

The background is a gradient of blue shades. In the center is a large, faint, light blue React Native logo. Overlaid on this is a dark blue rounded rectangle containing the text. To the left and right of the rectangle are stylized white circuit lines with circular nodes.

# REACT NATIVE

CROSS-PLATFORM FRAMEWORK FOR APP DEVELOPMENT

- React Native is a cross-platform open-source framework that implements Facebook's ReactJS (React.js) library
- Language: JavaScript (JSX – JavaScript and XML)
- It can be used for developing Android and iOS mobile applications

# INTRODUCTION

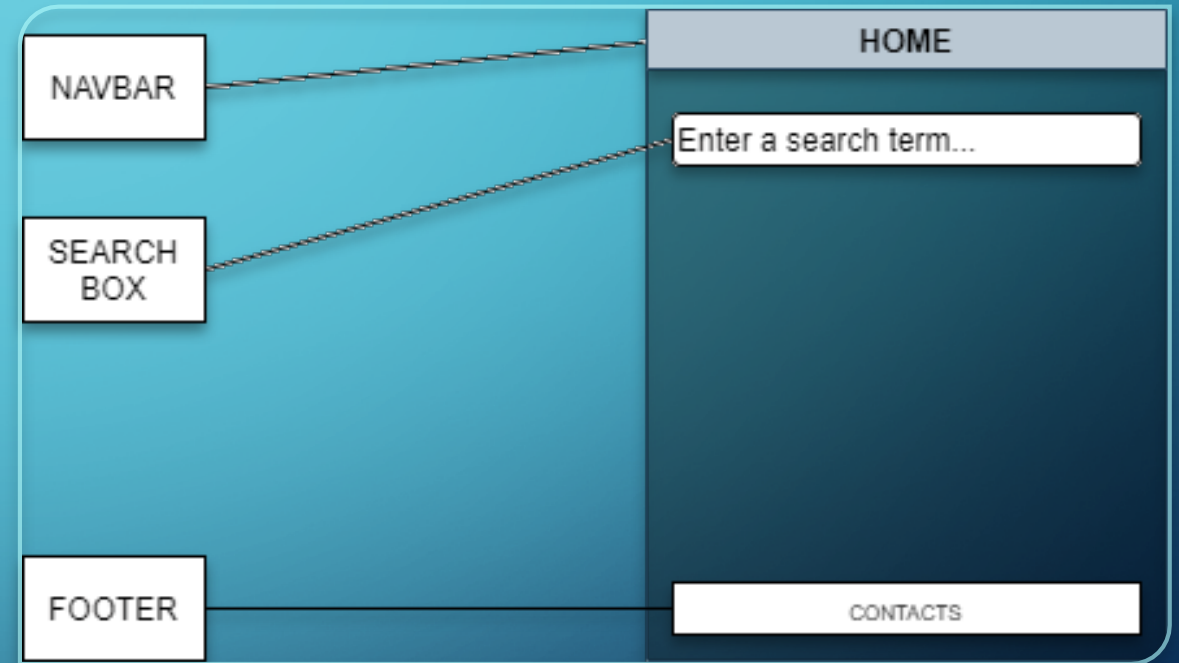


# REACT OVERVIEW

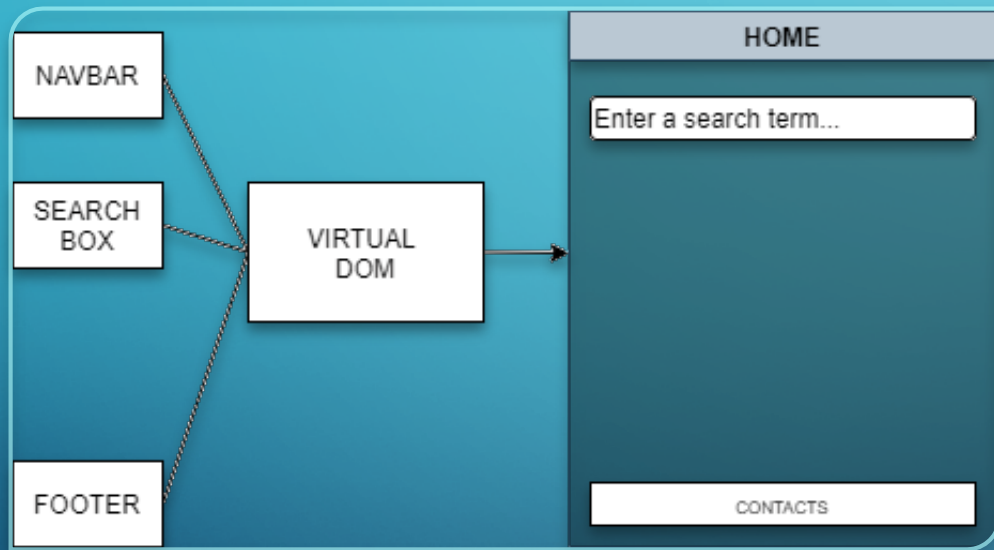
- Framework for creating user interfaces developed by Facebook
- Component-based
- Uses a virtual DOM that makes it very fast

