

Exercises:

- s-t path :
- $\forall v \in V$  add a field  $L_v[v].parent$
  - modify  $DFS(G, v)$  s.t. when a DISCOVERY EDGE  $(v, w)$  is labeled then  $L_v[w].parent = v$
  - Run  $DFS(G, s)$  : check if  $t$  has been visited  $\rightarrow$  NO : return "No path"  
YES : starting from  $t$ , follow the "parent" labels so as to build a path from  $t$  to  $s$

- cycle :
- $\forall v \in V$  add a field  $L_v[v].parent$
  - $\forall e \in E$  add a field  $L_e[e].ancestor$
  - $(v, w)$  is a DISC. EDGE then  $L_v[w].parent = v$
  - $(v, w)$  is a BACK EDGE then  $L_e[e].ancestor = w$

→  $w$  is an ancestor of  $v$  in the DFS tree

- run DFS on each connected component
- check all the edges. As soon as an edge  $e = (v, w)$  is found as BACK EDGE and  $L_E[e]. \text{ancestor} = w$  then return a cycle adding to  $e$  all the edges found in the path from  $v$  to  $w$ . If no BACK EDGE is found then return "No cycles"

Complexity :  $\Theta(n + m)$

More applications of DFS :

graph Connectivity : return whether the graph is connected or not

connected components : return a labeling of all the vertices of  $G$  s.t. 2 vertices have the same label if and only if they are in the same

## connected component

idea:

modify DFS( $G, v$ ):  ~~$L_v[v].ID \leftarrow 1$~~   
 $L_v[v].ID \leftarrow k$  integer,  
label of the  
 $k$ -th component

for  $v=1$  to  $n$  do

$L_v[v].ID = 0$

$k = 0$

for  $v=1$  to  $n$  do

if  $L_v[v].ID = 0$  then

$k = k + 1$

DFS( $G, v, k$ )

if  $k=1$  then return YES

return NO

Connected  
Components

graph  
Connectivity

Complexity:  $\Theta(n + m)$

Summary:

Given a graph  $G$  the following problems can be solved in  $\Theta(n+m)$  time using the DFS:

- test if  $G$  is connected
- find the connected components of  $G$
- find a spanning tree of  $G$  (if  $G$  is connected)
- find a path between two vertices (if any)
- find a cycle (if any)

## Breadth-First Search (BFS)

An iterative algorithm that starting from a source vertex "visits" all the vertices in the same connected component of  $s$ , and partitioning the vertices in levels  $L_i$  depending on their distance  $i$  from  $s$ .

We'll use adjacency list to represent  $G$

$L_V[v].ID = \begin{cases} 0 & \text{not visited} \\ 1 & \text{visited} \end{cases}$

$L_E[e].label = \begin{cases} \text{null} & \text{if } e \text{ has no label} \\ \text{DISCOVERY EDGE} \\ \text{CROSS EDGE} \end{cases}$

BFS ( $G, s$ )

