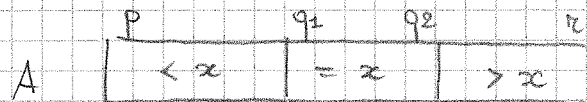


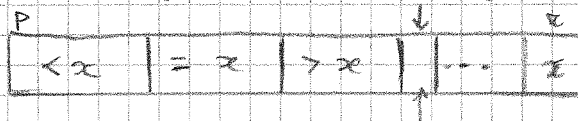
Tri Partition ( $A, p, r$ )

ritorno  $q_1$  e  $q_2$  che delimitano la zona di elementi uguali al pivot



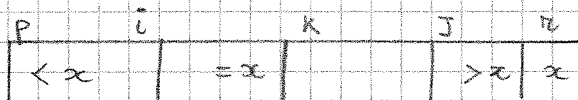
come procedere?

Nota: se mantengo tre zone contigue ho problemi ad aggiornarle



$x < x$  dovrei fare due scambi...

meglio utilizzare il seguente schema



$$A[p, i] < x$$

$$A[i+1, k-1] = x$$

$$A[j, r-1] > x$$

Tripartition (A, p, q)

$x = A[r]$

// pivot

$i = p-1$

$k = p$

$j = r$

while  $k < j$

if  $A[k] < x$

$i++$

$A[i] \leftrightarrow A[k]$

$k++$

else if  $A[k] > x$

$j--$

$A[k] \leftrightarrow A[j]$

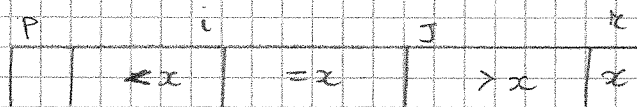
// move increment to k!

else

$k++$

$A[j] \leftrightarrow A[r]$

return (i+1, j)



QuickSort (A, p, r)

if  $r - p > 1$

$q_1, q_2 = \text{TriPartition}(A, p, r)$

QuickSort (A, p,  $q_1-1$ )

QuickSort (A,  $q_2+1$ , r)