# COMPONENT BASED

- Every different part of the application is a component
- Every component is independent and reusable
- They are JavaScript functions that accept input data (props) and return react elements



# VIRTUAL DOM (VDOM)



- React uses a JavaScript representation of the DOM, the VIRTUAL DOM
- The actual DOM is based on it
- Everytime that something changes, React creates a new VDOM and compares it with the old one. Than renders only what has been modified



# PROPS AND STATE

- Props (properties) are used to configure a component when it renders, to customize a component
- Props are 'read only'
- They're used to influence components in a top-down approach (Parent to Child)

```
class Board extends React.Component {  
  renderSquare(i) {  
    return <Square value={i} />;  
  }  
}
```

# PROPS AND STATE

- State is used to keep track of any component data that is expected to change over time due to a user action, network response, etc
- It can be used to influence components in a bottom-up approach (Child to Parent)

```
class Square extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      value: null,  
    };  
  }  
  
  render() {  
    return (  
      <button  
        className="square"  
        onClick={() => this.setState({value: 'x'})}  
      >  
        {this.state.value}  
      </button>  
    );  
  }  
}
```

# STATE - DETAILS

```
// Wrong
this.state.greetings = 'Hello';

//Right
this.setState({greetings: 'Hello'});
```

```
const [value, setValue] = useState(null);

...

<button
  className="square"
  onClick={() => setValue('x')};
> ...
```

- To modify the state, it should be used `setState()`
- React may merge multiple calls to `setState()` into one but these updates may be asynchronous!
- Another way to manage the state is to use the 'Hooks' (React 16.8)



# REDUX

- Redux library can be used to make the state update synchronous
- To connect Redux to any application, we need to create a *reducer* and an *action*:
  - *An action is an object (with a type and an optional payload) that represents the will to change the state*
  - *A reducer is a function that takes the previous state and an action as arguments and returns a new state*
- Redux also introduces two functions: `mapStateToProps` (used to make state accessible to the screens that implements it) and `mapDispatchToProps` (to access to defined actions)

## REDUCER

```
const initialState = {
  oldColor: "#FF7700",
  redValue: 255,
  greenValue: 119,
  blueValue: 0,
};

const redValue = (state = initialState.redValue, action) => {
  switch(action.type) {
    case 'RED_UPDATE':
      return action.value;
    case 'COLOR_UPDATE':
      return tinycolor(action.oldColor).toRgb().r;
    default:
      return state;
  }
};
```

## ACTION

```
export const changeColorAction = oldColor => ({
  type: 'COLOR_UPDATE',
  oldColor
});
```

ROOTPAGE.JS

ACTIONLIST.JS

INDEX.JS

Color selection (on picker)

