

Gabriel Pinto

Porto, Portugal

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EDUCATION

- **Universidade do Minho** Braga, Portugal
Bachelor of Computer Science Jun 2015

EXPERIENCE

- **Fleek** Remote
Lead Software Engineer Jan 2024 – Current
 - Improved load times of static sites hosted on Fleek by 90%, including our own with only changes to Fleek's underlying infrastructure.
 - Oversaw the launch of a Javascript, decentralized edge serverless function service, based on the Deno core library.
 - Added support for Next.js apps on our serverless functions.
 - Managed team of 6 in the development and implementation of new features.
 - Worked closely with the executive team, developing the roadmap and suggesting new features.
 - Built AI agents that acted as Social Media influencers using Langgraph.
- **Clipboard Health** Remote
Senior Software Engineer Jun 2023 – Jan 2024
 - Migrated the notification infrastructure to Braze.
 - Automated the shift verification flow to reduce the support team's workload by 10%.
- **Playco** Remote
Lead Software Engineer Oct 2022 – Apr 2023
 - Managed team of 3 in the development and implementation of new features.
Senior Software Engineer Jan 2022 – Oct 2022
 - Developed a game deployment application that had 2000 games published in production.
 - Implemented a pipeline to deploy new game builds to production in seconds.
- **IptiQ by SwissRe** Zürich, Switzerland
Engineering Manager Aug 2021 – Dec 2021
 - Managed a team of two people in a production environment supporting development of new insurance products while maintaining support for existing products.
Senior Software Engineer Nov 2019 – Aug 2021
 - Stabilized the emailing and document services from 3 incidents a day to 3 a month.
 - Considered one of the highest performers of the engineering team.
- **Mindera** Porto, Portugal
Tech Lead Nov 2015 – Oct 2019
 - Led company wide initiatives to foster growth in teams (retros, code dojos, guild meetings).
Software Engineer Nov 2015 – Oct 2019
 - Improved warehouse operations of a client, resulting in a 20% increase in productivity.
 - Reduced the generation time of real time reports for a client's warehouse activities by 97%.

SKILLS

- **Languages:** TypeScript (Node.js, Deno, Bun), Rust, Go, Java, Kotlin, JavaScript, SQL **Frameworks:**
NestJS, Express, Spring Boot, Hono, Axum, Tokio, React, Vue, Langchain, Langgraph
- **Cloud & Infrastructure:** AWS (Lambda, S3, SQS, SNS, CDK, Step Functions, RDS, ECS, EKS, ECR),
Docker, Kubernetes, Terraform, GCP, Cloudflare, Digital Ocean, BunnyCDN **Databases:** PostgreSQL,
DynamoDB, MongoDB, Redis
- **Technologies:** GraphQL, gRPC, Microservices, CI/CD, Github Actions, Jenkins, Gitlab