

Proof:

- 1) in the  $\Sigma$ , every edge is counted twice
- 2) in a simple there are  $\binom{n}{2}$  possible pairs of vertices
- 3) Fix a root. Then  $E$  represents father-child relationships, which are  $n-1$
- 4)  $G$  is a tree that may have cycles, thus it can only have more edges
- 5)  $G$  is a tree that may not be connected, thus it can only have ~~more~~ less edges

Representing a graph

how to encode a graph for use in an algorithm?

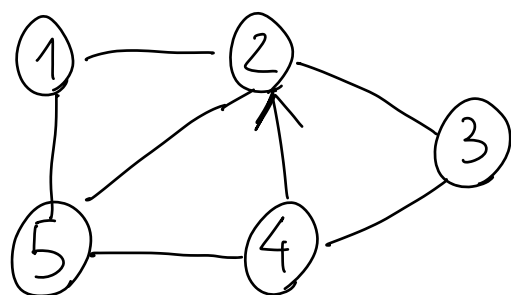
List of vertices  $L_V$  & list of edges  $L_E$

to allow for direct access to edges  $\hookrightarrow$  with pointers to  $L_V(v), L_V(u)$

the following data structures are used, in addition to  $L_V, L_E$

- Adjacency List: an array  $A$  of  $n$  lists, one for vertex  $v \in V$ , each containing all the vertices adjacent to  $v$

example:



$$A = \begin{bmatrix} 1 & 2 & 5 \\ 2 & 1 & 3 & 4 & 5 \\ 3 & 2 & 4 \\ 4 & 2 & 5 & 3 \\ 5 & 4 & 1 & 2 \end{bmatrix}$$

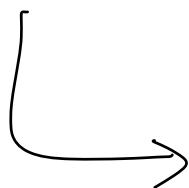
what if directed? only vertices pointed from that vertex

Pro: space required:  $\Theta(n+m)$  i.e. linear

Con: no quick way to determine if a given edge is present in the graph

— Adjacency Matrix: a  $n \times n$  matrix  $A$  s.t.

$$A[i, j] = \begin{cases} 1 & \text{if edge } (i, j) \in E \\ 0 & \text{otherwise} \end{cases}$$



	1	2	3	4	5
1	0	1	0	0	1
2	1	0	1	1	1
3	0	1	0	1	0
4	0	1	1	0	1
5	1	1	0	1	0

symmetric

what if graph is directed? asymmetric

weighted?  $w$  and  $-/\text{null}$

can have parallel edges? number of edges

Pro: quick to determine if a given edge is present  
Con: space required:  $\Theta(n^2)$   $\rightarrow$  can be superlinear in the input size

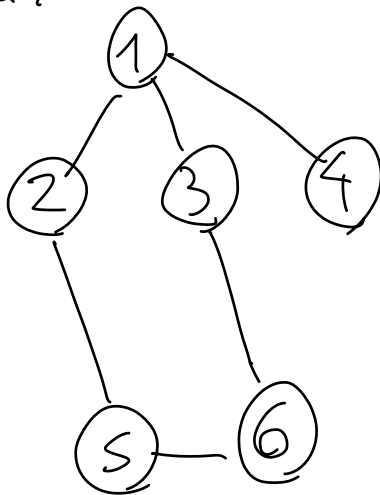
## Graph Search and its applications

$\hookrightarrow$  aka traversal/exploration

A systematic way to explore a graph starting from a vertex  $s \in V$  visiting all the vertices

- Depth-First Search (DFS)
- Breadth-First Search (BFS)

example:



DFS:  $1 \rightarrow 2 \rightarrow 5$   
 $\rightarrow 6 \rightarrow 3 \rightarrow 4$

BFS:  $1 \rightarrow 2 \rightarrow 3 \rightarrow 4$   
 $\rightarrow 5 \rightarrow 6$

DFS algorithm:

- recursive algorithm that starting from  $s \in V$  "visits" all the vertices of the connected component  $C_s \subseteq G$  containing  $s$
  - adjacency lists
  - every vertex  $v$  has a field  $L_v[v].ID$
  - every edge  $e$  " "  $L_e[e].label$
- $L_v[v].ID \leftarrow \begin{cases} 1 & \text{if visited} \\ 0 & \text{otherwise} \end{cases}$   
 $L_e[e].label$  initially  $\leftarrow \begin{cases} \text{null} & \text{DISCOVERY EDGE or BACK EDGE} \end{cases}$

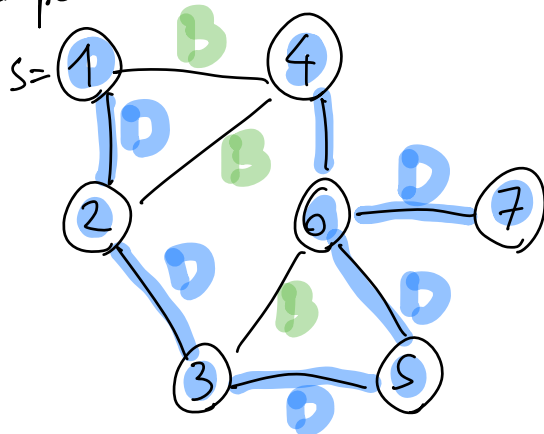
$DFS(G, v)$  (first invoke:  $v=s$ )

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visit v;  $L_v[v].ID \leftarrow 1$ 
for all  $e \in G.\text{incidentEdges}(v)$  do
  if  $L_e[e].label = \text{null}$  then
     $w \leftarrow G.\text{opposite}(v, e)$ 
    if  $L_v[w].ID = 0$  then
       $L_e[e].label \leftarrow \text{DISCOVERY EDGE}$ 
       $DFS(G, w)$ 
    else  $L_e[e].label \leftarrow \text{BACK EDGE}$ 

```

example:



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Correctness:

At the end of the algorithm

- 1) all the vertices of  $C_S$  have been visited, and all the edges in  $C_S$  are labeled either DISC./BACK edge
- 2) the set of DISC. EDGES is a spanning tree  $T$  of  $C_S \rightarrow$  DFS tree

proof:

- 1) (short: by construction)

by contradiction, assume  $\exists v \in C_S$  not visited

$\exists$  path from  $s$  to  $v$

$$s = v_0 \rightarrow v_1 \rightarrow v_2 \dots \rightarrow v_k = v$$

$v_j \in C_S$

$\uparrow v_i$

first vertex not visited

contradiction:  $\text{DFS}(G, v_{i-1})$  must have been executed

$\rightarrow$  find  $v_i$  not visited  $\Rightarrow \text{DFS}(G, v_i)$

DFS is called  $\forall v \in C_S \Rightarrow$  all incident edge<sup>on v</sup> are labeled, by construction

- 2) DFS is called  $\forall v \in C_S$  once, and  $\forall v \neq s \exists$  a vertex  $u$  s.t.  $(u, v) \exists$  and is labeled DISCOVERY EDGE

$\forall v \in C_s \quad v \neq s$

-  $\exists$  a father

- going back father to father eventually  $s$  is reached

$\Rightarrow$  the set of DISC. EDGES is a rooted tree touching all the vertices of  $C_s \Rightarrow$  it's a spanning tree of  $C_s$

Complexity of DFS( $G, s$ )

$n_s$  : no of vertices of  $C_s$

$m_s$  : edges

$$\Theta\left(\sum_{v \in C_s} d(v)\right) = \underline{\Theta(m_s)}$$



obs.:  $C_s$  is connected  $\Rightarrow m_s \geq n_s - 1 \Rightarrow m_s = \Omega(n_s)$

Visit all the graph:

for  $v \leftarrow 1$  to  $n$  do

if  $L_v[v].ID = 0$  then

DFS( $G, v$ )

$\leftarrow$  n work



Complexity:  $\Theta(n + m)$

Problem: Given a graph  $G$  and 2 vertices  $s, t$   
determine, if it exists, a path from  $s$  to  $t$

Problem: Given a graph determine a cycle (if any)