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# Designing an accessibility learning toolkit - Bridging the gap between guidelines and implementation

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**Definition:** Ability for users to fully perceive, understand, navigate, and interact with digital content regardless of capabilities

## The mobile reality:

- 1.3 billion people worldwide live with disabilities (WHO, 2023)
- **Mobile-first** era: 6.8 billion smartphone users globally
- Mobile interfaces create new **accessibility barriers**: small screens, orientation changes, performances impact



## Current standards:

- **WCAG 2.2 (2023):** 4 principles, 3 levels of conformance - **web-focused**
- **MCAG (2015):** Mobile adaptation - **based on WCAG 2.0**
- **WCAG2Mobile (2025):** Recent mobile guidance - **interpretations only**



## The problem:

- **Implementation void:** No comprehensive mobile-native framework since MCAG (2015)
- **Guidance gap:** Only interpretations, not actionable implementation patterns
- **Developer isolation:** Scattered resources force ad-hoc accessibility solutions



**Result:** Lack of comprehensive accessibility implementation and consistent patterns

## Platform differences:

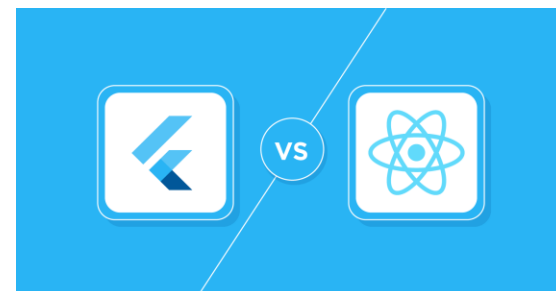
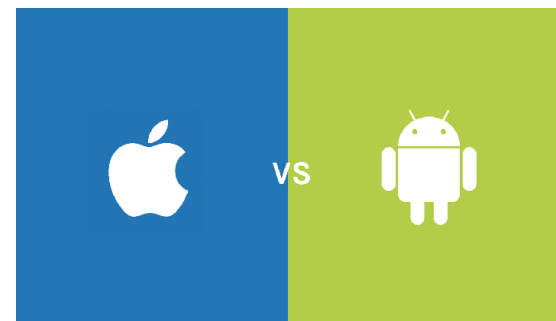
- **iOS:** VoiceOver, Voice Control, Switch Control
- **Android:** TalkBack, Switch Access

## Framework responses:

- **Flutter:** Single accessibility tree, platform adaptation layer
- **React Native:** Platform-specific accessibility props, native bridge

## The developer challenge:

- **Budai (2024):** Flutter-focused component accessibility → fragmented knowledge
- **Gap identified:** No comprehensive learning resource bridging platforms



## Research Questions (RQ):

- **RQ1:** Are React Native components accessible by default?
- **RQ2:** Can non-accessible components be made accessible?
- **RQ3:** What's the implementation cost (code overhead)?

**AccessibleHub:** React Native application **tested on both Android and iOS** serving as **practical implementation guide** for mobile developers

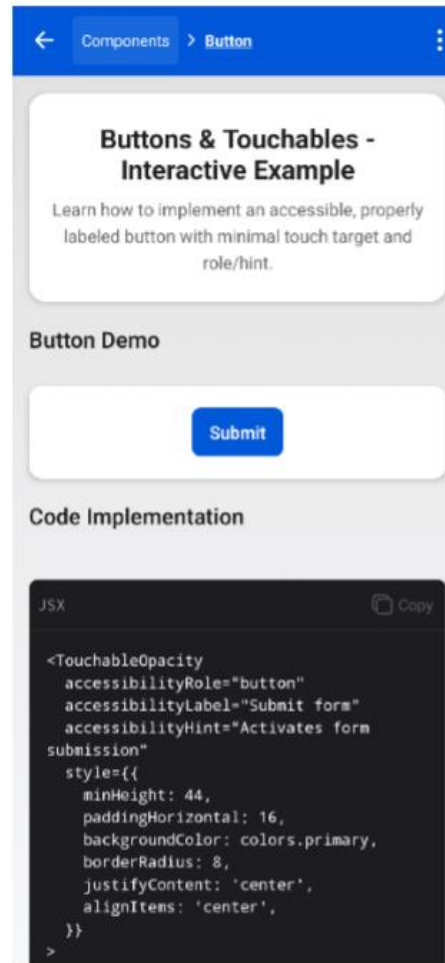
- **Every screen analyzed** for accessibility patterns + implementation costs
- **Developer-first platform** bridging WCAG theory to executable code