calls

changeColor

calls

changeOldColor

-defined in mapDispatchToProps

changeColorAction

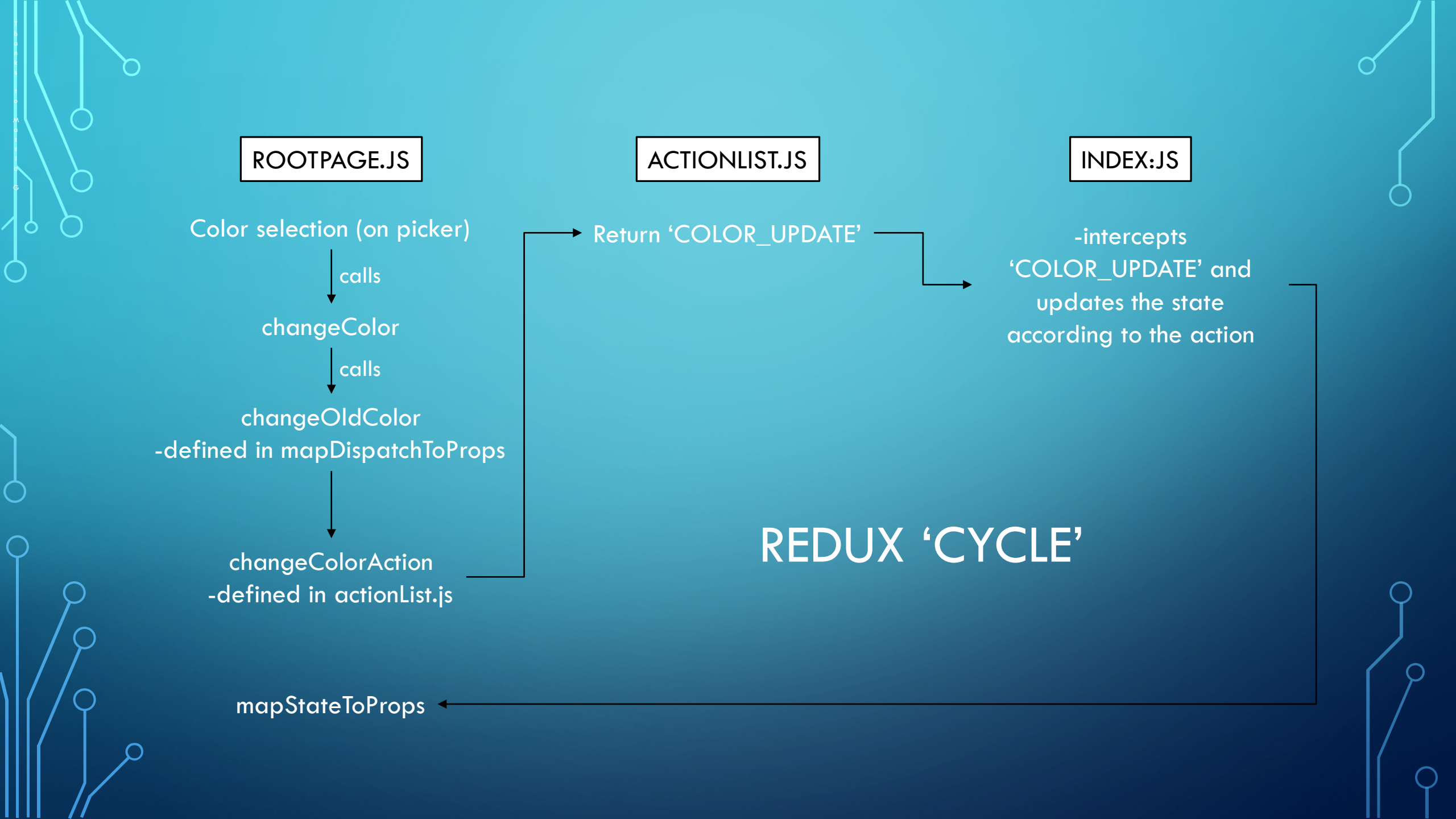
-defined in actionList.js

Return 'COLOR\_UPDATE'

-intercepts  
'COLOR\_UPDATE' and  
updates the state  
according to the action

REDUX 'CYCLE'

mapStateToProps



A decorative graphic on the left side of the slide, consisting of a network of light blue lines and small circles, resembling a circuit board or a neural network, extending from the top and bottom edges towards the center.

