Gabriel Leandro Fuentes Salinas

Game Developer



Profile

Find a company that allows me to apply all the knowledge learned in a professional way, and achieve all my goals.

Education

Preparatory 'Colegio San Martin de Porres, Guatire'

'Escuela de videojuegos de Platzi'

Courses made in 'escuela de videojuegos de platzi'

- Object-oriented programming: OOP
- Planning and Direction of Indie Video Games
- Introduction to Video Game Production
- Introduction to C#
- Video Game Design
- Video Game Creation
- C# for Videogames
- Photoshop Basics

Conocimientos

- Git
- Unity
- HTML5
- Photoshop(Basics)

Habilidades

- Proactive
- Resilient
- ResponsibleGood communication
- Good team worker

Contact

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Languages

English(B1)

Spanish(Native)

Gender

Male

Date of birth

10/25/2001

Nationality

Venezuelan

Website

https://gabrieloide.github.io