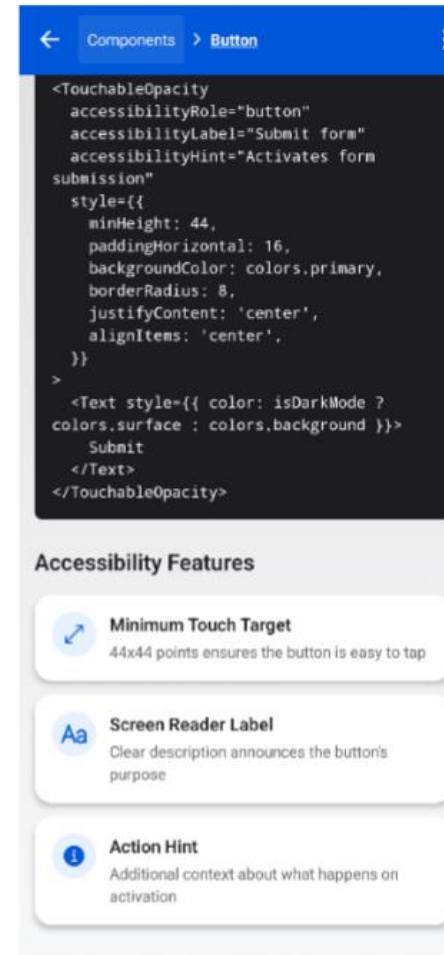
A comprehensive toolkit for implementing accessibility in React Native



 From theory...



(a) Button screen - Part 1



(b) Button screen - Part 2

...to practice! 

 **Live demos** (Android & iOS): [hands on!](#)

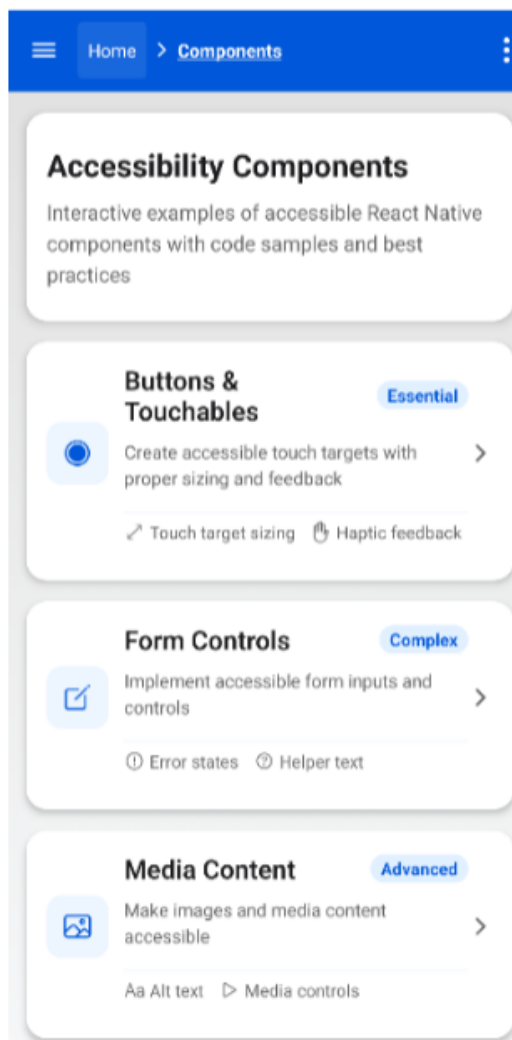
**The transformation challenge:** WCAG guidelines are abstract and difficult to implement directly in mobile code

Layer	Input	Output	Key Innovation
<b>Theoretical Foundation</b>	WCAG abstract principles	Success criteria	Systematic WCAG→mobile mapping
<b>Implementation Patterns</b>	Success criteria	React Native code	<b>Quantified formal metrics</b>
<b>Screen-Based Analysis</b>	Code patterns	Empirical metrics	<b>VoiceOver + TalkBack testing protocols</b>
<b>Platform Integration</b>	Metrics	Educational tool	<b>First unified measurement platform</b>

**Basic workflow** - Enabling data-driven accessibility decisions

Abstract WCAG → Implementation Patterns → Quantified Metrics

# 1 - Component-criteria mapping



(a) Components screen - Top section

Table 3.5: Components screen component-criteria mapping with WCAG2Mobile considerations

Component	Semantic Role	WCAG 2.2 Criteria	WCAG2Mobile Considerations	Implementation Properties
ScrollView Container (main screen container)	scrollview	2.1.1 Keyboard (A) 2.4.3 Focus Order (A)	Screen-based navigation patterns; Touch-based scrolling alternatives	accessibility Role="scrollview", accessibility Label="Accessibility Components Screen"
Hero Title (top center: "Accessibility Components")	header	1.4.3 Contrast (AA) 2.4.6 Headings (AA)	Screen title differentiation; Proper semantic structure in screen context	accessibility Role="header"



## 2 - Empirical screen reader testing



```
12 { /* 2. Component card with comprehensive accessibility label */  
13 <TouchableOpacity  
14   style={themedStyles.card}  
15   onPress={() => handleComponentPress('/components/button', 'Buttons  
    & Touchables')}  
16   accessibilityRole="button"  
17   accessibilityLabel="Buttons and Touchables component. Create  
    accessible  
18   touch targets with proper sizing and feedback. Essential  
    component type."  
19 >
```

