

# Gabriel Fuentes

## Game Developer

As a Game Developer, I am enthusiastic about creating fun and engaging games. I have experience in game development tools such as Unity, and I am constantly learning new skills to improve my craft. I am a team player and enjoy working collaboratively to create high-quality games.

### EDUCATION

#### Colegio San Martin de Porres

*Bachelor's degree, Guatire* | 2019

### PROJECTS

#### Global Game Jam (2023)

*"Yara", Game Designer, Programmer, Level Designer.*

#### Indie Spain Jam (2022)

*"Patient Animals", Game Designer, Programmer, Level Designer, Artist.*

#### Big Festive Game Jam (2022)

*"Return of the mage", Game Designer, Programmer, Level Designer, Artist.*

### HOBBIES AND INTERESTS

- Video games
- Sports
- Reading
- Cooking
- Online learning



### CONTACT

☎ +58 424 240 5357

✉ gabrielfuentes7312@gmail.com

📍 Guatire, Venezuela

🌐 <https://gabrieloide.github.io>

### LANGUAGES

Spanish: Native

English: B1

### Skills

#### Hard Skills

- C#
- Unity
- Git and GitHub
- ECS
- POO

#### Soft Skills

- Patience
- Teamwork
- Self development
- Time management