# BACK TO REACT NATIVE



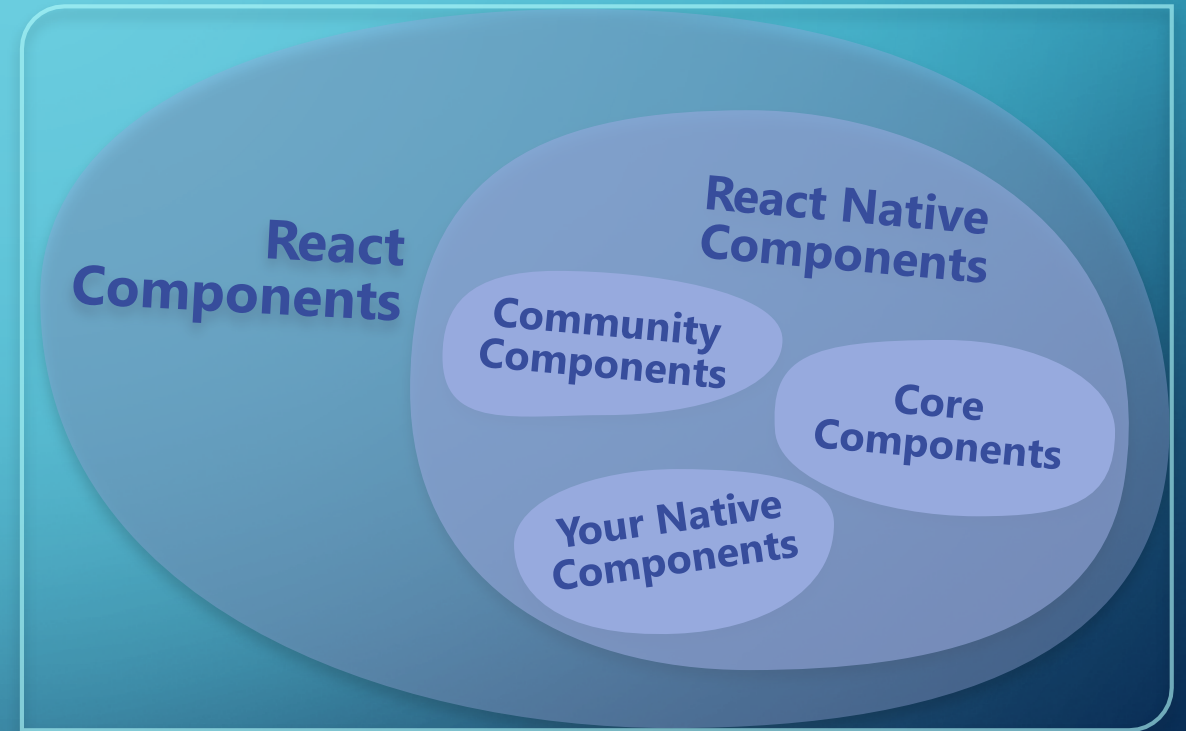
# FEATURES

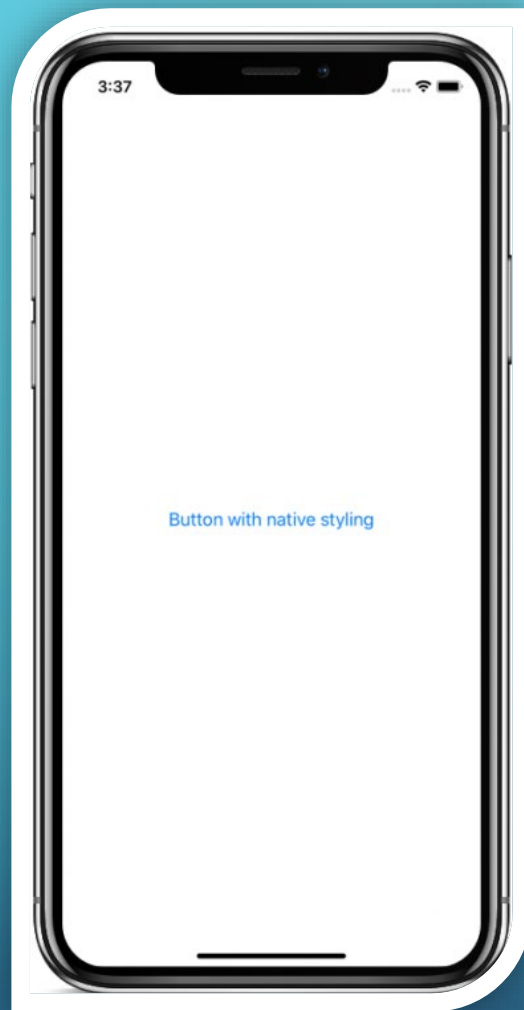
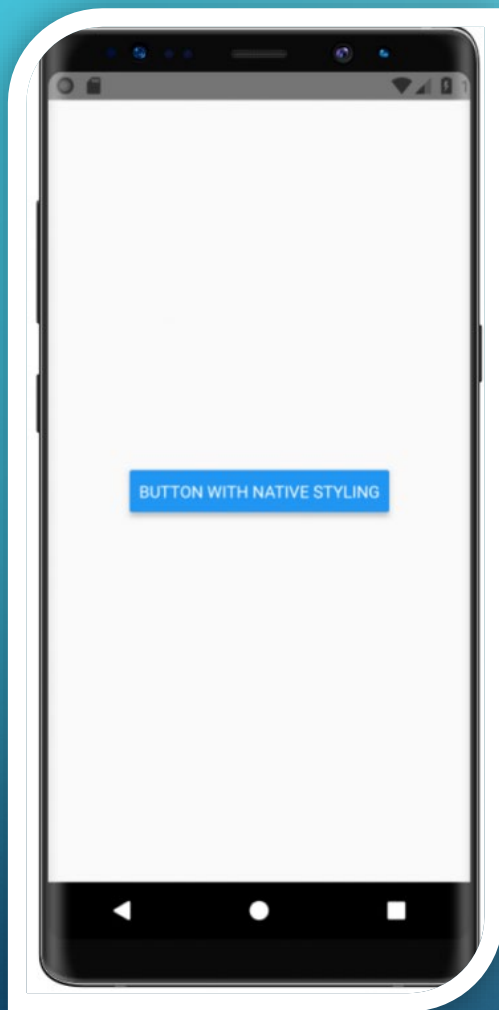
- Native look and feel
- Allows to create and use personalized components
- Active community
- Hot Reloading
- Possibility of integrating React Native with an already existing mobile application