Table 3.6: Components screen screen reader testing with WCAG2Mobile focus

Test Case	VoiceOver (iOS)	TalkBack (Android)	WCAG2Mobile Considerations
Screen Title	✓ Announces “Accessibility Components, heading”	✓ Announces “Accessibility Components, heading”	SC 1.3.1 and 2.4.6 interpreted for screens instead of web pages
Component Card	✓ Announces complete label with component description and complexity	✓ Announces complete label with component description and complexity	SC 4.1.2 for mobile context requires comprehensive labels for navigation decisions

# 3 - Implementation overhead analysis



**Table 3.7:** Components screen accessibility implementation overhead

Accessibility Feature	Lines of Code	Percentage of Total Code	Complexity Impact
Semantic Roles	15 LOC	2.6%	Low
Descriptive Labels	28 LOC	4.9%	Medium
Element Hiding	18 LOC	3.2%	Low
Focus Management	22 LOC	3.9%	Medium
Contrast Handling	14 LOC	2.5%	Medium
Announcements	12 LOC	2.1%	Low
Breadcrumb Implementation	42 LOC	7.4%	High
Drawer Accessibility	35 LOC	6.2%	High
AAA-specific Enhancements	20 LOC	3.5%	Medium
<b>Total</b>	<b>206 LOC</b>	<b>36.3%</b>	<b>Medium- High</b>

**Key finding:** Systematic correlation enables predictable accessibility cost estimation across frameworks

Component Type	Complexity Driver	React Native Baseline	Pattern Validation
Media	Content description	12.7% overhead	✓ Consistent (Low)
Buttons	Semantic roles, labels	13.3% overhead	✓ Consistent (Low)
Dialogs	Navigation control	16.2% overhead	✓ Consistent (Medium)
Forms	State management	21.5% overhead	✓ Consistent (Medium-High)
Advanced	Custom interactions	22.7% overhead	✓ Consistent (High)

**Foundation for framework-agnostic accessibility cost prediction**

**Innovation:** Evidence-based methodology for quantifying mobile accessibility implementation across frameworks

## **Implementation Overhead (IMO)**

Direct code cost measurement for equivalent functionality



## **Screen Reader Support Score (SRSS):**

Likert scale based on VoiceOver/TalkBack functionality



## **WCAG Compliance Ratio (WCR):**

Standards adherence tracking (A/AA/AAA levels)



## **Complexity Impact Factor (CIF):**

Development difficulty classification (Low/Medium/High)



## **Development Time Estimate (DTE):**

Resource planning with complexity adjustments

## Architecture differences:

- **React Native:** Property-based model
  - `accessibilityLabel`, `accessibilityRole`
- **Flutter:** Widget-based approach
  - Explicit Semantics adapters

```
<Text accessibilityRole="header">Settings</Text>

<TouchableOpacity
  accessibilityLabel="Save document"
  onPress={handleSave}>
  Save
</TouchableOpacity>
```

VS

```
Semantics(
  header: true,
  child: Text("Settings")
)

Semantics(
  button: true, label: "Save document",
  child: GestureDetector(
    onTap: handleSave,
    child: Text("Save")
  )
)
```

● **React Native - Property integration**

◆ **Flutter - Semantic wrappers**

Component	React Native	Flutter	Code Overhead	Screen Reader Support
Text Language	✓	✗	Flutter +200%	RN: 4.2, FL: 3.7
Headings	✗	✗	Flutter +57%	RN: 4.3, FL: 4.0
Form Fields	✗	✗	Flutter +53%	RN: 4.0, FL: 3.8
Custom Gestures	✗	✗	Flutter +27%	RN: 3.8, FL: 3.2
OVERALL	38%	32%	Flutter +119%	RN: 4.2, FL: 3.8

✓ = Default accessibility support | ✗ = Requires developer implementation

## Key patterns identified:

- **Text language declaration:** Largest overhead difference (Flutter +200%)
- **Custom gestures:** Smallest gap (Flutter +27%) - both frameworks struggle
- **Default accessibility:** React Native provides more out-of-box features (38% vs 32%)
- **Screen reader consistency:** React Native scores higher across all component types

Implementation Aspect	React Native	Flutter	Impact
Code Integration	Direct properties	Wrapper layers	Flutter +119% more code
Developer Experience	Component modification	Semantic layer addition	RN: Moderate vs FL: Steep
Default Accessibility	38% out-of-box	32% out-of-box	Both require intervention
Screen Reader Support	4.2/5.0	3.8/5.0	RN: Better consistency
WCAG Compliance (AA)	92%	85%	RN: +8.2% advantage

## Insights for development choice:

- **React Native** for: Rapid development timeline, web accessibility knowledge, cross-platform consistency priority
- **Flutter** for: Complex custom components, dedicated long-term maintenance team, granular accessibility control

## Key contributions:

- **Systematic evaluation methodology** on evidence-based formal metrics
- **First quantitative framework** for cross-platform accessibility assessments
- **Systematic methodology** bridging WCAG theory to mobile practice

## Research answers:

- **RQ1:** No framework accessible by default – intervention required for both
- **RQ2:** Both achieve high WCAG compliance with proper implementation
- **RQ3:** React Native requires 45% less code for equivalent accessibility

