

QUESTION 3

```

class fraction {
    private var list = new fraction.Node(0, null) // Dummy header
    private var end = list

    // Function that allows the user to add terms to the "continued fraction"
    def add(x: Int): Unit = {
        var n1 = new fraction.Node(x, null)
        end.next = n1
        end = n1
    }

    // (a)
    def print: String = {
        var current = list.next
        var par = 0 // we count how many brackets we open to see how many we need to close at the end
        var str = ""
        while (current != null)
        {
            if (current.next == null) str = str + current.datum // the last term of the sequence
            else if (current.next.next == null) str = str + current.datum + "+1/"
            else { str = str + current.datum + "+1/("; par += 1 }
            current = current.next
        }
        for (i <- 0 until par) str = str + ")"
        str
    }

    // (b)
    def nat2cfRec(m: Int, d: Int): String = {
        if (m % d == 0) return (m/d).toString // exact division
        else if (m % d == 1) return (m/d).toString + "+1/" + nat2cfRec(d, m % d)
        else return (m/d).toString + "+1/(" + nat2cfRec(d, m % d) + ")"
    }
}
    
```

// (c)

```
def nat2cf (n1: int, d1: int) : String = {
```

```
  var frac = new fraction
```

```
  var n = n1
```

```
  var d = d1
```

```
  while (d != 0)
```

```
  { var a = n / d
```

```
    var b = n % d
```

```
    frac.add(a)
```

```
    n = d
```

```
    d = b
```

```
  }
```

```
  frac.print
```

```
}
```

// (d)

// This function deletes the first term of the continued fraction, so that we keep recursing on the list

```
def del : Unit = list.next = list.next.next
```

```
def cf2natRec : (int, int) = {
```

```
  var x = list.next.datum
```

```
  if (list.next.next == null) return (x, 1)
```

```
  else
```

```
  { this.del
```

```
    var (n1, d1) = this.cf2natRec
```

```
    return (n1 * x + d1, n1)
```

```
  }
```

```
}
```

// (e)

```
def cf2nat : (int, int) = {
```

```
  var current = list.next
```

```
  var (m1, m2, m3, m4) = (current.datum, 1, 1, 0)
```

```
  var m = 0 ; var d = 0
```

```
  if (current.next == null) return (current.datum, 1) // the result is an integer
```

```
  else current = current.next
```

```
while (current != null)
```

```
{ if (current.next == null) { m = current.datum; d = 1 }  
  else // the matrix multiplication  $\begin{pmatrix} m_1 & m_2 \\ m_3 & m_4 \end{pmatrix} \begin{pmatrix} \text{current.datum} & 1 \\ 1 & 0 \end{pmatrix}$   
  {  
    var p1 = m1 * current.datum + m2  
    var p2 = m1  
    var p3 = m3 * current.datum + m4  
    var p4 = m3  
    m1 = p1; m2 = p2; m3 = p3; m4 = p4  
  }  
  current = current.next  
}  
return (m1 * m + m2 * d, m3 * m + m4 * d) //  $\begin{pmatrix} m_1 & m_2 \\ m_3 & m_4 \end{pmatrix} \begin{pmatrix} m \\ d \end{pmatrix}$   
}
```

```
// Companion object
```

```
object fraction {
```

```
  private class Node (var datum: Int, var next: Node)
```

```
}
```