visit  $s$  ;  $L_V[s].ID = 1$

create a set  $L_0$  containing  $s$

$i = 0$

while ( $\neg L_i.isEmpty()$ ) do

create a set of vertices  $L_{i+1}$ , empty

for all  $v \in L_i$  do

for all  $e \in G.incidentEdges(v)$  do

if  $L_E[e].label = \text{null}$  then

$w = G.opposite(v, e)$

if  $L_V[w].ID = 0$  then

$L_E[e].label = \text{DISCOVERY EDGE}$

visit  $w$

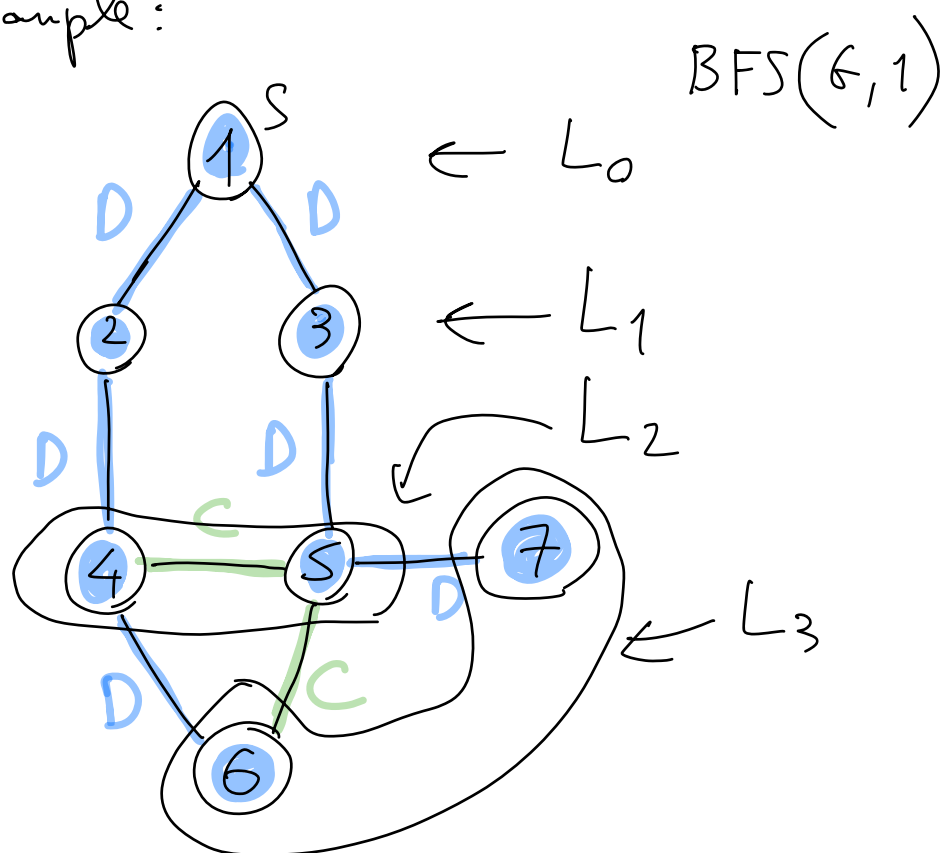
$L_V[w].ID = 1$

add  $w$  to  $L_{i+1}$

else  $L_E[e].label = \text{CROSS EDGE}$

$i = i + 1$

Example:



Correctness:

At the end of  $\text{BFS}(G, s)$  we have:

- 1) all vertices in  $C_s$  are visited and all the edges are labelled DISC/CROSS EDGE
- 2) the set of DISCOVERY EDGES are a spanning tree  $T$  of  $C_s \rightarrow$  called "BFS tree"
- 3)  $\forall v \in L_i$  the path in  $T$  from  $s$  to  $v$  has  $i$  edges and every other path from  $s$  to  $v$  has  $\geq i$  edges

proof of 1) and 2) : as for DFS

proof of 3) :

$P: S = v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_i = V$  where

$v_j \in L_j$  is "discovered" from  $v_{j-1} \quad \forall j$

$\Rightarrow (v_{j-1}, v_j)$  is a DISC. EDGE

$\Rightarrow P$  is a path in  $T$

By contradiction, assume  $\exists$  a path

$P^1: S = z_0 \rightarrow z_1 \rightarrow \dots \rightarrow z_t = V$  with  $t < i$

$S = z_0 \in L_0$

$z_1 \in L_1$

$z_2 \in L_2 \text{ or } L_1$

$\vdots$

$z_t \in L_t \text{ or } \dots \text{ or } L_2 \text{ or } L_1$

$\swarrow$   
 $= V \rightarrow V \notin L_i : \text{contradiction}$

Complexity:  $\forall v \in C_s$  1 iteration of the 1st for all and  $d(v)$  iterations of the 2nd for all

$$\Rightarrow \Theta(m_s)$$

( $\Theta(m)$  if  $G$  is connected)

Applications: same as for DFS, in  $\Theta(n+m)$  time

Given  $G = (V, E)$ ,  $s, t \in V$ , return (if any) a shortest path from  $s$  to  $t$

- $\forall v \in V$   $L_v[u].\text{parent}$
- modify  $\text{BFS}(G, s)$  s.t. when  $(v, u)$  is labeled DISCOVERY EDGE then  $L_v[u].\text{parent} = v$
- run BFS and return the set of child-parent edges

Complexity:  $\Theta(m_s)$