b'
1) f must be strict
  (+ filter pys) 1 =
= { definition of (+ bs)}
  1 # filter pys=
 = { strictness of (+)}
2) b' = f a => b' = (++ filter p ys) [] =
                   = { definition of (++ bs)}
                     [] # filter p ys =
                    = { definition of (++)}
                     filtu pys
  So, b'= filter p ys
3) h x. f = f. g x (We apply them to the same argument xs)
  ((b' x). (++ filter p ys)) xs =
= { definition of composition}
  (h'x) ((++ filtu p ys) xs) =
= { definition of (# bs)}
  (b'x) (xs ++ filter p ys)
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and now the RHS:
  ((+ filter p ys). (h x)) xs=
 = { definition of composition}
   (++ filter p ys) (h x xs) = if p x then (++ filter p ys) (x:xs)
                           using the definition of h
 That means that (using the definition of (4+ bs)): using the definition of (4+)
(# filter p ys)(h x xs) = if p x them (x:xs) ++ (filter p ys) = x: (xs ++ filter p ys)

else xs ++ filter p ys
  so, again by using the definition of h:
 (H filter pys) (h x xs) = h x (filter pys) = (h x) (filter pys)
   LHS = RHS => (h'x)(filtn p ys) = (h x)(filtn p ys) => h'=h
  Therefore, from the fold fusion we get:
   (# filter p ys). (fold h []) = fold h (filter p ys) and, as we started from
filter p xs ++ filter p ys => filter p xs ++ filter p ys = fold h (filter p ys) xs A
  Now, working on the left side:
   filter p (xs # ys) =
= { definition of (+ bs)}
  filter p ((+ys) xs) =
 = {expussing (+ bs) as a fold from [10.2]}
  filter p (fold (:) ys xs) =
 = Lexpressing filter p as a fold }
 (fold h []) (fold (:) ys xs) =
 = Idefinition of composition}
 ((fold h []). (fold (:) ys)) xs =
 = { equality from page J. ] Or USING Q | O .)
  fold h (fold h [] ys) xs =
 = { expressing filter p as a fold}
  fold h (filter p) xs
 Therefore, we obtained that filter p (xs+ys) = fold h (filter p) xs (B)
 From (A) and (B) we finally deduce that filter p (xs ++ ys) = filter p xs ++ filter p ys.
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data Liste a = Smoc (Liste a) a | Lim deriving (Show, Eg) cat :: Liste a -> Liste a -> Liste a cat xs Lim = xs cat xs (Smoc ys y) = Smoc (cat xs ys) y Basically, here we replace the Lim from yo with xo, as that's the concatenation for the Liste a type. folde :: (b -> a -> b) -> b -> Liste a -> b folde f lim Lim = lim folde $f \lim (S_{noc} \times s \times) = f (folde f \lim \times s) \times$ We notice that, as expected, Lim and Snoc are the constructors for the Liste a type, id = folde Snoc Lin. We can also notice that the structure of folde is similar to the structure of foldl. Now, we expuss cat in terms of folde: cat :: Liste a -> Liste a -> Liste a cat' xs = folde Smoc xs As we cannot express liste with folde because of the types, we use fold, which is defined list :: Liste a -> [a] list = folde (\xs x -> xs ++ [x]) [] \ -- the lambda function adds elements at the end of the result list fold :: (a -> b -> b) -> b -> [a] -> b fold cons mil [] = mil fold cons mil (x:xs) = cons x (fold cons mil XS) liste :: [a] -> Liste a liste = fold (1x xs -> cat' (Snoe Lim x) xs) Lin In our case, the cons parameter is the lambda function, which, when given an element x and a Listea(xs), concatenates the Liste which only has x (Snoc Lin x) with xs, so that at the end we have the Liste result in a correct order. So, the list [a,b,c,d] will be (Snoc Lima) cat (Snoc Lin b) cat (Snoc Lin c) ... Now, if we have an infinite list, let's say [1...], then liste will have to calculate

(Snoc Lin 1) 'cat' liste [2..], then (Snoc Lin 1) 'cat' (Snoc Lin 2) 'cat' liste [3.]

and so on (we'll never reach a result). i.e. I

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The infinite objects of type Liste a are Smoc ...; Smoc (Smoc ...) a; Smoc (Smoc (Smoc ...) b) a ... We'll recall tailfold and define tailfolde (if the natural fold for Liste a is a fold then tailfolde will have the structure of a folds): tailfold :: (b-> a-> b)-> b-> [a]-> b tailfold cons nil []=mil tailfold cons mil (x:xs) = tailfold cons (cons mil x) xs This ism tailfolde :: (a -> b -> b) -> b -> Liste a -> b tailfolde cons mil Lin = mil . Oblo Zhint tailfolde cons mil (Snoc xs x) = cons x (tailfolde cons mil xs) -- id = tailfolde (flip Smoc) Lim, as Smoc: Liste a -> a -> liste a Now, we'll create list' and liste' with tailfolde and tailfold, respectively (because of type natrictions): list :: Liste a -> [a] list' = tailfolde (x xs -> xs ++ [x]) [] (Ok with your definition) Similar to list, but with the lambda function flipped, to respect the type restrictions of toulfolde. liste :: [a] -> Liste a liste' = tailfold Smoc Lim [10.5] First, we recall the unfold function for [a] umfold :: (a-> Bool) -> (a->b) -> (a->a)->a->[b] unfold m h t x lm x = []lotherwise = h x : unfold m h t (tx) which yields to identity, when m= mull, h= head, t=tail (deconstructors for [a]) Now, we define unfolde for liste a: unfolde :: (b-> Bool) -> (b-> b) -> (b-> a) -> b -> Liste a unfolde m h t x misleuding names In x = Lim 1 otherwise = Snoc (unfolde m h t (h x)) (+x) Here, for identity, we need in ht to be the deconstructors for Liste a which are (== Lim), (\(Smoc xs x) -> xs) and (\(Smoc xs x) -> x), respectively.

For us to define list "and liste" using unfolds, we first need to oreate the equivalent of init: [a] -> [a] and last:: [a] -> a, for Liste a, and well do that recursively: imite :: Liste a -> a Box rang: call this beade imite (Snoc Lin x) = x inite (Snoc xs x) = inite xs xs= Smoc (Smoc (... (Smoc Lim a,) a2) ...) am, inite Lin is not defined, as last [] is not defined either imite XS Q(-) Again a bad name: call this laste :: Liste a -> Liste a laste (Snoc Lin x) = Lin toile. laste (Snoc xs x) = Snoc (laste xs) x xs = Snoc (Snoc (... (Snoc Lin 94)92) ...) an laste xs = Smoc (Snoc (... (Snoc Lin az) az) ...) an laste Lim is not defined, as init [] is not defined either. Now, we can write list" and liste" using unfold and unfolde, respectively. list": Eg a => Liste a -> [a] last = nid nidzi list" = unfold (== Lim) inite laste ishin = = False liste" :: [a] -> Liste a liste" = unfolde null init last /