# COMPONENTS

- Thank to a bridge, all these components are render as native component according to the device's operating system
- Components could be native or personalized, created by the React Native community or by yourself





## EXAMPLE: BUTTON

```
<Button  
  title="Button with native styling"  
>
```

The same code is render in two different ways  
according to the OS of the device

# CLASS COMPONENT EXAMPLE

```
import React, { Component } from 'react';
import { Text } from 'react-native';

class Cat extends Component {
  render() {
    return (
      <Text>Hello I am your cat! </Text>
    );
  }
}

export default Cat;
```

- Requires to extend from `React.Component`
- Creates a render function that returns a React element
- Permits to use `setState()` and lifecycle hooks
- Known as 'stateful' component

# FUNCTIONAL COMPONENT EXAMPLE

- Plain JavaScript function that accepts props as argument and returns a React element
- Doesn't allow to use `setState()` and lifecycle hooks
- Is a best practice
- Known as 'stateless' component

```
import React from 'react';
import { Text } from 'react-native';

const Cat = () => {
  return (
    <Text>Hello I am your cat! </Text>
  );
}

export default Cat;
```



# A REACT NATIVE PROJECT





# SETTING UP THE ENVIRONMENT

- We need NodeJS
- It can be used either Expo CLI (simpler) or React Native CLI

```
1) npm install -g expo-cli  
2) expo init AwesomeProject  
3) cd AwesomeProject  
   npm start (or expo start)
```

- With Expo CLI we need the Expo Client (Expo Go) in our device

# EXPO TEMPLATE

```
import { StatusBar } from 'expo-status-bar';
import React from 'react';
import { StyleSheet, Text, View } from 'react-native';

export default function App() {
  return (
    <View style={styles.container}>
      <Text>Open up App.js to start working on your app!</Text>
      <StatusBar style="auto" />
    </View>
  );
}

const styles = StyleSheet.create({
  container: {
    flex: 1,
    backgroundColor: '#fff',
    alignItems: 'center',
    justifyContent: 'center',
  },
});
```

- This is the default template created with Expo init (App.js file)
- It's a functional component (App) that contains a JSX template
- View and Text are (child) components as well
- To run the app, type 'expo start' or 'npm start', it will open a new developer tools panel

- *View* component is similar to *div* component in HTML
- *Text* component is essential to insert some text
- *StyleSheet* is used style components, we use *style* property
- Styles could be defined at the bottom of the file or (better) in a separated file, using rules similar to *css* ones
- Different rules could be divided using a keyword

```
const styles = StyleSheet.create({  
  container: {  
    flex: 1,  
    backgroundColor: '#fff',  
    alignItems: 'center',  
    justifyContent: 'center',  
  },  
});
```

# BIBLIOGRAPHY

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