

Gabriel Pinto

Porto, Portugal

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EDUCATION

• Universidade do Minho

Bachelor of Computer Science

Braga, Portugal

Jun 2015

EXPERIENCE

• Fleek

Lead Software Engineer

Remote

Jan 2024 – Current

- Improved load times of static sites hosted on Fleek by ~90%, including our own with only changes to Fleek's underlying infrastructure.
- Oversaw the launch of a Javascript, decentralized edge serverless function service, based on the Deno core library.
- Added support for server-side rendering (SSR) of Next.js apps on our serverless functions service.
- Managed team of 6 in the development and implementation of new features.
- Worked closely with the executive team, developing the roadmap and suggesting new features.
- Built AI agents that acted as Social Media influencers using Langgraph.

• Clipboard Health

Senior Software Engineer

Remote

Jun 2023 – Jan 2024

- Migrated the notification infrastructure to Braze.
- Automated the shift verification flow to reduce the support team's workload by 10%.

• Playco

Lead Software Engineer

Remote

Oct 2022 – Apr 2023

- Managed team of 3 in the development and implementation of new features.

Senior Software Engineer

Jan 2022 – Oct 2022

- Developed a game deployment application that had >2000 games published in production.
- Implemented a pipeline to deploy new game builds to production in seconds.

• IptiQ by SwissRe

Engineering Manager

Zürich, Switzerland

Aug 2021 – Dec 2021

- Managed a team of two people in a production environment supporting development of new insurance products while maintaining support for existing products.

Senior Software Engineer

Nov 2019 – Aug 2021

- Stabilized the emailing and document services from ~3 incidents a day to ~3 a month.
- Considered one of the highest performers of the engineering team.

• Mindera

Software Engineer / Tech Lead

Porto, Portugal

Nov 2015 – Oct 2019

- Led company wide initiatives to foster growth in teams (retros, code dojos, guild meetings).
- Improved warehouse operations of a client, resulting in a ~20% increase in productivity.
- Reduced the generation time of real time reports for a client's warehouse activities by ~97%.

SKILLS

- **Languages:** TS (Node, Deno, Bun), Rust, Java, Kotlin, Go, Python, JS, SQL **Frameworks:** NestJS, Express, Spring, Hono, Axum, Tokio, React, Vue
- **AI/ML & Agent Development:** Langchain, Langgraph, RAG, LLMs (OpenAI, Gemini, etc.), ReAct agents, Plan-and-Execute, Multi-Agent Systems, MCP, Few shot prompting
- **Cloud, Infra & Databases:** AWS (Lambda, S3, etc.), GCP, Docker, K8s, Helm, Terraform, IPFS, Nginx; DBs (PostgreSQL, MySQL, DynamoDB, Mongo, Redis); Secrets Mgmt (Doppler, AWS)
- **Tools & Practices:** Linux, GraphQL, gRPC, REST APIs, OpenAPI, Microservices, CI/CD (Actions, Jenkins, etc.), OAuth; Testing (Jest, JUnit, etc.); Observability (Prometheus, Grafana, Datadog, etc.)